

Day 7 Assignment
By
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1. Create Employee class with three variables and two methods ReadEmployee and PrintEmployee and create an object and call methods.

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Day7Project1
{
    class Employee
    {
        /*****
        Author: Triveni Anumolu
        Purpose: Creating class and creating object to call the method
        *****/

        public int id;
        public string name;
        public int salary;

        public void ReadEmployee()
        {
            Console.WriteLine("Enter id");
            id = Convert.ToInt32(Console.ReadLine());

            Console.WriteLine("Enter name");
            name = Console.ReadLine();
            Console.WriteLine("Enter Salary");
            salary = Convert.ToInt32(Console.ReadLine());
        }

        public void PrintEmployee()
        {
            //printing by using string interpolation
            Console.WriteLine($"id={id}, name={name}, salary={salary}");
            Console.WriteLine("id={0}, name={1}, Salary={2}", id, name, salary);
            Console.WriteLine("id=" + id + ",name=" + name + ",salary=" + salary);
        }
    }
}
```

```

    }
}

internal class Program
{
    static void Main(string[] Args)
    {
        Employee emp = new Employee();
        emp.ReadEmployee();
        emp.PrintEmployee();
        Console.ReadLine();
    }
}

```

Result:

```

Enter id
123
Enter name
Triveni
Enter Salary
123456
id=123, name=Triveni, salary=123456
id=123, name=Triveni, Salary=123456
id=123, name=Triveni, salary=123456

```

2. Write the three definitions of class and four points about object discussed in the class.

Definitions of class:

1. A class is a group of variables and methods.
2. A class is like a design or blueprint to create objects.
3. A class consists of state and behaviour. State talks about variable and behaviour talks about methods.

Points about Object:

1. An object is an instance of the class.
2. We can create any number of objects.
3. Objects occupy memory.
4. Objects are reference type.

4.Create below classes:

- Customer
- Product
- Seller
- department

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ConsoleApp1
{
    /**
     * Author: Triveni Anumolu
     * Purpose: Creating classes and objects
     */
    class Customer
    {
        public int id;
        public string name;
        public string mailid;

        public void ReadCustomer()
        {
            Console.WriteLine("Enter customer id");
            id = Convert.ToInt32(Console.ReadLine());

            Console.WriteLine("Enter customer name");
            name = Console.ReadLine();

            Console.WriteLine("Enter customer mailid");
            mailid = (Console.ReadLine());
        }
        public void PrintCustomer()
```

```

    {
        Console.WriteLine($"id={id},name={name},mailid={mailid}");
    }
}
class Product
{
    public int id;
    public string name;
    public int price;

    public void ReadProduct()
    {
        Console.WriteLine("Enter Product id");
        id = Convert.ToInt32(Console.ReadLine());

        Console.WriteLine("Enter product name");
        name = Console.ReadLine();

        Console.WriteLine("Enter product price");
        price = Convert.ToInt32(Console.ReadLine());
    }
    public void PrintProduct()
    {
        Console.WriteLine($"id={id},name={name},price={price}");
    }
}
class Seller
{
    public int id;
    public string name;
    public string mobilenumber;

    public void ReadSeller()
    {
        Console.WriteLine("Enter seller id");
        id = Convert.ToInt32(Console.ReadLine());

        Console.WriteLine("Enter seller name");
        name = Console.ReadLine();

        Console.WriteLine("Enter seller mobilenumber");
        mobilenumber = Console.ReadLine();
    }
    public void PrintSeller()
    {

```

```

        Console.WriteLine($"id={id},name={name},mobilenumber={mobilenumber}");
    }
}
class Department
{
    public int id;
    public string name;
    public string description;

    public void ReadDepartment()
    {
        Console.WriteLine("Enter Department id");
        id = Convert.ToInt32(Console.ReadLine());

        Console.WriteLine("Enter Department name");
        name = Console.ReadLine();

        Console.WriteLine("Enter Department Description");
        description = Console.ReadLine();
    }
    public void PrintDepartment()
    {
        Console.WriteLine($"id={id},name={name},description={description}");
    }
}

internal class Program
{
    static void Main(string[] Args)
    {
        Customer c1 = new Customer();
        c1.ReadCustomer();
        c1.PrintCustomer();
        Product p1 = new Product();
        p1.ReadProduct();
        p1.PrintProduct();
        Seller s1 = new Seller();
        s1.ReadSeller();
        s1.PrintSeller();
        Department d1 = new Department();
        d1.ReadDepartment();
        d1.PrintDepartment();

        Console.ReadLine();
    }
}

```

```
}  
}  
}  
}
```

Result:

```
Enter customer id  
132  
Enter customer name  
VANI  
Enter customer mailid  
vani@gmail.com  
id=132,name=VANI,mailid=vani@gmail.com  
Enter Product id  
56  
Enter product name  
ac  
Enter product price  
45000  
id=56,name=ac,price=45000  
Enter seller id  
8756  
Enter seller name  
vini  
Enter seller mobilenumber  
82496875  
id=8756,name=vini,mobilenumber=82496875  
Enter Department id  
7645  
Enter Department name  
ec  
Enter Department Description  
abc  
id=7645,name=ec,description=abc
```

5. Create Employee class with 3 public variables. Create Employee object and initialize with values while creating object and print the values.

Code:

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;
```

```

namespace Day7proj5
{

/*****
    Author: Triveni Anumolu
    Purpose: Creating class and initializing variables while creating object
*****/

class Employee
{
    public int id;
    public string name;
    public int salary;

}
class Program
{
    static void Main(string[] args)
    {
        Employee emp = new Employee() { id = 254, name = "abc", salary = 65245 };
        Console.WriteLine($"id={emp.id}, name={emp.name}, salary={emp.salary}");
        Console.ReadLine();

    }
}
}

```

Result:

```
id=254, name=abc, salary=65245
```

6. Create Employee class as shown below: class Employee { public int id; public string name; public int salary; } now create employees array object and initialize with 5 employees write code using a. for loop b. foreach loop c. lambda expression.

Code:

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

```

```

namespace ConsoleApp2
{

```

/******

Author: Triveni Anumolu

Purpose:Creating employee array object and initializing using loops

*****/

```
class Employee
{
    public int id;
    public string name;
    public int salary;
}
class Program
{
    static void Main(string[] args)
    {
        Employee[] emp = new Employee[]
        {
            new Employee(){id=1, name="abc",salary=20000 },
            new Employee(){id=2, name="bcd",salary=40000 },
            new Employee(){id=3, name="cde",salary=50000 },
            new Employee(){id=4, name="def",salary=60000 },
            new Employee(){id=5, name="efg",salary=70000 },
        };
        //for loop
        for(int i=0;i<emp.Length;i++)
        {
            Console.WriteLine($"id={emp[i].id},name={emp[i].name},salary={emp[i].salary}");
        }
        //foreach loop
        foreach(var e in emp)
        {
            Console.WriteLine($"id={e.id}, name={e.name}, salary={e.salary}");
        }
        //lambda expression
        emp.ToList().ForEach(e =>Console.WriteLine($"id={e.id}, name={e.name}, salary={e.salary}"));

        Console.ReadLine();
    }
}
```

Result:


```
id=1,name=abc,salary=20000
id=2,name=bcd,salary=40000
id=3,name=cde,salary=50000
id=4,name=def,salary=60000
id=5,name=efg,salary=70000
id=1, name=abc, salary=20000
id=2, name=bcd, salary=40000
id=3, name=cde, salary=50000
id=4, name=def, salary=60000
id=5, name=efg, salary=70000
id=1, name=abc, salary=20000
id=2, name=bcd, salary=40000
id=3, name=cde, salary=50000
id=4, name=def, salary=60000
id=5, name=efg, salary=70000
```

7. For the above project, write code to print employees who is getting salary ≥ 5000 using for loop foreach loop lambda expression

Code:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ConsoleApp2
{
    /**
     * Author: Triveni Anumolu
     * Purpose: Creating employee array object and initializing using loops
     */
    class Employee
    {
        public int id;
        public string name;
        public int salary;
    }
    class Program
```

```

{
    static void Main(string[] args)
    {
        Employee[] emp = new Employee[]
        {
            new Employee(){id=1, name="abc",salary=2000 },
            new Employee(){id=2, name="bcd",salary=40000 },
            new Employee(){id=3, name="cde",salary=50000 },
            new Employee(){id=4, name="def",salary=6000 },
            new Employee(){id=5, name="efg",salary=70000 },
        };
        //for loop
        for(int i=0;i<emp.Length;i++)
        {
            if(emp[i].salary>5000)

Console.WriteLine($"id={ emp[i].id },name={ emp[i].name },salary={ emp[i].salary }");
        }
        //foreach loop
        foreach(var e in emp)
        {
            if(e.salary>5000)
                Console.WriteLine($"id={ e.id }, name={ e.name }, salary={ e.salary }");
        }
        //lambda expression
        emp.ToList().Where(e=>e.salary>=5000).ToList().ForEach(e
=>Console.WriteLine($"id={ e.id }, name={ e.name }, salary={ e.salary }"));

        Console.ReadLine();
    }
}

```

Result:

```
id=2,name=bcd,salary=40000
id=3,name=cde,salary=50000
id=4,name=def,salary=6000
id=5,name=efg,salary=70000
id=2, name=bcd, salary=40000
id=3, name=cde, salary=50000
id=4, name=def, salary=6000
id=5, name=efg, salary=70000
id=2, name=bcd, salary=40000
id=3, name=cde, salary=50000
id=4, name=def, salary=6000
id=5, name=efg, salary=70000
```

3. Pictorially represent class and multiple objects

