**Artificial Intelligent**

**Task2**

**Project: Maze**

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**1- Project’s ODESA**

**O: Observability —> Fully observable**

**D: Deterministic —> Deterministic**

**E: Episode —> Sequential**

**S: Static —>Static**

**A: Agent —>Single agent**

**2- Project’s PEAS**

**P: Performance —> Easy to use and understand**

**E: Environment —> Windows OS**

**A: Actuators —> Screen display**

**S: Sensor —> Keyboard (UP,DOWN,LEFT and RIGHT arrows)**

**3- Agent type —> Goal-based reflex agent**