

Expert level - Challenge

1. After you display the result, display the next random question, so that the game never ends [**Hint:** write a function for this and call it right after displaying the result]
2. Be careful: after the above task, the game literally never ends. So include the option to quit the game if the user writes 'exit' instead of the answer. In this case, don't call the function from the above task
3. Track the user's score to make the game more fun! So each time an answer is correct, add 1 point to score [**Hint:** I'm going to use the power of closures for this, but you don't have to, just do this with the tools you feel more comfortable in JavaScript]
4. Display the score in the console. Use yet another method for this.
5. Lastly, convert the entire program to ES6 classes

Kind regards....

Kater, Akeren

Courtesy: **Jonas** (My mentor)