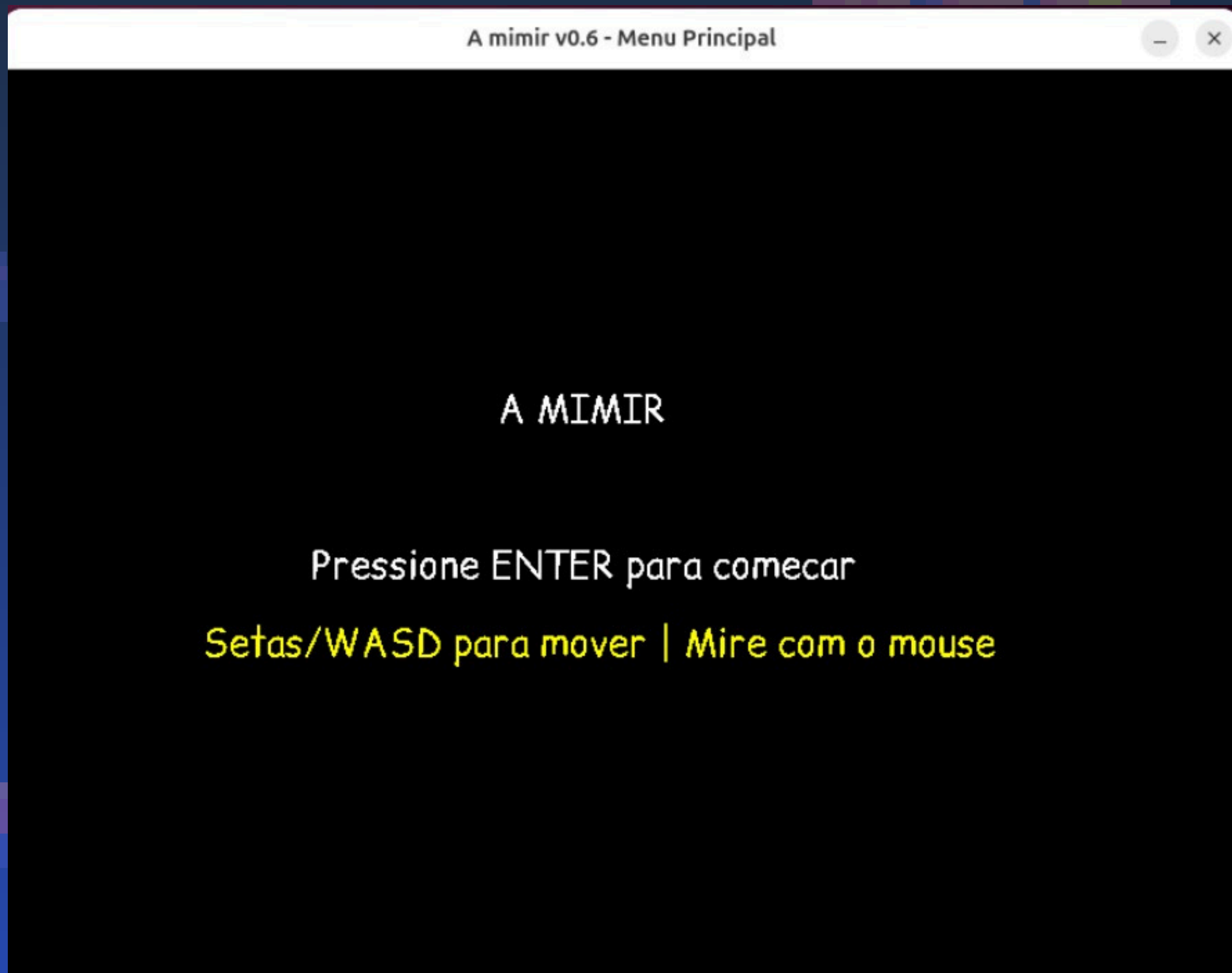


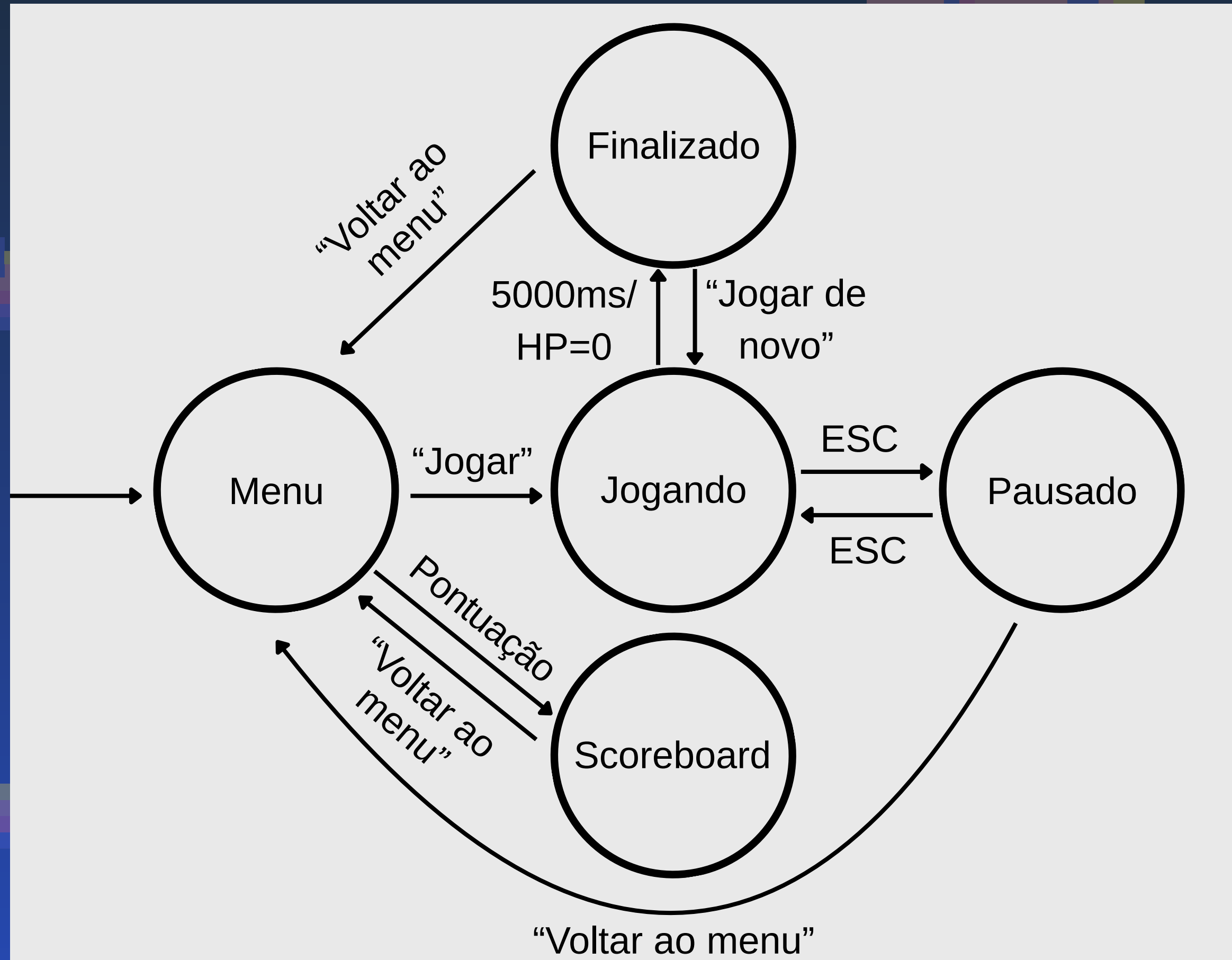
The background is a dark blue space scene. In the upper right, a large, pixelated grey planet with some darker shading is visible. To its left, a large, billowing cloud of pink and orange pixels sits on a base of purple. To the right of the planet, a horizontal line of smaller, similar pink and orange clouds is visible. In the lower left, another cluster of pink and orange clouds is shown. In the lower right, a single pink and orange cloud is present. At the very bottom center, a small, isolated pink and orange cloud is visible. Scattered throughout the dark blue background are several white, pixelated stars of varying sizes.

A Mimir avanços

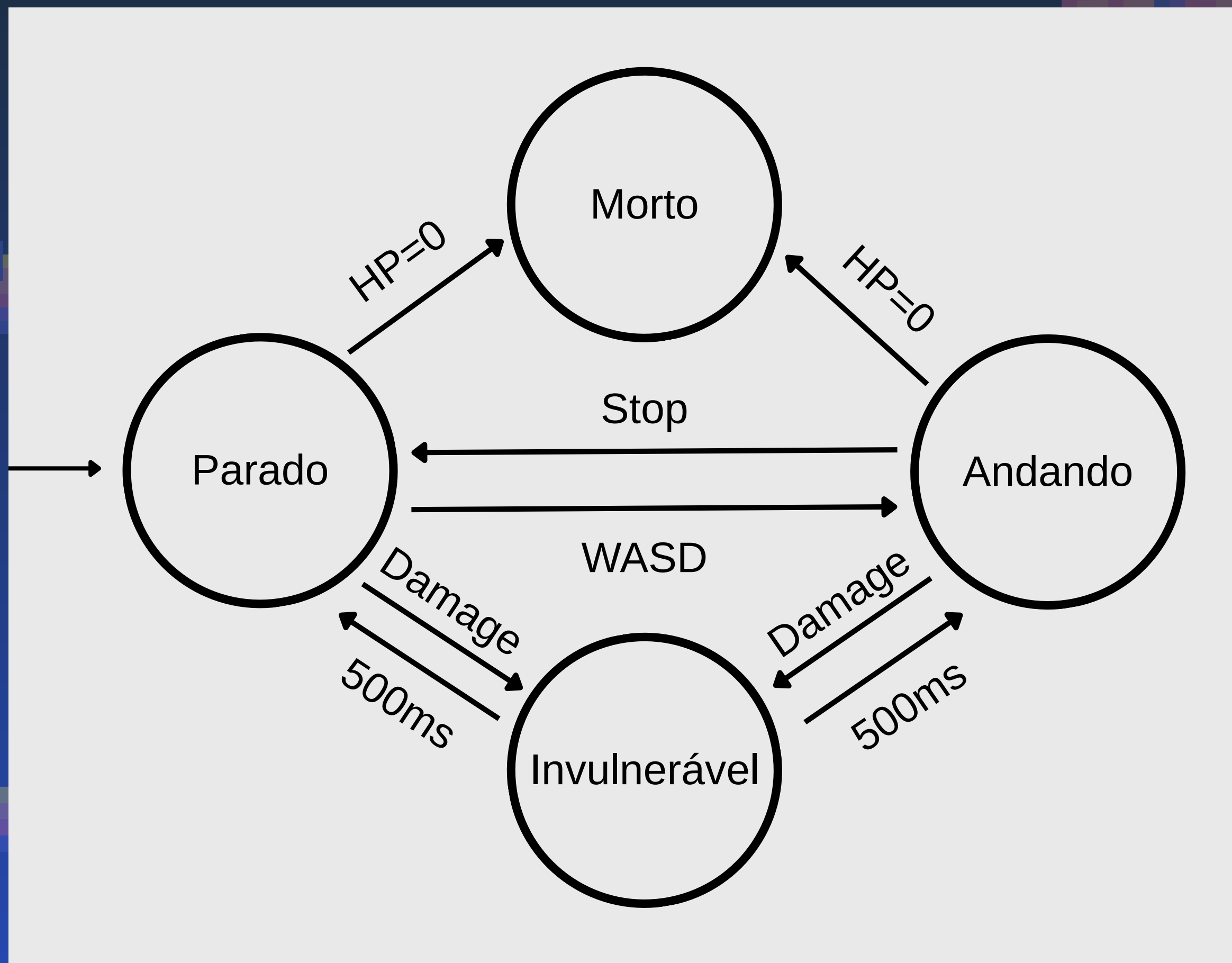
Menu básico



FSM do Menu



FSM do Player



Funcionamento do jogo

A mimir v0.6 - HP: 17/20 | Pontos: 150

HP: 17/20 | PONTOS: 150

XP: 5 / 22

HP: 9/10 | PONTOS: 50

XP: 0 / 15

--- LEVEL UP! ---

Escolha seu upgrade! (Aperte 1, 2 ou 3...)

1. HP Maximo +5
2. Cadencia de Tiro +10%
3. Velocidade de Movimento +1