# KHUONG QUAN TRI

GAME DEVELOPER

#### **Profile**

Returning from Japan after two years learning abroad, I am currently dedicated to a new found passion of game development, and honing my skill as a developer. Outside of school, I'm also spend my time to do multiple project that give me the change to use multiple programming languages like: Java, C++, C# and python.

## **Experiences**

Being a part-time at Izakaya restaurant, I have had the opportunity to learning the working spirit of Japanese, which can be summary in the term horenso.

Experience multiple project during team at Greenwich, include: Server, web, Android app, and game.

Working on multiple personal project out of school, such as games, 3D model, and cat identifier Al.

## **Education**

2017 - 2019 **Tokyo World Japanese Language School** 

Language School, Tokyo

A good experience to learn about the culture

of Japan.

2021 - Present **Greenwich University** 

University, Ho Chi Minh

Currently learning and experiencing

international working culture from Greenwich.

# **Career Objective**

**Short**: Gaining experience as a developer. In both aspects of soft skill and hard skill. Explore how to make product in more professional way.

Long: Gaming has long been an underrated field, their application Gaming has long been an underrated field, their application has never been too far from the entertainment industry, which is a huge waste of potential. Time and time again, multiple research papers have come out to prove the undeniable stimulus effect of gaming, which demands minimal physical effect. I want to explore such possibilities and push them further



## Skills

- Team work
- Work under pressure
- **Group communication**

Three language:

Vietnamese, English, Japanese

Can use multiple programming language and quickly adapt to new one if needed to

Time management

## Contact

- Binh Tan, Ho Chi Minh
- 0332565790
- in www.linkedin.com/in/trikhuong-quan-b5260416b
- https://github.com/Tristory? tab=repositories

## Certificate

**IELTS** 



6.5 overall, and 8.0 for reading



**JLPT**