

High-Level Design Report

1. Introduction

1.1 Purpose of the system

1.2 Design goals

1.3 Definitions, acronyms, and abbreviations

1.4 Overview

2. Current software architecture (if any)

3. Proposed software architecture

3.1 Overview

3.2 Subsystem decomposition

3.3 Hardware/software mapping

3.4 Persistent data management

3.5 Access control and security

3.6 Global software control

3.7 Boundary conditions

4. Subsystem services

5. Glossary

6. References