

# Optimization Model for SCRUM-Based Software Development

Domain Modeling System

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## 1. Sets (Entities)

$\mathcal{P}$ : Set of Projects

$\mathcal{T}$ : Set of Teams

$\mathcal{W}$ : Set of Workers

$\mathcal{F}$ : Set of Features

$\mathcal{S}$ : Set of Skills

$\mathcal{R}$ : Set of Roles

$\mathcal{PO}$ : Set of Product Owners

$\mathcal{SM}$ : Set of Scrum Masters

$\mathcal{PB}$ : Set of Product Backlogs

$\mathcal{SP}$ : Set of Sprints

$\mathcal{US}$ : Set of User Stories

$\mathcal{TSK}$ : Set of Tasks

$\mathcal{DEV}$ : Set of Development Snapshots

$\mathcal{BL}$ : Set of Blockers

$\mathcal{SH}$ : Set of Stakeholders

$\mathcal{VEL}$ : Set of Velocity Records

$\mathcal{REP}$ : Set of Release Plans

$\mathcal{RM}$ : Set of Roadmaps

$\mathcal{SCB}$ : Set of Scrum Boards

$\mathcal{FED}$ : Set of Feature Documentations

## 2. Indices

$p \in \mathcal{P}$ : Index for projects

$t \in \mathcal{T}$ : Index for teams

$w \in \mathcal{W}$ : Index for workers

$f \in \mathcal{F}$ : Index for features

$s \in \mathcal{S}$ : Index for skills

$r \in \mathcal{R}$ : Index for roles

$sp \in \mathcal{SP}$ : Index for sprints

$u \in \mathcal{US}$ : Index for user stories

$k \in \mathcal{TSK}$ : Index for tasks

$d \in \mathcal{DEV}$ : Index for development snapshots

$b \in \mathcal{BL}$ : Index for blockers  
 $h \in \mathcal{SH}$ : Index for stakeholders  
 $v \in \mathcal{VEL}$ : Index for velocity records  
 $rp \in \mathcal{REP}$ : Index for release plans  
 $rm \in \mathcal{RM}$ : Index for roadmaps  
 $sc \in \mathcal{SCB}$ : Index for scrum boards  
 $fd \in \mathcal{FED}$ : Index for feature documentation

### 3. Goals

maximize\_project\_budget:  $\max \sum_{p \in \mathcal{P}} \text{budget}_p$  (Weight: 1.5)  
 minimize\_project\_duration:  $\min \sum_{p \in \mathcal{P}} (\text{project\_end}_p - \text{project\_start}_p)$  (Weight: 1.2)  
 maximize\_team\_size:  $\max \sum_{t \in \mathcal{T}} \text{team\_size}_t$  (Weight: 1.0)  
 minimize\_worker\_unavailability:  $\min \sum_{w \in \mathcal{W}} I(\text{availability}_w = \text{false})$  (Weight: 1.3)  
 maximize\_feature\_priority:  $\max \sum_{f \in \mathcal{F}} \text{priority}_f$  (Weight: 1.4)  
 minimize\_task\_effort:  $\min \sum_{k \in \mathcal{TSK}} \text{effort}_k$  (Weight: 1.1)  
 maximize\_user\_story\_points:  $\max \sum_{u \in \mathcal{US}} \text{story\_points}_u$  (Weight: 1.6)  
 minimize\_sprint\_duration:  $\min \sum_{sp \in \mathcal{SP}} (\text{end\_date}_{sp} - \text{start\_date}_{sp})$  (Weight: 1.0)  
 maximize\_velocity\_trend:  $\max \sum_{v \in \mathcal{VEL}} \text{trend}_v$  (Weight: 1.7)  
 minimize\_blocker\_severity:  $\min \sum_{b \in \mathcal{BL}} \text{severity}_b$  (Weight: 1.3)  
 maximize\_documentation\_coverage:  $\max \sum_{fd \in \mathcal{FED}} |\text{linked\_requirements}_{fd}|$  (Weight: 1.2)  
 minimize\_release\_delay:  $\min \sum_{rp \in \mathcal{REP}} |\text{planned\_date}_{rp} - \text{actual\_release}|$  (Weight: 1.4)  
 maximize\_stakeholder\_influence:  $\max \sum_{h \in \mathcal{SH}} \text{influence\_level}_h$  (Weight: 1.1)  
 minimize\_dev\_snapshot\_test\_failures:  $\min \sum_{d \in \mathcal{DEV}} I(\text{test\_status}_d = \text{failed})$  (Weight: 1.2)

### 4. Conditions

require\_worker\_email:  $\forall w \in \mathcal{W}, \text{email}_w \neq \emptyset$   
 require\_unique\_project\_name:  $\forall p_1, p_2 \in \mathcal{P}, p_1 \neq p_2 \Rightarrow \text{name}_{p_1} \neq \text{name}_{p_2}$   
 require\_team\_location:  $\forall t \in \mathcal{T}, \text{location}_t \in R^2$   
 require\_task\_status:  $\forall k \in \mathcal{TSK}, \text{status}_k \in \{\text{todo}, \text{in progress}, \text{done}\}$   
 require\_sprint\_goal:  $\forall sp \in \mathcal{SP}, \exists g \in \mathcal{SG} : \text{objective\_description}_g \neq \emptyset$   
 require\_product\_backlog\_entries:  $\forall pb \in \mathcal{PB}, \text{number\_of\_entries}_{pb} > 0$   
 require\_user\_story\_acceptance\_criteria:  $\forall u \in \mathcal{US}, \text{acceptance\_criteria}_u \neq \emptyset$   
 require\_scboard\_columns:  $\forall sc \in \mathcal{SCB}, \text{columns\_}(\text{todo/done...})_{sc} \text{ defined}$

require\_feature\_status:  $\forall f \in \mathcal{F}, \text{status}_f \in \{\text{planned, in progress, done}\}$   
 require\_release\_status:  $\forall rp \in \mathcal{R}\mathcal{E}\mathcal{P}, \text{status}_{rp} \in \{\text{planned, delayed, released}\}$   
 require\_worker\_start\_date:  $\forall w \in \mathcal{W}, \text{start\_date}_w \leq \text{current\_date}$   
 require\_sprint\_achievement\_goal:  $\forall sp \in \mathcal{S}\mathcal{P}, \text{achievement\_of\_goal}_{sp} \in [0, 1]$   
 require\_skill\_certification\_status:  $\forall s \in \mathcal{S}, \text{certified}_s \in \{0, 1\}$   
 require\_roadmap\_milestones:  $\forall rm \in \mathcal{R}\mathcal{M}, \text{milestones}_{rm} \neq \emptyset$   
 require\_dev\_snapshot\_version:  $\forall d \in \mathcal{D}\mathcal{E}\mathcal{V}, \text{version\_number}_d \text{ is valid semantic version}$

## 5. Decision Variables

assign\_worker\_to\_team $_{w,t} \in \{0, 1\}$   
 select\_feature\_for\_sprint $_{f,sp} \in \{0, 1\}$   
 plan\_sprint\_duration $_{sp} \in [1, 30]$   
 allocate\_effort\_per\_task $_k \in [0, 100]$   
 schedule\_release\_date $_{rp} \in [0, 100000]$   
 estimate\_story\_points $_u \in [0, 20]$   
 set\_task\_status\_code $_k \in \{0, 1, 2\}$   
 define\_team\_size $_t \in [1, 50]$   
 choose\_backlog\_priority $_f \in [1, 5]$   
 moderate\_retrospective\_count $_{sm} \in [0, 100]$   
 track\_velocity\_value $_{sp} \in [0, 50.0]$   
 activate\_blocker\_resolution $_b \in \{0, 1\}$   
 update\_documentation\_status $_{fd} \in \{0, 1, 2\}$   
 set\_influence\_weight $_h \in [0.0, 10.0]$   
 plan\_roadmap\_timeline $_{rm} \in [30, 3650]$