Point3D

+ Point3D()
+ Point3D()
+ Point3D()
+ operator-()
+ operator-()
+ operator+()
+ operator-()
+ operator*()
+ operator==()
+ distance()
and 6 more...

+center

Transmitter

+ id
+ frequency
+ power

+ Transmitter()
+ Transmitter()
+ setPower()
+ getPower()
+ makeRay()
+ makeRay_disk()
+ makeRay()