# Project 2: Pipeline CPU + L1 Data Cache

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### Project 1 Demo

- 4 set of test data (basic, forwarding, stall, flush)
- We will download your files and test them in our laptop
- timeslot sheet: <a href="https://reurl.cc/gv10ER">https://reurl.cc/gv10ER</a>



#### Announcement

- 1~3 persons in a group. Please check your group on NTU COOL
- Deadline: 1/1 (Wed.) 14:20

- Demo:
  - Time slot: TBD
  - Execute your program before TA and answer a few questions
  - All members in the group should attend

#### Requirement

#### Use Verilog to model pipeline CPU with

- Off-chip Data Memory
  - Size: 16KB
  - Data width: 32 Bytes
  - Memory access latency: 10 cycles (send an ack when finish access)
- L1 Data Cache
  - Size: 1KB
  - Associative: direct mapped (one-way)
  - Cache line size: 32 Bytes
  - Write hit policy: write back
  - Write miss policy: write allocate
  - offset: 5 bits, index: 5 bits, tag: 22 bits

#### testbench.v

- Initialize registers in all modules
- Load instruction.txt into instruction memory
- Create clock signal
- Dump Register files & Data memories in each cycle
- Print result to output.txt and cache.txt

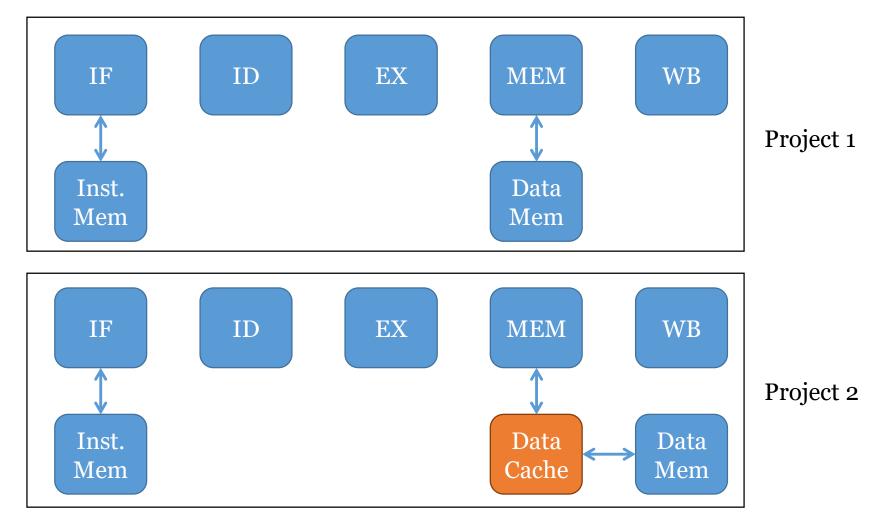
#### Print results

- Print result to output.txt
  - Output cache status when memory access occurs
  - Criteria: we will check the final state is correct or not (The cycle count does not matter)
- Print result to cache.txt
  - Record cache hit or cache miss for each cache access
  - Criteria: we will check the order of hit and miss accesses is identical to the correct answer (The cycle count does not matter)

## Grading Policy

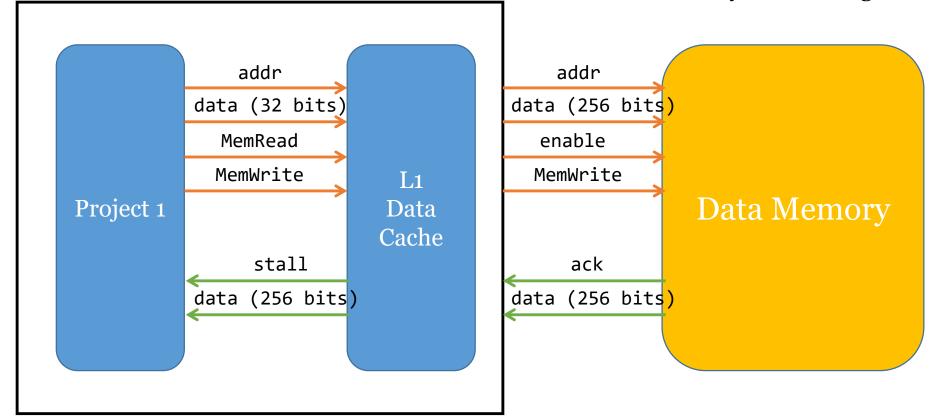
- (80%) Implementation correctness
  - You will get o point if your code cannot be compiled
  - Grading at demo. You have to answer several questions about how you implement at demo. You may get o point on this part if you cannot clearly answer the questions (regarded as plagiarism)
- (20%) Report
  - Members & Team work (work division)
    - 務必寫組員分工比例
  - How you implement this project
    - Explain in words, not just pasting your code!
  - Cache controller in detail
  - Difficulties encountered and solutions of this projects
- Late punishment: 10 points deduction per day

#### Project 1 to Project 2

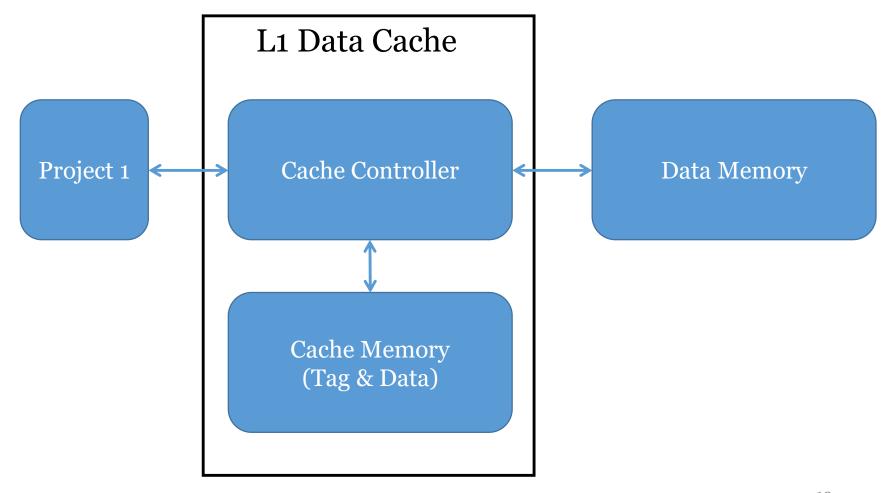


### System Block Diagram

enable: memory access enable write: write data to memory ack: memory acknowledge



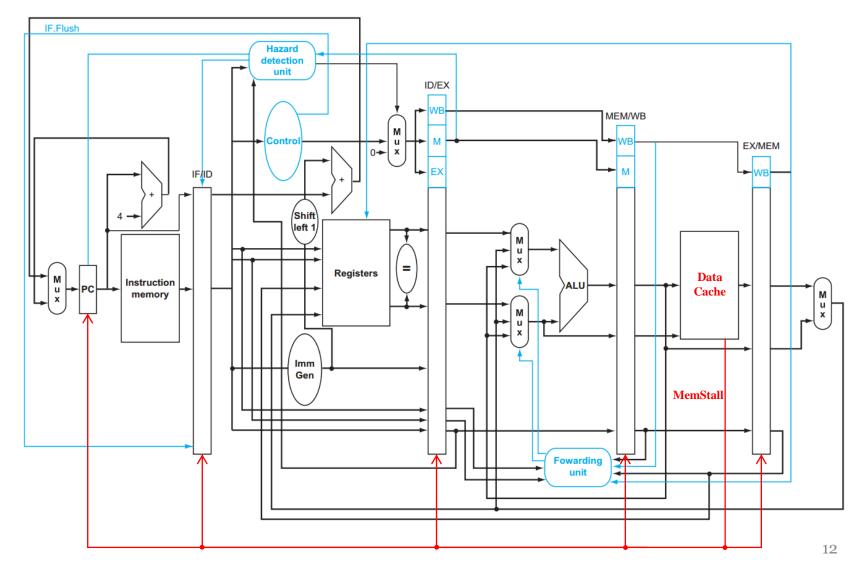
## Example files



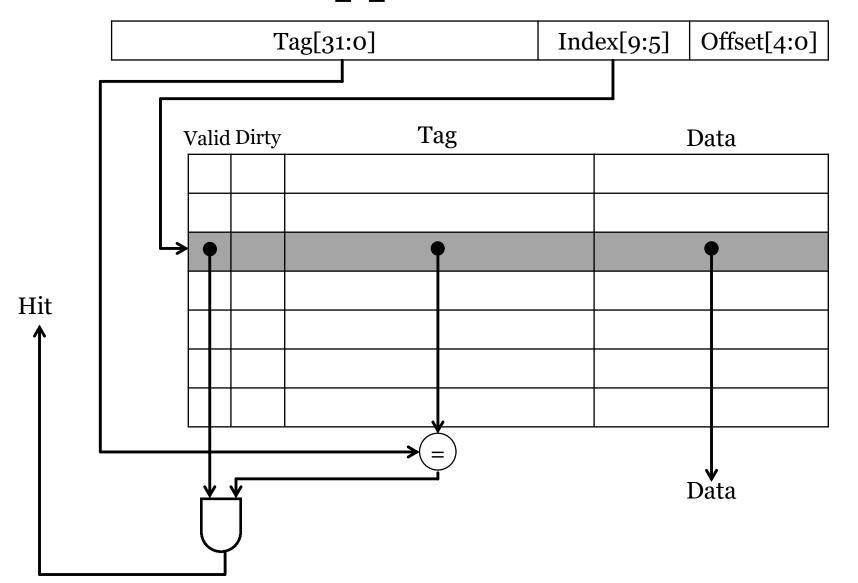
#### Example files

- CPU. v: connection between modules
- dcache\_top.v: implement the cache controller
- dcache data sram.v
- dcache\_tag\_sram.v
- Data\_Memory.v
- Instruction\_Memory.v
- PC.v
- Register.v
- testbench.v

## Datapath & Modules



## Direct Mapped L1 dcache



#### **Submission Rules**

- project2\_teamXX (dir)
  - code/\*.v
  - project2\_teamXX\_report.pdf
- Pack the above directory into a zip file
- You can fill in whatever you want in teamXX, but please use only alphabets and numbers.