

# AMARU BOYD

## Quality Assurance Analyst

---

**Chicago, Illinois, US**

**Email:** amaruboyd2017@gmail.com

**Portfolio:** <https://trulyamyth.github.io>

---

### OBJECTIVE:

---

Passionate QA Analyst aiming to contribute to a forward-thinking game development studio by leveraging expertise in quality assurance and cross-team collaboration, while continuing to grow in leadership and technical innovation.

### SKILLS:

---

- Quality Assurance Testing
- Accessibility Validation
- Gameplay Feature Validation
- Localization Testing
- Team Management
- Cross-Team Communication
- Cross-Functional Collaboration
- Multiplayer and Netcode Testing
- Crossplay Functionality Testing
- Game Design and Level Design
- Agile and Iterative Development
- Project Management Tools (Trello)
- Bug Tracking Management (JIRA)
- First-Party Certification (PS, Xbox)

### WORK EXPERIENCE:

---

#### Game Designer

*July 2024 - Present*

LettuceMakeStuff

- Designed and implemented engaging gameplay mechanics and levels, focusing on player experience and narrative cohesion.
- Integrated assets into levels and optimized layouts to enhance gameplay flow and visual storytelling.
- Utilized Trello and the Unity game engine to prototype, iterate, and refine game features while maintaining alignment with project milestones.

#### QA Analyst

*January 2023 - July 2024*

NetherRealm Studios, Chicago, IL

- Led a QA team of 5 testers to refine gameplay features in *Mortal Kombat 1*, ensuring bug-free functionality and alignment with the creative vision.
- Collaborated cross-functionally to prioritize and resolve bugs, contributing to the studio's AAA standards and achieving first-submission certification passes for PlayStation and Xbox.
- Conducted localization and accessibility testing, submitted over 1,200 bugs using JIRA, and validated seamless crossplay functionality across platforms.

### EDUCATION:

---

DePaul University

*June 2022*

Bachelor's Degree in Game Design

### Certification:

---

Atlassian Agile Project Management