

## Junior Software Developer

UI Design | Agile Trained | Analytical

- Software Engineering Technology Advanced Diploma student with hands-on experience in web application development.
- Skilled in object-oriented programming and applying the full software development lifecycle from planning to deployment.
- Skilled problem solver capable of debugging complex code and troubleshooting issues under tight deadlines.
- Strong communication skills being able to communicate technical concepts clearly to both technical and non-technical audiences.

### Technical Skills:

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Programming: Java, SQL, C#, JavaScript, HTML/CSS, Python

Frameworks & Libraries: React, Node.js,

Operating Systems: Unix, Linux, Windows

Development Tools: Visual Studio Code, Visual Studio, Git, Eclipse

Other Tools: Jira, AutoCAD, Canva, Unity, MS Office

### Education:

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#### Software Engineering Technology (Co-op) Advanced Diploma

January 2025-Present

Centennial College, Toronto, ON

GPA: 3.8/4.5

- Relevant Courses: Java Programming | Software Requirements | Database Concepts | Client-Side Web Development | C# Programming

### Select Projects:

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Web Design – C#, HTML&CSS, Java Script

- Designed a user-oriented marketing website for a general contractor to showcase their work

Software Requirements Specifications Document – Hyre Vibe

- Collaborated in a team which used the Agile method to develop an SRS document for an app for all platforms, this app is used in assisting the user to applying to jobs

Game Development – Unity, C#

- Developed a 2D survival game that makes the player defend a location and their goal is to get a high score and debugged scripts and created game sprites and shared the game for testing.

### Work Experience:

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#### Construction Site Assistant,

Summer 2024 - Present

- Worked collaboratively with team members to complete assigned projects efficiently and on schedule.