

PORTRAIT		IDENTITY		MISCELLANEOUS		220 POINTS						
	✂ NAME	Calloway		CREATED	Apr 4, 2025, 1:18 PM		4 UNSPENT					
	TITLE			MODIFIED	Apr 4, 2025, 4:12 PM		0 ANCESTRY					
	ORGANIZATION			PLAYER	RICH12\User		180 ATTRIBUTES					
	DESCRIPTION						83 ADVANTAGES					
	✂ GENDER	Male	✂ HEIGHT	6"	✂ HAIR	Brown	-85 DISADVANTAGES					
	✂ AGE	21	✂ WEIGHT	170 lb	✂ EYES	Amber	-4 QUIRKS					
	✂ BIRTHDAY	March 18	SIZE	+0	✂ SKIN	Tan	42 SKILLS					
	RELIGION		TL	4	✂ HAND	Right	0 SPELLS					
PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID		ENCUMBRANCE, MOVE & DODGE						
[20]	12 STRENGTH (ST)	[0]	14 WILL	ROLL	LOCATION	DR		LEVEL	MAX LOAD	MOVE	DODGE	
[40]	12 DEXTERITY (DX)	[0]	14 FRIGHT CHECK		EYES	-9	0	0 NONE	29 lb	6	9	
[80]	14 INTELLIGENCE (IQ)	[0]	14 PERCEPTION (PER)	3-4	SKULL	-7	2	1 LIGHT	58 lb	4	8	
[40]	14 HEALTH (HT)	[0]	14 VISION	5	FACE	-5	0	2 MEDIUM	87 lb	3	7	
BASIC DAMAGE		[0]	14 HEARING	6-7	RIGHT LEG	-2	0	3 HEAVY	174 lb	2	6	
1d-1	BASIC THRUST	[0]	14 TASTE & SMELL	8	RIGHT ARM	-2	0	4 X-HEAVY	290 lb	1	5	
1d+2	BASIC SWING	[0]	14 TOUCH	9-10	TORSO	+0	0	LIFTING & MOVING THINGS				
1d-1	LIFTING THRUST	[0]	6.5 BASIC SPEED	11	GROIN	-3	0	29 lb BASIC LIFT				
1d+2	LIFTING SWING	[0]	6 BASIC MOVE	12	LEFT ARM	-2	0	58 lb ONE-HANDED LIFT				
1d	IQ-BASED THRUST			13-14	LEFT LEG	-2	0	232 lb TWO-HANDED LIFT				
2d	IQ-BASED SWING			15	HAND	-4	0	348 lb SHOVE & KNOCK OVER				
POINT POOLS				16	FOOT	-4	0	696 lb RUNNING SHOVE & KNOCK OVER				
[0]	14 OF 14 FP [RESTED]			17-18	NECK	-5	0	435 lb CARRY ON BACK				
[0]	12 OF 12 HP [HEALTHY]				VITALS	-3	0	1,450 lb SHIFT SLIGHTLY				
± REACTION						± CONDITION						
+2	from buyers and critics					+1	to all HT rolls to stay conscious, avoid death, resist disease, or resist poison					
-2	from experienced NPCs					+1	to skill rolls when working on lengthy tasks, but -3 to notice any important interruption					
+1	from like-minded extroverts					+1	to trained Acting skill for the sole purpose of "acting innocent"					
-1	from others											
+2	from others who can hear your voice											
+1	from pious folk											
+2	from sapient being with whom you actively interact (converse, lecture, etc.)											
+4	from those attracted to members of your sex, +2 from everyone else											
+2	from young or naive individuals who believe you are as good as you say you are											
-1	or worse from sober-minded citizens (GM discretion)											
+2	to Influence rolls											
MELEE WEAPON						USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST
Natural Attacks						Bite	12	No	No	1d-2 cr	C	
Natural Attacks						Kick	10	No	No	1d-1 cr	C,1	
Natural Attacks						Punch	12	9	No	1d-2 cr	C	
TRAIT		PTS			SKILL / TECHNIQUE		SL	RSL	PTS			
Natural Attacks		0	B271	—	Artist (Drawing)		17	IQ+3	8	B179		
Language: Common		0	B24		Artist (Calligraphy)		15	IQ+1	0	B179		
Native [-6]; Spoken (Native) [+3]; Written (Native) [+3]					Default: Artist (Drawing)-2							
Appearance		12	B21		Artist (Painting)		15	IQ+1	1	B179		
Handsome [+12]					Default: Artist (Drawing)-2							
Eidetic Memory		5	B51		Current Affairs/TL4 (High Culture)		14	IQ	1	B186		
Voice		10	B97		Writing		13	IQ-1	1	B228		
Charisma 2		9	B41		Swimming		14	HT	1	B224		
Magical (Requires ambient Mana, and vulnerable to anti-powers.) [-10%]					Hiking		13	HT-1	1	B200		
Fit		5	B55		Merchant		13	IQ-1	1	B209		
Recover FP at twice the normal rate (but not FP spent for spells or psi powers)					Savoir-Faire (High Society)		14	IQ	1	B218+		

TRAIT	PTS			SKILL / TECHNIQUE	SL	RSL	PTS		
<b>High Status 1</b>	5	<u>B28</u>		<b>Cooking</b>	13	IQ-1	1	<u>B185</u>	
Unlanded Knight				<b>First Aid/TL4</b>	14	IQ	1	<u>B195</u>	
<b>Comfortable Wealth</b>	10	<u>B25</u>	!	<b>Housekeeping</b>	14	IQ	1	<u>B200</u>	
Starting wealth is twice normal = \$4000				<b>Guns/TL4 (Pistol)</b>	12	DX	1	<u>B198</u>	
<b>Independent Income \$200 (Monthly</b>	4	<u>B26</u>	!	<b>Knife</b>	13	DX+1	2	<u>B208</u>	
<b>Family Stipend)(The money the Family</b>				<b>Shortsword</b>	9	DX-3	0	<u>B209</u>	
<b>gives him to stay abroad) 5</b>				Default: Knife-4					
Must be at some location like a connected bank or				<b>Cloak</b>	11	DX-1	1	<u>B184</u>	
facility that recognizes the transaction and then it				<b>Mathematics/TL4 (Applied)</b>	12	IQ-2	1	<u>B207</u>	
accumulates if not picked up [-20%]				<b>Naturalist (Earthlike)</b>	12	IQ-2	1	<u>B211</u>	
<b>Honest Face</b>	1	<u>B101</u>		<b>Physics/TL4</b>	11	IQ-3	1	<u>B213</u>	
<b>Telecommunication</b>	12	<u>B91+</u>		<b>Chemistry/TL4</b>	12	IQ-2	1	<u>B183</u>	
Telesend [+30]; Must speak [-10%]; Limited by				<b>Observation</b>	13	Per-1	1	<u>B211</u>	
enviromental interference, such as wind, distance,				<b>Traps/TL4</b>	13	IQ-1	1	<u>B226</u>	
crowds and generic noise [-30%]; Magical (Requires				<b>Research/TL4</b>	13	IQ-1	1	<u>B217</u>	
ambient Mana, and vulnerable to anti-powers.)				Default: Writing-3					
[-10%]; Does not confer written lamguage [-10%]				<b>Detect Lies</b>	12	Per-2	1	<u>B187</u>	
<b>Talent (Gifted Artist) 2</b>	10	<u>B90+</u>		<b>Streetwise</b>	13	IQ-1	1	<u>B223</u>	
<b>Charitable</b>	-15	<u>B125</u>		<b>Rapier</b>	13	DX+1	4	<u>B208</u>	
CR: 12 (Resist quite often)				<b>Fast-Draw (Sword)</b>	12	DX	1	<u>B194+</u>	
Make a self-control roll in any situation where you				<b>Feint</b>	16	+3	4	<u>B231+</u>	
could render aid or are specifically asked for help,				Default: Rapier					
but should resist the urge				<b>Disarming</b>	14	+1	2	<u>B230+</u>	
<b>Xenophilia</b>	-10	<u>B162</u>		Default: Rapier					
CR: 12 (Resist quite often)									
<b>Honesty</b>	-10	<u>B138</u>							
<b>Code of Honor (Gentleman's)</b>	-10	<u>B127</u>							
<b>Overconfidence</b>	-5	<u>B148</u>							
<b>Pacifism: Cannot Harm Innocents</b>	-10	<u>B148</u>							
<b>Curious</b>	-5	<u>B129</u>							
<b>Compulsive Carousing</b>	-5	<u>B128</u>							
CR: 12 (Resist quite often)									
<b>Compulsive Generosity</b>	-5	<u>B128</u>							
CR: 12 (Resist quite often), +10% Cost of Living									
Increase									
<b>Social Stigma (Disowned, Non-heir)</b>	-5	<u>B155</u>							
<b>Workaholic</b>	-5	<u>B162</u>							
<b>Imaginative</b>	-1	<u>B164</u>							
<b>Congenial</b>	-1	<u>B164</u>							
<b>Attentive</b>	-1	<u>B163</u>							
<b>Responsive</b>	-1	<u>B164</u>							