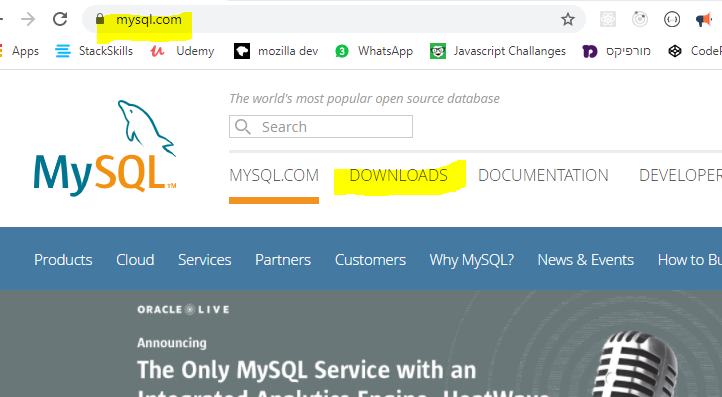
**Derma-Detect home assignment**

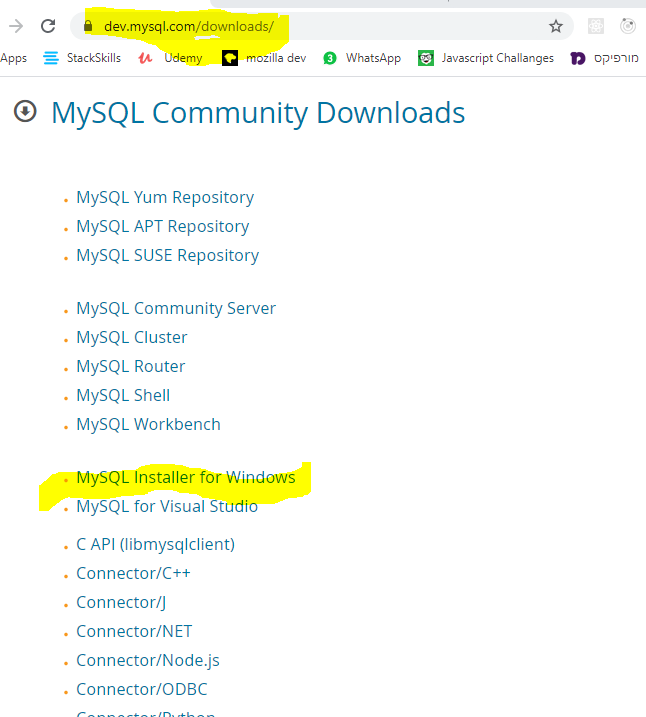
**Let’s create a small CRUD service with MySQL and Token based authentication**

**Make sure you download and install MySQL on your system:**

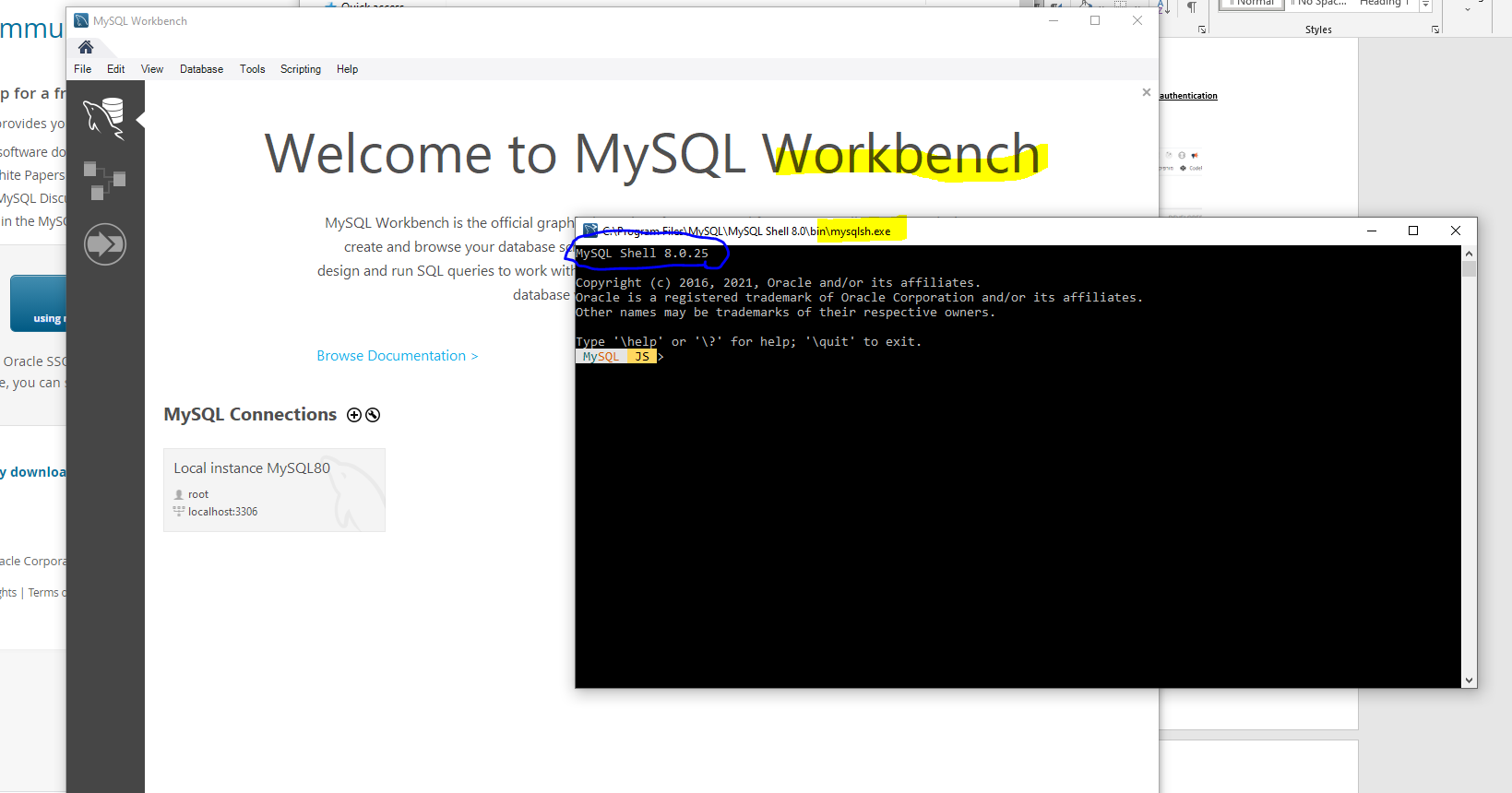
**Setup instructions- https://www.youtube.com/watch?v=OM4aZJW\_Ojs**



Look for the community installer link, and then the windows link:



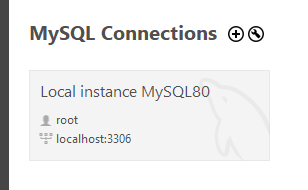
Once you finished the setup the MySQL workbench and shell will be opend:

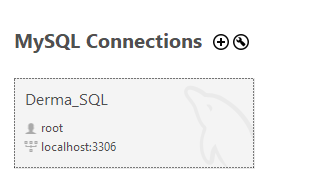


Log in into the root account with the password you set during the setup…

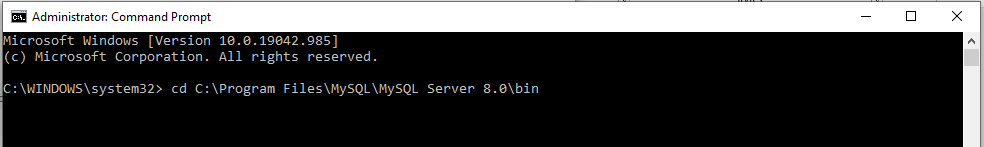
Click it and login:

(you can create a new DB using the “+“ sign) or edit the current, just give it a name you will remember to use later)

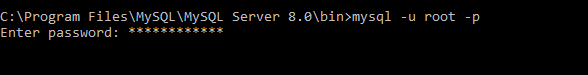




Open CMD as an admin (by right clicking it, and enter the path to the my sql server bin folder:

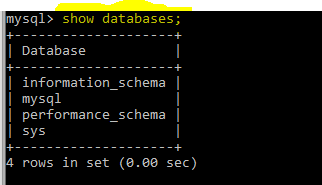


Then : write- mysql -u root -p and enter your DB root user password:



Write >> show databases;

And you will see the defaul DB



Let’s create a user with all privleges & a database we will work with in this app:

In root user:

1. mysql> CREATE USER 'db\_user'@'localhost' IDENTIFIED BY '(leave it empty mening no password)';
2. mysql> GRANT ALL PRIVILEGES ON \*.\* TO 'db\_user'@'localhost';
3. mysql> \q 🡪log out of your root user
4. log in into db\_user 🡪

C:\Program Files\MySQL\MySQL Server 8.0\bin>mysql -u db\_user -p

Enter password: (press enter because we have no password)

1. mysql> Show grants; 🡺 will show the db\_user privleges
2. mysql> CREATE DATABASE database\_development; 🡺 will create the DB we will work with localy in dev mode.

**Setup the project**

**Make sure you have Nodejs installed on your machine as well.**

* **Create a folder for your project**
* **Open terminal in this folder**
* **>>npm init -y**
* **Install express using npm : >>npm i –save express**

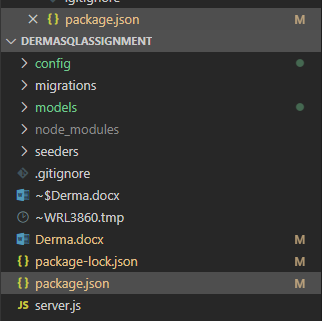
Install Sequelize- a library that allow us to connect via Node.js to our MySQL DB and operate in it, without writing SQL queries (handle it with JS syntax and operate in it as if we are handling objects).

In the root of the project

>> npm install –save sequelize

>> npm install --save sequelize-cli

>>npx sequelize init 🡺 will create folders and files in your project to hanle the SQL DB



Install .env :

dotenv - an npm package that loads environment variables from a .env file into [process.env](https://nodejs.org/docs/latest/api/process.html#process_process_env). Storing configuration in the environment separate from code is based on [The Twelve-Factor App](http://12factor.net/config) methodology.

Lets install it:

At root level-

> npm i dotenv

CREATE A NEW .env FILE AT ROOT LEVEL:

IN IT SET TWO ENV VARIABLES, PORT and NODE\_ENV

ROOT-> .env 🡺

\*\*make sure it’s in the .gitignore file as well!!!

Creating the server and app entry point:

**Create a new file in the root of the project 🡪 app.js**

const express  = require( 'express' );

const app = express();

app.use(express.json())

app.get('/', (req, res)=>{

    console.log('hi there,you got to / route');

    res.status(200).send('you got to / route');

});

module.exports = app

**Create a new file in the root of the project 🡪 server.js**

const http = require('http');

const dotenv = require('dotenv')

const app = require('./app');

dotenv.config();

const PORT = process.env.PORT || 3000;

const mode = process.env.NODE\_ENV;

const server = http.createServer(app);

server.listen(PORT, ()=>{

    console.log(`you are listenning to PORT: ${PORT}, in ${mode} environment`)

});

GIT- version control

Create a **.gitignore**  file

We will make sure you add =>

# dependencies

node\_modules

# misc.

.env

.env ->a file in which we will store some global variables that may contain sensitive information such as API keys we don’t want GitHub users to see.

**Initializing GitHub Repository:**

In the terminal :

We want to be on the root folder ->

>> git init

>> git add . 🡺 stage all files!

>> git status 🡺 check which files got staged

>> git commit -m 'Project first setup'

* Go to GitHub and open a new reposetory

>> git remote add origin “repo URL…”

>>git push -u origin master

**Routes & controllers**

Create folder at root level 🡪 controllers

Create userController.js file

Create folder at root level🡪 routes.

Create userRoutes.js file.

We will separate the request’s route and functionality into 2 separate files,

To fit mvc structure.

We will come back here later…

**for now lets install MySQL into our project using mysql2 npm package:**

[**https://www.npmjs.com/package/mysql2**](https://www.npmjs.com/package/mysql2)

**terminal at root level: >>npm i –save mysql2**

**now we will create a user model, it will include this data: userId, name, email, password.**

**This model will correspond with the user table which will be formatted with the same columns.**

**>>npx sequelize model:generate –name User –attributes name:string, email:string, password:string**

**This will create a user.js model file in model folder and a migration file which allows us to add more restriction for each column.**

**Id column is auto generated.**

Connect our application to a DB:

Our DB name is: database\_development

Go to config folder🡪 config.js 🡪change the development DB to our local DB name:

{

  "development": {

    "username": "db\_user",

    "password": “”,

    "database": " database\_development”,

    "host": "localhost",

    "dialect": "mysql"

  },

  "test": {

    "username": "root",

    "password": null,

    "database": "database\_test",

    "host": "127.0.0.1",

    "dialect": "mysql"

  },

  "production": {

    "username": "root",

    "password": null,

    "database": "database\_production",

    "host": "127.0.0.1",

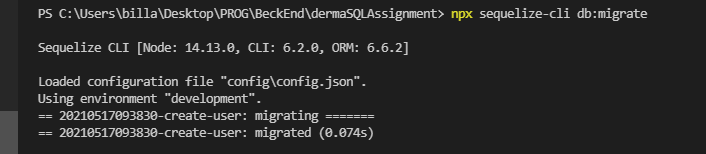
    "dialect": "mysql"

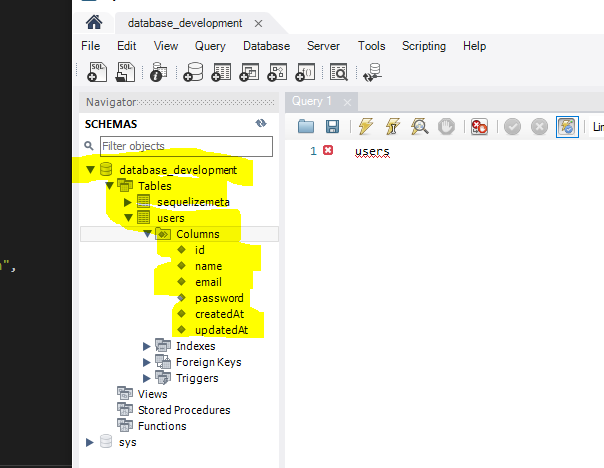
  }

}

In our terminal at root level: >>npx sequelize db:migrate

This will create tables in our local db according to the models we previously created!





Great we have created the tables as we can see in workbench!

**User registration**

**User Routes & controllers**

app.js refactoring 🡪

const express  = require( 'express' );

const app = express();

const userRoutes = require('./routes/userRoutes');

app.use(express.json())

app.use('/api/users/', userRoutes)

// app.get('/', (req, res)=>{

//     console.log('hi there,you got to / route');

//     res.status(200).send('you got to / route');

// });

module.exports = app;

User routes:

For now, let’s start working on the functionality of registering a new user in our DB:

const express = require ('express');

const router = express.Router()// api/users/

const { registerUser } = require ('../controllers/userControllers.js');

router.route('/register').post(registerUser);

module.exports = router;

user controllers:

const models = require('../models');

const bcrypt = require('bcryptjs');

const jwt = require('jsonwebtoken');

const registerUser = (req, res)=>{

    const {name, email, password} = req.body;

    //if userexists in DB...

    models.User.findOne({ where: { email: email } }).then( result =>{

        if(result){ //if user exists in db

            res.status(409).json({

                massage:'Cannot register, email exists in DB'

            });

        }else{ //user does not exists in db , proceed ...

            const newUser = {

                name,

                email,

                password

            };

            //hash the password before adding the user to the DB

            const salt = bcrypt.genSaltSync(10);

            newUser.password =  bcrypt.hashSync(password, salt);

            //email does not exists in the db, we shall now create it!

            models.User.create(newUser).then(result => {

                res.status(201).json({

                   message: 'user created!'

                })

            }).catch(error =>{

                res.status(400).json({

                    message: 'User could not be created- invalid data'

                })

            })

        }

        }).catch(error => {

            res.status(500).json({

                message: 'Cannot register, internal server error'

            })

        })

}

module.exports = {

    registerUser: registerUser,

}

**\*\*bcrypt & JWT & nodemon**

In order to store the password of the user as a hashed string in the DB we will use this package!

Plus we will use JWT to create tokens- this will allow us to create a token based authentication api.

Plus lets install a hot reloader- nodemon.

>> npm i --save bcryptjs jsonwebtoken nodemon

Setting up nodemon🡪 in package.json, under scripts add:

"start": "nodemon server.js",

From now all you need to do to is to run the server once by : >>npm start

**User login**

**User Routes & controllers**

Controller : add this code…

const userLogin = (req, res)=>{

    const {name, email, password} = req.body;

    models.User.findOne({where:{email:email }}).then(user =>{

        if(!user){

            res.status(401).json({

                message: "Email does not exists in DB"

            })

        }else{

            //email exists, now compare the password the password we recieved throug the body VS

            //the un-hashed password from the DB corrspondes with this email.

            bcrypt.compare(password, user.password, function(err, result){

                if(result){ //if they match

                    //provide the user a Token which includes a payload with data from the DB, a secret and an exp date:

                    const token = jwt.sign({

                        email: user.email,

                        userId: user.id

                        },

                        process.env.JWT\_SECRET,

                        {expiresIn:'30d'}

                    );

                    //provide the user with the token

                    res.status(200).json({

                        token: token

                    })

                }else{

                    res.status(400).json({

                        message: "wrong password..."

                    })

                }

            })

        }

    }).catch(error =>{

        res.status(500).json({

            message: "Something went wrong..."

        })

    });

}

module.exports = {

    registerUser: registerUser,

    userLogin: userLogin

}

User Route:

const express = require ('express');

const router = express.Router()// api/users/

const { registerUser, userLogin} = require ('../controllers/userControllers.js');

router.route('/register').post(registerUser);

router.route('/login').post(userLogin)

module.exports = router;

**.env 🡺 we should also configurate the secret sentence:**

**JWT\_SECRET = justasecretsentence**

**Protect Routes**

allow only authenticated users to enter specific routes.

Create a new folder🡪 middleware 🡪 and a new file in it authMiddleware.js :

const jwt = require ('jsonwebtoken');

const models = require('../models');

const protect = async (req,res,next) =>{

    //if the request headers doesn't include the proper data....

    if(req.headers.authorization &&

        req.headers.authorization.startsWith('Bearer')){

        try{

            const token = req.headers.authorization.split( ' ' )[1];   //we need to extract from the headers only the token string excluding the space and 'Bearer' so we will split the string at the space between the token and Bearer and take the secont part (the string).

            const decoded = jwt.verify(token, process.env.JWT\_SECRET);

            //so now we can gain access to this user's id as it appears in the DB

            req.userData = await  models.User.findOne({ where: { id: decoded.id } }) //user data is stored in this variable!

            next() //passed the middleware access granted!

        }catch(error){

                    res.status(401).json({

                    message: 'Not authrized, token faild verification',

                    error: error

                    })

        }

    }else{

        res.status(401).json({

            message: 'faild verification'

            })

    }

}

module.exports = {

    protect: protect

}

**Implementing protected routes:**

**In userRoutes we will create a /profile route, where only authenticated user can approach this route to get his data and update it. (.get / .put methods)**