JEGYZŐKÖNYV

Adatkezelés XML környezetben Féléves Feladat

Készítette: Csehi Máté

Neptunkód: GKDM8D

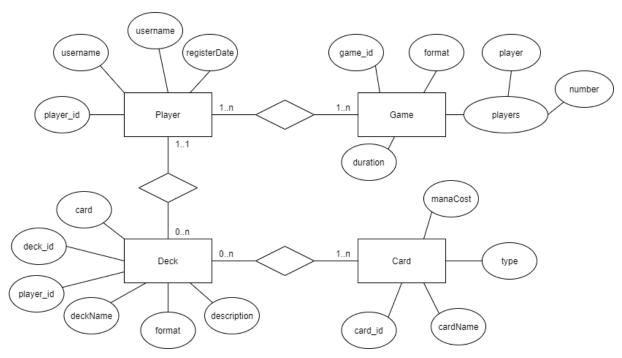
A feladat leírása:

A Magic the Gathering(mtg) kártyajáték leegyszerűsített adatbázisrendszerét készítettem el, amely négy egyedből áll. Az alap ötletet a Cockatrice nevű nyílt forráskódú mtg szimulátor adta, ahol a paklikat hasonló xml fájlokban tárolják.

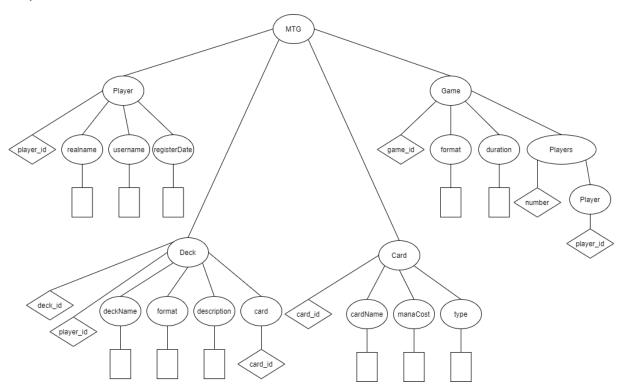
A Cockatrice-tól eltérően a kártyák tulajdonságait nem a paklikban tárolom el, hanem külön egyedként kezelem őket, valamint az én adatbázisom nem csak a paklilat és lapokat tárolja el, hanem nyilvántartja a játékosokat is, és a lejátszott játékokat is.

1 feladat

1 a) Az adatbázis ER modellje:



1 b) Az adatbázis konvertálása XDM modellre:



1 c) Az XDM modell alapján XML dokumentum készítése:

```
<?xml version="1.0" encoding="UTF-8"?>
<?xml-stylesheet type="text/xsl" href="XMLSchemaGKDM8D.xsl"?>
<mtg>
       <player player_id="01">
               <username>Tsehy</username>
               <realname>Winch Eszter</realname>
               <registerDate>2020-05-28</registerDate>
       </player>
       <player_id="02">
               <username>Wass</username>
               <realname>Zsíros B. Ödön</realname>
               <registerDate>2019-01-01</registerDate>
       </player>
       <player player_id="03">
               <username>Mate77</username>
               <realname>Fá Zoltán</realname>
               <registerDate>1969-07-13</registerDate>
       </player>
        <card card id="01">
               <cardName>Solar Blaze</cardName>
               <manaCost>2RW</manaCost>
               <type>Sorcery</type>
       </card>
       <card card_id="02">
               <cardName>Lightning Bolt</cardName>
               <manaCost>R</manaCost>
               <type>Instant</type>
       </card>
        <card card id="03">
               <cardName>Syr Konrad, the Grim</cardName>
               <manaCost>3BB</manaCost>
               <type>Legendary Creature - Human Knight</type>
       </card>
       <card card_id="04">
               <cardName>Chandra, Flame's Fury</cardName>
               <manaCost>4RR</manaCost>
               <type>Legendary Planeswalker - Chandra</type>
       </card>
        <card card id="05">
               <cardName>Colossal Dreadmaw</cardName>
               <manaCost>4GG</manaCost>
               <type>Creature - Dinosaur</type>
       </card>
       <card card_id="06">
               <cardName>Arclight Phoenix</cardName>
               <manaCost>3R</manaCost>
               <type>Creature - Phoenix</type>
       </card>
        <card card_id="07">
               <cardName>Opt</cardName>
```

```
<manaCost>U</manaCost>
       <type>Instant</type>
</card>
<card card_id="08">
       <cardName>Kenrith, the Returned King</cardName>
       <manaCost>4W</manaCost>
       <type>Legendary Creature - Human Noble</type>
</card>
<card card id="09">
       <cardName>Ajani's Pridemate</cardName>
       <manaCost>1W</manaCost>
       <type>Creature - Cat</type>
</card>
<deck deck_id="01" player_id="01">
       <format>Commander</format>
       <deckName>You will die</deckName>
       <description>Syr Konrad self mill EDH</description>
       <card card_id="03"/>
       <card card id="02"/>
       <card card id="06"/>
       <card card_id="04"/>
</deck>
<deck deck id="02" player id="01">
       <format>Standard</format>
       <deckName>Blazing Fire</deckName>
       <description>Solar Blaze and Chandra deck 4fun</description>
       <card card_id="01"/>
       <card card_id="01"/>
       <card card id="01"/>
       <card card_id="01"/>
       <card card_id="04"/>
       <card card_id="04"/>
</deck>
<deck deck id="03" player id="03">
       <format>Commander</format>
       <deckName>Broken Kenrith</deckName>
       <description>Kenrith, but not budget</description>
       <card card id="08"/>
       <card card id="07"/>
       <card card_id="05"/>
</deck>
<deck deck_id="04" player_id="02">
       <format>Standard</format>
       <deckName>We are the dinosaurs</deckName>
       <description>marching, marching</description>
       <card card_id="05"/>
       <card card_id="05"/>
       <card card_id="05"/>
       <card card id="05"/>
</deck>
<game game_id="01">
       <format>Commander</format>
       <duration>00:35:12</duration>
```

```
<players number="2">
                       <player_id="01"/>
                       <player player_id="02"/>
               </players>
       </game>
       <game game_id="02">
               <format>Standard</format>
               <duration>00:12:07</duration>
               <players number="2">
                       <player player id="01"/>
                       <player player_id="02"/>
               </players>
       </game>
       <game game_id="03">
               <format>Chaos</format>
               <duration>01:21:56</duration>
               <players number="3">
                       <player player_id="01"/>
                       <player player id="02"/>
                       <player player_id="03"/>
               </players>
       </game>
</mtg>
```

1 d) Az XML dokumentum alapján XMLSchema készítése:

```
<xs:element name="deckName" type="xs:string"/>
       <xs:element name="description" type="xs:string"/>
       <xs:element name="card" maxOccurs="unbounded">
               <xs:attribute name="card_id" type="xs:integer" use="required"/>
   <xs:attribute name="deck_id" type="xs:integer" use="required"/>
   <xs:attribute name="player_id" type="xs:integer" use="required"/>
<xs:complexType name="gameType">
       <xs:element name="format" type="xs:string"/>
       <xs:element name="duration" type="xs:time"/>
       <xs:element name="players">
                   <xs:element name="player" maxOccurs="unbounded">
                           <xs:attribute name="player_id" type="xs:integer" use="required"/>
               <xs:attribute name="number" type="xs:integer" use="required"/>
   <xs:attribute name="game_id" type="xs:integer" use="required"/>
<xs:element name="mtg">
           <xs:element name="player" type="playerType" maxOccurs="unbounded"/>
           <xs:element name="card" type="cardType" maxOccurs="unbounded"/>
           <xs:element name="deck" type="deckType" maxOccurs="unbounded"/>
           <xs:element name="game" type="gameType" maxOccurs="unbounded"/>
   <xs:key name="key1">
       <xs:selector xpath="player"/>
       <xs:field xpath="@player_id"/>
   <xs:key name="key2">
       <xs:selector xpath="card"/>
       <xs:field xpath="@card_id"/>
```

```
<
```

2 feladat

2 a) adatolvasás:

```
package hu.domparse.gkdm8d;
import java.io.IOException;
import javax.xml.parsers.DocumentBuilder;
import javax.xml.parsers.DocumentBuilderFactory;
import javax.xml.parsers.ParserConfigurationException;
import org.w3c.dom.Document;
import org.w3c.dom.Element;
import org.w3c.dom.NamedNodeMap;
import org.w3c.dom.Node;
import org.w3c.dom.NodeList;
import org.xml.sax.SAXException;
public class DOMReadGKDM8D
   public static void main(String[] args)
       DocumentBuilderFactory factory = DocumentBuilderFactory.newDefaultInstance();
           DocumentBuilder builder = factory.newDocumentBuilder();
           try
               try
                   Document document = builder.parse("XMLGKDM8D.xml");
                    Element rootNode = document.getDocumentElement();
                   printNode(rootNode, "", rootNode.getNodeName());
               catch(SAXException e)
                   e.printStackTrace();
           catch(IOException e)
               e.printStackTrace();
       catch(ParserConfigurationException e)
           e.printStackTrace();
    //kiírató függvény
```

```
public static void printNode(Node rootNode, String spacer, String rootName)
   if(rootNode.getNodeType() == Node.ELEMENT_NODE)
       if(rootNode.getParentNode().getNodeName().equals(rootName))
            System.out.println(spacer);
       System.out.print(spacer + rootNode.getNodeName());
        if(!(rootNode.getNodeName().equals(rootName)))
            System.out.print(rootNode.hasAttributes()?" -":": ");
            System.out.println(rootNode.hasAttributes()?printAttributes(rootNode):rootNode.getTextContent());
            System.out.println();
   NodeList nodeList = rootNode.getChildNodes();
    for (int i = 0; i < nodeList.getLength(); i++)</pre>
       printNode(nodeList.item(i), spacer + " |", rootName);
public static String printAttributes(Node mainNode)
   NamedNodeMap attributeList = mainNode.getAttributes();
   String attributes = " " + attributeList.item(0).getNodeName() + ":" + attributeList.item(0).getNodeValue();
   for(int i = 1; i < attributeList.getLength(); i++)</pre>
       Node attribute = attributeList.item(i);
       attributes += (", " + attribute.getNodeName() + ":" + attribute.getNodeValue());
   return attributes;
```

2 b) adatmódosítás:

```
package hu.domparse.gkdm8d;
import java.io.File;
import java.io.IOException;
import javax.xml.parsers.DocumentBuilder;
import javax.xml.parsers.DocumentBuilderFactory;
import javax.xml.parsers.ParserConfigurationException;
import javax.xml.transform.Transformer;
import javax.xml.transform.TransformerException;
import javax.xml.transform.TransformerFactory;
import javax.xml.transform.dom.DOMSource;
import javax.xml.transform.stream.StreamResult;
import org.w3c.dom.Document;
import org.w3c.dom.Element;
import org.w3c.dom.NamedNodeMap;
import org.w3c.dom.Node;
import org.w3c.dom.NodeList;
import org.xml.sax.SAXException;
public class DOMModifyGKDM8D
    public static void main(String[] args)
        String parentName = "card";
        String nodeName = "cardName";
        String newValue = "Infuriate";
        String id = "02";
        DocumentBuilderFactory factory = DocumentBuilderFactory.newDefaultInstance();
        try
            DocumentBuilder builder = factory.newDocumentBuilder();
            try
                try
                    File xmlFile = new File("XMLGKDM8D.xml");
                    Document document = builder.parse(xmlFile);
                    Element rootNode = document.getDocumentElement();
                    searchParentNode(rootNode, parentName, nodeName, id, newValue);
                    modifyDocument(document, xmlFile);
                catch(SAXException e)
                    e.printStackTrace();
```

```
catch(IOException e)
                e.printStackTrace();
        catch(ParserConfigurationException e)
            e.printStackTrace();
    //Szülő megkeresése
    public static void searchParentNode(Node rootNode, String parentName, String nodeName,
String id, String newValue)
        if(rootNode.getNodeType() == Node.ELEMENT_NODE)
            if((rootNode.getNodeName().equals(parentName)))
                NamedNodeMap attributeList = rootNode.getAttributes();
                if(attributeList.item(0).getNodeValue().equals(id))
                    searchNode(rootNode, nodeName, newValue);
        NodeList nodeList = rootNode.getChildNodes();
        for (int i = 0; i < nodeList.getLength(); i++)</pre>
            searchParentNode(nodeList.item(i), parentName, nodeName, id, newValue);
    //node megkeresése és adatcsere
    public static void searchNode(Node rootNode, String nodeName, String newValue)
        if(rootNode.getNodeType() == Node.ELEMENT_NODE)
            if((rootNode.getNodeName().equals(nodeName)))
                rootNode.setTextContent(newValue);
        NodeList nodeList = rootNode.getChildNodes();
        for (int i = 0; i < nodeList.getLength(); i++)</pre>
            searchNode(nodeList.item(i), nodeName, newValue);
    //dokumentum módosító függvény
    public static void modifyDocument(Document document, File xmlFile)
```

```
try
{
    try
{
    TransformerFactory transformerFactory = TransformerFactory.newInstance();
    Transformer transformer = transformerFactory.newTransformer();
    DOMSource source = new DOMSource(document);
    StreamResult result = new StreamResult(xmlFile);

    transformer.transform(source, new StreamResult(System.out));
    transformer.transform(source, result);
    }
    catch(TransformerException e)
    {
        e.printStackTrace();
    }
}
```