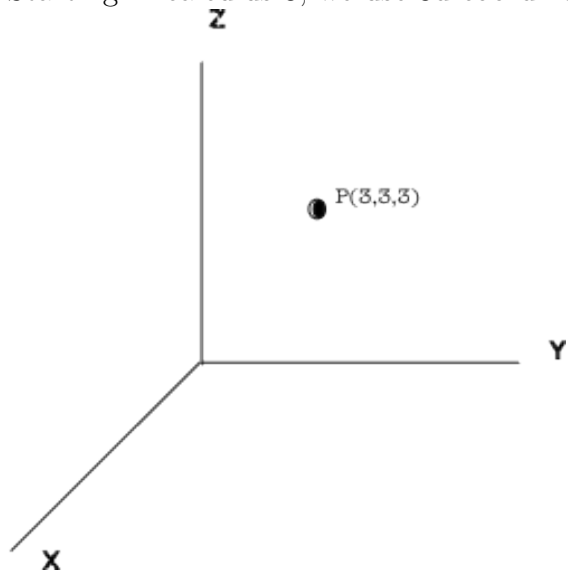
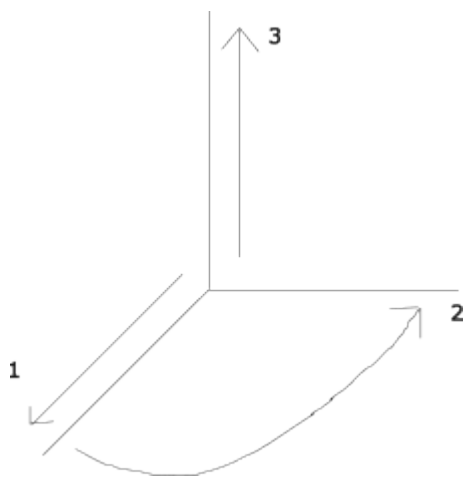


Starting in calculus 3, we use 3d coordinate system rather than 2d.



To form the graph, refer to the chart below.

Point index to pinky finger in direction of 1; this shows the x-axis.
Then curl fingers towards 2 for the y-axis. The thumb indicates
the z axis.



We use the **right hand rule** to get this (we use the right hand)