

# Optimization Model for Scrum Project Management

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# 1 Sets (Entities)

The following sets represent the core entities in the Scrum domain model.

- $P$ : Set of all projects.
- $T$ : Set of all teams.
- $W$ : Set of all workers.
- $F$ : Set of all features.
- $S$ : Set of all skills.
- $R$ : Set of all roles.
- $PO$ : Set of all product owners.
- $SM$ : Set of all scrum masters.
- $PB$ : Set of all product backlogs.
- $SP$ : Set of all sprints.
- $SBL$ : Set of all sprint backlogs.
- $E$ : Set of all epics.
- $US$ : Set of all user stories.
- $TSK$ : Set of all tasks.
- $BL$ : Set of all blockers.
- $SH$ : Set of all stakeholders.
- $VEL$ : Set of all velocity records.
- $REP$ : Set of all release plans.

# 2 Indices

The following indices are used to iterate over the sets defined above.

- $p \in P$ : Index for projects.
- $t \in T$ : Index for teams.
- $w \in W$ : Index for workers.
- $f \in F$ : Index for features.
- $us \in US$ : Index for user stories.
- $sp \in SP$ : Index for sprints.
- $tsk \in TSK$ : Index for tasks.
- $bl \in BL$ : Index for blockers.
- $sh \in SH$ : Index for stakeholders.
- $rep \in REP$ : Index for release plans.

### 3 Decision Variables

These are the variables that the optimization model will determine.

- **ID: DV0 (assign\_worker\_to\_team):**  $X_{wt} \in \{0, 1\}$ . 1 if worker  $w$  is assigned to team  $t$ .
- **ID: DV1 (assign\_story\_to\_sprint):**  $Y_{us,sp} \in \{0, 1\}$ . 1 if user story  $us$  is assigned to sprint  $sp$ .
- **ID: DV2 (assign\_team\_to\_project):**  $A_{tp} \in \{0, 1\}$ . 1 if team  $t$  is assigned to project  $p$ .
- **ID: DV3 (select\_feature\_for\_release):**  $B_{f,rep} \in \{0, 1\}$ . 1 if feature  $f$  is selected for release plan  $rep$ .
- **ID: DV8 (assign\_task\_to\_worker):**  $C_{tsk,w} \in \{0, 1\}$ . 1 if task  $tsk$  is assigned to worker  $w$ .

### 4 Goals (Objective Function)

The objective is to maximize a weighted sum of various business goals. Minimization goals are included by negating their value. Parameters like  $priority_p$  or  $effort_{tsk}$  are assumed to be input data from the system.

$$\text{Maximize } Z = \sum_{g \in Goals} w_g \cdot \text{Term}_g$$

- **ID: G0 (maximize\_project\_priority):** Prioritize work on high-priority projects.

$$w_{G0} \cdot \sum_{p \in P} \sum_{t \in T} priority_p \cdot A_{tp}$$

- **ID: G2 (maximize\_feature\_priority):** Prioritize implementing high-priority features.

$$w_{G2} \cdot \sum_{f \in F} \sum_{rep \in REP} priority_f \cdot B_{f,rep}$$

- **ID: G3 (maximize\_sprint\_story\_points):** Maximize value delivered per sprint.

$$w_{G3} \cdot \sum_{sp \in SP} \sum_{us \in US} story\_points_{us} \cdot Y_{us,sp}$$

- **ID: G4 (minimize\_project\_budget\_usage):** Minimize cost.

$$-w_{G4} \cdot \sum_{p \in P} budget_p$$

- **ID: G5 (minimize\_task\_effort):** Increase efficiency.

$$-w_{G5} \cdot \sum_{tsk \in TSK} \sum_{w \in W} effort_{tsk} \cdot C_{tsk,w}$$

- **ID: G6 (minimize\_blocker\_severity):** Reduce risks.

$$-w_{G6} \cdot \sum_{bl \in BL} severity_{bl}$$

- **ID: G11 (maximize\_user\_story\_priority):** Focus on important user stories.

$$w_{G11} \cdot \sum_{us \in US} \sum_{sp \in SP} priority_{us} \cdot Y_{us,sp}$$

## 5 Conditions (Constraints)

These are the rules and limitations that the solution must adhere to.

- **ID: C0 (valid\_team\_size):** Team size must be within Scrum limits.

$$3 \leq \sum_{w \in W} X_{wt} \leq 9 \quad \forall t \in T$$

- **ID: C1 (valid\_sprint\_dates):** Sprint start date must precede end date.

$$start\_date_{sp} < end\_date_{sp} \quad \forall sp \in SP$$

- **ID: C4 (team\_assigned\_to\_project):** Each team must be assigned to exactly one project.

$$\sum_{p \in P} A_{tp} = 1 \quad \forall t \in T$$

- **ID: C6 (worker\_availability\_constraint):** The total effort of tasks assigned to a worker in a sprint cannot exceed their availability.

$$\sum_{tsk \in TSK_{sp}} effort_{tsk} \cdot C_{tsk,w} \leq availability_w \quad \forall w \in W, \forall sp \in SP$$

- **ID: C9 (user\_story\_has\_points):** A user story can only be assigned to a sprint if it has story points.

$$Y_{us,sp} \cdot story\_points_{us} > 0 \quad \forall us \in US, \forall sp \in SP$$

- **ID: C10 (project\_budget\_limit):** Total worker costs for a project must not exceed its budget. Let  $cost_w$  be the cost of worker  $w$ .

$$\sum_{t \in T} \sum_{w \in W} A_{tp} \cdot X_{wt} \cdot cost_w \leq budget_p \quad \forall p \in P$$

- **ID: C12 (worker\_has\_one\_team):** Each worker can be assigned to at most one team.

$$\sum_{t \in T} X_{wt} \leq 1 \quad \forall w \in W$$