

Data Models



Big Data

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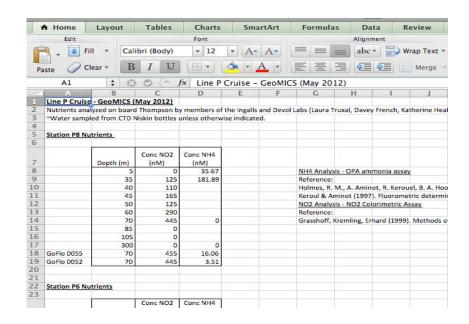
How do we store data?



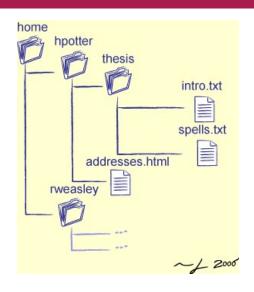




How do we store data?



What is the data model?



ANNOTATIONSUMMARY- C O MBINEDORFANNOTATION16_Phaeo_genome

###query	length	COG hit #1	e-value#1	identity#1	score#1	hit length #1	description #1	
chr_4[480001-580000].287	4500							
chr_4[560001-660000].1	3556							
chr_9[400001-500000].503	4211	COG4547	2.00E-04	19	44.6	620	Cobalamin biosynthesis protein	
chr_9[320001-420000].548	2833	COG5406	2.00E-04	38	43.9	1001	Nucleosome binding factor SPN	
chr_27[320001-404298].20	3991	COG4547	5.00E-05	18	46.2	620	Cobalamin biosynthesis protein	
chr_26[320001-420000].378	3963	COG5099	5.00E-05	17	46.2	777	RNA-binding protein of the Puf	
chr_26[400001-441226].196	2949	COG5099	2.00E-04	17	43.9	777	${\sf RNA-binding} protein of the {\sf Puf}$	
chr_24[160001-260000].65	3542							
chr_5[720001-820000].339	3141	COG5099	4.00E-09	20	59.3	777	${\sf RNA-binding} protein of the {\sf Puf}$	
chr_9[160001-260000].243	3002	COG5077	1.00E-25	26	114	1089	Ubiquitin carboxyl-terminal hyd	
chr_12[720001-820000].86	2895	COG5032	2.00E-09	30	60.5	2105	Phosphatidylinositolkinase and	
chr_12[800001-900000].109	1463	COG5032	1.00E-09	30	60.1	2105	Phosphatidylinositol kinase and	
chr_11[1-100000].70	2886							
chr_11[80001-180000].100	1523							



What is a data model?

Three Components

- 1. Structures
- 2. Constraints
- 3. Operations



Three components of data model

1. Structures

- rows and columns?
- nodes and edges?
- key-value pairs?
- a sequence of bytes?

2. Constraints

- all rows must have the same number of columns
- all values in one column must have the same type
- a child cannot have two parents

3. Operations

- find the value of key x
- find the rows where column "lastname" is "Jordan"
- get the next N bytes



What is a database?

A collection of information organized to afford efficient retrieval



Why would I want a database?

What problem do they solve?

1. Sharing

• Support concurrent access by multiple readers and writers

2. Data Model Enforcement

• Make sure all applications see clean, organized data

3. Scale

• Work with datasets too large to fit in memory

4. Flexibility

• Use the data in new, unanticipated ways

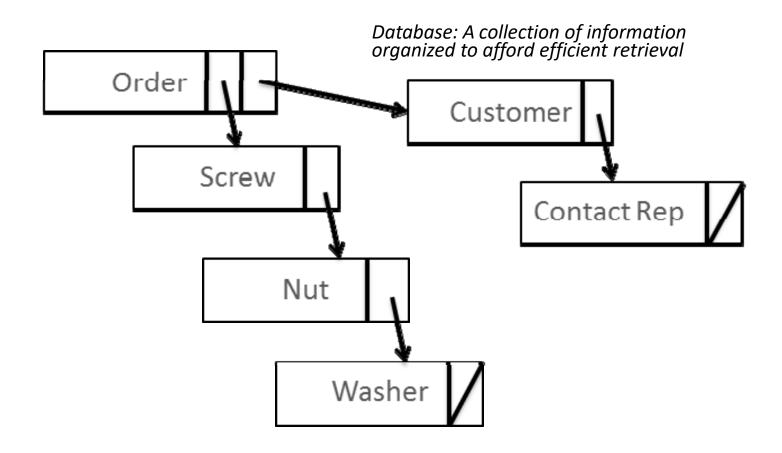


Questions to consider

- How is the data physically organized on disk?
- What kinds of queries are efficiently supported by this organization, and what kinds are not?
- How hard is it to update the data, or add new data?
- What happens when I encounter new queries that I didn't anticipate?
 Do I reorganize the data? How hard is that?

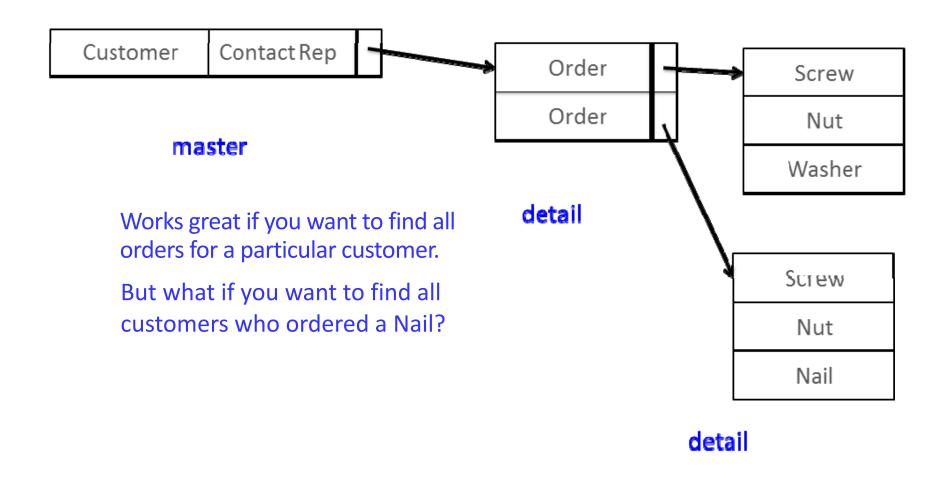


Historical example: Network databases





Historical example: Hierarchical databases





Relational databases (Codd 1970)

"Relational Database Management Systems were invented to let you use one set of data in multiple ways, including ways that are unforeseen at the time the database is built and the 1st applications are written."

(Curt Monash, analyst/blogger)



Relational databases (Codd 1970)

- Everything is a table
- Every row in a table has the same columns
- Relationships are implicit: no pointers
- Processing is equivalent for
 - "find names registered for CSE344"
 - "find courses that Jane registered"

Course	Student Id
CSE 344	223
CSE 344	244
CSE 514	255
CSE 514	244

Student Id	Student Name
223	Jane
244	Joe
255	Susan



Relational databases (Codd 1970)

Course	Student Id
CSE 344	223
CSE 344	244
CSE 514	255
CSE 514	244

Student Id	Student Name
223	Jane
244	Joe
255	Susan

- Row: record, tuple, instance, object, ...
- Column: attribute, field, dimension, feature, ...



Data type and representation

Record

- Relational records
- Data matrix, e.g. numerical matrix, crosstabs
- Text documents, e.g. term-frequency vector
- Transaction data
- Graph and network
 - World Wide Web
 - Social or information networks
 - Molecular Structures
- Ordered
 - Temporal data: time-series
 - Sequential Data: transaction sequences
 - Genetic sequence data
- Spatial, image and multimedia:
 - Spatial data: maps
 - Image data, video data

	team	coach	pla y	ball	score	game	n wi	lost	timeout	season
Document 1	3	0	5	0	2	6	0	2	0	2
Document 2	0	7	0	2	1	0	0	3	0	0
Document 3	0	1	0	0	1	2	2	0	3	0

TID	Items
1	Bread, Coke, Milk
2	Beer, Bread
3	Beer, Coke, Diaper, Milk
4	Beer, Bread, Diaper, Milk
5	Coke, Diaper, Milk



Attribute type

- Can be categorized
 - Nominal (or Categorical), e.g. Type of car, Color name
 - *Binary*, e.g. Gender, Whether to have car or not
 - Ordinal, e.g. Grade
 - *Numerical*, e.g. Height, Temperature

or

- *Discrete*, e.g. Integer
- *Continuous*, e.g. Real



Relational database history

Pre-Relational: if your data changed, your application broke.

Early RDBMS were buggy and slow (and often reviled), but required only 5% of the application code.

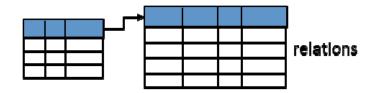
"Activities of users at terminals and most application programs should remain unaffected when the internal representation of data is changed and even when some aspects of the external representation are changed."

-- Codd 1979

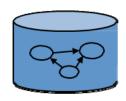
Key Ideas: Programs that manipulate tabular data exhibit an <u>algebraic structure</u> allowing reasoning and manipulation independently of physical data representation



Key idea: "Physical data independence"



physical data independence



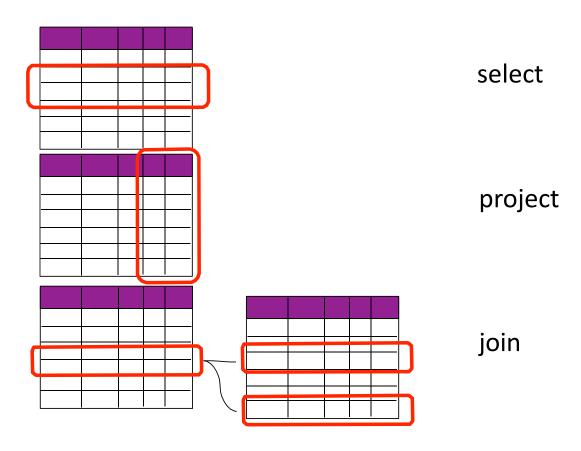
files and pointers

```
SELECT seq
FROM ncbi_sequences
WHERE seq = 'GATTACGATATTA';
```

```
f = fopen ('table_file');
fseek (10030440);
while (True) {
   fread (&buf, 1, 8192, f);
   if (buf == GATTACGATATTA){
```



Key idea: An algebra of tables



Other operators: aggregate, union, difference, cross product



Key idea: Algebraic optimization

$$N = ((z^2) + ((z^3) + 0))/1$$

Algebraic Laws:

- 1. (+) identity: x+0 = x
- 2. (/) identity: x/1 = 1
- 3. (*) distributes: $(n^*x+n^*y) = n^*(x+y)$
- **4.** (*) commutes: $x^*y = y^*x$

Apply rules 1, 3, 4, 2:

$$N = (2+3)*z$$

two operations instead of five, no division operator

Same idea works with the Relational Algebra!



Equivalent logical expressions; different costs

$$\sigma_{p=knows}(R) \bowtie_{o=s} (\sigma_{p=holdsAccount}(R) \bowtie_{o=s} \sigma_{p=accountHompage}(R))$$

right associative

$$(\sigma_{p=knows}(R) \bowtie_{o=s} \sigma_{p=holdsAccount}(R)) \bowtie_{o=s} \sigma_{p=accountHompage}(R)$$

left associative

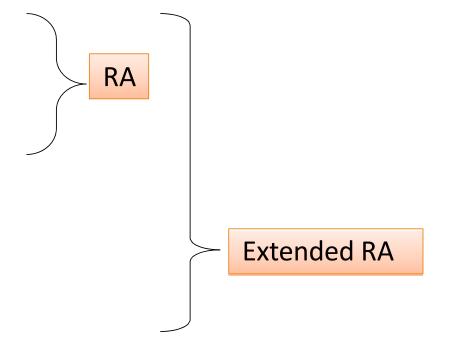
$$\sigma_{p1=knows \& p2=holdsAccount \& p3=accountHompage}(R \times R \times R)$$

cross product



Relational algebra operators

- Union U, intersection ∩, difference -
- Selection s
- ullet Projection Π
- Join ⋈
- Duplicate elimination d
- Grouping and aggregation g
- Sorting t





Sets vs. Bags

- Sets: {a,b,c}, {a,d,e,f}, { }, . . .
- Bags: {a, a, b, c}, {b, b, b, b, b}, . . .
- Relational Algebra has two semantics:
 - Set semantics = standard Relational Algebra
 - Bag semantics = extended Relational Algebra
- Rule of thumb:
 - Every paper will assume set semantics
 - Every implementation will assume bag semantics
- Note that ordering is not specified in both set and bag semantics

