

Trung Dang

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trungmdang.github.io/webpage

OBJECTIVE

Recent graduate with great attitude and key foundation in software engineering principles. Seeking full time software engineering position in a collaborative environment.

EDUCATION

University of Washington, Tacoma - *B.S Computer Science and Systems*

SEPTEMBER 2014 - AUGUST 2016

GPA: 3.7. Graduated with honors.

EXPERIENCE

Raspberry Pi Web Server

SEPTEMBER 2017 - PRESENT

- Set up Nginx in front of Node.js as a development server for web apps.
- Using MERN stack for development. App ideas: weather reporting, stock updates, and simple games.

Portfolio Website

OCTOBER 2016 - AUGUST 2017

- Designed a webpage to showcase projects using HTML and CSS.
- Hosted on Github. Utilized Bootstrap and iHover.io.

Team projects:

Dungeon of Cards Game, University of Washington

APRIL 2016 - JUNE 2016

- Worked as an equal member of a three member team to develop a roguelike dungeon exploration game in JavaScript and HTML.
- Responsible for 2D Camera object.

Language Library, University of Washington

SEPTEMBER 2015 - DECEMBER 2015

- Design and test incremental deliverable stages of a Java application in a five-member team. Utilized agile method, requirement analysis, prototyping, user story, and user acceptance testing.