

Week 12-2

# Recommender System II



## Big Data

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Matrix-factorization based recommendation

# Model-Based Recommendation



## Big Data

# Formal description

- Latent Model

	Avatar	The Matrix	Up
Alice	?	4	2
Bob	3	2	?
Charlie	5	?	3

Original matrix  $R$

$$\approx \begin{array}{|c|} \hline \text{User factor} \\ \text{matrix } P^T \\ \hline \end{array} \times \begin{array}{|c|} \hline \text{Item factor} \\ \text{matrix } Q \\ \hline \end{array}$$

- $r_{ij} \approx \hat{r}_{ij} = [P^T Q]_{ij}$
- Goal: Find  $P$  and  $Q$  which minimize the error (RMSE)
  - $\underset{P, Q}{\operatorname{argmin}} RMSE(R, P^T Q)$

# Transform to an optimization problem

- RMSE

- $\sqrt{\frac{1}{|R|} \sum_{(i,j) \in R} (r_{ij} - \widehat{r}_{ij})^2}$

- Minimizing RMSE is equal to minimizing unnormalized MSE

- $\sqrt{\frac{1}{|R|} \sum_{(i,j) \in R} (r_{ij} - \widehat{r}_{ij})^2} \Rightarrow \sum_{(i,j) \in R} (r_{ij} - [P^T Q]_{ij})^2$

- The final objective function

- $\operatorname{argmin}_{P,Q} \sum_{(i,j) \in R} (r_{ij} - [P^T Q]_{ij})^2$

- $\operatorname{argmin}_{P,Q} \|R - P^T Q\|_2^2$

## An illustrating example for relationship between 2-norm and trace

- 2-norm

- $\left\| \begin{bmatrix} x_1 & x_2 \\ x_3 & x_4 \end{bmatrix} \right\|^2 = x_1^2 + x_2^2 + x_3^2 + x_4^2$

- Trace

- $Tr \left( \begin{bmatrix} x_1 & x_2 \\ x_3 & x_4 \end{bmatrix} \begin{bmatrix} x_1 & x_2 \\ x_3 & x_4 \end{bmatrix}^T \right) = Tr \left( \begin{bmatrix} x_1^2 + x_2^2 & x_1x_3 + x_2x_4 \\ x_3x_1 + x_4x_2 & x_3^2 + x_4^2 \end{bmatrix} \right) = x_1^2 + x_2^2 + x_3^2 + x_4^2$

# Transform to an optimization problem

- RMSE

- $\sqrt{\frac{1}{|R|} \sum_{(i,j) \in R} (r_{ij} - \widehat{r}_{ij})^2}$

- Minimizing RMSE is equal to minimizing unnormalized MSE

- $\sqrt{\frac{1}{|R|} \sum_{(i,j) \in R} (r_{ij} - \widehat{r}_{ij})^2} \Rightarrow \sum_{(i,j) \in R} (r_{ij} - [P^T Q]_{ij})^2$

- The final objective function

- $\operatorname{argmin}_{P,Q} \sum_{(i,j) \in R} (r_{ij} - [P^T Q]_{ij})^2$

- $\operatorname{argmin}_{P,Q} \|R - P^T Q\|_2^2 = \operatorname{argmin}_{P,Q} \operatorname{Tr} \left( (R - P^T \cdot Q) \cdot (R - P^T \cdot Q)^T \right)$

# Gradient Descent (GD)

- First-order optimization algorithm, which takes steps proportional to the negative of the gradient of the function at the current point

- $x_{n+1} = x_n - \eta \nabla f(x_n)$

- $\eta$ : step size

- $f$ : objective function

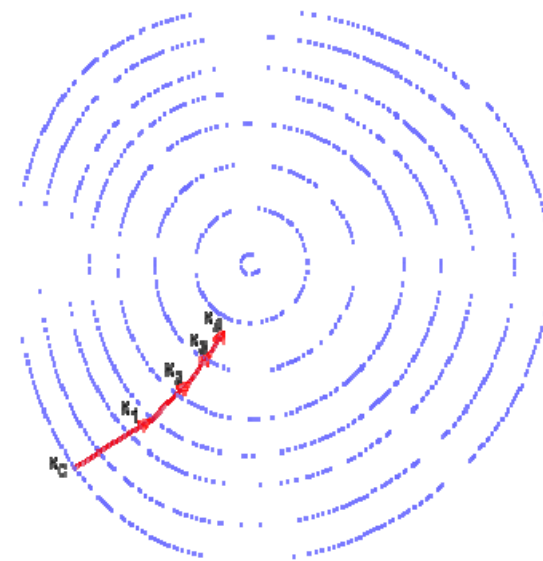


Figure. Illustration of gradient descent

# GD for MF (1)

- Objective function for MF

- $\|R - P^T \cdot Q\|_2^2 = \text{Tr}\left((R - P^T \cdot Q) \cdot (R - P^T \cdot Q)^T\right)$

- Derivative rule

- $\frac{\partial}{\partial \mathbf{X}} \text{Tr}[(C + AXB)(C + AXB)^T] = 2A^T(C + AXB)B^T$

- Gradient for the objective function

- $\frac{\partial f(P,Q)}{\partial \mathbf{P}} = -2(R - \mathbf{P}^T \cdot Q)Q^T$

- $\frac{\partial f(P,Q)}{\partial \mathbf{Q}} = -2P(R - P^T \cdot \mathbf{Q})$



# GD for MF (2)

- Updating rule for gradient descent

- $x_{n+1} = x_n - \eta \nabla F(x_n)$

- Gradient for the objective function

- $\frac{\partial f(P,Q)}{\partial P} = -2(R - P^T \cdot Q)Q^T$

- $\frac{\partial f(P,Q)}{\partial Q} = -2P(R - P^T \cdot Q)$

- Updating rule

- $E = R - P^T \cdot Q$

- $P^T = P^T - \eta \frac{\partial f(P,Q)}{\partial P} = P^T + \eta' E Q^T$

- $Q = Q - \eta \frac{\partial f(P,Q)}{\partial Q} = Q + \eta' P E$

Dimensionality check

$$R = m \times n$$

$$P = k \times m$$

$$Q = k \times n$$

$$P^T = m \times k$$

$$Q^T = n \times k$$

$$R - P^T \cdot Q = m \times n$$

$$(R - P^T \cdot Q)Q^T = m \times k$$

$$P^T(R - P^T \cdot Q) = k \times n$$

# Stochastic Gradient Descent (SGD)

- Computing the standard GD is **expensive**
- SGD is a **lightweight** algorithm which repeats following procedure
  1. *Randomly* pick a data instance
  2. Calculate a gradient associated with the instance
  3. Update the solution by the gradient of the instance

# SGD for MF

- SGD gradually updates factor matrices by repeating following two steps
  1. Randomly pick a rating data
  2. Update corresponding vectors in factor matrices

$$\begin{array}{l} \text{Alice} \\ \text{Bob} \\ \text{Charlie} \end{array} \begin{pmatrix} \text{Avatar} & \text{The Matrix} & \text{Up} \\ ? & 4 & 2 \\ 3 & 2 & ? \\ 5 & ? & 3 \end{pmatrix} \approx \begin{array}{c} \text{User factor matrix } P^T \\ \begin{array}{|c|c|} \hline \text{orange} & \text{orange} \\ \hline \text{green} & \text{green} \\ \hline \end{array} \end{array} \times \begin{array}{c} \text{Item factor matrix } Q \\ \begin{array}{|c|c|c|} \hline \text{red} & \text{green} & \text{orange} \\ \hline \end{array} \end{array}$$

Rating matrix R      User factor matrix  $P^T$

## SGD for MF (2)

- objective function with the regularizers

$$\min_{P,Q} \sum_{(i,j) \in R} \frac{\{(r_{ij} - \mathbf{p}_i^T \cdot \mathbf{q}_j)^2 + \lambda_P \|\mathbf{p}_i\|_2^2 + \lambda_Q \|\mathbf{q}_j\|_2^2\}}{f(r_{ij}, \mathbf{p}_i, \mathbf{q}_j)}$$

- Gradient

$$\bullet \frac{\partial f(r_{ij}, \mathbf{p}_i, \mathbf{q}_j)}{\partial \mathbf{p}_i} = -2(r_{ij} - \mathbf{p}_i^T \cdot \mathbf{q}_j) \mathbf{q}_j + 2\lambda_P \mathbf{p}_i$$

$$\bullet \frac{\partial f(r_{ij}, \mathbf{p}_i, \mathbf{q}_j)}{\partial \mathbf{q}_j} = -2(r_{ij} - \mathbf{p}_i^T \cdot \mathbf{q}_j) \mathbf{p}_i + 2\lambda_Q \mathbf{q}_j$$

- Updating rules

$$\begin{aligned} e_{ij} &= r_{ij} - \mathbf{p}_i^T \cdot \mathbf{q}_j \\ \mathbf{p}_i &\leftarrow \mathbf{p}_i + \eta'(e_{ij} \cdot \mathbf{q}_j - \lambda_P \cdot \mathbf{p}_i) \\ \mathbf{q}_j &\leftarrow \mathbf{q}_j + \eta'(e_{ij} \cdot \mathbf{p}_i - \lambda_Q \cdot \mathbf{q}_j) \end{aligned}$$

# Another Approaches



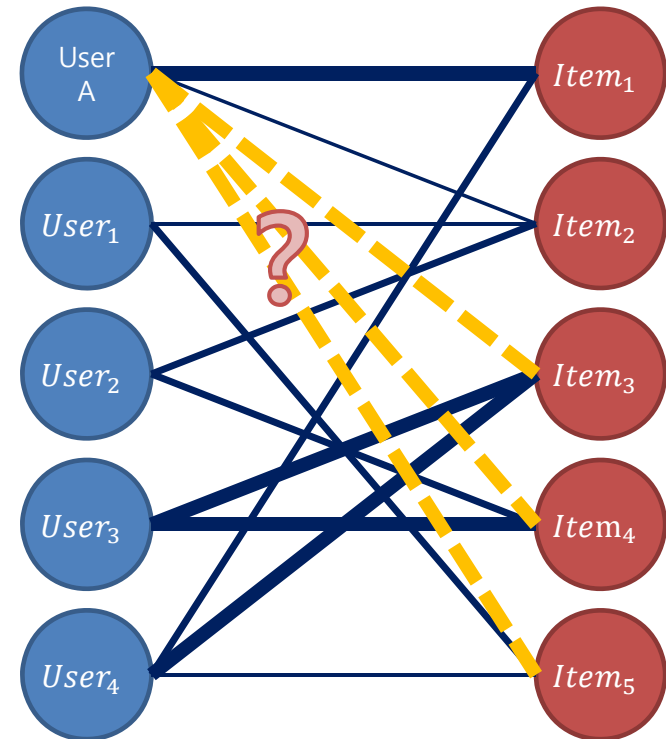
## Big Data

# Recommendation via random walk

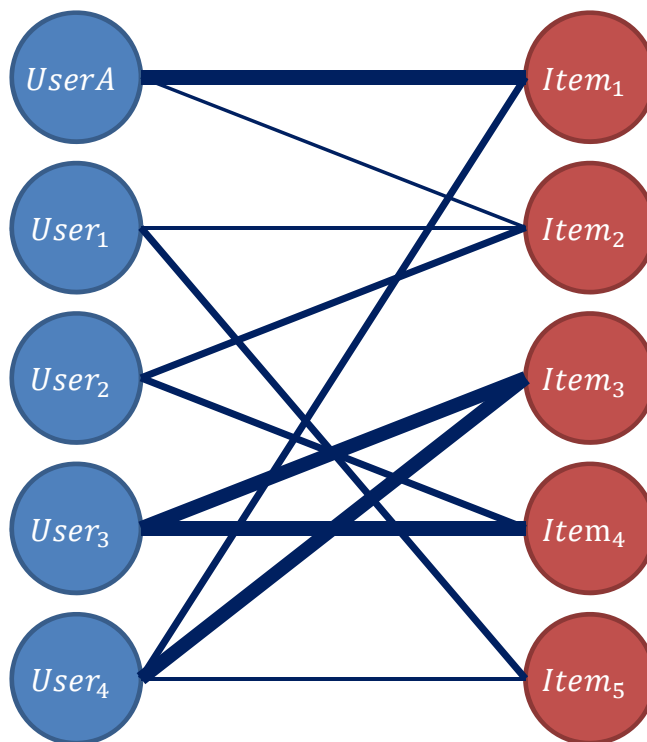
- Model users and items are a bipartite graph
  - Or a correlation graph on items [Gori07]
- Approximate similarity between users and items via random walk on the bipartite graph
- This technique is closely related to the concept of PageRank

# Recommendation via random walk

	Item 1	Item 2	Item 3	Item 4	Item 5
UserA	5	1	?	?	?
User 1		1			3
User 2		3		3	
User 3			5	5	
User 4	3		5		1

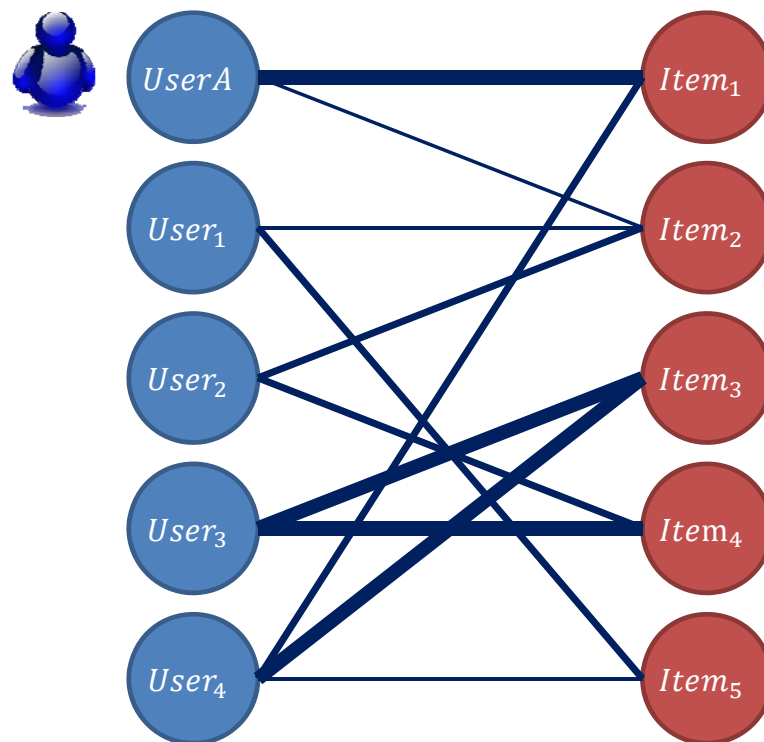


# Example of random walk

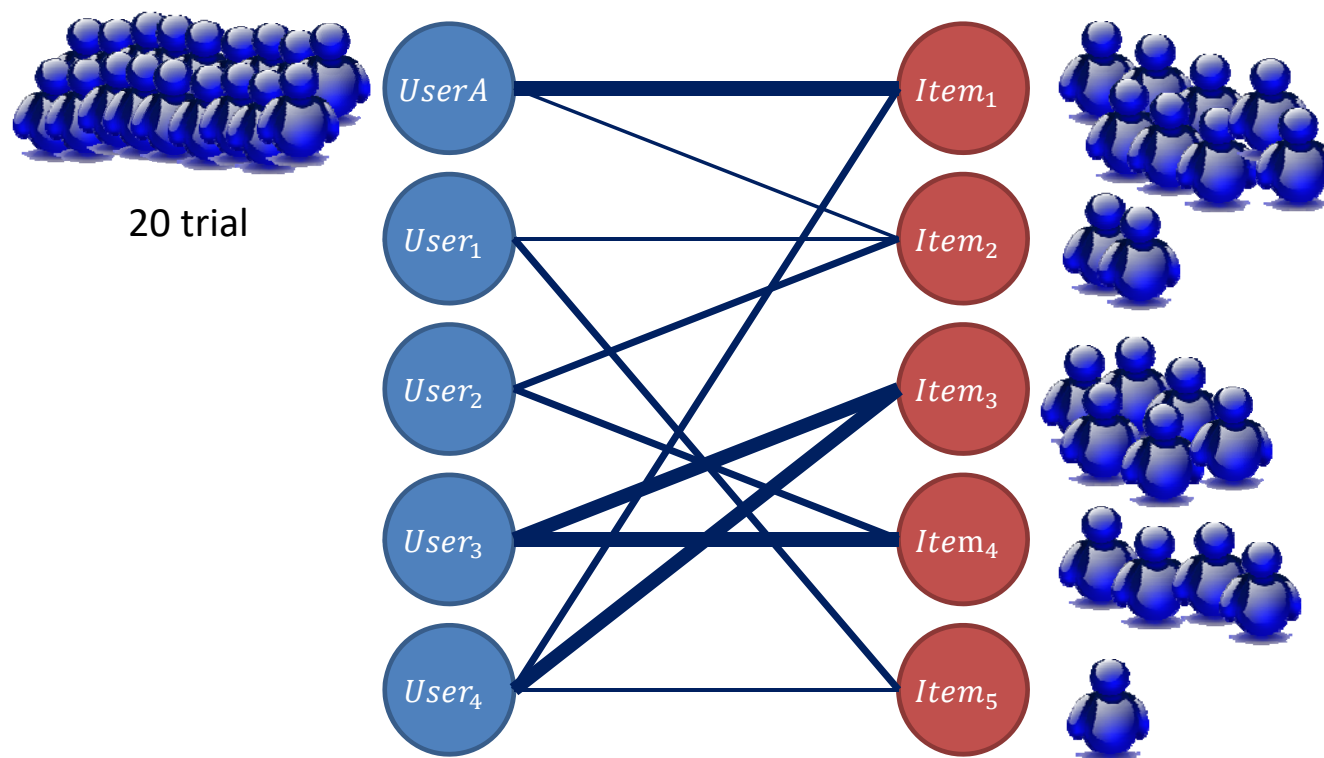




# Example of random walk



# Example of random walk

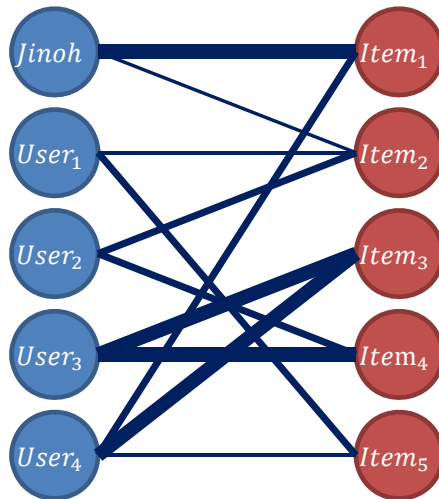


# Recommendation via random walk

- The  $s(u, i_{unseen})$  can be proportionally obtained by the fraction of trials reaching  $i_{unseen}$  via random walk

# Analytic representation of random walk

- A graph can be represented as an adjacency matrix



	<i>Item<sub>1</sub></i>	<i>Item<sub>2</sub></i>	<i>Item<sub>3</sub></i>	<i>Item<sub>4</sub></i>	<i>Item<sub>5</sub></i>
<i>Jinoh</i>	5	1	-	-	-
<i>User<sub>1</sub></i>	-	1	-	-	3
<i>User<sub>2</sub></i>	-	3	-	3	-
<i>User<sub>3</sub></i>	-	-	5	5	-
<i>User<sub>4</sub></i>	3	-	5	-	1

$= A$

# Analytic representation of random walk

- A propagation can be represented as a matrix-vector multiplication

$$\begin{array}{c}
 \begin{array}{ccccc}
 & \text{Item}_1 & \text{Item}_2 & \text{Item}_3 & \text{Item}_4 & \text{Item}_5 \\
 \text{Jinoh} & 5/6 & 1/6 & - & - & - \\
 \text{User}_1 & - & 1/4 & - & - & 3/4 \\
 \text{User}_2 & - & 1/2 & - & 1/2 & - \\
 \text{User}_3 & - & - & 1/2 & 1/2 & - \\
 \text{User}_4 & 3/9 & - & 5/9 & - & 1/9
 \end{array}
 & \times &
 \begin{array}{c}
 \begin{array}{c} \text{\#walk}_0 @ \text{user} \end{array} \\
 \begin{bmatrix} 20 \\ - \\ - \\ - \\ - \end{bmatrix}^T
 \end{array}
 & = &
 \begin{array}{c}
 \begin{array}{c} \text{\#walk}_1 @ \text{item} \end{array} \\
 \begin{bmatrix} - \\ 100/6 \\ 20/6 \\ - \\ - \end{bmatrix}^T
 \end{array}
 \end{array}$$

# Analytic representation of random walk

- A propagation can be represented as a matrix-vector multiplication

$$\begin{array}{c}
 \begin{array}{ccccc}
 & Item_1 & Item_2 & Item_3 & Item_4 & Item_5 \\
 Jinoh & \begin{pmatrix} 5/6 & 1/6 & - & - & - \end{pmatrix} \\
 User_1 & \begin{pmatrix} - & 1/4 & - & - & 3/4 \end{pmatrix} \\
 User_2 & \begin{pmatrix} - & 1/2 & - & 1/2 & - \end{pmatrix} \\
 User_3 & \begin{pmatrix} - & - & 1/2 & 1/2 & - \end{pmatrix} \\
 User_4 & \begin{pmatrix} 3/9 & - & 5/9 & - & 1/9 \end{pmatrix}
 \end{array}
 \end{array}
 \times
 \begin{array}{c}
 \begin{array}{c}
 \#walk_0@user \\
 \begin{pmatrix} - \\ 100/6 \\ 20/6 \\ - \\ - \end{pmatrix}^T
 \end{array}
 \end{array}
 =
 \begin{array}{c}
 \begin{array}{c}
 \#walk_1@item \\
 \begin{pmatrix} 20/6 \\ 20/6 \\ 60/6 \\ 10/6 \\ 10/6 \end{pmatrix}^T
 \end{array}
 \end{array}$$

# Summary

- Traditional problem formulation for recommender system
  - Find a function  $f$  that minimize error between ground truth and predicted rating in terms of RMSE
- Three major methods
  - KNN recommendation
  - Matrix factorization recommendation
    - Latent model
    - Stochastic gradient descents
- Random walk based recommendation