# MOMENTS

## Moment 1

**One sentence:**

The player wakes up and finds himself tied up and, in a cabin cell, he must break free, and kill the guards and find out what is happening.

**Where:**  
In a prison cell in an area where captives are held temporarily until they are moved to other facilities.

**Trying to do:**Finds sharp stone, cut the ropes with it, kill the guard holding the key, by cutting his throat when he stands next to the cell with his back turned, take his key. Unlock the gates, kill all the guards.

**Meaningful choice:**Try to pick off as many guards as he can by a sneak attack(stealing first guard's uniform to disguise ideally), to make defeating them all easier.