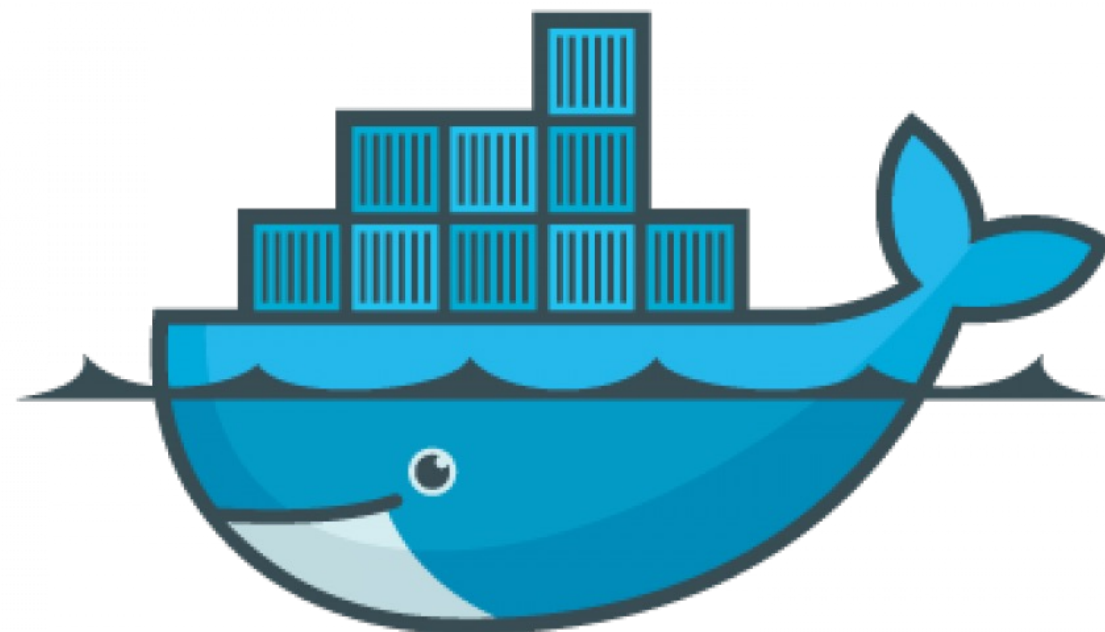


Present By Amit Ganvir

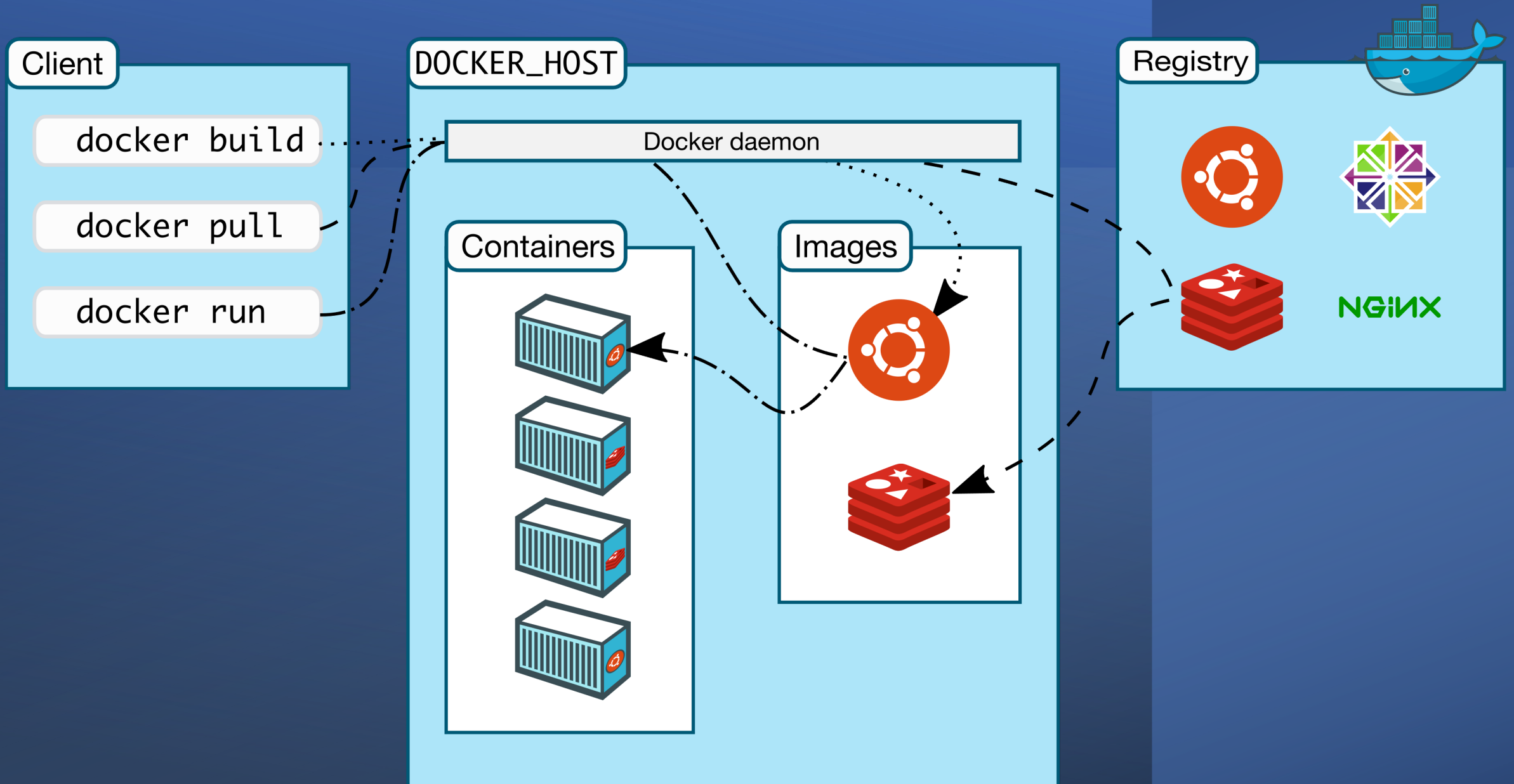


docker

# What is Docker

- Docker is an open platform for developing, shipping, and running applications
- Docker enables you to separate your applications from your infrastructure so you can deliver software quickly
- Docker manage your applications
- Reduce the delay between writing code and running it in production

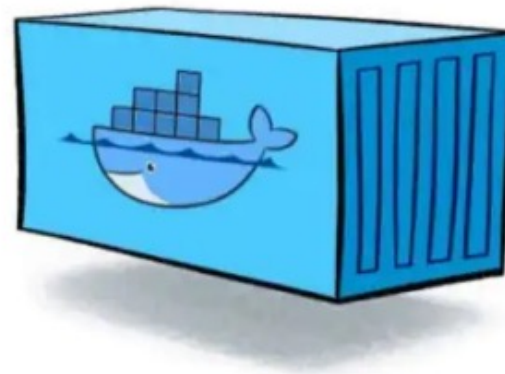
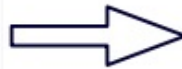
# Docker Architecture



# How Docker Container run



**Docker Image**



**Docker Container**

# Install Docker

Step1: Install packages RHEL/Fedora/Centos

```
# yum install docker -y
```

OR

Step1: Install packages on Ubuntu/Debian

```
# apt-get install docker.io -y
```

Step2: To Start your docker service

```
# systemctl start docker
```

Step3: To Enable your docker service

```
# systemctl enable docker
```

Step4: To Check service status

```
# systemctl status docker
```

# How to Run Docker Container

Step1: PULL Docker Image from Docker HUB

```
# docker pull busybox
```

Step2: Check your Docker Image

```
# docker images
```

REPOSITORY	TAG	IMAGE	ID	CREATED	SIZE
busybox	latest	c51f86c28340	4	weeks ago	1.109 MB

Step3: Execute your CMD/Task/Code/App/Process with DockerImage

```
# docker run busybox echo "Hello World"
```

Step2: Check Running Docker Containers (-a for all)

```
# docker ps
```

# How to Jump in a Docker Container

Step1: PULL Docker Image from Docker HUB

```
# docker run --name lc1 -itd busybox sleep 1d
```

Step2: Check Running Docker Containers (-a for all)

```
# docker ps
```

CONTAINERID	IMAGE	COMMAND	CREATED	STATUS	PORTS	NAMES
558d15ef2761	busybox	"sleep 1d"	3 seconds ago	Up 2 seconds		lc1

Step3: Use exec with containerID or ContainerName including supported Shell

```
docker exec -it lc1 sh
```

# How to remove Docker Container

Step1: Check Running Containers (-a for all)

```
# docker ps
```

CONTAINERID	IMAGE	COMMAND	CREATED	STATUS	PORTS	NAMES
558d15ef2761	busybox	"sleep 1d"	3 seconds ago	Up 2 seconds		lc1

REMOVE Container with containerID or ContainerName (-f for forcefully)

```
# docker rm lc1
```

STOP Container – Use rm with containerID or ContainerName

```
# docker stop lc1
```

START Container – Use rm with containerID or ContainerName

```
# docker start lc1
```

RESTART Container – Use rm with containerID or ContainerName

```
# docker restart lc1
```



# How to Run Nginx Container

Step1: PULL Docker Image from Docker HUB

```
# docker pull nginx:latest
```

Step2: Check your Docker Image

```
# docker images
```

REPOSITORY	TAG	IMAGE	ID	CREATED	SIZE
nginx	latest	ad80nkldf0	4	weeks ago	142 MB

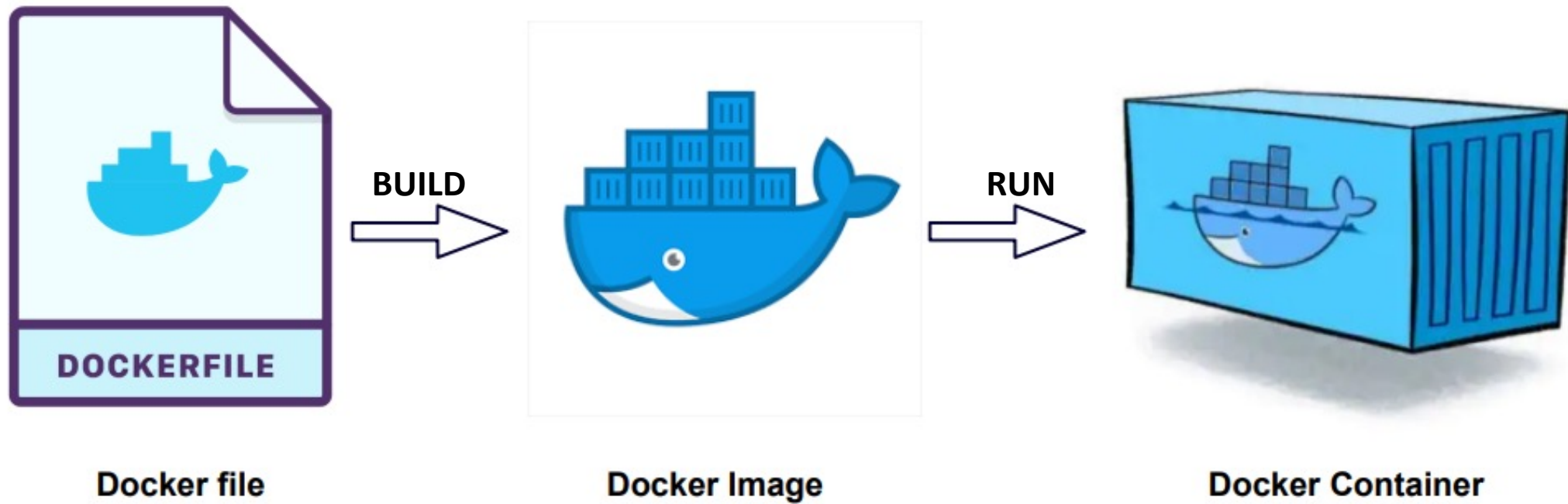
Step3: Use -p to port-forward trafick from your local machine to Container

```
# docker run -itd --name c1 -p 8080:80 nginx
```

Step4: Check WebPage on browser

```
http://localhost:8080
```

# How to Create Docker Image



# Dockerfile

- FROM** – Select the base image to build the new image.
- RUN** - Triggers command while we build the docker image.
- CMD** - Triggers command while we launch the created docker image.
- ENTRYPOINT** - Is also closely related to CMD and can modify the way a container starts an image.
- COPY** - only supports the basic copying of local files into the container,
- ADD** - It has some features like auto tar extraction and remote URL support
- EXPOSE** – Define which Container ports to expose
- USER** – Define the default User all commands will be run
- WORKDIR** – Define the default working directory
- ENV** – Set/modify the environment variables
- VOLUME** – Creates a mount point within the Container linking it back to file systems accessible by the Docker Host

# Lets Create Docker Image

Step1: Create your JAVA application docker Image with entrypoint using Dockerfile

Ref link <https://github.com/amitganvir23/kubernetes-minishift-openshift/tree/master/kubernetes/hello-java-app-run/helo-app-docker-image>

```
# cat Dockerfile
FROM anapsix/alpine-java:8_jdk_nashorn
MAINTAINER AMIT GANVIR
RUN mkdir /myapp
COPY entrypoint.sh /
COPY hello.jar /myapp/app.jar
RUN chmod +x /entrypoint.sh
ENTRYPOINT ["/entrypoint.sh"]
```

Step2: Check content of entrypoint.sh

```
#!/bin/sh
set -x
java -jar /myapp/app.jar
```

OR

Create your JAVA application docker Image with CMD using Dockerfile

```
# cat Dockerfile
FROM anapsix/alpine-java:8_jdk_nashorn
MAINTAINER AMIT GANVIR
RUN mkdir /myapp
COPY hello.jar /myapp/app.jar
CMD ["/java", "-jar", "/myapp/app.jar"]
```

Ref link <https://github.com/amitganvir23/kubernetes-minishift-openshift/tree/master/kubernetes/hello-java-app-run/helo-app-docker-image>

Step3: Build Docker image

```
# docker build . -t "amitganvir6/java-app1:v1"
```

Step4: Test your application by running container

```
# docker run -itd --name c3 -p 8081:8080 amitganvir6/java-app1:v1
```

Check the pod

```
# docker ps
```

Check the pod logs

```
# docker logs -f c3
```

Check Your App WebPage on browser

```
http://localhost:8081
```

# Lets make Docker Image tag

Step1: docker tag <Image Name/ID> <New IAmGE TAG repo/app:tag>

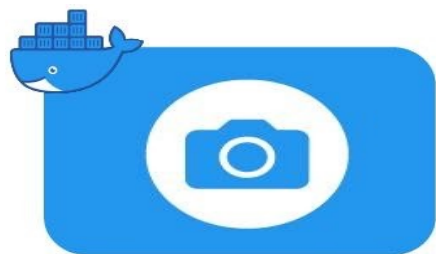
```
# docker tag amitganvir6/java-app1:v1 amitganvir6/java-app1:v2
```

# Docker Registries

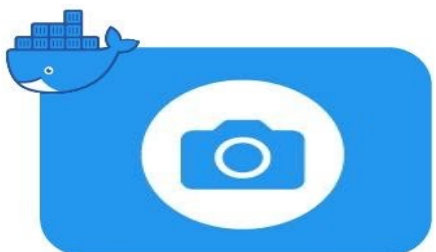
- A Docker *registry* stores Docker images
- Docker Hub is a public registry that anyone can use (<https://hub.docker.com/>)
- You can even run your own private registry
- When you use the docker pull or docker run commands, the required images are pulled from your configured registry. When you use the docker push command, your image is pushed to your configured registry



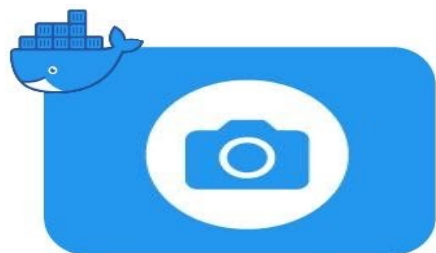
**From Local**



**Docker Image**



**Docker Image**



**Docker Image**

**Internet**



**Docker Registry**

<https://hub.docker.com>

# How to push Docker Image in Docker Registry

Step1: Create an account on Dockerhub registry – <https://hub.docker.com>

Step2: Create your access token – <https://hub.docker.com>

Step3: Login with credentials on your local machine. Don't use your login password instead use token

```
# docker login -u amitganvir6
```

OR

```
# docker login -u amitganvir6 -h https://hub.docker.com/repositories/amitganvir6
```

Step4: Now push your image to Dockerhub Registry

```
# docker push amitganvir6/java-app1:v1
```

Step5: Now check your Image in dockerhub registry – <https://hub.docker.com>

# Lets Run a Mlflow Container and integrated with DB

```
docker pull ghcr.io/mlflow/mlflow:v2.1.1
docker pull bitnami/mariadb:latest
```

```
export DB_PASSWORD=1234
docker run -p 3306:3306 --name mariadb -e MARIADB_ROOT_PASSWORD=$DB_PASSWORD -itd
bitnami/mariadb:latest
```

```
docker run -p 5100:5100 -v /var/mm/:/var/mm --name mlflow -itd ghcr.io/mlflow/mlflow:v2.1.1
```

```
DB_IP=$(docker inspect -f '{{range.NetworkSettings.Networks}}{{.IPAddress}}{{end}}' mariadb)
```

```
docker run -p 5100:5100 -v /var/mm/:/var/mm --name mlflow -itd ghcr.io/mlflow/mlflow:v2.1.1 sh -c
"pip install pymysql;mlflow server --host 0.0.0.0 -p 5100 --backend-store-uri
mysql+pymysql://root:${DB_PASSWORD}@${DB_IP}:3306/test --default-artifact-root
file:///var/mm/mlflow/artifacts"
```

<http://localhost:5100>

## Docker command list

- docker run – Runs a command in a new container
- docker start – Starts one or more stopped containers
- docker stop – Stops one or more running containers
- docker build – Builds an image from a Docker file
- docker login - To login on Container registry
- docker pull – Pulls an image or a repository from a registry
- docker push – Pushes an image or a repository to a registry
- docker exec – Runs a command in a run-time container (-it)
- docker ps - To list containers (-a)
- docker images - To list all the local images
- docker rm - to remove the container
- docker rmi - To remove images**
- docker search - To search images on the registry
- docker kill – To kill pods
- docker export – Exports a container's filesystem as a tar archive
- docker search – Searches the Docker Hub for images
- docker attach – Attaches to a running container
- docker commit – Creates a new image from a container's changes

## **Data Availabe in Github Repository**

<https://github.com/amitganvir23/devops-session>



Thank  
You!