Tristen Young

Software Engineer | Back End Developer

EXPERIENCE

Fieldsend Marketing Services, Remote Freelance Software Developer January 2019 - Present

- → Managed site migration for progearrental.com utilizing load-balancing to maintain the 99% uptime requirement
- → Integrated progearrental.com's **SQL** database to sync and sort itself into the company's CRM.
- → Built and managed alpha-stim.com including custom **PHP** and security measures to meet HIPAA compliance from 2019-2021 per client specifications.
- → Contracted by The Eleven Group to make **front end designs** compatible with search engine optimization best-practices in **Angular** for Interstate Batteries increasing.
- → Contracted by The Eleven Group to use web scraping with **Python** and **Selenium** to gather locations and descriptions from Google Business Profiles for Interstate All Battery Center market analysis.

dB Engineering, Mansfield TX *Director of R&D*, *Draftsman* July 2016 - April 2017

- → Oversaw ISO 9001:2008 practices, documentation, and renewal of certification in 2017.
- → Optimized water-jet paths using AutoCAD to improve material pricing for clients and reducing annual cost by 6%.
- → Digitized and automated paper engineering drawings.

PROJECTS

Gymoranda Fitness Application

Software Developer January 2020 - March 2021

→ Collaborated with a team to create a networked **Java** application to manage a theoretical gym scheduling for different tiers of users.

ID Portal Application

Software Developer, Project Manager September 2021 - May 2022

→ Worked as **full-stack** developer and Git master for Rogue Media to create a student identification application for web, IOS, and Android utilizing **React**, **React-native**, and **Firebase**.

EDUCATION

Arizona State University

Bachelor of Science Software Engineering Degree Major GPA 3.02 September 2017 - August 2022 2114-2021 Atwater Ave.
Montreal, Quebec H3H 2P2
Phone: +1(514)834-2501
Email:tristen@trynn.tech
Website:trynn.tech
GitHub:Trynn2501

LANGUAGES, CONCEPTS, & ENVIRONMENTS

- → C
- → C++
- → Assembly
- → Visual Basic
- → Javascript/ Typescript
- → XML/HTML
- → CSS
- → JSX
- → Ajax
- → REST-level-2
- → Docker
- → GraphQL
- → Bash
- → Francais
- → Visual Studio
- → Emacs
- → Vim
- → Eclipse
- → Linux

HOBBIES

- → Building collaborative webapplications with small teams
- → Maintaining a Minecraft server with mods
- → History
- → Podcasting
- → Linux enthusiast