

CSSE1001 Assignment 3 Description

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Used modules:

Module	Installation with command prompt	Used for
pygame	python -mpip install pygame	Audio management
pyglet	python -mpip install pyglet	Audio management
pillow	python -mpip install pillow	Image management

Task 3 Implementations:

1. All dot options
2. All companion options
3. Background music and sound effect
4. Game campaign (4 rounds: Turtle, Anchor, Balloon and Flower round)
5. Accounts management (i.e. create new, save game, load game, login). Login procedure goes as follow:

Step 1: type in your username and password and press 'Sign Up'.

Step 2: press OK when a successful message is prompted.

Step 3: press refresh button, then sign in to start playing.

Step 4: press 'Sign In' to start playing.

All accounts are stored in `player_data.txt` file, please do not manually modify the file as this may cause errors in reading the file content.

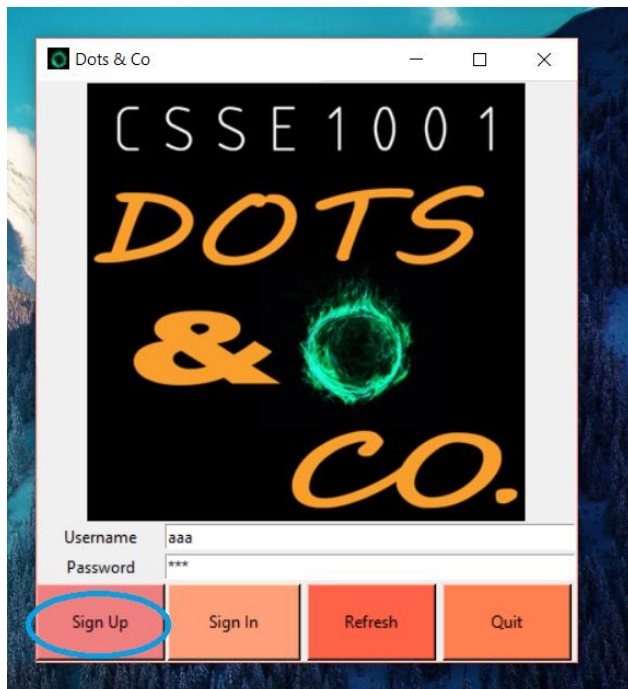


Figure 2 - Step 1



Figure 1 - Step 2



Figure 3 - Step 3

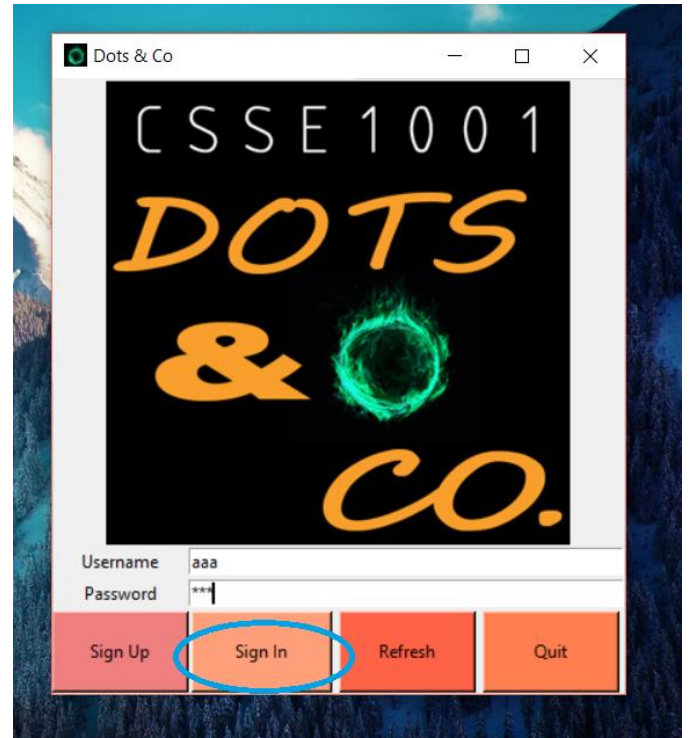


Figure 4 - Step 4