## Аму Ни

#### University of Waterloo 2A Computer Engineering

♥ Waterloo, ON, Canada 🛘 +1 (647) 996 0770 🔛 hu.amy@uwaterloo.ca 🗞 trotyl.xyz 🗘 trotyl15 in amyhu

# **S**KILLS

**Languages** Java, C/C++, Python, HTML, CSS, JavaScript, Haskell, VHDL, SQL Flask, FastAPI, jQuery, TensorFlow, Swing, Bootstrap, Hexo

Databases MySQL, PostgreSQL, SQLite, Redis

Tools Git, GitHub, Docker, ATFX, IntelliJ Idea, Pycharm, VSCode, Heroku, Figma, Excel

## **EXPERIENCE**

### May 2022 Aug 2022

#### Web Developer, TORONTO, eButterfly

- > Developed the 6.0 version of the company's website which migrates the website from Angular to **React** and finalized the server using **node.js**.
- > Built the admin panel's pages according to an older Angular version in **React** and developed data listing feature and data filter.
- > Finalized the swagger documentation in the company's server.
- > Led a group of five people with another colleague in the e-butterfly lab project by providing helps and advises with the back-end and the environment setup. Self taught Flask and FastAPI during this project.

React node.js TypeScript Python Flask FastAPI Docker

#### Present Jan 2022

#### Computer Vision Team Member, WATERLOO, Waterloo Aerial Robotics Group

- > Implemented a program to classify images using a deep neural network in TensorFlow to identify 10 different types of object classes.
- > Collected datasets and accelerated the progress of dataset annotation by implementing a **Python** program and modifying a **JavaScript** project to convert dataset labels into yoloV5 format.
- > Leading a team of 4 as the project manager to design and develop a graphic interface for the drone's ground station using **Figma** and **PyQT**.

Python TensorFlow JavaScript Figma PyQT

#### Jun 2020 Feb 2020

#### Curriculum Developer Intern, RICHMOND HILL, Hatch Coding

- > Developed games using JavaScript and Python to teach kids coding.
- > Authored curriculum material on programming fundamentals.

Python JavaScript

# PROJECTS Find more projects at : 🗗 trotyl.xyz/projects

# PERSONAL WEBSITE AND BLOG

AUGUST 2020 - PRESENT

## github.com/trotyl15/trotyl-home 🗹 trotyl.xyz 🖸 blog.trotyl.xyz

- -Self-taught **HTML** and **CSS** to create the front-end of a website which includes my past projects and information about myself.
- -Implemented the back-end side using **Python Flask** and stored the data by **PostgreSQL**, letting me to add new projects on the website dynamically.
- -Developed a project preview widget using JS that shows the expected look of the project block before sending it to the server.
- -Designed and developed custom components using **Hexo**, **JS**, and **CSS** for the blog pages.
- -Deployed the blog through Github Page, Vercel and Cloudflare, and the website on Heroku.

Python Flask PostgreSQL HTML CSS JavaScript Heroku Hexo

#### SCHEDULE BUILDER | HACKNYU PROJECT

FEB 2022

## 🕠 github.com/trotyl15/schedule-builder 🖸 schedulebuilder.tech

- -Developed the program logic using JavaScript and jQuery to generate a schedule based on tasks entered.
- -Implemented a schedule downloading function by JavaScript libraries, DOM manipulation and knowledge in HTML structure.

-Designed and developed the UX/UI by Figma and Bootstrap.

HTML CSS JavaScript jQuery Bootstrap Figma

## MUSIC PLAYER PROGRAM

DEC 2020 - JAN 2021

# github.com/trotyl15/dubertunes

- -Developed a local music player that can transfer files between LAN application clients using Java Socket.
- -Added functions of add/remove music, sort music by date/alphabet, and a floating window using OOPs concepts and Swing.

Java Java Socket Swing