學號: B06902030 系級: 資工二 姓名: 邱譯

1. 請比較你本次作業的架構,參數量、結果和原HW3作業架構、參數量、結果做比較。(1%)

# 本次:

# (1) 架構與參數量

Layer (type)	Output Shape	Param #	<ul> <li>depthwise_conv2d_3 (Depthwis</li> </ul>	(None, 24, 24, 64)	640	conv2d_6 (Conv2D)	(None, 12, 12, 128)	8192	global_max_pooling2d_1 (Glo	(None, 128)	8
input_1 (InputLayer)	(None, 48, 48, 1)	0	dropout_4 (Dropout)	(None, 24, 24, 64)	0	batch_normalization_11 (Batc	(None, 12, 12, 128)	512	dense_1 (Dense)	(None, 56)	7224
conv2d_1 (Conv2D)	(None, 48, 48, 32)	288	- batch_normalization_6 (Batch	(None, 24, 24, 64)	256	activation_11 (Activation)	(None, 12, 12, 128)	0	dense_2 (Dense)	(None, 7)	399
dropout_1 (Dropout)	(None, 48, 48, 32)		- activation_6 (Activation)	(None, 24, 24, 64)	0	depthwise_conv2d_6 (Depthwis	(None, 6, 6, 128)	1280	Total params: 73,511 Trainable params: 71.079		
batch_normalization_1 (Batch	(None. 48, 48, 32)	128	- conv2d_4 (Conv2D)	(None, 24, 24, 64)	4096	dropout_7 (Dropout)	(None, 6, 6, 128)	0	Non-trainable params: 2,432		
activation_1 (Activation)	(None. 48, 48, 32)	0	- batch_normalization_7 (Batch	(None, 24, 24, 64)	256	batch_normalization_12 (Batc	(None, 6, 6, 128)	512			
depthwise conv2d 1 (Depthwis	(None 48 48 32)	320	activation_7 (Activation)	(None, 24, 24, 64)		activation_12 (Activation)	(None, 6, 6, 128)				
dropout_2 (Dropout)	(None, 48, 48, 32)		depthwise_conv2d_4 (Depthwis	(None, 12, 12, 64)	640	conv2d_7 (Conv2D)	(None, 6, 6, 128)	16384			
batch_normalization_2 (Batch		128	dropout_5 (Dropout)	(None, 12, 12, 64)		batch_normalization_13 (Batc	(None, 6, 6, 128)				
activation_2 (Activation)	(None, 48, 48, 32)		- batch_normalization_8 (Batch	(None, 12, 12, 64)		activation_13 (Activation)	(None, 6, 6, 128)				
conv2d_2 (Conv2D)	(None, 48, 48, 64)		- activation_8 (Activation)	(None, 12, 12, 64)		depthwise_conv2d_7 (Depthwis	(None, 6, 6, 128)	1280			
batch_normalization_3 (Batch		256	conv2d_5 (Conv2D)	(None, 12, 12, 64)	4096	dropout_8 (Dropout)	(None, 6, 6, 128)				
			- batch_normalization_9 (Batch	(None, 12, 12, 64)	256	batch_normalization_14 (Batc	(None, 6, 6, 128)		-		
	(None, 48, 48, 64)		activation 9 (Activation)	(None. 12. 12. 64)		activation 14 (Activation)	(None. 6. 6. 128)	8			
depthwise_conv2d_2 (Depthwis	(None, 24, 24, 64)	640									
dropout_3 (Dropout)	(None, 24, 24, 64)	0	- depthwise_conv2d_5 (Depthwis		640		(None, 6, 6, 128)	16384			
batch_normalization_4 (Batch	(None, 24, 24, 64)		- dropout_6 (Dropout)	(None, 12, 12, 64)		batch_normalization_15 (Batc	(None, 6, 6, 128)	512			
activation_4 (Activation)	(None, 24, 24, 64)		- batch_normalization_10 (Batc	(None, 12, 12, 64)	256	activation_15 (Activation)	(None, 6, 6, 128)	9			
conv2d_3 (Conv2D)	(None, 24, 24, 64)	4096	activation_10 (Activation)	(None, 12, 12, 64)	0						
batch_normalization_5 (Batch	(None, 24, 24, 64)		-								
activation_5 (Activation)	(None, 24, 24, 64)		-								

# (2) 正確率

Private: 0.63973 Public: 0.64781

### HW3:

# (1) 架構與參數量

Layer (type)	Output Shape	Param #	dropout_3 (Dropout)	(None,	6, 6,	512)	0
conv2d_1 (Conv2D)	(None, 48, 48, 128)	1280	conv2d_7 (Conv2D)	(None,	6, 6,	768)	3539712
conv2d_2 (Conv2D)	(None, 48, 48, 128)	147584	conv2d_8 (Conv2D)	(None,	6, 6,	768)	5309184
oatch_normalization_1 (Batch	(None, 48, 48, 128)	512	batch_normalization_4 (Batch	(None,	6, 6,	768)	3072
max_pooling2d_1 (MaxPooling2	(None, 24, 24, 128)	0	max_pooling2d_4 (MaxPooling2	(None,	3, 3,	768)	0
dropout_1 (Dropout)	(None, 24, 24, 128)	0	dropout_4 (Dropout)	(None,	3, 3,	768)	0
conv2d_3 (Conv2D)	(None, 24, 24, 256)	295168	flatten_1 (Flatten)	(None,	6912)	)	0
conv2d_4 (Conv2D)	(None, 24, 24, 256)	590080	dense_1 (Dense)	(None,	1024)	)	7078912
oatch_normalization_2 (Batch	(None, 24, 24, 256)	1024	dropout_5 (Dropout)	(None,	1024)	)	0
max_pooling2d_2 (MaxPooling2	(None, 12, 12, 256)	0	dense_2 (Dense)	(None,	1024)	)	1049600
dropout_2 (Dropout)	(None, 12, 12, 256)	0	dropout_6 (Dropout)	(None,	1024)	)	0
conv2d_5 (Conv2D)	(None, 12, 12, 512)	1180160	dense_3 (Dense)	(None,	1024)		1049600
conv2d_6 (Conv2D)	(None, 12, 12, 512)	2359808	dropout_7 (Dropout)	(None,	1024)		0
batch_normalization_3 (Batch	(None, 12, 12, 512)	2048	dense_4 (Dense)	(None,	7)		7175
max_pooling2d_3 (MaxPooling2	(None, 6, 6, 512)	0	Total params: 22,614,919 Trainable params: 22,611,591 Non-trainable params: 3,328				

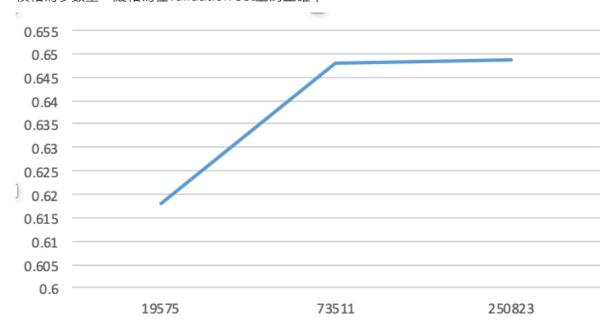
# (2) 正確率

Private: 0.68487 Public: 0.68208

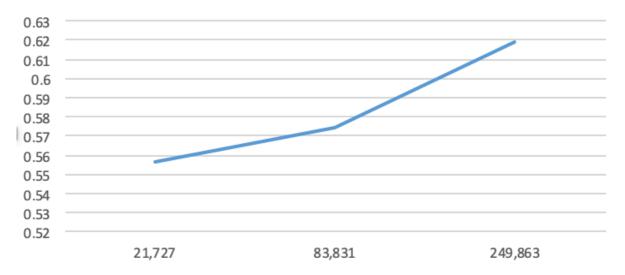
可以發現我在HW3的參數量比HW8多上非常多,約為300倍,但正確率卻只高了約4%,可見model compressing是有效的。

2. 請使用MobileNet的架構,畫出參數量-acc的散布圖(橫軸為參數量,縱軸為accuracy,且至少3個點,參數量選擇時儘量不要離的太近,結果選擇只要大致收斂,不用train到最好沒關係。) (1%)

橫軸為參數量,縱軸為在validation set上的正確率



3. 請使用一般CNN的架構,畫出參數量-acc的散布圖(橫軸為參數量,縱軸為accuracy,且至少3個點,參數量選擇時儘量不要離的太近,結果選擇只要大致收斂,不用train到最好沒關係。)(1%) 橫軸為參數量,縱軸為在validation set上的正確率



4. 請你比較題2和題3的結果,並請針對當參數量相當少的時候,如果兩者參數量相當,兩者的差異,以及你認為為什麼會造成這個原因。(2%)

當參數量相當少時,MobileNet能有比一般CNN高的正確率,我認為是因為MobileNet是使用 Depthwise Separable Convolution,如此能透過在某些地方共用參數來減少參數量,雖然會使得 取出的特徵較接近,但能夠在參數量少的狀況下取出許多的特徵,相比於一般CNN,在參數量少 時,只能夠取出少量特徵,因此正確率會下降很多。

此外,可以看到當我們增加參數量時,一般CNN的正確率逐漸上升且有越來越好的趨勢,但 MobileNet的正確率在一定程度上升後開始停滯,可見MobileNet比較適合在參數量少的狀況,再 繼續增加參數量也沒有辦法明顯提高正確率。