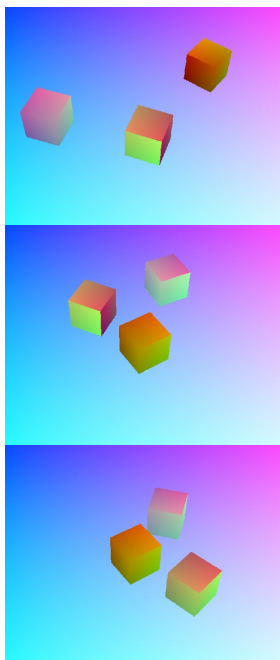


Random UVL Scenes



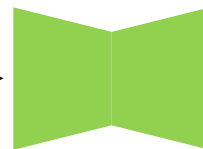
Projected Neural Textures



Neural Textures (Learnable)



Image to Image Translator



Final Outputs

