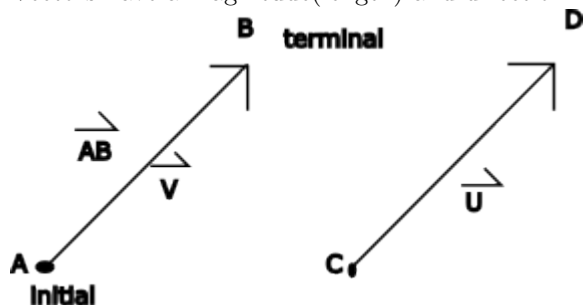


1 Vectors

Vectors have a magnitude(length) and direction.

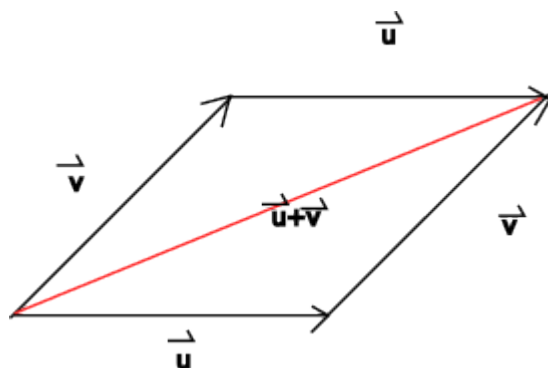


\vec{u} & \vec{v} have the same direction and magnitude, \therefore they are equivalent.

Zero Vector \vec{O} has length zero.

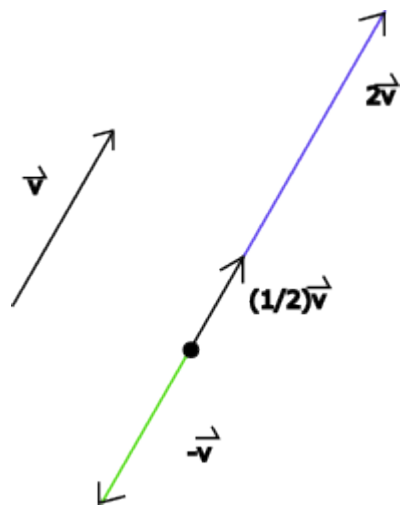
Vectors appear in forces, position, velocity, acceleration, torque, displacement, images.

Sums $\vec{u} + \vec{v} = \vec{v} + \vec{u}$

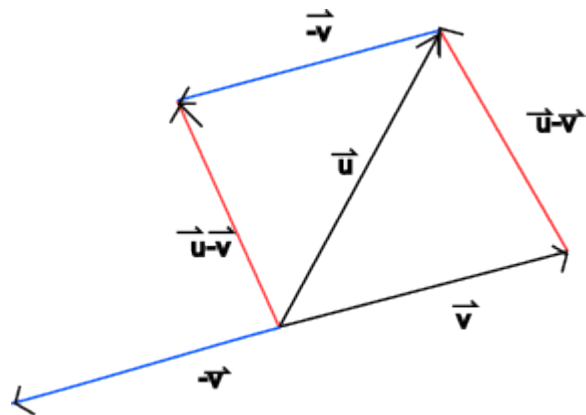


Scalar Multiplication

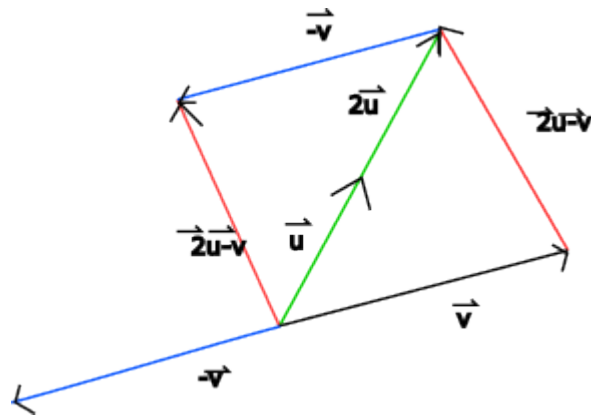
- If $c \in \mathbb{R}$, then vector $c\vec{v}$ has length $|c|$ times the length of \vec{v} and
 - the same direction as \vec{v} if $c > 0$
 - opposite direction as \vec{v} if $c < 0$
- If $c = 0$ or $\vec{v} = \vec{O}$, then $c\vec{v} = \vec{O}$



Differences $\vec{u} - \vec{v} = \vec{u} + (-\vec{v})$

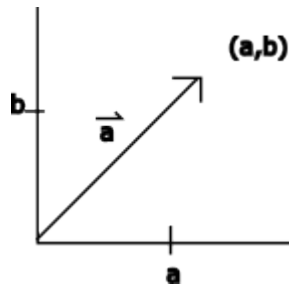


Ex: Consider \vec{u} and \vec{v} . Sketch $2\vec{u} - \vec{v}$

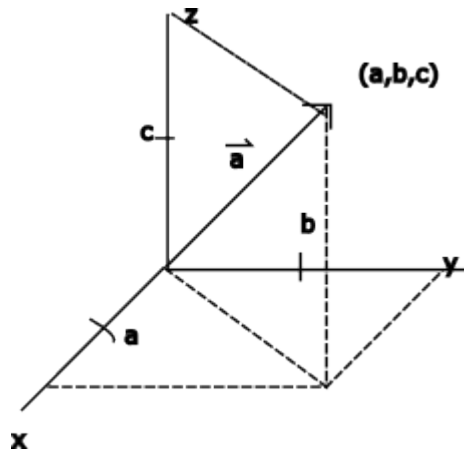


Components

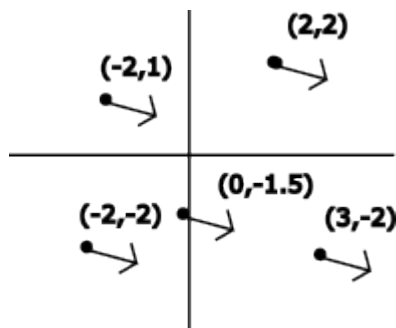
2D: $\vec{a} = \langle a, b \rangle$



3D: $\vec{a} = \langle a, b, c \rangle$



Sketch vectors equivalent to $\vec{a} = \langle 2, -1 \rangle$
 Choose any initial position in the graph. So long as it obeys the magnitude and direction of the vector it is valid.



Unmarked in the graph is the point $o\vec{P}$ which is the position vector for point P , otherwise known as the origin.

Find components of the vector \vec{a} that has the following:

Initial Point: $(3, 1)$

Terminal Point: $(-2, 5)$

Vector \vec{a} has point $(-2 - 3, 5 - 1) = (-5, 4)$

Find components of the vector \vec{b} that has the following:

Initial Point: $(1, 2, 3)$

Terminal Point: $(-2, 5, -7)$

Vector \vec{a} has point $(-2 - 1, 5 - 2, -7 - 3) = (-3, 3, -10)$

To sum up, In general \vec{AB} has components $B(x_2, y_2)$, $A(x_1, y_1)$ and is the result of $\vec{AB} = \langle x_2 - x_1, y_2 - y_1 \rangle$

Vector \vec{ABC} has components $B(x_2, y_2, z_2)$, $A(x_1, y_1, z_1)$.

It is the result of $\vec{ABC} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$

Practice:

EX: Let $\vec{a} = \langle 0, 4, 3 \rangle$ and $\vec{b} = \langle 1, -2, 5 \rangle$. Find:

1. $|\vec{a}| = \sqrt{0^2 + 4^2 + 3^2} = \sqrt{25} = 5$
2. $\vec{a} + \vec{b} = \langle 0, 4, 3 \rangle + \langle 1, -2, 5 \rangle$
 $= \langle 0 + 1, 4 + (-2), 3 + 5 \rangle$
 $= \langle 1, 2, 8 \rangle$
3. $\vec{a} - \vec{b} = \langle 0 - 1, 4 - (-2), 3 - 5 \rangle = \langle -1, 6, -2 \rangle$
4. $4\vec{b} = \langle 4(1), 4(-2), 4(5) \rangle$
 $= \langle 4, -8, 20 \rangle$

$$\begin{aligned}
5. \quad 3\vec{a} + 2\vec{b} &= 3\langle 0, 4, 3 \rangle + 2\langle 1, -2, 5 \rangle \\
&= \langle 0 + 2, 12 + (-4), 9 + 10 \rangle \\
&= \langle 2, 8, 19 \rangle
\end{aligned}$$

Notation

- $V_2 = \{\text{all 2D vectors}\} = \mathbb{R}^2 = \{\langle a, b \rangle : a, b \in \mathbb{R}\}$
- $V_3 = \{\text{all 3D vectors}\} = \mathbb{R}^3$
- $V_n = \{\text{all n-dimensional vectors}\} = \mathbb{R}^n$
- $\mathbb{R}^\infty = \{(a_1, a_2, a_3, \dots) : a_i \in \mathbb{R}\}$

Ideas: If $\vec{a} \in V_n$ then $\vec{a} = \langle a_1, a_2, \dots, a_n \rangle$

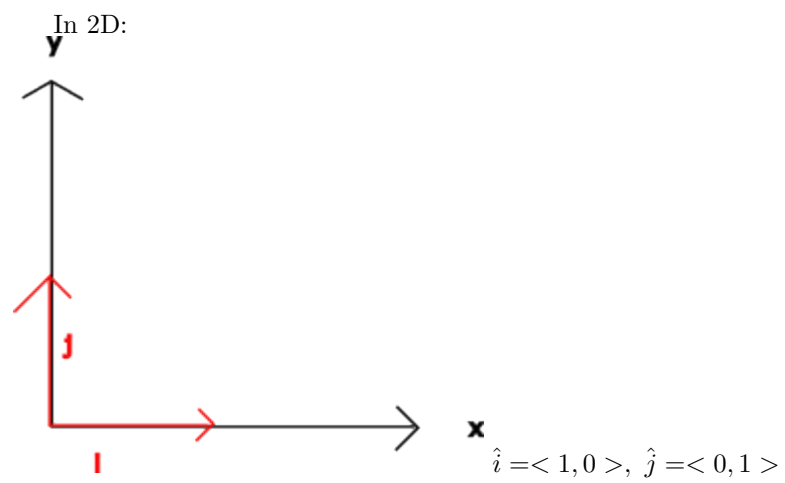
Properties

If $\vec{a}, \vec{b}, \vec{c} \in V_n$ and c, d are scalars, then:

- $\vec{a} + \vec{b} = \vec{b} + \vec{a}$: commutative property
- $\vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$: associative property
- $\vec{a} + \vec{0} = \vec{a}$: additive identity
- $\vec{a} + (-\vec{a}) = \vec{0}$: additive inverse
- $c(\vec{a} + \vec{b}) = c\vec{a} + c\vec{b}$: distributive property
- $(c + d)\vec{a} = c\vec{a} + d\vec{a}$: distributive property
- $(cd)\vec{a} = c(d\vec{a})$: associative property
- $1\vec{a} = \vec{a}$

Standard Basis Vectors

Set of vectors whose components are all zero except one which equals 1.



The following equation describes the components of a vector \vec{a} using standard basis vectors.

$$\begin{aligned}\vec{a} &= \langle a_1, a_2 \rangle \\ &= a_1 \langle 1, 0 \rangle + a_2 \langle 0, 1 \rangle \\ &= a_1 \hat{i} + a_2 \hat{j}\end{aligned}$$