Vefects: Anime Stylized VFX

Inside the Shaders folder, you'll find these shaders:

- SH_VFX_T_Bomb
- SH_VFX_T_DissolveAdd
- SH_VFX_T_DissolveDisto
- SH_VFX_T_FresnBomb

They include different funcionalities for different use cases.

Mostly, you'll find Texture slots, dissolve masks, gradient maps, core intensity, emission, alpha boldness... and so on.

It is highly recommended to edit the shader using *Amplify Shader Editor* in case you want to modify something.

For more info about our products, feel free to **contact us** at:

https://vefects.com/

https://www.instagram.com/vefects/

https://twitter.com/vefects/

https://www.linkedin.com/company/vefects

https://www.youtube.com/channel/UCC8Ookxa2TOdCoKRT4wLcbA/videos