

Optimization Model for Scrum-based Software Development

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1 Sets (Entities)

- Project (P)
- Team (T)
- Worker (W)
- Feature (F)
- Skill (S)
- Role (R)
- ProductOwner (PO)
- ScrumMaster (SM)
- ProductBacklog (PB)
- Sprint (SP)
- SprintPlanning (SPP)
- DailyScrum (DS)

- SprintReview (SR)
- SprintRetrospective (SRE)
- SprintBacklog (SBL)
- SprintGoal (SG)
- Epic (E)
- UserStory (US)
- Task (TSK)
- DevelopmentSnapshot (DEV)
- Blocker (BL)
- Stakeholder (SH)
- Velocity (VEL)
- ReleasePlan (REP)
- Roadmap (RM)
- ScrumBoard (SCB)
- FeatureDocumentation (FED)

2 Indices

- $p \in P$ (Project)
- $t \in T$ (Team)
- $w \in W$ (Worker)
- $f \in F$ (Feature)
- $s \in S$ (Skill)
- $r \in R$ (Role)
- $po \in PO$ (ProductOwner)
- $sm \in SM$ (ScrumMaster)
- $pb \in PB$ (ProductBacklog)
- $sp \in SP$ (Sprint)
- $sg \in SG$ (SprintGoal)

- $e \in E$ (Epic)
- $us \in US$ (UserStory)
- $tsk \in TSK$ (Task)
- $dev \in DEV$ (DevelopmentSnapshot)
- $bl \in BL$ (Blocker)
- $sh \in SH$ (Stakeholder)
- $vel \in VEL$ (Velocity)
- $rep \in REP$ (ReleasePlan)
- $rm \in RM$ (Roadmap)
- $scb \in SCB$ (ScrumBoard)
- $fed \in FED$ (FeatureDocumentation)

3 Goals

- G_0 : maximize_team_velocity Maximize $\sum_{t \in T} vel_t \cdot avg_story_points_t$
Subject to $vel_t \in \{0, 1, 2, \dots, 100\} \quad \forall t \in T$
- G_1 : minimize_blocker_severity Minimize $\sum_{bl \in BL} severity_{bl}$
Subject to $severity_{bl} \in \{0, 1, 2, \dots, 10\} \quad \forall bl \in BL$
- G_2 : maximize_sprint_goal_achievement Maximize $\sum_{sp \in SP} achievement_status_{sp}$
Subject to $achievement_status_{sp} \in \{0, 1\} \quad \forall sp \in SP$
- G_3 : minimize_task_effort Minimize $\sum_{tsk \in TSK} effort_{tsk}$
Subject to $effort_{tsk} \in \{0, 1, 2, \dots, 100\} \quad \forall tsk \in TSK$
- G_4 : maximize_feature_priority Maximize $\sum_{f \in F} priority_f$
Subject to $priority_f \in \{0, 1, 2, \dots, 10\} \quad \forall f \in F$
- G_5 : minimize_sprint_retrospective_improvement_actions Minimize $\sum_{sre \in SRE} improvement_actions_{sre}$
Subject to $improvement_actions_{sre} \in \{0, 1, 2, \dots, 10\} \quad \forall sre \in SRE$
- G_6 : maximize_product_owner_availability Maximize $\sum_{po \in PO} availability_{po}$
Subject to $availability_{po} \in \{0, 1, 2, \dots, 100\} \quad \forall po \in PO$
- G_7 : minimize_task_blockers Minimize $\sum_{tsk \in TSK} blockers_{tsk}$
Subject to $blockers_{tsk} \in \{0, 1\} \quad \forall tsk \in TSK$
- G_8 : maximize_scrum_master_experience Maximize $\sum_{sm \in SM} experience_{sm}$
Subject to $experience_{sm} \in \{0, 1, 2, \dots, 10\} \quad \forall sm \in SM$

- G_9 : minimize_development_snapshot_bugs Minimize $\sum_{dev \in DEV} bugs_{dev}$
Subject to $bugs_{dev} \in \{0, 1, 2, \dots, 10\} \quad \forall dev \in DEV$
- G_{10} : maximize_stakeholder_satisfaction Maximize $\sum_{sh \in SH} satisfaction_{sh}$
Subject to $satisfaction_{sh} \in \{0, 1, 2, \dots, 10\} \quad \forall sh \in SH$
- G_{11} : minimize_release_plan_delay Minimize $\sum_{rep \in REP} delay_{rep}$
Subject to $delay_{rep} \in \{0, 1, 2, \dots, 10\} \quad \forall rep \in REP$
- G_{12} : maximize_team_collaboration Maximize $\sum_{t \in T} collaboration_t$
Subject to $collaboration_t \in \{0, 1, 2, \dots, 10\} \quad \forall t \in T$
- G_{13} : minimize_product_backlog_debt Minimize $\sum_{pb \in PB} debt_{pb}$
Subject to $debt_{pb} \in \{0, 1, 2, \dots, 10\} \quad \forall pb \in PB$
- G_{14} : maximize_feature_documentation_quality Maximize $\sum_{fed \in FED} quality_{fed}$
Subject to $quality_{fed} \in \{0, 1, 2, \dots, 10\} \quad \forall fed \in FED$

4 Conditions

- C_0 : team_has_scrum_master $\sum_{t \in T} sm_t \geq 1$
 $sm_t \in \{0, 1\} \quad \forall t \in T$
- C_1 : product_owner_is_available $\sum_{po \in PO} availability_{po} \geq 1$
 $availability_{po} \in \{0, 1, 2, \dots, 100\} \quad \forall po \in PO$
- C_2 : sprint_goal_is_defined $\sum_{sp \in SP} objective_description_{sp} \geq 1$
 $objective_description_{sp} \in \{0, 1\} \quad \forall sp \in SP$
- C_3 : task_is_blocked $\sum_{tsk \in TSK} blockers_{tsk} \leq 1$
 $blockers_{tsk} \in \{0, 1\} \quad \forall tsk \in TSK$
- C_4 : feature_has_high_priority $\sum_{f \in F} priority_f \geq 5$
 $priority_f \in \{0, 1, 2, \dots, 10\} \quad \forall f \in F$
- C_5 : sprint_retrospective_improvement_actions_are_defined $\sum_{sre \in SRE} improvement_actions_{sre} \geq 1$
 $improvement_actions_{sre} \in \{0, 1, 2, \dots, 10\} \quad \forall sre \in SRE$
- C_6 : development_snapshot_is_tested $\sum_{dev \in DEV} test_status_{dev} \geq 1$
 $test_status_{dev} \in \{0, 1\} \quad \forall dev \in DEV$
- C_7 : stakeholder_is_satisfied $\sum_{sh \in SH} satisfaction_{sh} \geq 5$
 $satisfaction_{sh} \in \{0, 1, 2, \dots, 10\} \quad \forall sh \in SH$
- C_8 : release_plan_is_defined $\sum_{rep \in REP} planned_date_{rep} \geq 1$
 $planned_date_{rep} \in \{0, 1\} \quad \forall rep \in REP$
- C_9 : team_is_collaborative $\sum_{t \in T} collaboration_t \geq 5$
 $collaboration_t \in \{0, 1, 2, \dots, 10\} \quad \forall t \in T$

- C_{10} : product_backlog_is_managed $\sum_{pb \in PB} number_of_entries_{pb} \geq 1$
 $number_of_entries_{pb} \in \{0, 1, 2, \dots, 100\} \quad \forall pb \in PB$
- C_{11} : feature_documentation_is_available $\sum_{fed \in FED} title_{fed} \geq 1$
 $title_{fed} \in \{0, 1\} \quad \forall fed \in FED$
- C_{12} : scrum_master_has_experience $\sum_{sm \in SM} experience_{sm} \geq 5$
 $experience_{sm} \in \{0, 1, 2, \dots, 10\} \quad \forall sm \in SM$
- C_{13} : task_is_assigned_to_team $\sum_{tsk \in TSK} team_assignment_{tsk} \geq 1$
 $team_assignment_{tsk} \in \{0, 1\} \quad \forall tsk \in TSK$
- C_{14} : sprint_backlog_is_defined $\sum_{sbl \in SBL} number_of_tasks_{sbl} \geq 1$
 $number_of_tasks_{sbl} \in \{0, 1, 2, \dots, 100\} \quad \forall sbl \in SBL$

5 Decision Variables

- D_0 : team_velocity $\in \{0, 1, 2, \dots, 100\}$
- D_1 : blocker_severity $\in \{0, 1, 2, \dots, 10\}$
- D_2 : sprint_goal_achievement $\in \{0, 1\}$
- D_3 : task_effort $\in \{0, 1, 2, \dots, 100\}$
- D_4 : feature_priority $\in \{0, 1, 2, \dots, 10\}$
- D_5 : sprint_retrospective_improvement_actions $\in \{0, 1, 2, \dots, 10\}$
- D_6 : product_owner_availability $\in \{0, 1, 2, \dots, 100\}$
- D_7 : task_blockers $\in \{0, 1\}$
- D_8 : scrum_master_experience $\in \{0, 1, 2, \dots, 10\}$
- D_9 : development_snapshot_bugs $\in \{0, 1, 2, \dots, 10\}$
- D_{10} : stakeholder_satisfaction $\in \{0, 1, 2, \dots, 10\}$
- D_{11} : release_plan_delay $\in \{0, 1, 2, \dots, 10\}$
- D_{12} : team_collaboration $\in \{0, 1, 2, \dots, 10\}$
- D_{13} : product_backlog_debt $\in \{0, 1, 2, \dots, 10\}$
- D_{14} : feature_documentation_quality $\in \{0, 1, 2, \dots, 10\}$