Decision Variables

$x_1 = \text{Team Size},$	$3 \le x_1 \le 9,$
$x_2 = $ Sprint Length (days),	$7 \le x_2 \le 30,$
$x_3 = \text{Project Budget (EUR)},$	$0 \le x_3 \le 1000000,$
$x_4 = $ Story Points per Sprint,	$10 \le x_4 \le 50,$
$x_5 = $ Testing Hours per Feature,	$1 \le x_5 \le 40,$
$x_6 = $ Releases per Year,	$1 \le x_6 \le 12,$
$x_7 = $ Sprints per Release,	$1 \le x_7 \le 12,$
x_8 = Features per Release,	$1 \le x_8 \le 20,$
$x_9 = \text{Tasks per Sprint},$	$5 \le x_9 \le 100,$
$x_{10} = $ Scrum Master Hours per Sprint,	$0 \le x_{10} \le 40$,
$x_{11} = \text{Retrospective Duration (min)},$	$30 \le x_{11} \le 180.$

Auxiliary Metrics

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\begin{split} v_1 &= \text{Velocity (story points/sprint)}, \\ v_2 &= \text{Defect Rate (bugs/sprint)}, \\ v_3 &= \text{Customer Satisfaction (score)}, \\ v_4 &= \text{Budget Variance (\%)}, \\ v_5 &= \text{On-time Delivery (\%)}, \\ v_6 &= \text{Cycle Time (days)}, \\ v_7 &= \text{Code Coverage (\%)}, \\ v_8 &= \text{Technical Debt (count)}, \\ v_9 &= \text{Feature Throughput (features/quarter)}, \\ v_{10} &= \text{Team Satisfaction (score)}, \\ v_{11} &= \text{Scope Changes (count/sprint)}. \end{split}
```

Objective (Multi-objective)

$$\max (v_1, -v_2, v_3, -v_4, v_5, -v_6, v_7, -v_8, v_9, v_{10}, -v_{11}).$$

${\bf Constraints}$

- C1: $x_1 \le 9$,
- C2: $a_{\text{dev}} \geq 0.8$,
- C3: $s_{\text{level}} \geq 3$,
- C4: $x_2 \le 14$,
- C5: $t_{\text{planning}} \leq 120$,
- C6: $t_{\text{daily}} \leq 15$,
- C7: $n_{\text{retro}} \leq 5$,
- C8: $t_{\text{defect}} \leq 2$,
- C9: $v_7 \ge 80$,
- C10: $x_4 \ge 20$,
- C11: $v_{11} \le 20$.