

TRUNG DANG

Seattle, WA | 206-227-6721 | trungmdang.github.io/webpage | trungm.dang@gmail.com

PROFILE	Detail-oriented graduate of University of Washington with strong academic experience in designing, developing, and shipping quality software. Good understanding of object oriented design, data structures, and algorithms. Adept at learning new technology. Strong level of curiosity. Excellent problem solving and customer service skills.		
EDUCATION	University of Washington	Tacoma, WA	
	<i>Bachelor of Science in Computer Science and Systems</i>	August, 2016	
	<ul style="list-style-type: none">• Honor Societies Invitations, Dean’s List, GPA 3.7• <i>Relevant coursework:</i> Software Development and QA Technique, Data Structures, Design and Analysis of Algorithm, Computer Architecture, Computer Operating System, A.I and Knowledge Acquisition, Compiler Construction, Network Security		
	South Seattle College	Seattle, WA	
	<i>Associate of Science in Computer Science</i>	June, 2014	
	<ul style="list-style-type: none">• Phi Theta Kappa Honor Society, President’s List, Dean’s List 4 quarters, GPA 3.8• <i>Leadership activity:</i> President of Honor Society Chapter, TriO Peer Tutor		
SKILLS	<ul style="list-style-type: none">• Proficient: Java, IntelliJ, Eclipse, Git/GitHub, Vietnamese• Intermediate: C/C++, HTML, CSS, Javascript, Python, Linux• Knowledge of: Agile Scrum, Mobile-first design, React, Bootstrap, Junit, npm• Quick learner and passionate for new technology• Work well independently and within team		
PROJECTS	Dungeon of Cards Game , University of Washington	April 2016 - June 2016	
	<i>Team Member</i>	<ul style="list-style-type: none">• Developed a roguelike dungeon exploration game in a three-person team• Collaborated in concept design and developed the view port camera• Wrote peer reviews of 3 other teams	
	Language Library , University of Washington	September 2015 - December 2015	
	<i>Team Member</i>	<ul style="list-style-type: none">• Design and produced deliverable of a Java application that stores and retrieves text data in a five-person team• Participated in weekly sprints and code reviews• Utilized agile method, requirement analysis, business rules, paper prototyping, user story, and user acceptance testing	
WORK EXPERIENCE	Food Clerk	Seattle, WA	
	Safeway Inc.	June 2016 - Present	
	<ul style="list-style-type: none">• Provide world-class customer service, build lasting impression, and maintain consistent satisfaction with 130+ customers• Perform point of sale transactions efficiently, accurate cash handling, and problem solving under fast-paced environment		
	President	Seattle, WA	
	Phi Theta Kappa Honor Society, South Seattle College	October 2013 - June 2014	
	<ul style="list-style-type: none">• Directed monthly membership meetings• Promoted the chapter through outreach and community involvement• Organized honor members in monthly community service projects		