

## Minimax:

Complete - yes, if tree is finite

Optimal - yes, against an optimal opponent

Time -  $O(b^m)$  Space -  $O(bm)$

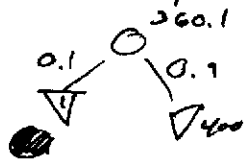
## expectimax:

Just like minimax

max chooses highest chance

chance node calculation:

Sum of each branch percentage times value



## Knowledge base:

KB entails  $\alpha$  iff sentence  $\alpha$  is true in all worlds where KB is true

$KB \vdash \alpha$  = sentence  $\alpha$  can be derived from KB by procedure:

Soundness:  $\vdash$  is sound if whenever  $KB \vdash \alpha$ , it is also true that  $KB \models \alpha$

completeness:  $\vdash$  is complete if whenever  $KB \models \alpha$ , it is also true that  $KB \vdash \alpha$

## Logical equivalence

$(\alpha \wedge \beta) \equiv (\beta \wedge \alpha)$  commutativity of  $\wedge$

$(\alpha \vee \beta) \equiv (\beta \vee \alpha)$  commutativity of  $\vee$

$(\alpha \wedge \beta) \wedge \gamma \equiv (\alpha \wedge (\beta \wedge \gamma))$  associativity of  $\wedge$

$((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma))$  associativity of  $\vee$

$\neg(\neg\alpha) \equiv \alpha$  double-negative elimination

$(\alpha \Rightarrow \beta) \equiv (\neg\beta \Rightarrow \neg\alpha)$  contraposition

$(\alpha \Rightarrow \beta) \equiv (\neg\alpha \vee \beta)$  implication elimination

$(\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha))$  biconditional elimination

$\neg(\alpha \wedge \beta) \equiv (\neg\alpha \vee \neg\beta)$  De Morgan

$\neg(\alpha \vee \beta) \equiv (\neg\alpha \wedge \neg\beta)$  De Morgan

$(\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma))$  distributivity of  $\wedge$  over  $\vee$

$(\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma))$  distributivity of  $\vee$  over  $\wedge$

$\alpha - \beta$ :  $\alpha$  is the best value to (MAX) found so far off the current path. If  $V$ 's worse than  $\alpha$ , max will avoid it. (prune that branch)

$\beta$  is the best value to (MIN) found so far off the current path. If  $V$ 's worse than  $\beta$ , max will avoid it. (prune that branch)

## CSP:

Backtracking & value

- choose ~~something~~ from domain
- check if CSP is broken
- if not repeat in next node
- if so then try another value in the domain of the last node
- if all domain values are used go to previous node.

## Forward checking:

keep track of remaining legal

values for unassigned variables

Terminate search when any variable has no legal value.

## Are consistency:

$X \rightarrow Y$  is consistent iff for every value  $x$  of  $X$ , there is some allowed  $Y$ .

## Forward chaining

Horn form

A

$A \Rightarrow B$

$A \wedge B \Rightarrow C$

Makes pointers

$A, A \Rightarrow B$

B

Backwards chaining

A

$A \Rightarrow B$

$B \Rightarrow C$

$A \Rightarrow B, B \Rightarrow C \Leftarrow$  Law of Syllogism

$A \Rightarrow C$

A

Resolution

$A \vee \neg P \vee C \quad A \vee B \vee D$

$A \vee C \vee D$

(only one negation can be eliminated)

## Conversion to CNF

1. Eliminate  $\Leftrightarrow$  with biconditional elimination
2. Eliminate  $\Rightarrow$  with implication elimination
3. Move  $\neg$  inwards using De Morgan's and double negation
4. Apply distributivity law ( $\vee$  over  $\wedge$ ) and flatten:

## First-order to CNF

1. Eliminate  $\Leftrightarrow$  and  $\Rightarrow$
2. Move  $\neg$  inward
3. Standardize variables, each quantifier should use a different one
4. Skolemize: each existential variable is replaced by skolem function

Ex:  $\exists y \text{ Animal}(y) \Rightarrow \text{Animal}(F(x))$

5. Drop universal quantifier
6. Distribute  $\wedge$  over  $\vee$

## First-order logic

objects: John, Texas, ...

predicates: boolean functions evaluated to true or false

Ex: siblings(John, Mary)

Functions: take an object and result in an object

Ex: Capital(Texas)

# of possible worlds:

predicate  $\rightarrow$  2 <sup># of possible arguments</sup> times # of constants  
 Ex:  $\forall x \text{ (predicate)} \rightarrow 2^{2^3}$   
 3 possible constants

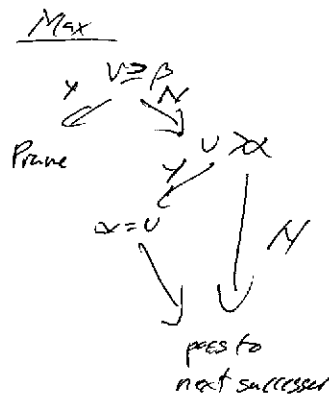
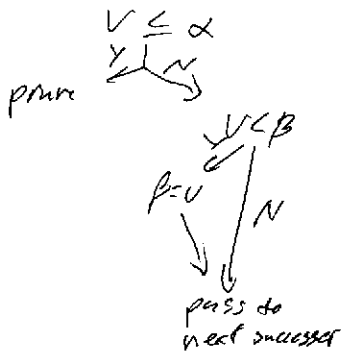
in full

# of constants  $\times$  # of arguments

2 <sup>power of</sup>

Functions cannot be propositionalized.

## Min nodes



## Backward chaining order!

A
B
α

$\alpha = F$

$A \Rightarrow B$

$B \Leftrightarrow C$

$C \Rightarrow F$

$C \Rightarrow B$

A

A,  $A \Rightarrow B$

B

B,  $B \Rightarrow C$

C

C,  $C \Rightarrow F$

FV