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## Concepts of Operating System

### Assignment 2

#### Part A

\* What will the following commands do?

- `echo "Hello, World!"`

-> It prints Hello, World! to the terminal.

- `name="Productive"`

-> It assigns the string "Productive" to a variable called name.

- `touch file.txt`

-> It creates an empty file named file.txt if it does not exist.

- `ls -a`

-> It lists **all** files and directories in the current directory, including hidden ones (. and ..).

- `rm file.txt`

-> It deletes the file file.txt.

- `cp file1.txt file2.txt`

-> It copies the contents of file1.txt to file2.txt.

- `mv file.txt /path/to/directory/`

-> It moves file.txt to /path/to/directory/.

- `chmod 755 script.sh`

-> It changes permissions of script.sh:

1. 7 → Owner can read (r), write (w), execute (x).
2. 5 → Group can read, execute.
3. 5 → Others can read, execute.

- `grep "pattern" file.txt`

-> Searches for "pattern" inside file.txt. & Displays matching lines.

- `kill PID`

-> Terminates a process with the specified Process ID (PID).

- `mkdir mydir && cd mydir && touch file.txt && echo "Hello, World!" > file.txt && cat file.txt`

-> 1. `mkdir mydir` - Creates a directory called mydir.

2. `cd mydir` - Moves into mydir.

3. touch file.txt - Creates file.txt.

4. echo "Hello, World!" > file.txt - Writes "Hello, World!" into file.txt.

5. cat file.txt - Displays the content of file.txt. ("Hello, World!")

- ls -l | grep ".txt"

->Lists files in **long format** and filters only .txt files.

- cat file1.txt file2.txt | sort | uniq

->Combines file1.txt and file2.txt, **sorts** them, and removes duplicate lines.

- ls -l | grep "^d"

->ls -l Lists only directories in the current directory &Lines that start with d indicating directories.

- grep -r "pattern" /path/to/directory/

->Recursively searches "pattern" in all files inside /path/to/directory/.

- cat file1.txt file2.txt | sort | uniq -d

-> Combines file1.txt and file2.txt, sorts them, and only shows duplicate lines.

- chmod 644 file.txt

-> It Sets read-write permissions for the owner and read-only for others:

1. 6 → Owner: read, write

2. 4 → Group: read

3. 4 → Others: read

- cp -r source\_directory destination\_directory

->Recursively copies source\_directory (with its files) to destination\_directory.

- find /path/to/search -name "\*.txt"

->Searches for all .txt files inside /path/to/search/.

- chmod u+x file.txt

->Gives the **user (owner)** execution (x) permission for file.txt.

- echo \$PATH

->Displays system paths where the terminal searches for executable commands.

## Part B

\* Identify True or False:

1. ls is used to list files and directories in a directory.

->True

2. mv is used to move files and directories.

->True

3. cp is used to copy files and directories.

->False because cd is used for change directories.

4. pwd stands for "print working directory" and displays the current directory.

->True

5. grep is used to search for patterns in files.

->True

6. chmod 755 file.txt gives read, write, and execute permissions to the owner, and read and execute permissions to group and others.

->True

7. mkdir -p directory1/directory2 creates nested directories, creating directory2 inside directory1 if directory1 does not exist.

->True

8. rm -rf file.txt deletes a file forcefully without confirmation.

->True

\* Identify the Incorrect Commands:

1. chmodx is used to change file permissions.

->Incorrect command . The correct command is chmod.

2. cpy is used to copy files and directories.

->Incorrect command, The correct command is cp.

3. mkfile is used to create a new file.

-> Incorrect command. The correct command to create a file is touch filename.

4. catx is used to concatenate files.

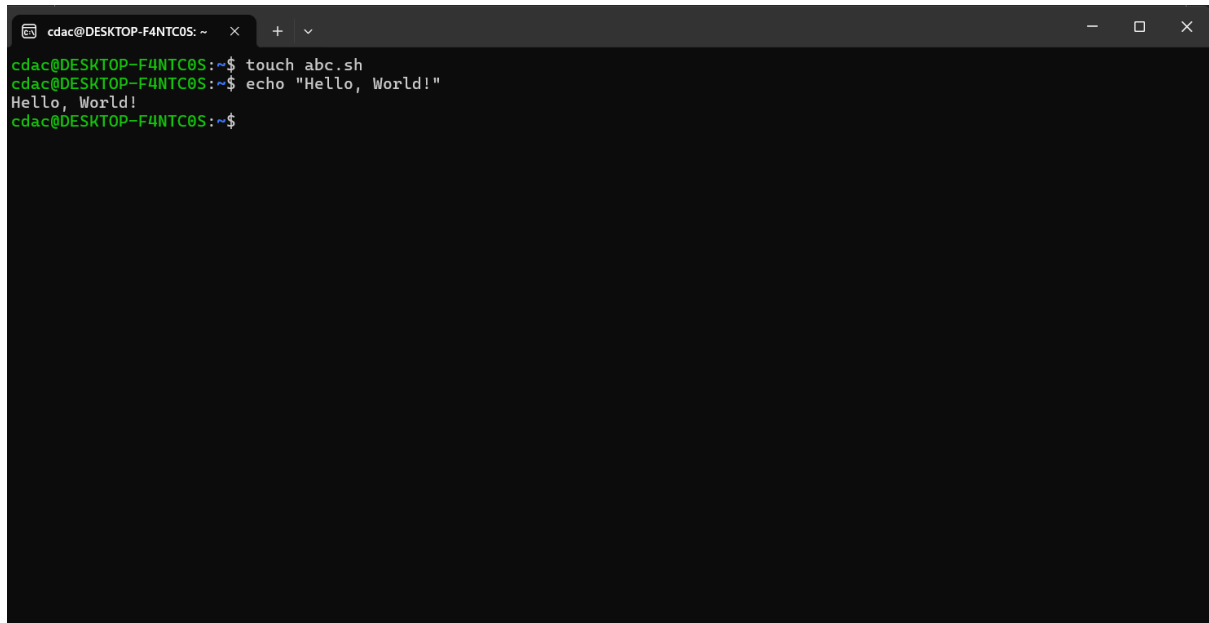
->Incorrect command. The correct command is cat.

5. rn is used to rename files.

->Incorrect command. The correct command to rename a file is mv oldname newname.

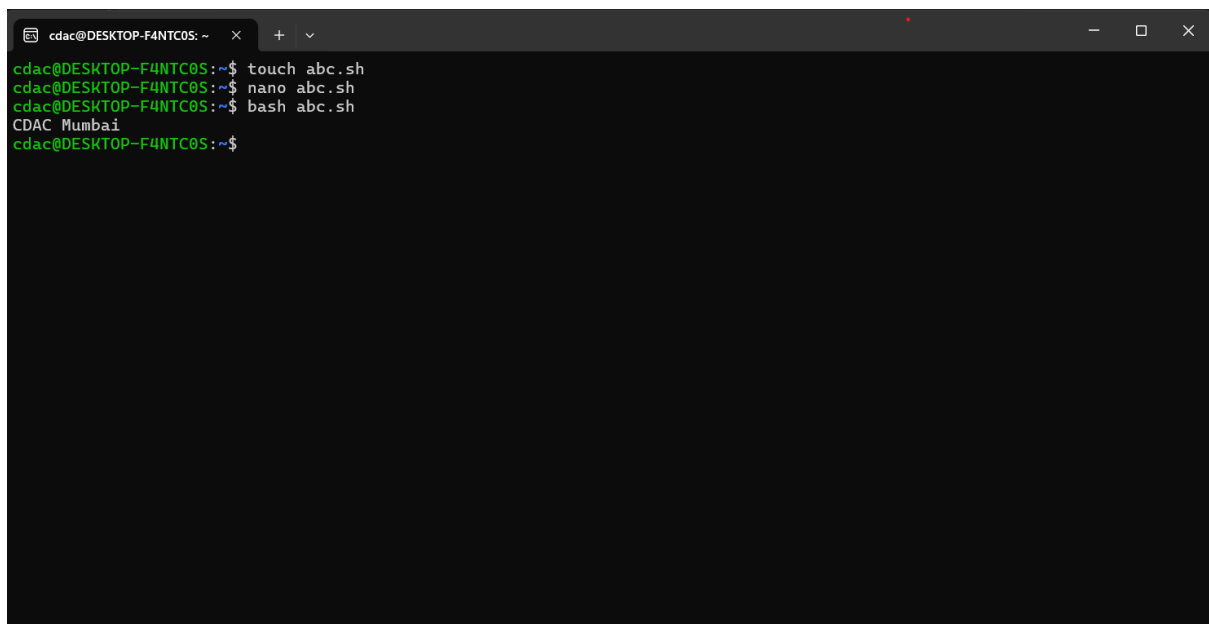
## Part C

Question 1: Write a shell script that prints "Hello, World!" to the terminal.



```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch abc.sh  
cdac@DESKTOP-F4NTC0S:~$ echo "Hello, World!"  
Hello, World!  
cdac@DESKTOP-F4NTC0S:~$
```

Question 2: Declare a variable named "name" and assign the value "CDAC Mumbai" to it. Print the value of the variable.



```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch abc.sh  
cdac@DESKTOP-F4NTC0S:~$ nano abc.sh  
cdac@DESKTOP-F4NTC0S:~$ bash abc.sh  
CDAC Mumbai  
cdac@DESKTOP-F4NTC0S:~$
```

Question 3: Write a shell script that takes a number as input from the user and prints it.

```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch num.sh  
cdac@DESKTOP-F4NTC0S:~$ nano num.sh  
cdac@DESKTOP-F4NTC0S:~$ bash num.sh  
Enter a number: 16  
You entered: 16  
cdac@DESKTOP-F4NTC0S:~$
```

Question 4: Write a shell script that performs addition of two numbers (e.g., 5 and 3) and prints the result.

```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch sum.sh  
cdac@DESKTOP-F4NTC0S:~$ nano sum.sh  
cdac@DESKTOP-F4NTC0S:~$ bash sum.sh  
Sum: 8  
cdac@DESKTOP-F4NTC0S:~$
```

Question 5: Write a shell script that takes a number as input and prints "Even" if it is even, otherwise prints "Odd".

```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch evenodd.sh  
cdac@DESKTOP-F4NTC0S:~$ nano evenodd.sh  
cdac@DESKTOP-F4NTC0S:~$ bash evenodd.sh  
Enter a number: 45  
Odd  
cdac@DESKTOP-F4NTC0S:~$ bash evenodd.sh  
Enter a number: 2  
Even  
cdac@DESKTOP-F4NTC0S:~$
```

Question 6: Write a shell script that uses a for loop to print numbers from 1 to 5.

```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch forloop.sh  
cdac@DESKTOP-F4NTC0S:~$ nano forloop.sh  
cdac@DESKTOP-F4NTC0S:~$ bash forloop.sh  
1  
2  
3  
4  
5  
cdac@DESKTOP-F4NTC0S:~$
```

Question 7: Write a shell script that uses a while loop to print numbers from 1 to 5.

```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch whileloop.sh  
cdac@DESKTOP-F4NTC0S:~$ nano whileloop.sh  
cdac@DESKTOP-F4NTC0S:~$ bash whileloop.sh  
1  
2  
3  
4  
5  
cdac@DESKTOP-F4NTC0S:~$
```

Question 8: Write a shell script that checks if a file named "file.txt" exists in the current directory. If it does, print "File exists", otherwise, print "File does not exist".

```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch file.sh  
cdac@DESKTOP-F4NTC0S:~$ nano file.sh  
cdac@DESKTOP-F4NTC0S:~$ bash file.sh  
File does not exist  
cdac@DESKTOP-F4NTC0S:~$ mkdir file.txt  
cdac@DESKTOP-F4NTC0S:~$ bash file.sh  
File exists  
cdac@DESKTOP-F4NTC0S:~$
```

Question 9: Write a shell script that uses the if statement to check if a number is greater than 10 and prints a message accordingly.

```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch greaternum.sh  
cdac@DESKTOP-F4NTC0S:~$ nano greaternum.sh  
cdac@DESKTOP-F4NTC0S:~$ bash greaternum.sh  
Enter a number: 4  
The number is not greater than 10  
cdac@DESKTOP-F4NTC0S:~$ bash greaternum.sh  
Enter a number: 12  
The number is greater than 10  
cdac@DESKTOP-F4NTC0S:~$
```

Question 10: Write a shell script that uses nested for loops to print a multiplication table for numbers from 1 to 5. The output should be formatted nicely, with each row representing a number and each column representing the multiplication result for that number.

```
cdac@DESKTOP-F4NTC0S: ~  
cdac@DESKTOP-F4NTC0S:~$ touch table.sh  
cdac@DESKTOP-F4NTC0S:~$ nano table.sh  
cdac@DESKTOP-F4NTC0S:~$ bash table.sh  
1 2 3 4 5  
2 4 6 8 10  
3 6 9 12 15  
4 8 12 16 20  
5 10 15 20 25  
cdac@DESKTOP-F4NTC0S:~$
```

Question 11: Write a shell script that uses a while loop to read numbers from the user until the user enters a negative number. For each positive number entered, print its square. Use the break statement to exit the loop when a negative number is entered.



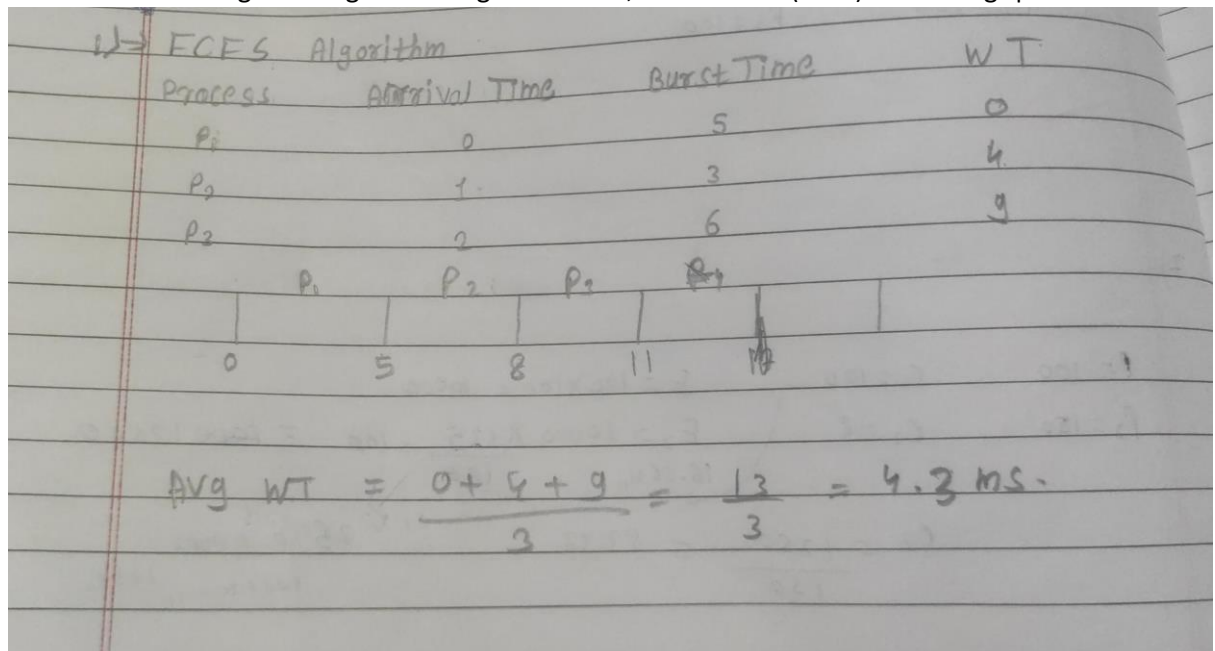
```

cdac@DESKTOP-F4NTC0S: ~$ touch negativenum.sh
cdac@DESKTOP-F4NTC0S: ~$ nano negativenum.sh
cdac@DESKTOP-F4NTC0S: ~$ bash negativenum.sh
Enter a number: 4
Square: 16
Enter a number: 43
Square: 1849
Enter a number: 28
Square: 784
Enter a number: -12
cdac@DESKTOP-F4NTC0S: ~$

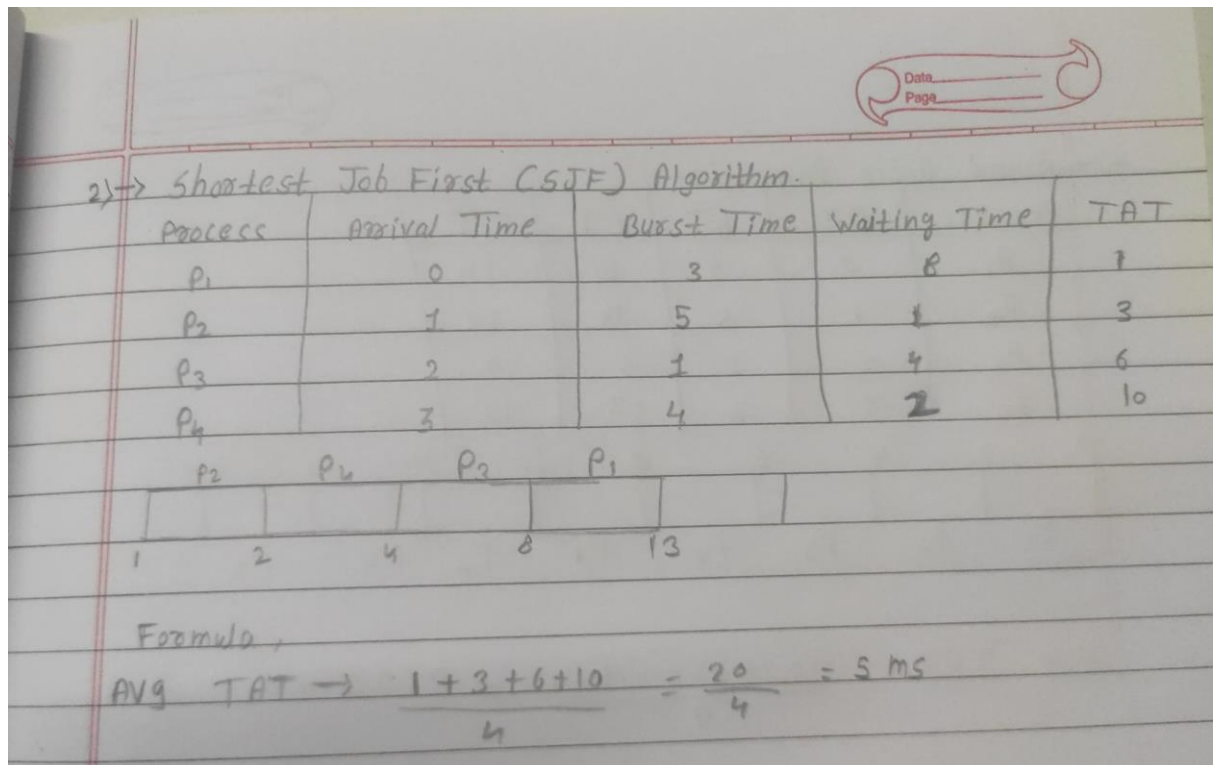
```

### Part E

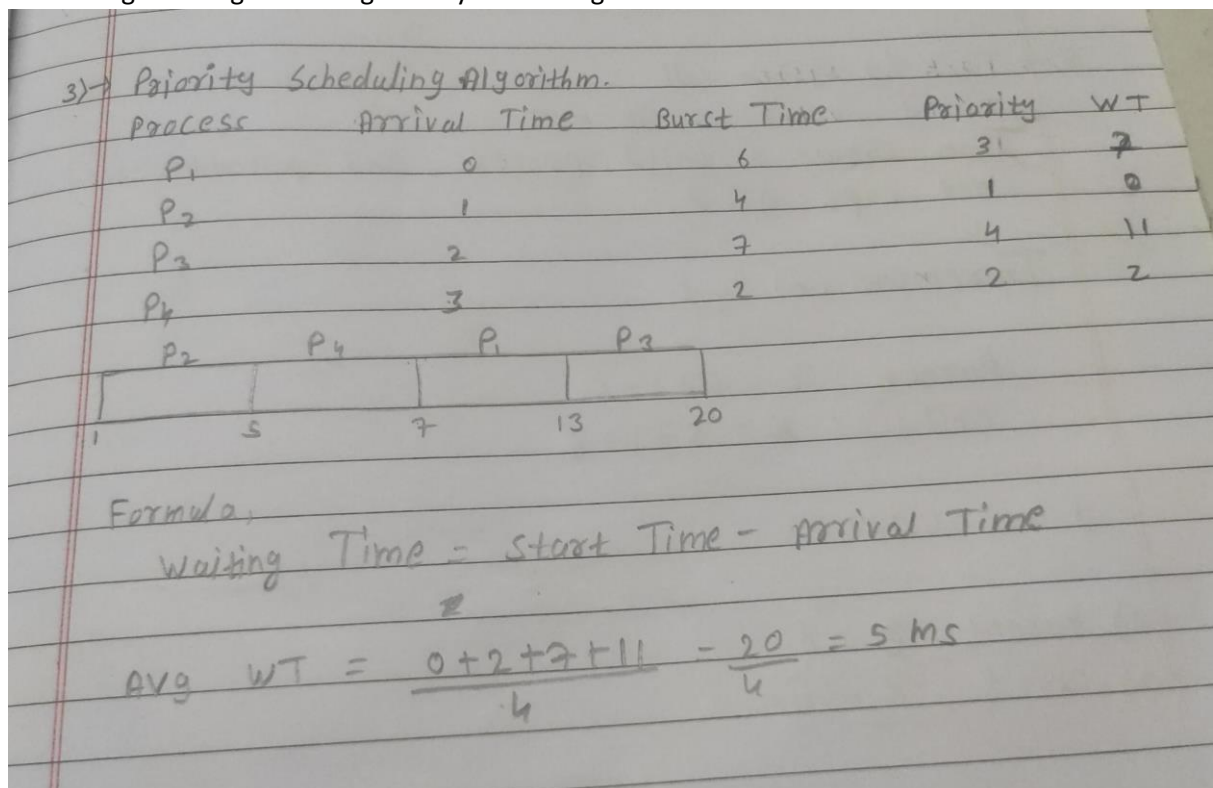
1. Consider the following processes with arrival times and burst times: | Process | Arrival Time | Burst Time | |-----|-----|-----| | P1 | | 6 |  
Calculate the average waiting time using First-Come, First-Served (FCFS) scheduling. |



2. Consider the following processes with arrival times and burst times: | Process | Arrival Time | Burst Time | |-----|-----|-----| | P1 | 3 | P2 | P3 | P4 | 1 | 2 | 3 | 5 | 1 | 4 | | |  
Calculate the average turnaround time using Shortest Job First (SJF) scheduling.



3. Consider the following processes with arrival times, burst times, and priorities (lower number indicates higher priority):
- | Process        | Arrival Time | Burst Time | Priority |
|----------------|--------------|------------|----------|
| P <sub>1</sub> | 0            | 6          | 3        |
| P <sub>2</sub> | 1            | 4          | 1        |
| P <sub>3</sub> | 2            | 7          | 4        |
| P <sub>4</sub> | 3            | 2          | 2        |
- Calculate the average waiting time using Priority Scheduling.



4. Consider the following processes with arrival times and burst times, and the time quantum for Round Robin scheduling is 2 units:
- | Process        | Arrival Time | Burst Time |
|----------------|--------------|------------|
| P <sub>1</sub> | 0            | 6          |
| P <sub>2</sub> | 1            | 4          |
| P <sub>3</sub> | 2            | 7          |
| P <sub>4</sub> | 3            | 2          |

----- | P1 | 0 | 4 | | P2 | 1 | 5 | | P3 | 2 | 2 | | P4 | 3 | 3 | Calculate the average turnaround time using Round Robin scheduling.

4) → Round Robin Algorithm

Process	AT	BT	CT	TT
P <sub>1</sub>	0	4	10	10
P <sub>2</sub>	1	5	14	13
P <sub>3</sub>	2	2	6	4
P <sub>4</sub>	3	3	13	10

Time	0	2	4	6	8	10	12	13	14
Process	P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>	P <sub>4</sub>	P <sub>1</sub>	P <sub>2</sub>	P <sub>4</sub>	P <sub>2</sub>	

$$\text{Avg. TAT} = \frac{10 + 13 + 4 + 10}{4} = 9.25 \text{ ms}$$

5. Consider a program that uses the fork() system call to create a child process. Initially, the parent process has a variable x with a value of 5. After forking, both the parent and child processes increment the value of x by 1. What will be the final values of x in the parent and child processes after the fork() call?

5) → Fork () system call

Initial value is  $x = 5$

Then create a child process and parent, child get copy of 'x'.

Increment (x) by 1

Parent :  $x = 5 + 1 = 6$

Child :  $x = 5 + 1 = 6$

Final values;

- 1) Parent  $x = 6$
- 2) child  $x = 6$