Final Presentation

Team Coding Dragon -

Daniel, Dominic, Marc & Samuel

Our Game

Rules cannot be explained

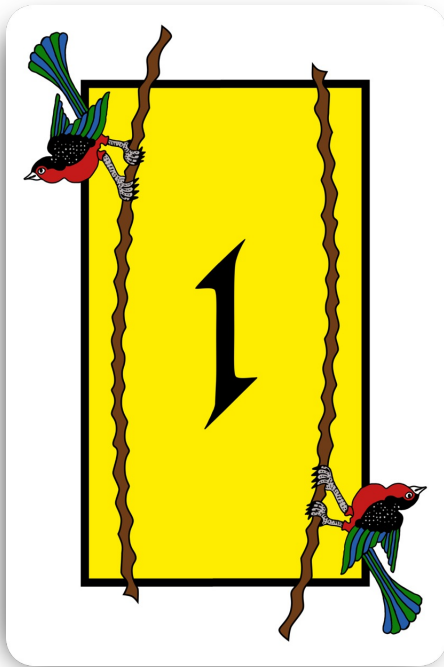# Development

1.
Presentation

Development

Since our last presentation:

Teams	Announcement of Tichu	Exchanging Cards	Mah Jong & Dog	Bombs	Dragon	Phoenix
• Playable in Teams	• Large and Small Tichus can be announced	• Exchange Card View was added	• Functionality of first special cards	• Players are able to play bombs at any time	• Third Special Card	• Last Special Card

Special Cards

Mah Jong	Dog	Phoenix	Dragon

Key Challenges

- Communication & Organisation

- Switch from wxWidgets to Qt

- The game rules of Tichu

Lessons Learned

- Having an SDS document helps immensely

- Unit tests are amazing

- Switch from wxWidgets to Qt, was a good decision

- Good comments can be very helpful…
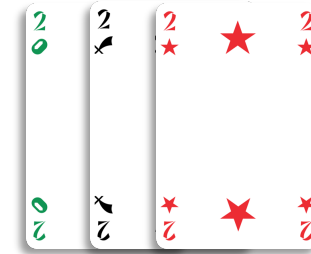
- Next time choose a simpler game ☺

Demo

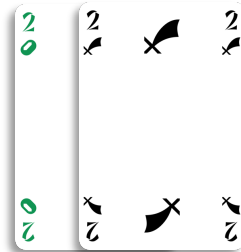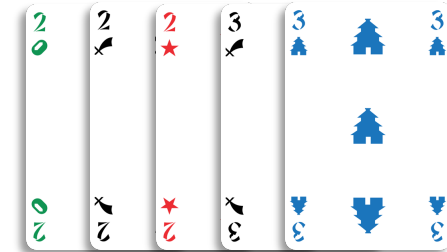Sadly we cannot show everything our game has to offer.

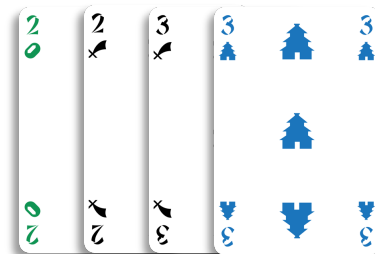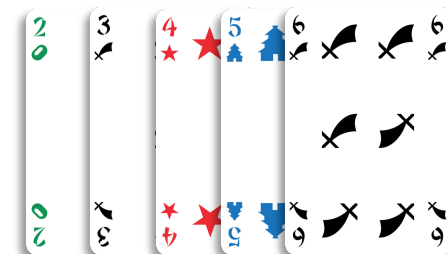# Rules - Playable Cardcombos

Single

Trio

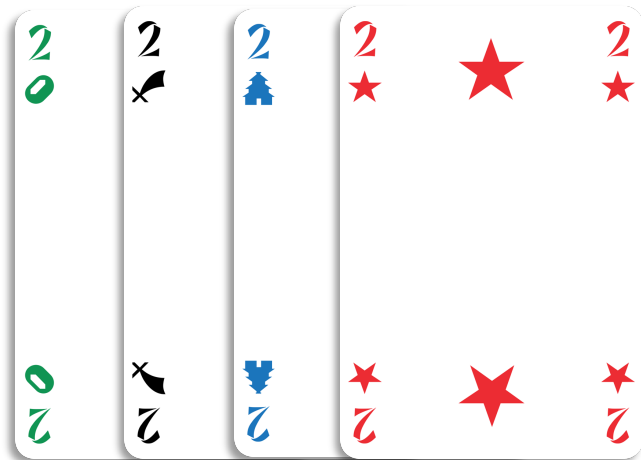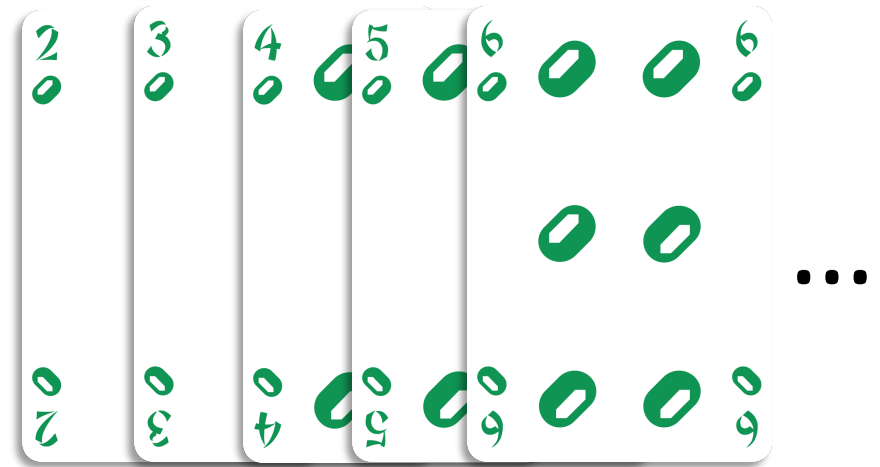Pair

Full House

Sequence of Paris

...

Street

...

Rules - Bombs

Small Bomb

Large Bomb

Some more Rules

- Tichu is played in Teams

- Only certain cards count towards the points

- The cards of the last player are given away to other players

- etc.