

CONTACT

(813)808-0190

Tristine@mail.usf.edu

SKILLSET

Visual Design

UX/UI Design

Project Management

User Research & Testing

Brand Strategy & Identity

Information Architecture

Personas & User Stories

Wireframing & Prototyping

Knowledge of Material Design

CODING

HTML5

CSS3

Javascript (basic)

TOOLS

Figma

Git

GitHub

InVision

Maze

Sketch

Zeplin

UsabilityHub

EDUCATION

Bloc.io, 2018

UX/UI Design Apprenticeship

University of South Florida, 2017

B.A. Management Information Systems

LANGUAGE

English (fluent)

Vietnamese (native)

TRISTINE NGUYEN

UX/UI DESIGNER | ATLANTA, GA www.tristine.design

SUMMARY

I'm a designer who solve problems with empathy. My goal is to listen, learn, and experience people's frustrations. I'm excited to learn new technologies and tools to continuously bring people together.

PROJECTS

virtBox

Web Prototype | http://tristine.design/project1.html

Developed a desktop cloud storage application designed for online learners.

Used Figma, Draw.io, and Balsamiq to build wireframes, mockups, and branding guidelines.

Used InVision and UsabilityHub to create prototype and user testing.

TNRHumane

Android Mobile App | http://tristine.design/project2.html

Developed an Android mobile app that partnered with animal organizations to help humanely reduce homeless cat overpopulation while supporting local colony caretakers.

Used Figma and Draw.io to build wireframes, mockups, and branding guidelines.

Used InVision, UsabilityHub, amd Maze to create prototype and user testing.

EXPERIENCE

GreenSky LLC

UI/UX Intern | March 2019 - Present

Developed a simple and intuitive marketing style guide for other departments to use as a reference.

Developed InVision prototypes for demos.

Performed UX audit for outdated company sites.

USF College of Engineering

Procurement Card Verifier | January 2016 - March 2019

Executed daily bank statement examinations and submissions.