



arm

TBBR CoT using FCONF

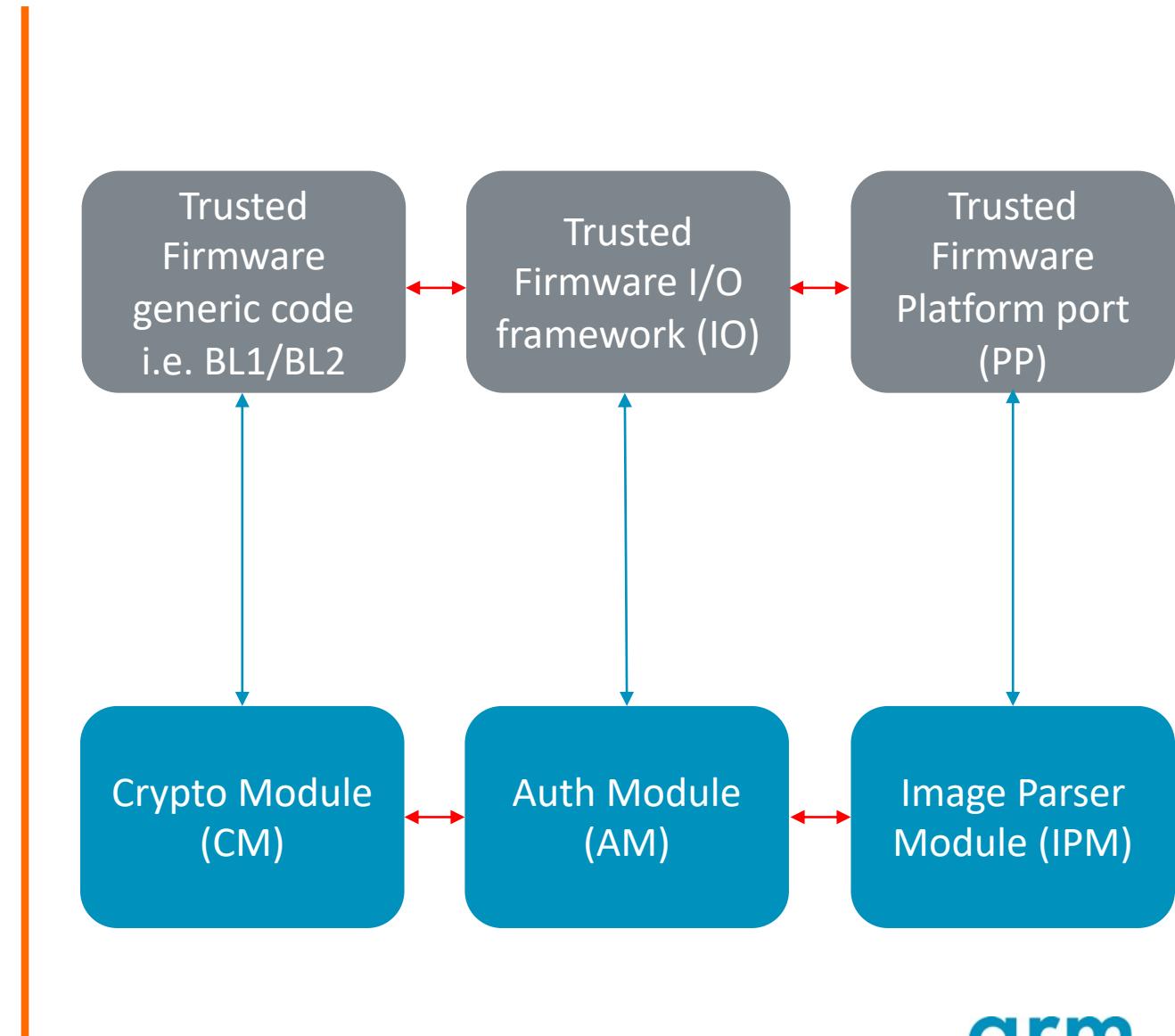
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Agenda

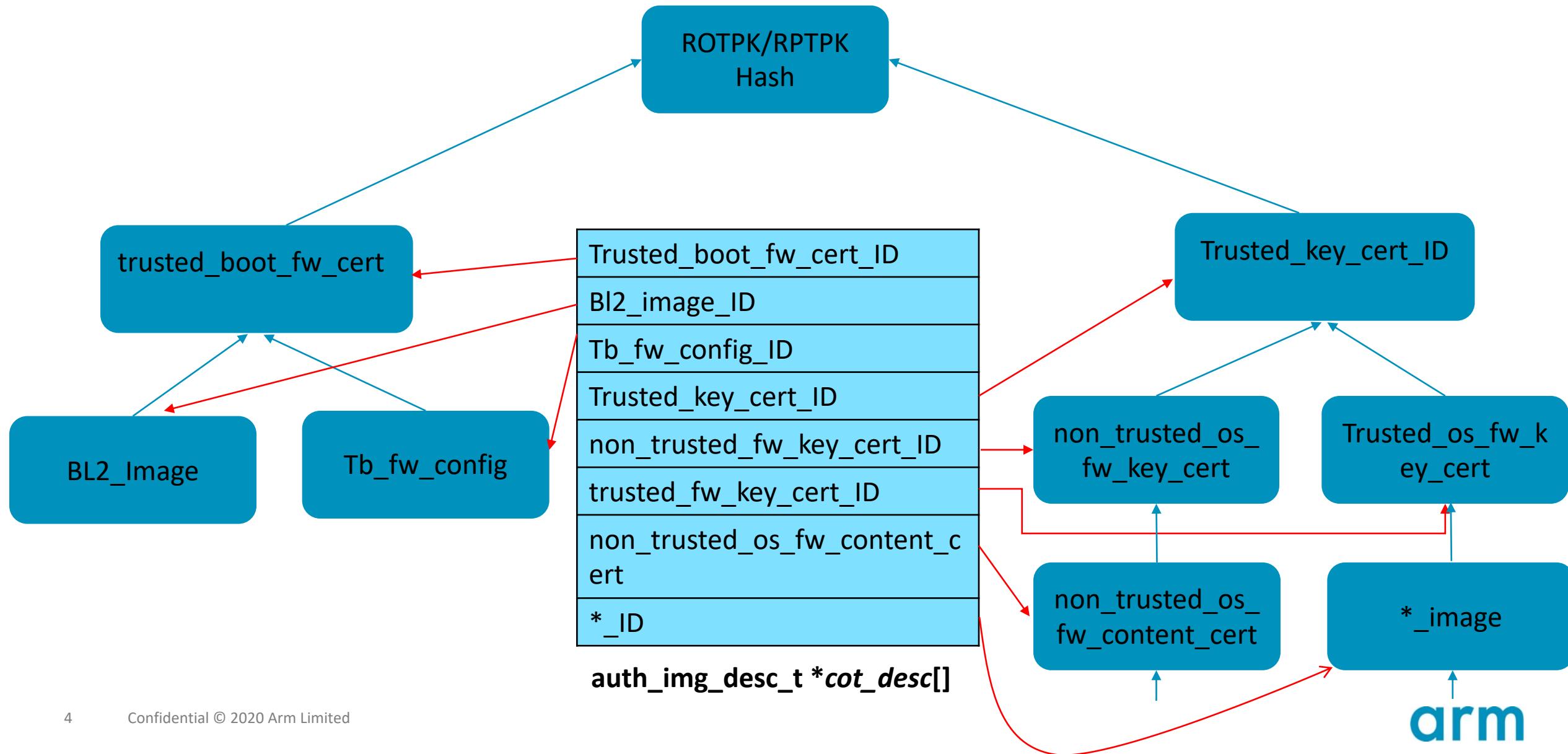
- Basic overview of authentication framework
- Current design of TBBR CoT descriptors
- Use FCONF for CoT descriptors

Authentication Framework

- GEN and I/O
 - load images using I/O framework
 - Authenticate images using AM
- Platform port
 - Specify CoT information for each image
 - Provision to get ROTPK or hash of it
- Modules
 - Verify CoT by using APIs exported by CM, AM and IPM

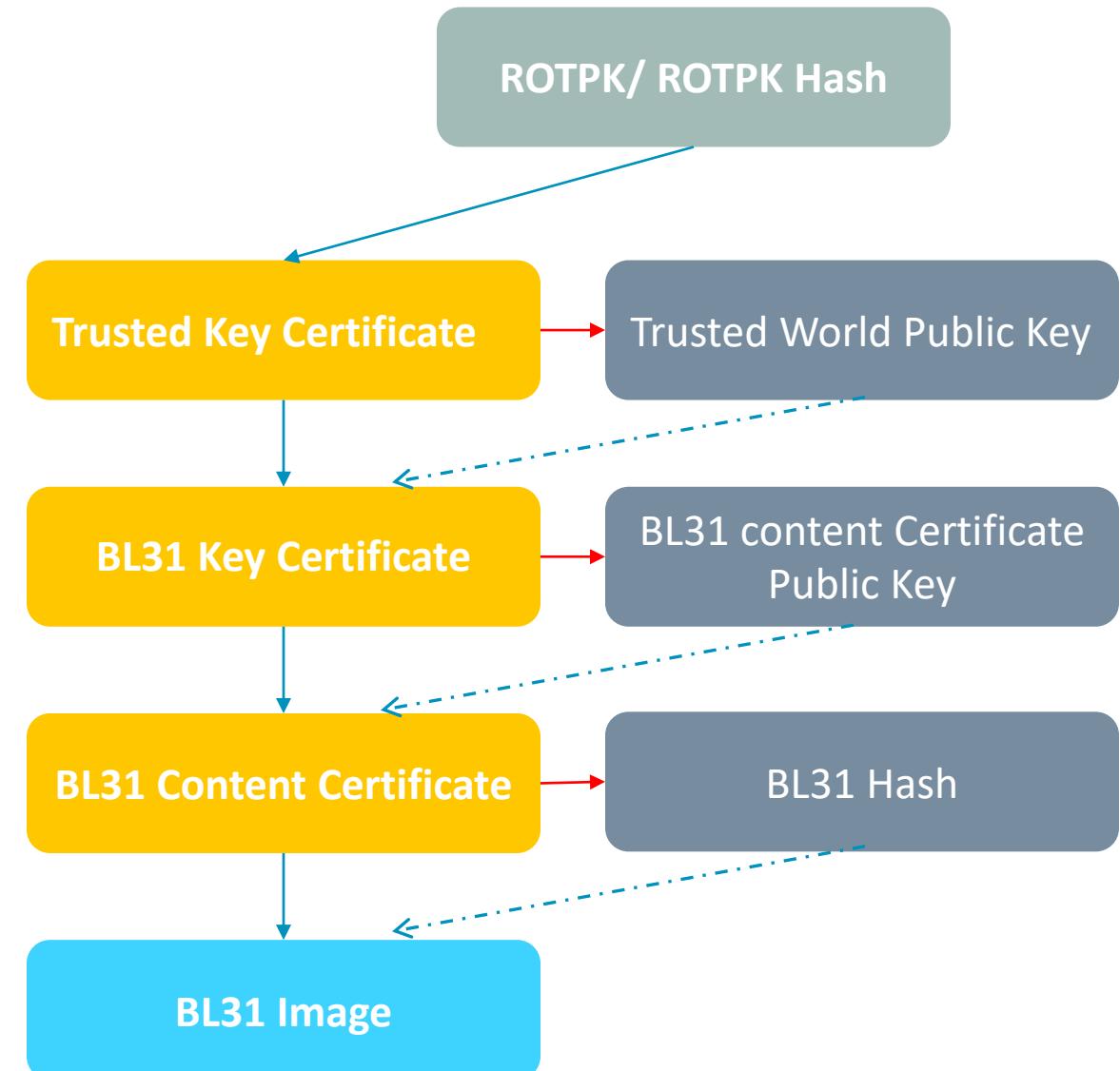


Chain of Trust 1/2



Chain of Trust 2/2

- Authenticate raw image using appropriate certificates
- Example shows how BL31 image gets authenticated using CoT.
- BL31 has to go through all necessary certificate authentication before getting authenticated.



Current Implementation of CoT Descriptor

Certificate Image Descriptor

```
/* trusted_boot_fw_cert */
const auth_img_desc_t trusted_boot_fw_cert = {
    .img_id = TRUSTED_BOOT_FW_CERT_ID,
    .img_type = IMG_CERT,
    .parent = NULL,
    .img_auth_methods = (const auth_method_desc_t[AUTH_METHOD_NUM]) {
        [0] = {
            .type = AUTH_METHOD_SIG,
            .param.sig = {
                .pk = &subject_pk,
                .sig = &sig,
                .alg = &sig_alg,
                .data = &raw_data
            }
        },
        [1] = {
            .type = AUTH_METHOD_NV_CTR,
            .param.nv_ctr = {
                .cert_nv_ctr = &trusted_nv_ctr,
                .plat_nv_ctr = &trusted_nv_ctr
            }
        }
    },
    .authenticated_data = (const auth_param_desc_t[COT_MAX_VERIFIED_PARAMS]) {
        [0] = {
            .type_desc = &tb_fw_hash,
            .data = {
                .ptr = (void *)tb_fw_hash_buf,
                .len = (unsigned int)HASH_DER_LEN
            }
        },
        [1] = {
            .type_desc = &tb_fw_config_hash,
            .data = {
                .ptr = (void *)tb_fw_config_hash_buf,
                .len = (unsigned int)HASH_DER_LEN
            }
        },
        [2] = {
            .type_desc = &hw_config_hash,
            .data = {
                .ptr = (void *)hw_config_hash_buf,
                .len = (unsigned int)HASH_DER_LEN
            }
        }
    }
}
```

Raw Image Descriptor

```
/* HW Config */
const auth_img_desc_t hw_config = {
    .img_id = HW_CONFIG_ID,
    .img_type = IMG_RAW,
    .parent = &trusted_boot_fw_cert,
    .img_auth_methods = (const auth_method_desc_t[AUTH_METHOD_NUM]) {
        [0] = {
            .type = AUTH_METHOD_HASH,
            .param.hash = {
                .data = &raw_data,
                .hash = &hw_config_hash
            }
        }
    }
};
```

Authentication Parameter

```
auth_param_type_desc_t hw_config_hash = AUTH_PARAM_TYPE_DESC(
    AUTH_PARAM_HASH, HW_CONFIG_HASH_OID);
```

CoT for BL31 Image 1/2

```
static const auth_img_desc_t soc_fw_content_cert = {
    .img_id = SOC_FW_CONTENT_CERT_ID,
    .img_type = IMG_CERT,
    .parent = &soc_fw_key_cert,
    .img_auth_methods = (const auth_method_desc_t[AUTH_METHOD_NUM]) {
        [0] = {
            .type = AUTH_METHOD_SIG,
            .param.sig = {
                .pk = &soc_fw_content_pk,
                .sig = &sig,
                .alg = &sig_alg,
                .data = &raw_data
            }
        },
        [1] = {
            .type = AUTH_METHOD_NV_CTR,
            .param.nv_ctr = {
                .cert_nv_ctr = &trusted_nv_ctr,
                .plat_nv_ctr = &trusted_nv_ctr
            }
        }
    },
    .authenticated_data = (const auth_param_desc_t[COT_MAX_VERIFIED_PARAMS]) {
        [0] = {
            .type_desc = &soc_fw_hash,
            .data = {
                .ptr = (void *)soc_fw_hash_buf,
                .len = (unsigned int)HASH_DER_LEN
            }
        },
        [1] = {
            .type_desc = &soc_fw_config_hash,
            .data = {
                .ptr = (void *)soc_fw_config_hash_buf,
                .len = (unsigned int)HASH_DER_LEN
            }
        }
    }
};
```

```
static const auth_img_desc_t bl31_image = {
    .img_id = BL31_IMAGE_ID,
    .img_type = IMG_RAW,
    .parent = &soc_fw_content_cert,
    .img_auth_methods = (const auth_method_desc_t[AUTH_METHOD_NUM]) {
        [0] = {
            .type = AUTH_METHOD_HASH,
            .param.hash = {
                .data = &raw_data,
                .hash = &soc_fw_hash
            }
        }
    }
};
```

CoT for BL31 Image 2/2

```
static const auth_img_desc_t trusted_key_cert = {
    .img_id = TRUSTED_KEY_CERT_ID,
    .img_type = IMG_CERT,
    .parent = NULL,
    .img_auth_methods = (const auth_method_desc_t[AUTH_METHOD_NUM]) {
        [0] = {
            .type = AUTH_METHOD_SIG,
            .param.sig = {
                .pk = &subject_pk,
                .sig = &sig,
                .alg = &sig_alg,
                .data = &raw_data
            }
        },
        [1] = {
            .type = AUTH_METHOD_NV_CTR,
            .param.nv_ctr = {
                .cert_nv_ctr = &trusted_nv_ctr,
                .plat_nv_ctr = &trusted_nv_ctr
            }
        }
    },
    .authenticated_data = (const auth_param_desc_t[COT_MAX_VERIFIED_PARAMS]) {
        [0] = {
            .type_desc = &trusted_world_pk,
            .data = {
                .ptr = (void *)trusted_world_pk_buf,
                .len = (unsigned int)PK_DER_LEN
            }
        },
        [1] = {
            .type_desc = &non_trusted_world_pk,
            .data = {
                .ptr = (void *)non_trusted_world_pk_buf,
                .len = (unsigned int)PK_DER_LEN
            }
        }
    }
};
```

```
static const auth_img_desc_t soc_fw_key_cert = {
    .img_id = SOC_FW_KEY_CERT_ID,
    .img_type = IMG_CERT,
    .parent = &trusted_key_cert,
    .img_auth_methods = (const auth_method_desc_t[AUTH_METHOD_NUM]) {
        [0] = {
            .type = AUTH_METHOD_SIG,
            .param.sig = {
                .pk = &trusted_world_pk,
                .sig = &sig,
                .alg = &sig_alg,
                .data = &raw_data
            }
        },
        [1] = {
            .type = AUTH_METHOD_NV_CTR,
            .param.nv_ctr = {
                .cert_nv_ctr = &trusted_nv_ctr,
                .plat_nv_ctr = &trusted_nv_ctr
            }
        }
    },
    .authenticated_data = (const auth_param_desc_t[COT_MAX_VERIFIED_PARAMS]) {
        [0] = {
            .type_desc = &soc_fw_content_pk,
            .data = {
                .ptr = (void *)content_pk_buf,
                .len = (unsigned int)PK_DER_LEN
            }
        }
    }
};
```

Image descriptor

Each image is represented using descriptor. Descriptor mainly consist of below data

- img_id:
 - Image Id of either certificate or raw-image
- parent:
 - Parent image of this descriptor
- img_type:
 - Either Raw image or Cert image
- img_auth_methods:
 - Currently supported 3 auth methods
 - HASH
 - SIG
 - NV Counter (Antiroll-back)
- authenticated_data:
 - Used to store public key and hash data after authentication.

Sample certificate and image descriptor in device tree

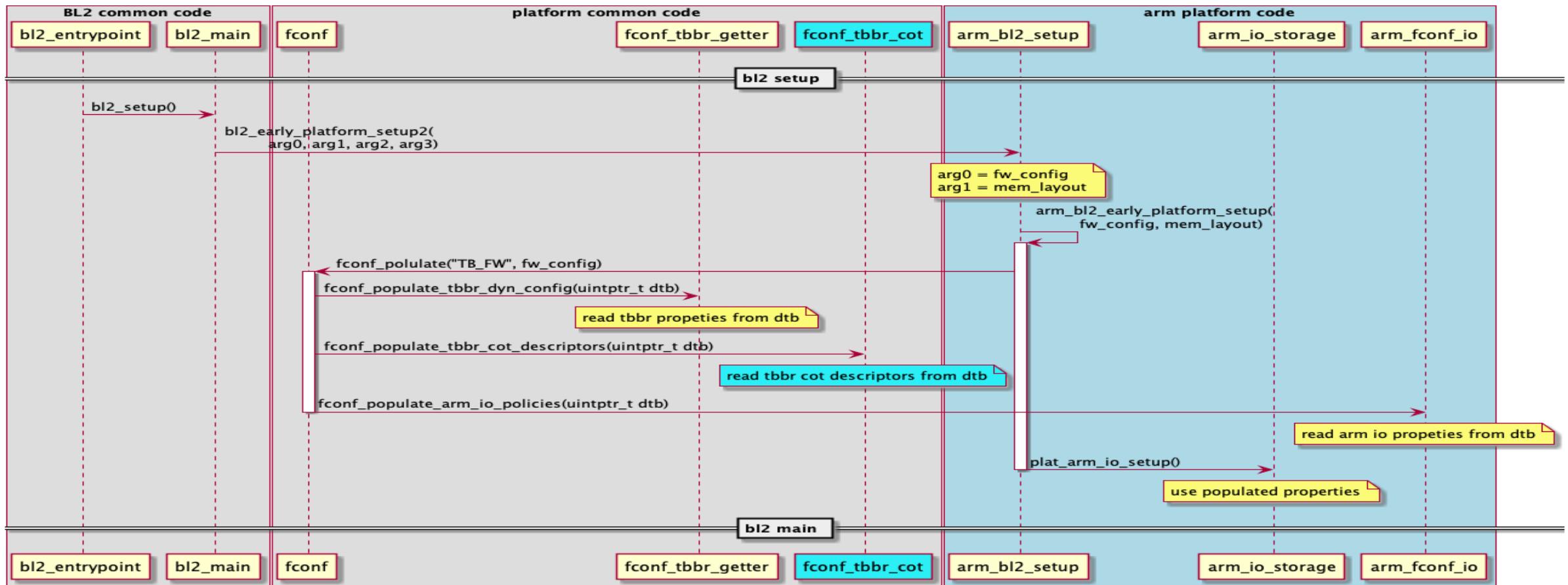
Certificates {

```
    compatible = "arm,tbbr-cert-cot-descriptors"  
    trusted-boot-fw-cert {  
        /* default: false use only  
         * if this is root node */  
        root = <true>;  
        phandle = <TRUSTED_BOOT_FW_CERT_ID>;  
        /* default: NULL use only  
         * if parent is not NULL */  
        parent = <&cert_desc>;  
        /* default: NULL use this auth method  
         * and cookie in parent is not NULL */  
        auth-method = "sign";  
        /* OID to extract key from parent image */  
        auth-cookie = "sig-cookie";  
  
        antirollback-cookie = "trusted-nvcounter";  
    };  
    Next-cert {  
    };
```

raw-Images {

```
    compatible = "arm, tbbr-img-cot-descriptors"  
    hw-config {  
        phandle = <HW_CONFIG_ID>;  
        parent = < TRUSTED_BOOT_FW_CERT_ID>;  
        auth-method = "hash";  
        auth-cookie =HW_CONFIG_HASH_OID;  
    };  
    next-image {  
    };
```

Use FCONF for TBBR COT



`FCONF_REGISTER_POPULATOR(TB_FW, tbbr_cot, fconf_populate_tbbr_cot_descriptors);`

Conclusion

- Pros
 - Add descriptors seamlessly with proper CoT.
 - Helps to add descriptors in more readable format
 - Avoids using static initialized buffer and descriptors in the code.
- Cons
 - There may be penalty of memory as need to allocate memory statically for MAX_NUMBER of descriptors in any case.

arm

Thank You

Danke
Merci

謝謝

ありがとう

Gracias

Kiitos

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