Аму Ни

University of Waterloo 2A Computer Engineering

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SKILLS

Languages Java, C/C++, Python, HTML, CSS, JavaScript, Haskell, VHDL, SQL Flask, FastAPI, jQuery, TensorFlow, Swing, Bootstrap, Hexo

Databases MySQL, PostgreSQL, SQLite, Redis

Tools Git, GitHub, Docker, ŁTFX, IntelliJ Idea, Pycharm, VSCode, Heroku, Figma, Excel

EXPERIENCE

May 2022 Aug 2022

Web Developer, TORONTO, eButterfly

- > Developed the 6.0 version of the company's website which migrates the website from Angular to **React** and finalized the server using **node.js**.
- > Built the admin panel's pages according to an older Angular version in **React** and developed data listing feature and data filter.
- > Finalized the swagger documentation in the company's server.
- > Led a group of five people with another colleague in the e-butterfly lab project by providing helps and advises with the back-end and the environment setup. Self taught Flask and FastAPI during this project.

React node.js TypeScript Python Flask FastAPI Docker

Present Jan 2022

Computer Vision Team Member, WATERLOO, Waterloo Aerial Robotics Group

- > Implemented a program to classify images using a deep neural network in TensorFlow to identify 10 different types of object classes.
- > Collected datasets and accelerated the progress of dataset annotation by implementing a **Python** program and modifying a **JavaScript** project to convert dataset labels into yoloV5 format.
- > Leading a team of 4 as the project manager to design and develop a graphic interface for the drone's ground station using **Figma** and **PyQT**.

Python TensorFlow JavaScript Figma PyQT

Jun 2020 Feb 2020

Curriculum Developer Intern, RICHMOND HILL, Hatch Coding

- > Developed games using JavaScript and Python to teach kids coding.
- > Authored curriculum material on programming fundamentals.

Python JavaScript

PROJECTS

PERSONAL WEBSITE AND BLOG

Aug 2020 - Present

github.com/trotyl15/trotyl-home 🗗 trotyl.xyz 🗗 blog.trotyl.xyz

Find more projects at: trotyl.xyz/projects

- -Self-taught HTML and CSS to create the front-end of a website which includes my past projects and information about myself.
- -Implemented the back-end side using Python Flask and stored the data by PostgreSQL, letting me to add new projects on the website dynamically.
- -Developed a project preview widget using JS that shows the expected look of the project block before sending it to the server.
- -Designed and developed custom components using **Hexo**, **JS**, and **CSS** for the blog pages.
- -Deployed the blog through Github Page, Vercel and Cloudflare, and the website on Heroku.

Python Flask PostgreSQL HTML CSS JavaScript Heroku Hexo

SCHEDULE BUILDER | HACKNYU PROJECT

FEB 2022

github.com/trotyl15/schedule-builder 🖸 schedulebuilder.tech

- -Developed the program logic using JavaScript and jQuery to generate a schedule based on tasks entered.
- -Implemented a schedule downloading function by JavaScript libraries, DOM manipulation and knowledge in HTML structure.
- -Designed and developed the UX/UI by Figma and Bootstrap.

HTML CSS JavaScript jQuery Bootstrap Figma

MUSIC PLAYER PROGRAM

DEC 2020 - JAN 2021

github.com/trotyl15/dubertunes

- -Developed a local music player that can transfer files between LAN application clients using Java Socket.
- -Added functions of add/remove music, sort music by date/alphabet, and a floating window using OOPs concepts and Swing.

Java Java Socket Swing