

Optimization Model for Scrum-Based Software Development

Decision Variables

- $x_1 = \text{NumSprints}$ (Total sprints planned)
- $x_2 = \text{SprintLength}$ (weeks per sprint)
- $x_3 = \text{TeamSize}$ (members per team)
- $x_4 = \text{DevCount}$ (number of developers)
- $x_5 = \text{QACount}$ (number of QA engineers)
- $x_6 = \text{SprintBudget}$ (allocated per sprint)
- $x_7 = \text{SPCapacity}$ (planned story points per sprint)
- $x_8 = \text{FeaturesPerRelease}$ (features per release)
- $x_9 = \text{RetroDuration}$ (minutes per retrospective)
- $x_{10} = \text{DailyScrumTime}$ (minutes per daily scrum)

Objectives (Multi-objective)

$\max (v(x) = \text{Velocity}), \quad \min (b(x) = \text{BugCount}), \quad \max (s(x) = \text{StakeholderSatisfaction}),$
 $\min (t(x) = \text{TimeToMarket}), \quad \max (f(x) = \text{FeaturesDelivered}), \quad \min (c(x) = \text{CostVariance}),$
 $\max (u(x) = \text{TeamUtilization}), \quad \min (o(x) = \text{SprintOverrunRate}), \quad \max (d(x) = \text{DocCoverage}), \quad \min$

Constraints

- $1 \leq x_1 \leq 20, \tag{1}$
- $1 \leq x_2 \leq 4, \tag{2}$
- $3 \leq x_3 \leq 9, \tag{3}$
- $1 \leq x_4 \leq 8, \tag{4}$
- $1 \leq x_5 \leq 4, \tag{5}$
- $10,000 \leq x_6 \leq 200,000, \tag{6}$
- $20 \leq x_7 \leq 100, \tag{7}$
- $1 \leq x_8 \leq 10, \tag{8}$
- $30 \leq x_9 \leq 90, \tag{9}$
- $15 \leq x_{10} \leq 30. \tag{10}$