Jesús Daniel Díaz Pérez

Software Developer · IT Support · Educator · Content Creator

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Professional Summary

Versatile professional with experience in software development, IT support, education, customer service, and digital content creation.

Expert in programming (C++, C#, Python), game development with Unity3D, technical support, and social media design.

Experience

Dazlab, Game Developer
- Tools: Unity3D, C#, Git
- Development of modular systems and gameplay mechanics.
- Writing technical documentation (GDD).

Remote
Dec 2024 – June 2025
7 months

Universidad de Los Andes (ULA), Academic Teaching Assistant – Programming I & II
- Delivering theoretical and practical programming lectures.

Mérida, Venezuela
Jan 2025 – present
1 year

Freelance, IT Support Specialist
- Hardware/software troubleshooting and LAN/Wi-Fi network configuration.

Mérida, Venezuela
Jan 2018 – present
8 years

Freelance, Digital Content Creator
- Tools: Photoshop, Illustrator, CapCut
- Production of visual material and videos for social media.
- Portfolio: https://www.behance.net/gallery/183360679/Social-Media-Fitness

Remote
Dec 2022 – present
3 years 1 month

Education

BS   **Universidad de Los Andes**, Systems Engineering

Mérida, Venezuela
June 2024 – present

AS   **UPTM Núcleo Bailadores**, Informatics Engineering (PNF)

Mérida, Venezuela
Jan 2018 – Jan 2021

Skills

Programming Languages: C, C++, C#, Python, Lua

Tools: Unity3D, SFML, Love2D, PyGame, Git, GitHub, JSON, Excel, Photoshop, CapCut

Soft Skills: Communication, empathy, adaptability, teamwork