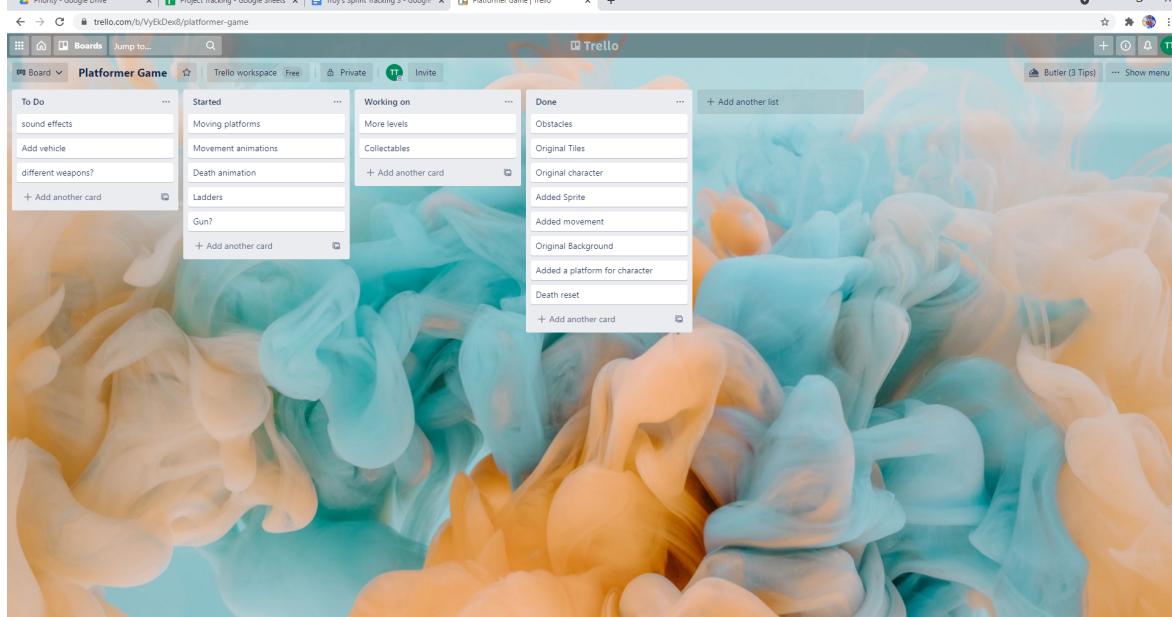


Sprint Tracking

Name:Troy			
Sprint Number	Start Date	End Date	Work hard rating
8	9/8/2021	24/08/2021	 (out of 5 stars)

KANBAN board at the start of the sprint



Screenshot of the game at the start of the sprint



Major Changes and Achievements Described

After a couple of weeks and some help from Hamish I finally got my player character to not be invisible which was pretty cool.

Brief Description of your testing

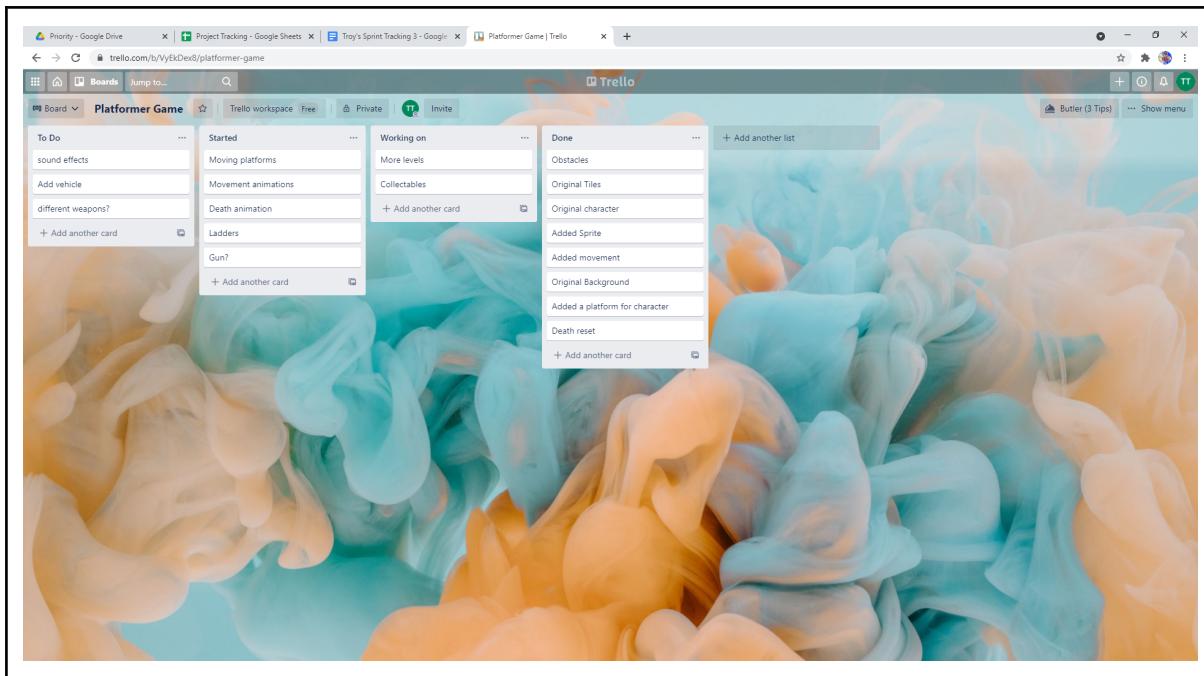
Gotta still see if people like the animation or not

Link to testing results/tables

<https://docs.google.com/document/d/1vyxTsItYdVc5R9zQf5yvhPwdS3dhjlnaleqQQ4HNugY/edit>

Design and Testing Doc

KANBAN board at the end of the sprint



Screenshot of the game at the end of the sprint



Video of the game at the end of the sprint

<https://drive.google.com/file/d/1zVYpfqTKuScdpbiyP-q9N-UgTmSDqHQb/view>

Sprint Reflection and summary

I spent a lot of time getting all the code for the animation to somewhat work but it still needs to be fixed.

Notes for next time, future improvements

Getting the animation to work and to fix up all my sprint documents