```
Sequential(
(0): Conv2d(3, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(1): ReLU(inplace=True)
(2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(3): ReLU(inplace=True)
(4): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
(5): Conv2d(64, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(6): ReLU(inplace=True)
(7): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(8): ReLU(inplace=True)
(9): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
(10): Conv2d(128, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(11): ReLU(inplace=True)
(12): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(13): ReLU(inplace=True)
(14): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(15): ReLU(inplace=True)
(16): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(17): ReLU(inplace=True)
(18): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
(19): Conv2d(256, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(20): ReLU(inplace=True)
(21): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(22): ReLU(inplace=True)
(23): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(24): ReLU(inplace=True)
(25): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(26): ReLU(inplace=True)
(27): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
(28): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(29): ReLU(inplace=True)
(30): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(31): ReLU(inplace=True)
(32): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(33): ReLU(inplace=True)
(34): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
(35): ReLU(inplace=True)
(36): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
```