

input_sp: InputLayer	input:	[(None, 96, 96)]
	output:	[(None, 96, 96)]



insert_channel_axis: InsertChannelAxis_	input:	(None, 96, 96)
	output:	(None, 96, 96, 1)



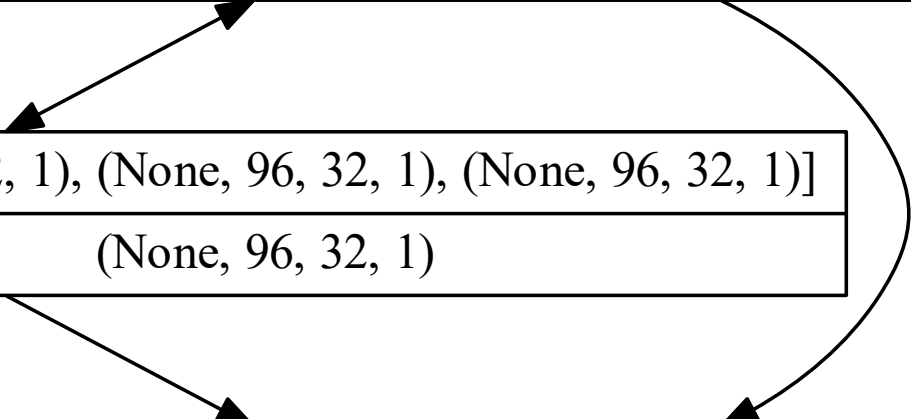
split: Split_	input:	(None, 96, 96, 1)
	output:	[(None, 96, 32, 1), (None, 96, 32, 1), (None, 96, 32, 1)]



denoise3b: Functional	input:	[(None, 96, 32, 1), (None, 96, 32, 1), (None, 96, 32, 1)]
	output:	[(None, 96, 32, 1), (None, 96, 32, 1), (None, 96, 32, 1), (None, 96, 32, 1), (None, 96, 32, 1), (None, 96, 32, 1)]



continuity: MaskContinuity_	input:	[(None, 96, 32, 1), (None, 96, 32, 1), (None, 96, 32, 1)]
	output:	(None, 96, 32, 1)



identity: MaskIdentity_	input:	[(None, 96, 32, 1), (None, 96, 32, 1)]
	output:	(None, 96, 32, 1)

input_rs: InputLayer	input:	[(None,)]
	output:	[(None,)]

classifier3b: Functional	input:	[(None, 96, 32, 1), (None, 96, 32, 1), (None, 96, 32, 1), (None,)]
	output:	[(None,), (None,), (None,)]



any_of_3: AnyOf3_	input:	[(None,), (None,), (None,)]
	output:	(None,)