

Python Guideline for Beginner

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1 Introduction

Currently (March 2020) Python is one of the most popular programming languages. According to the PYPL Popularity of Programming Language Index, a search for a tutorial looks for a Python tutorial in 31.17% of the cases [\[PYPL\]](#). Python is a *script* language, whereby each line of the script is read and executed by the *Python interpreter*. Python scripts may *import* other Python scripts in the form of *packages*. The collection of packages used in a Python program should fit together and constitutes a *Python environment*. Building an environment and choosing the right versions of Python packages for a task is best left to a *package manager*.

Anaconda is a free and open-source tool for Python package management and *deployment*. Anaconda is platform-independent and will help managing your Python libraries on Windows, Linux, and Mac OS. This means that it will handle module dependencies and provides you with a Python environment. The virtual environment manager allows you to install an independent development environment for each project. You can switch between environments like with other tools (*e.g.* virtualenv).

This document will guide the starter on how to set up the environment from

scratch, starting with the installation. If you have already installed Anaconda, skip the Software Installation and start immediately by going to the [Getting Started](#) section.

2 Software Installation

Installation of the Anaconda package manager can be done in two different ways:

- installation of Miniconda, the console version. Download from [Miniconda](#)
- installation of Anaconda Navigator, the GUI version. Download from [Anaconda](#).

In both cases, the package manager itself is named: **conda**.

This document covers the scope of installing the software on Linux. However, installation on Windows and MacOS is very similar (consult Google on how to install Miniconda or Anaconda Navigator for these operating systems).

For Miniconda, the console version, select the Linux installer (Python 3.x, 64-bit) and download. Install “Just for me” and a “/Miniconda3” folder is created in your home directory. Note: your username should NOT contain spaces. Choose default options for all possible installer choices.

Once installed, open a terminal window and type: “conda -V” and see if the installation has been succesful.

For the installation of Anaconda Navigator (GUI), select the linux installer (Python 3.x, 64-bit) and download. The GUI is automatically installed when you install Anaconda version 4.0.0 or higher. Install “Just for me” and a “/Anaconda3” folder is created in your home directory. Note: your username should NOT contain spaces. Choose default options for all possible installer choices.

Note: If you have Miniconda or an older version of Anaconda installed, you can install Navigator from an Anaconda Prompt (console) by running the command:” conda install anaconda-navigator ”.

The Anaconda Navigator user interface looks like the picture below:

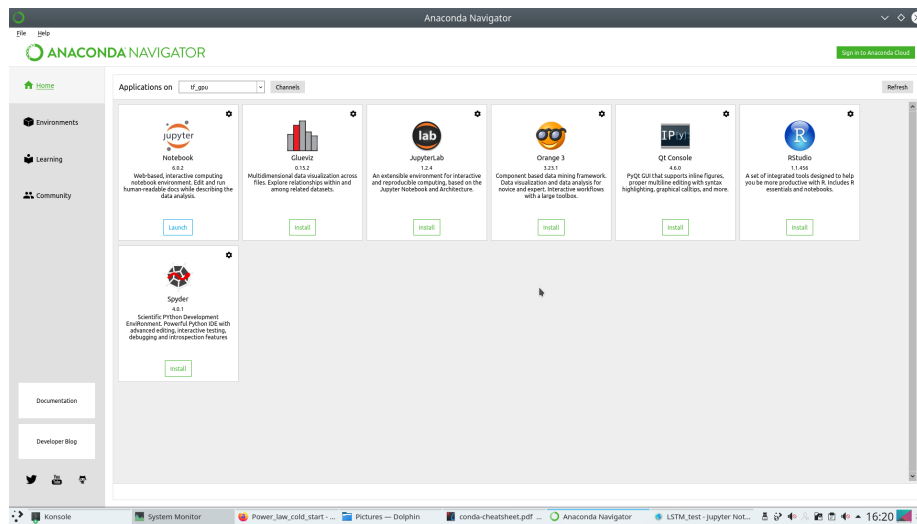


Figure 1: Anaconda navigator

Now you can install Jupyter Notebook and Sympy for working with Python. Download conda cheat-sheet (google with key word conda cheat sheet) to see how to create an virtual environment and activate it. The link below give you more information on what is Anaconda and why do we use it: [Anaconda](#). An alternative option is using Anaconda-navigator graphical interface.

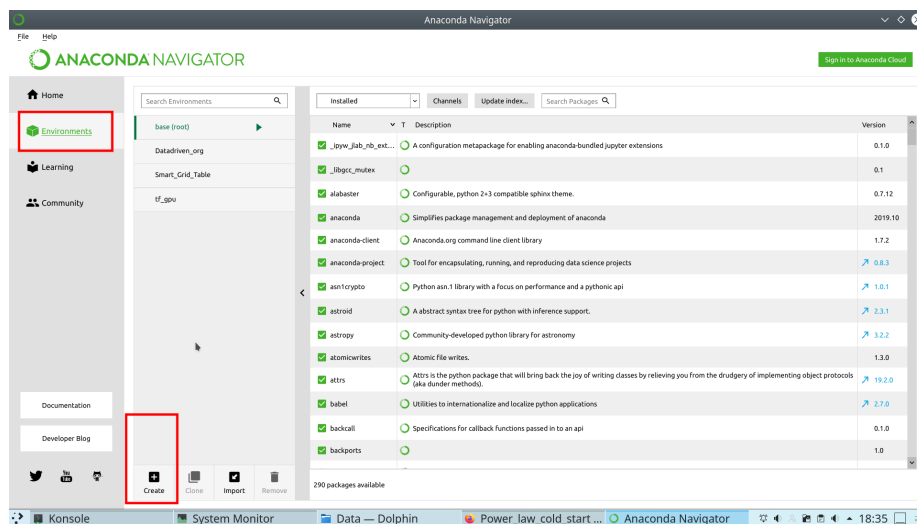


Figure 2: create environment

A few standard packages will be installed when creating a new environment.

However, most of the useful packages (libraries) need to be installed manually. There are multiple way to install the missing packages. Search for the missing packages and install with anaconda-navigator. Look at instruction on pictures below:

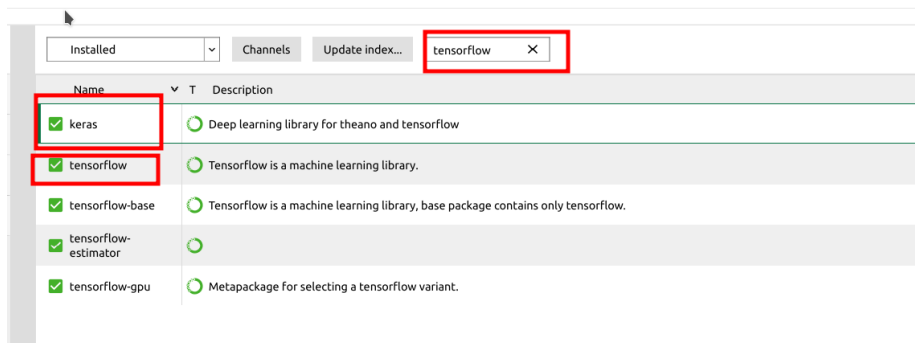


Figure 3: install packages

Installing packages with Console. Keep in mind that the virtual environment needs to be activated before installing the missing packages.

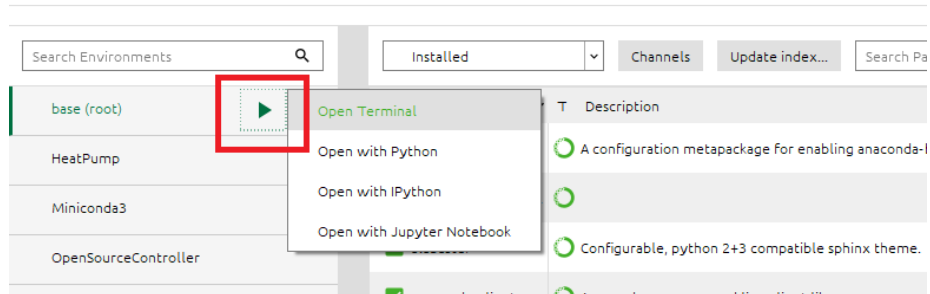


Figure 4: Open terminal

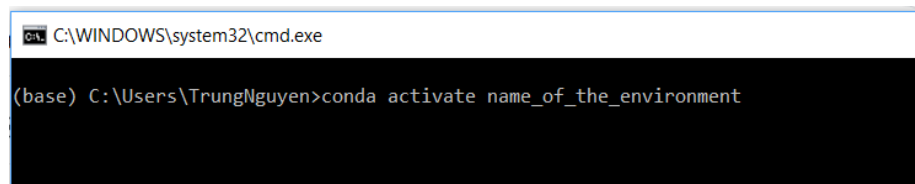


Figure 5: Activate Environment

Find the missing packages from :[Anaconda repo](#).
Copy one of the command in the red box and paste to the terminal.

Installers

Info: This package contains files in non-standard labels.

conda install ?

linux-ppc64le v4.5.71
linux-64 v4.5.71
win-32 v3.56.0
noarch v5.11.0
linux-aarch64 v4.5.71
osx-64 v4.5.71
win-64 v4.5.71

To install this package with conda run one of the following:

```
conda install -c conda-forge hypothesis  
conda install -c conda-forge/label/broken hypothesis  
conda install -c conda-forge/label/cf201901 hypothesis  
conda install -c conda-forge/label/cf202003 hypothesis
```

Figure 6: Install package

3 Getting started

The easiest way to get start is using a Jupyter notebook. "The Jupyter Notebook is an open-source web application that allows you to create and share documents that contain live code, equations, visualizations and narrative text. Uses include: data cleaning and transformation, numerical simulation, statistical modeling, data visualization, machine learning, and much more." [**Jupyternotebook**]. There are several alternative online Jupyter note book available for free such as [Google Colab](#),[Kaggle](#),...etc. The instruction on how to setup these online platform will be discusses in separate document. Open Jupyter note book by click "Launch"

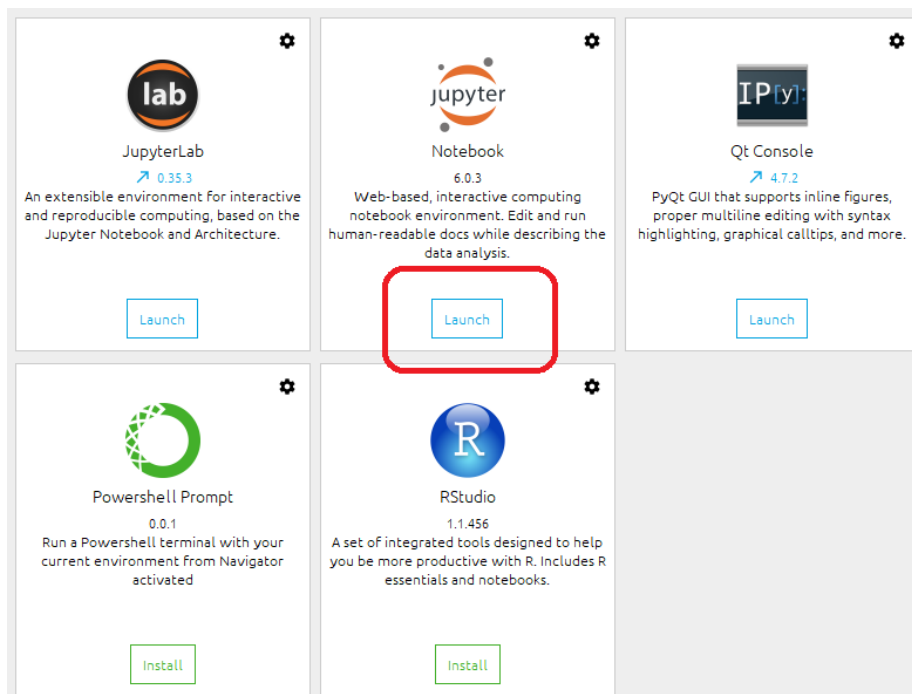


Figure 7: Open Jupyter notebook



Figure 8: Create a new python 3 project

Now try to write something with Jupyter notebook and click Run button or "Shift-Enter"

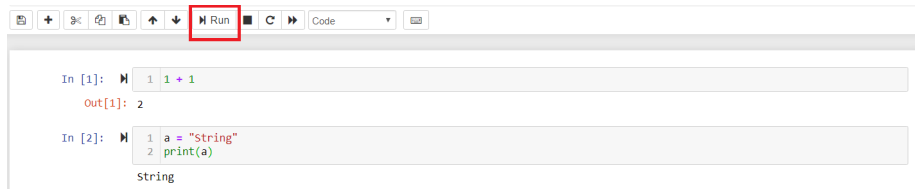


Figure 9: Simple example

Downloading [Notebook example](#). Click execute on Binder to try it online on your browser

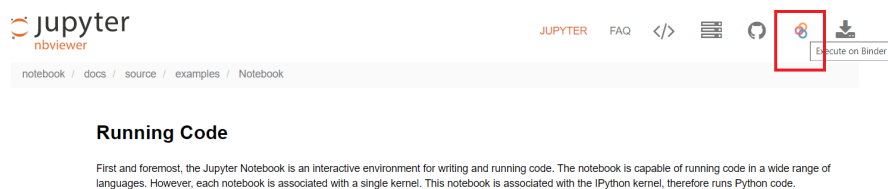


Figure 10: Online example

[Github example folder](#).

Using google search with key world "Jupyter notebook for beginner"

4 Link to relevant information

[Anaconda user guide cheatsheet](#).

[Navigator docs](#)

5 List of Documentation

1. Python Guideline for Beginner.
2. Setting up Online Python Notebook
3. update...

6 Recommendation Courses

[Machine learning](#) by Andrew Ng.

[Deep Learning using FastAI](#) by Jeremy Howard.