# SIMPLE-fying Middlebox Policy Enforcement Using SDN

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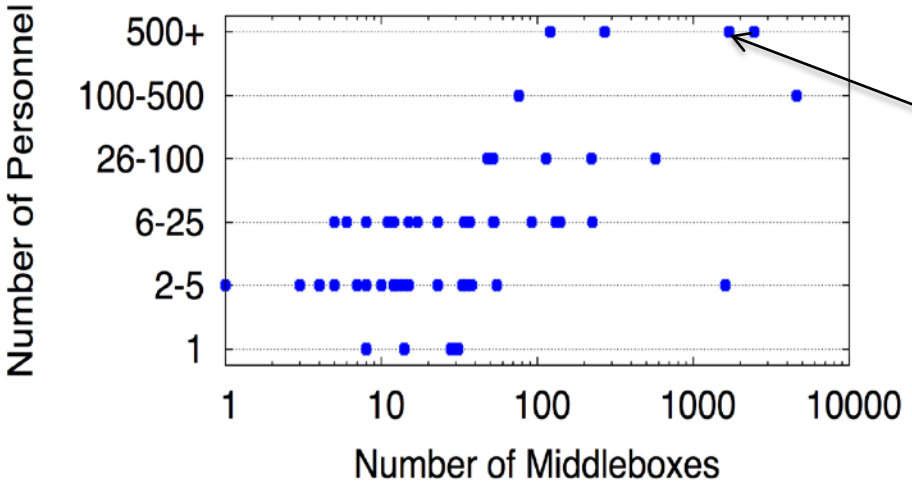
# Middleboxes management is hard!

Survey across 57 network operators *(J. Sherry et al. SIGCOMM 2012)*

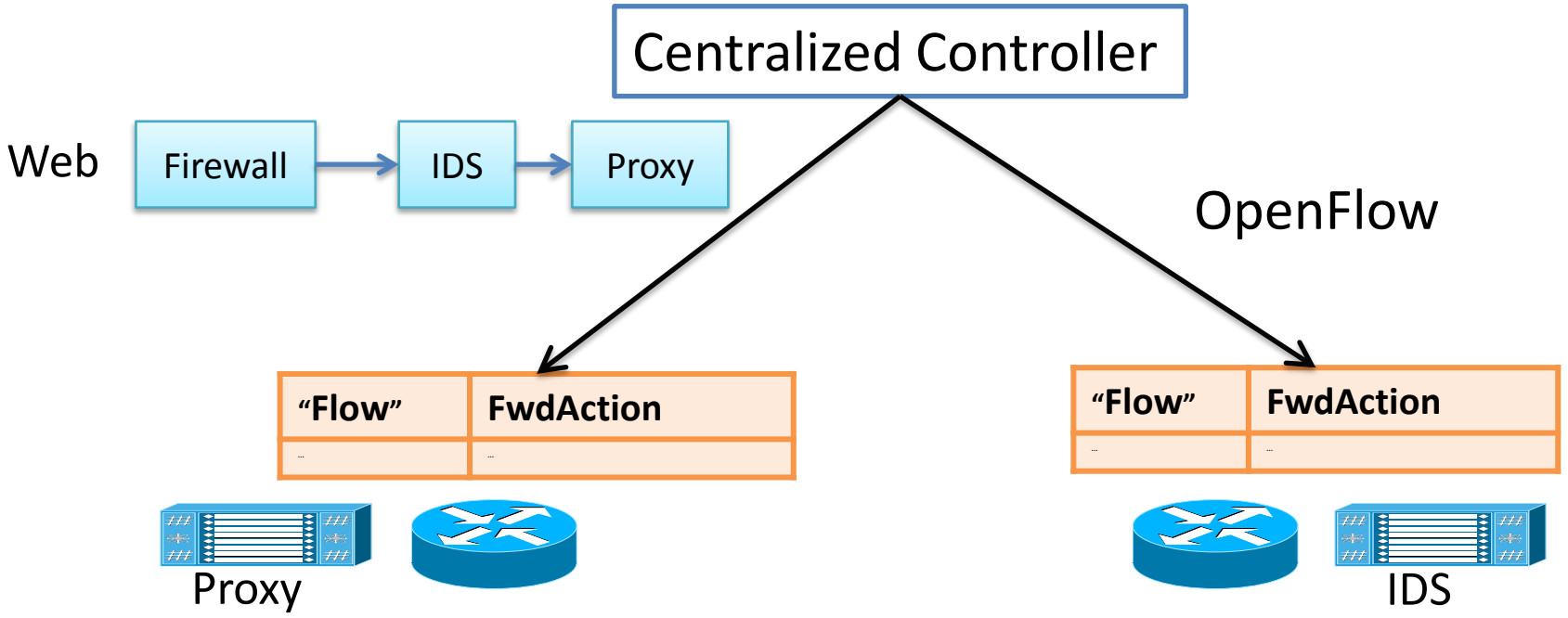



e.g., a network with ~2000 middleboxes required 500+ operators

| | Misconfig. | Overload | Physical/Electric |
|---|---|---|---|
| Firewalls | 67.3% | 16.3% | 16.3% |
| Proxies | 63.2% | 15.7% | 21.1% |
| IDS | 54.5% | 11.4% | 34% |

Critical for security, performance, compliance
But expensive, complex and difficult to manage

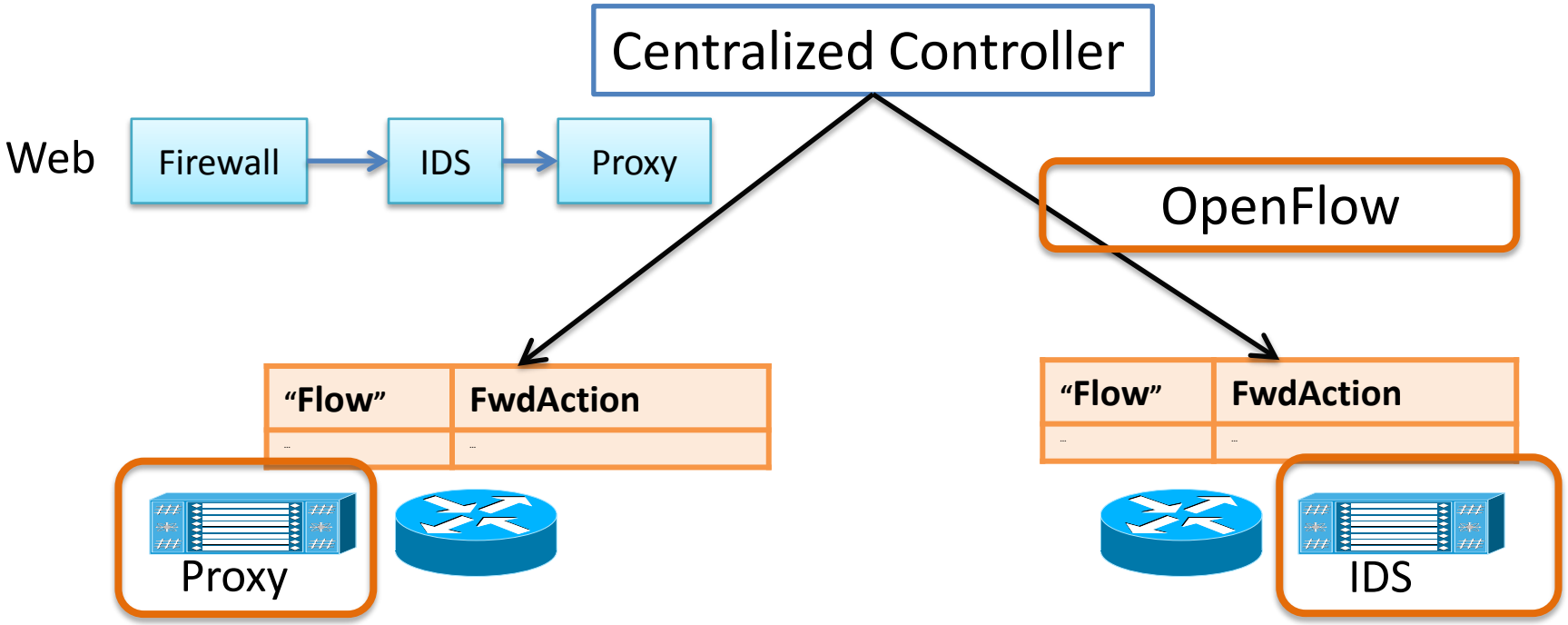
# Can SDN simplify middlebox management?




**Scope**: Enforce middlebox-specific steering policies

**Necessity + Opportunity:**
Incorporate functions markets views as important

# What makes this problem challenging?



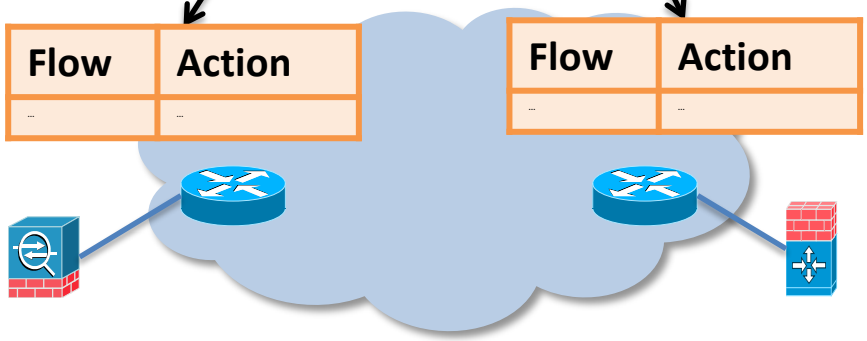

Middleboxes introduce new dimensions beyond L2/L3 tasks.

Achieve this with ***unmodified*** middleboxes and ***existing*** SDN APIs

# Our Work: SIMPLE

Web → Firewall → IDS → Proxy

Policy enforcement layer for middlebox-specific "traffic steering"



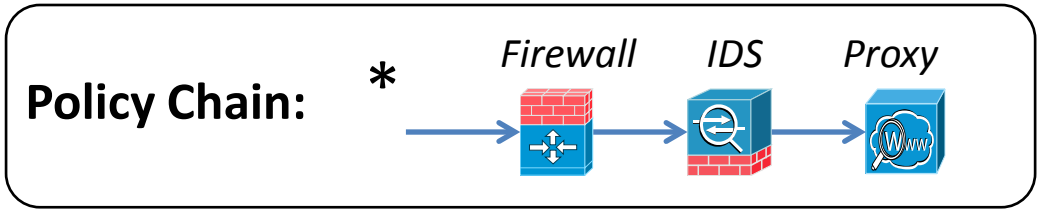

*Legacy Middleboxes*

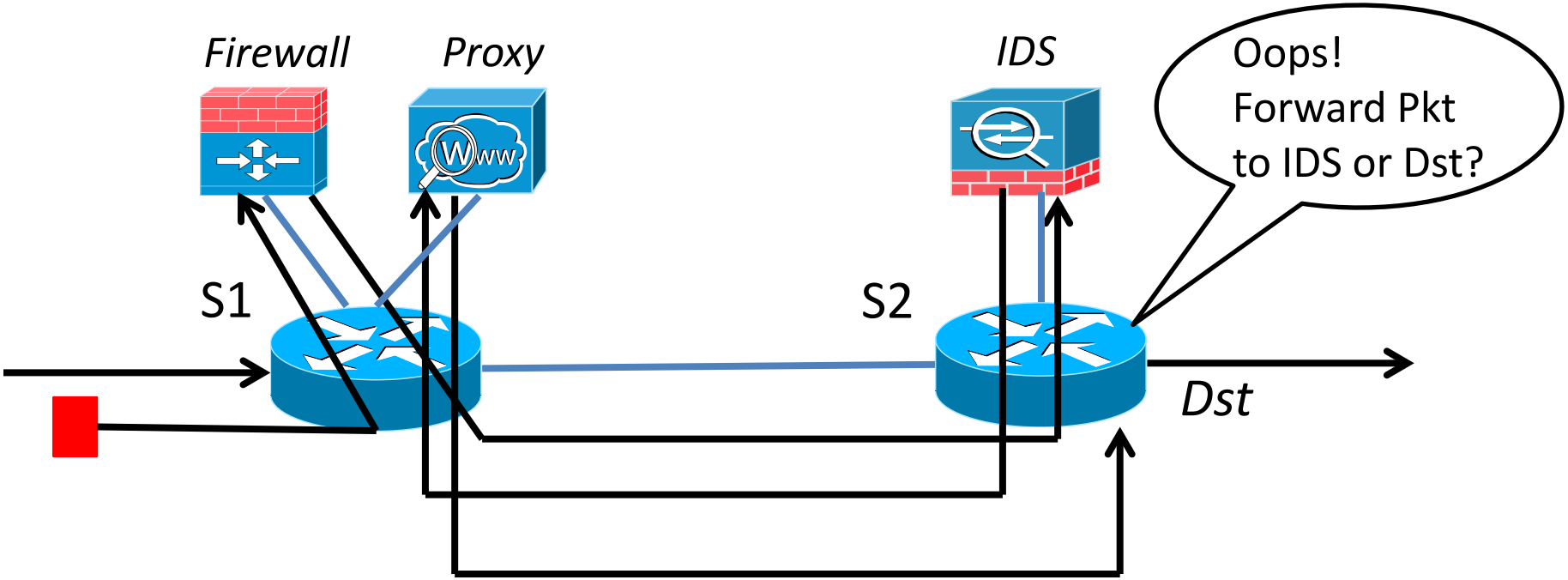
*OpenFlow capable*

# Outline

- Motivation
- ***Challenges***
- SIMPLE Design
- Evaluation
- Conclusions

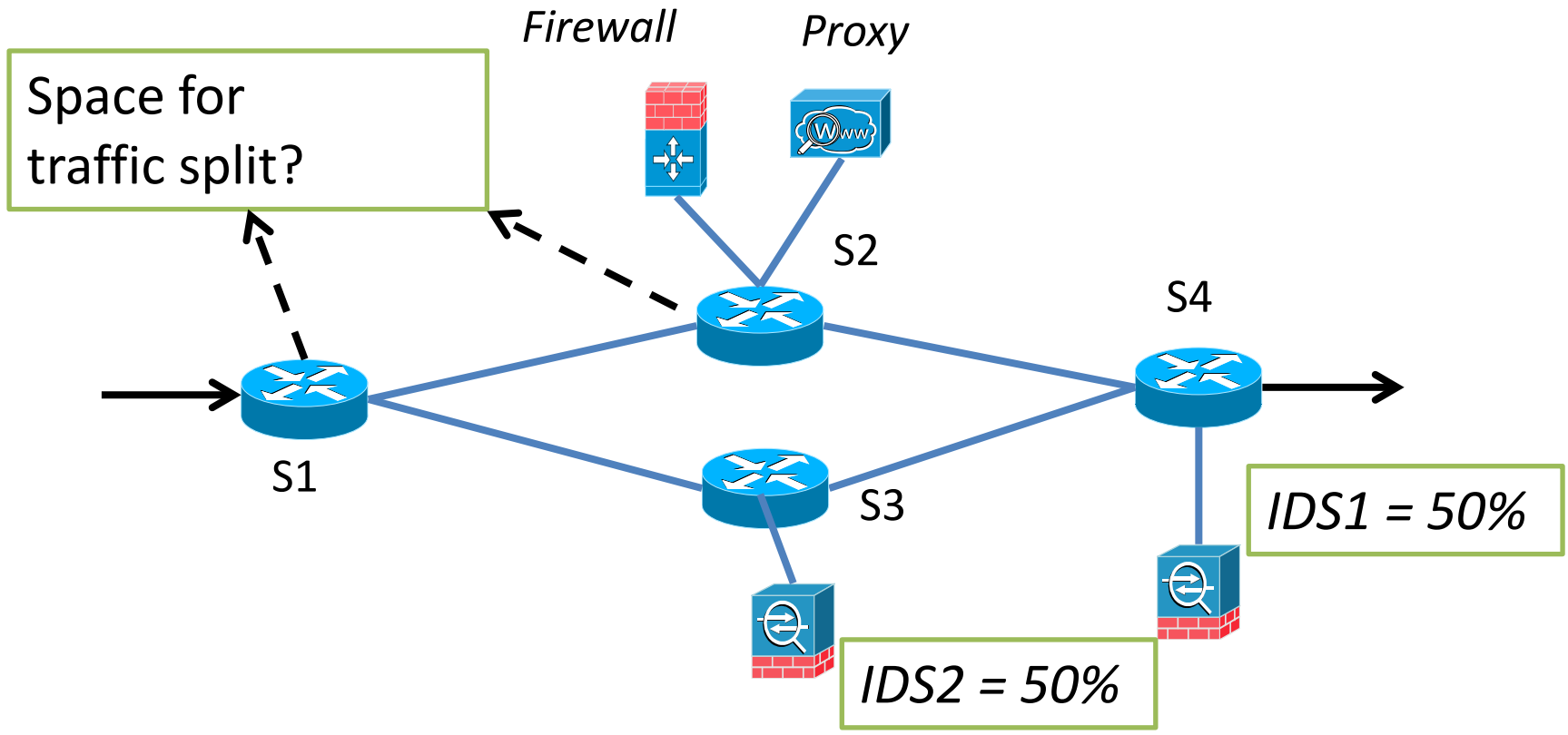
# Challenge: Policy Composition




"Loops"
Traditional flow rules may not suffice!

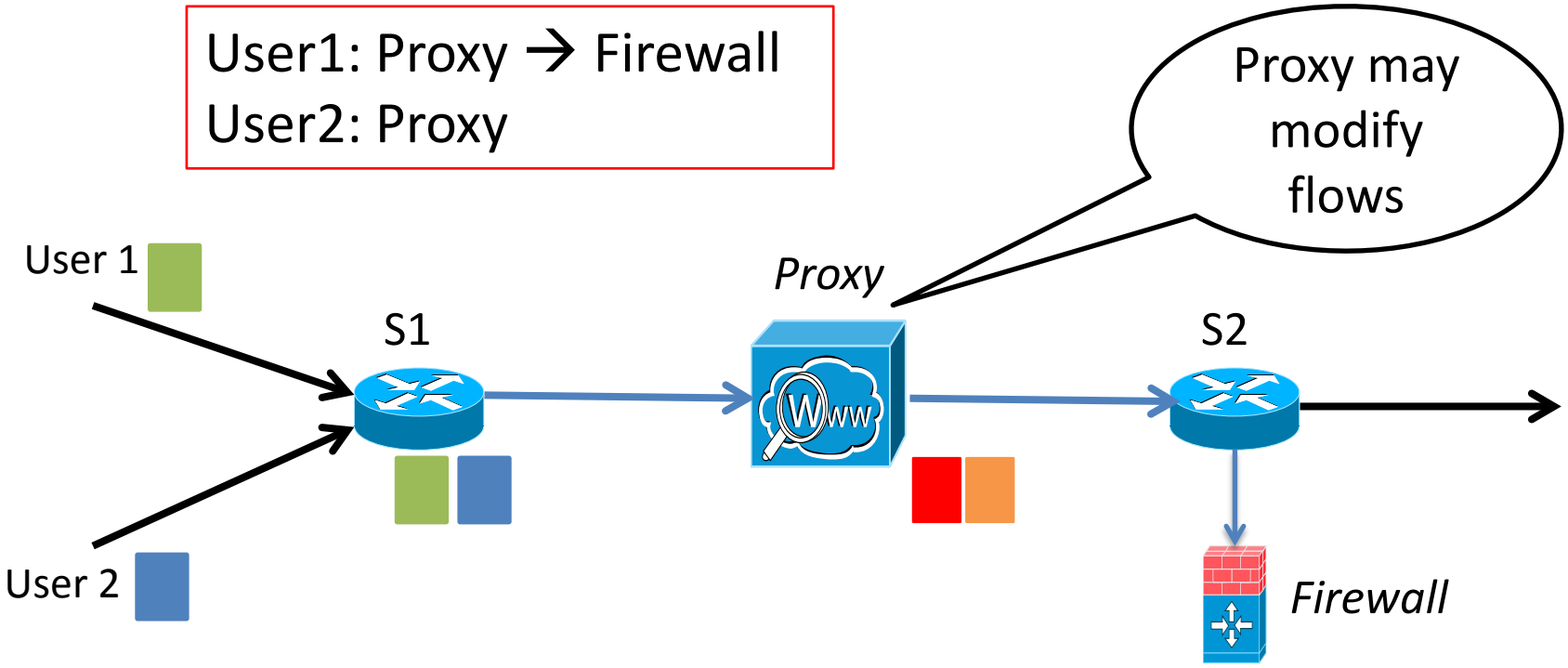
# Challenge: Resource Constraints




Can we set up “feasible” forwarding rules?

# Challenge: Dynamic Modifications

User1: Proxy → Firewall
User2: Proxy




Are forwarding rules at S2 correct?

# New dimensions beyond Layer 2-3 tasks

1) Policy Composition → Potential loops

2) Resource Constraints → Switch + Middlebox

3) Dynamic Modifications → Correctness?

Can we address these with ***unmodified*** middleboxes and ***existing*** SDN APIs?

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- ***SIMPLE Design***
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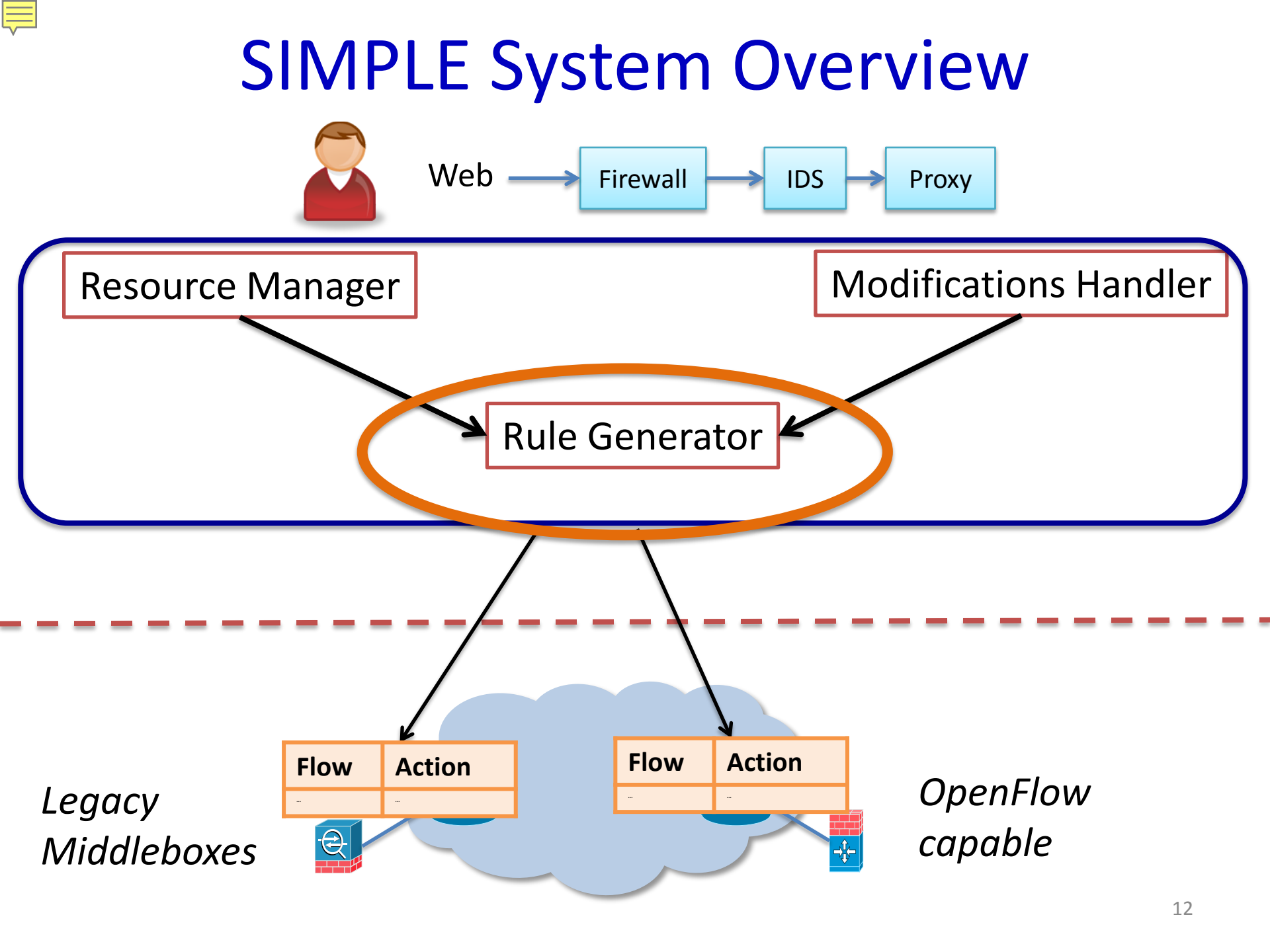
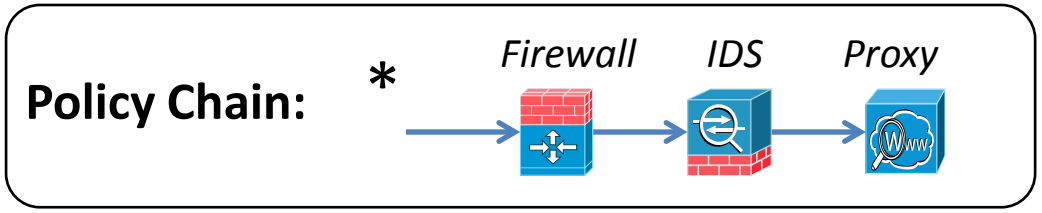
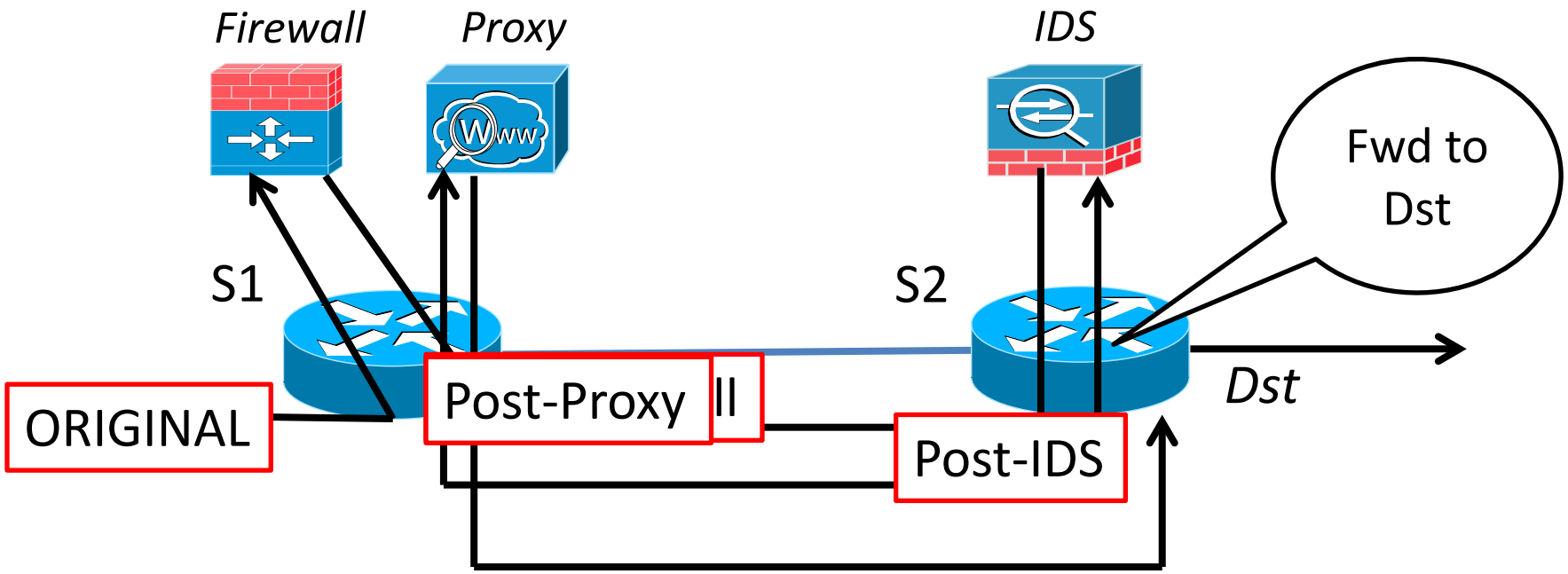
# SIMPLE System Overview



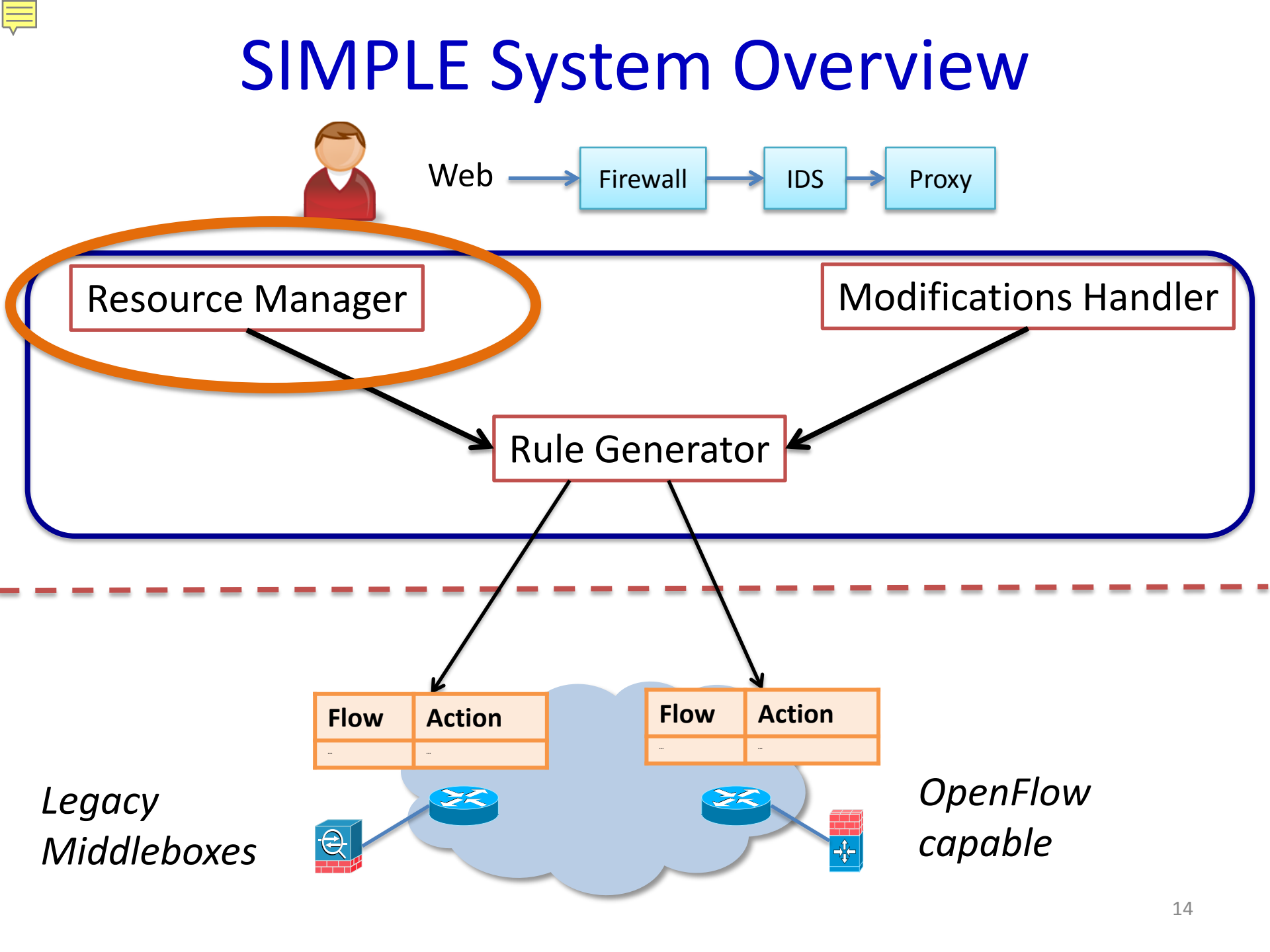
# Composition → Tag Processing State



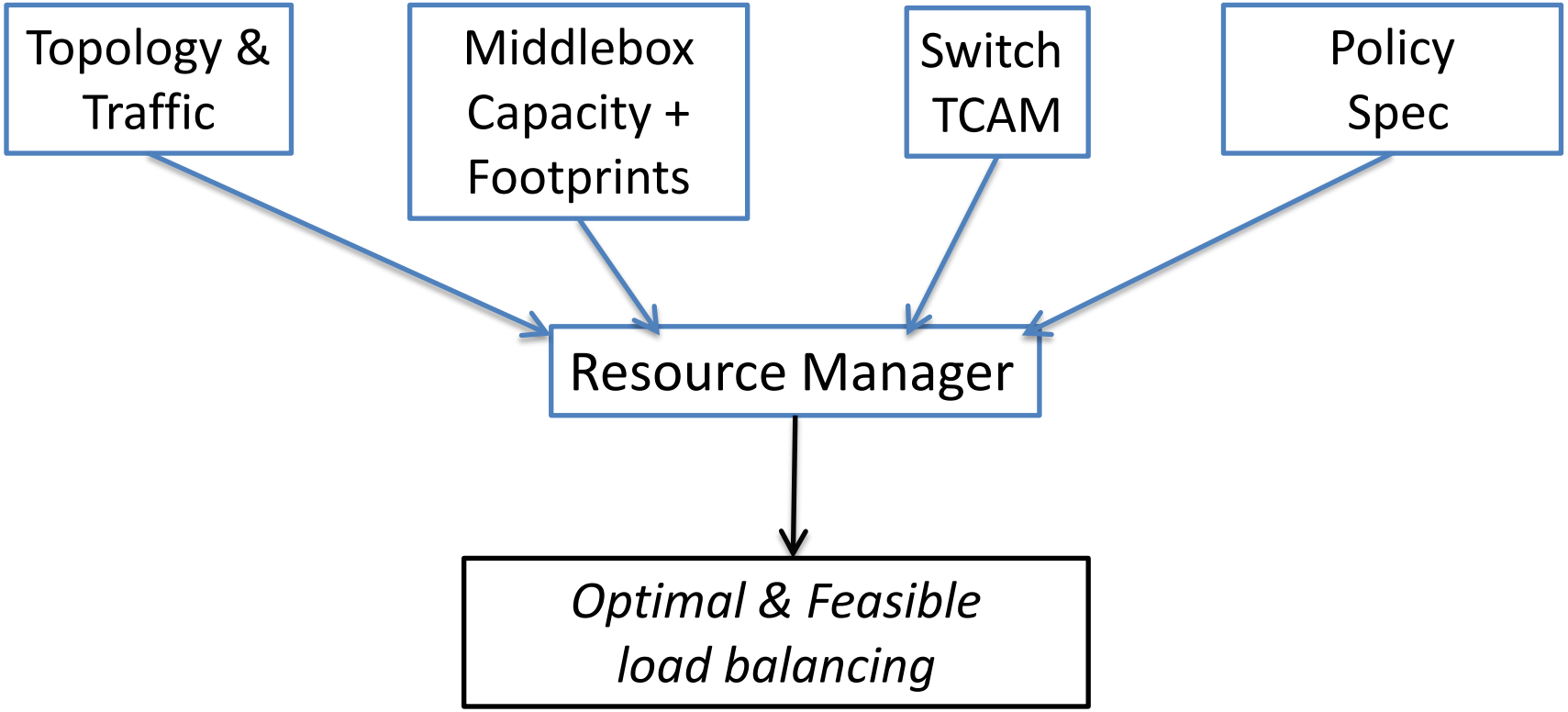




Insight: Distinguish different instances of the same packet

# SIMPLE System Overview



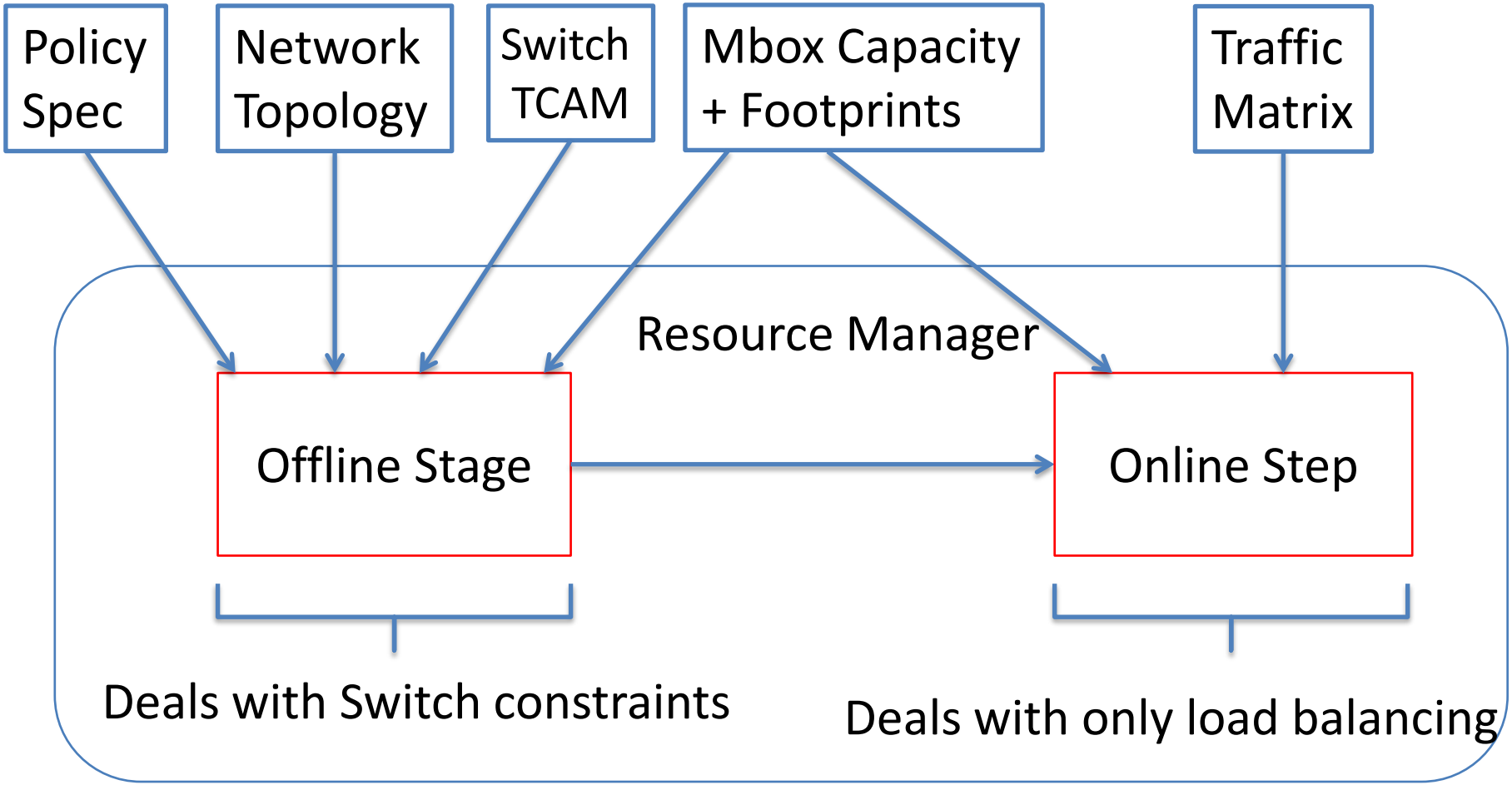
# Resource Constraints→ Joint Optimization



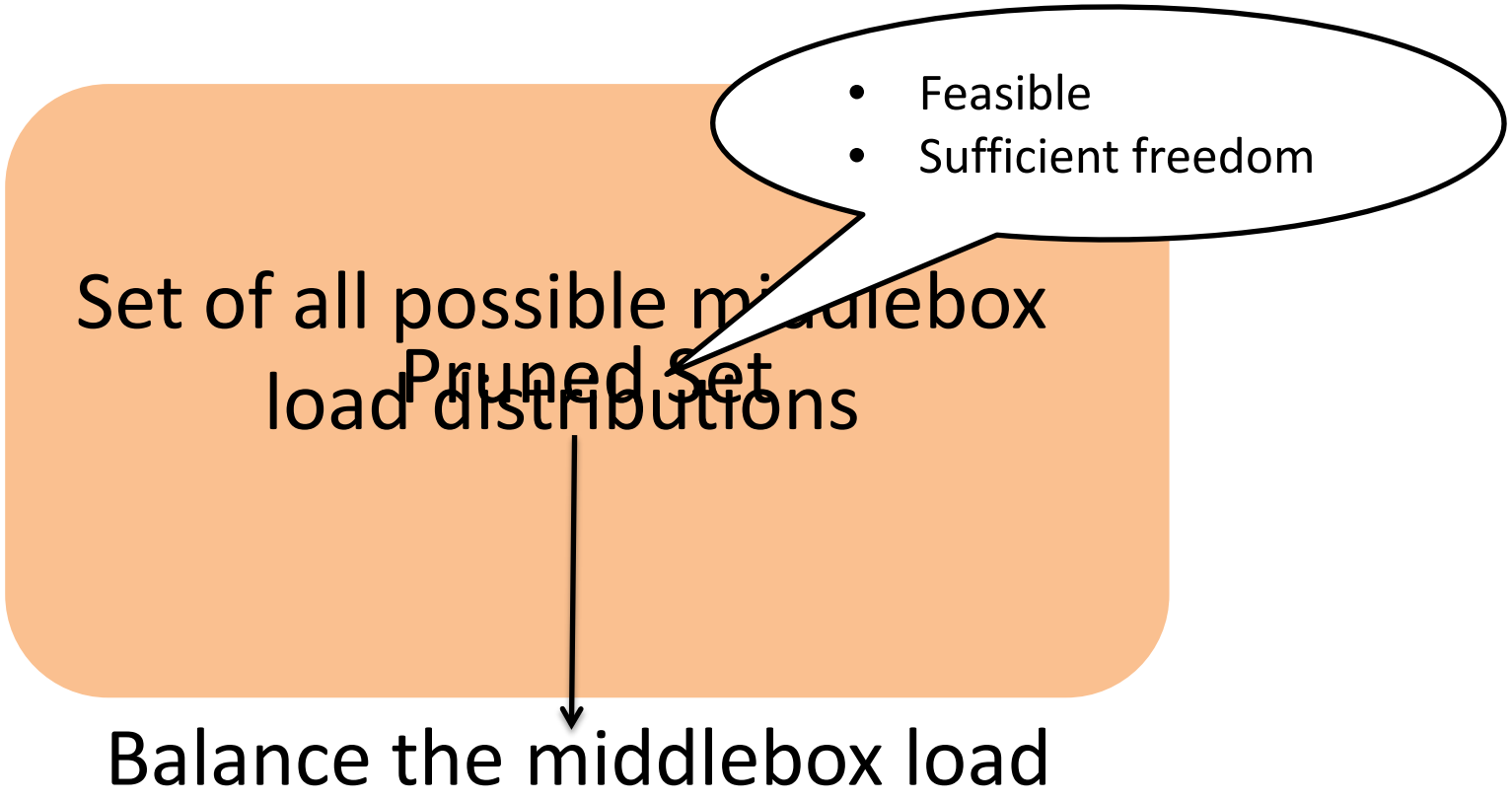

Theoretically hard!

Not obvious if some configuration is feasible!

# Offline + Online Decomposition



# Offline Stage: ILP based pruning



# SIMPLE System Overview

Web → FW → IDS → Proxy

Resource Manager

Modifications Handler

Rule Generator

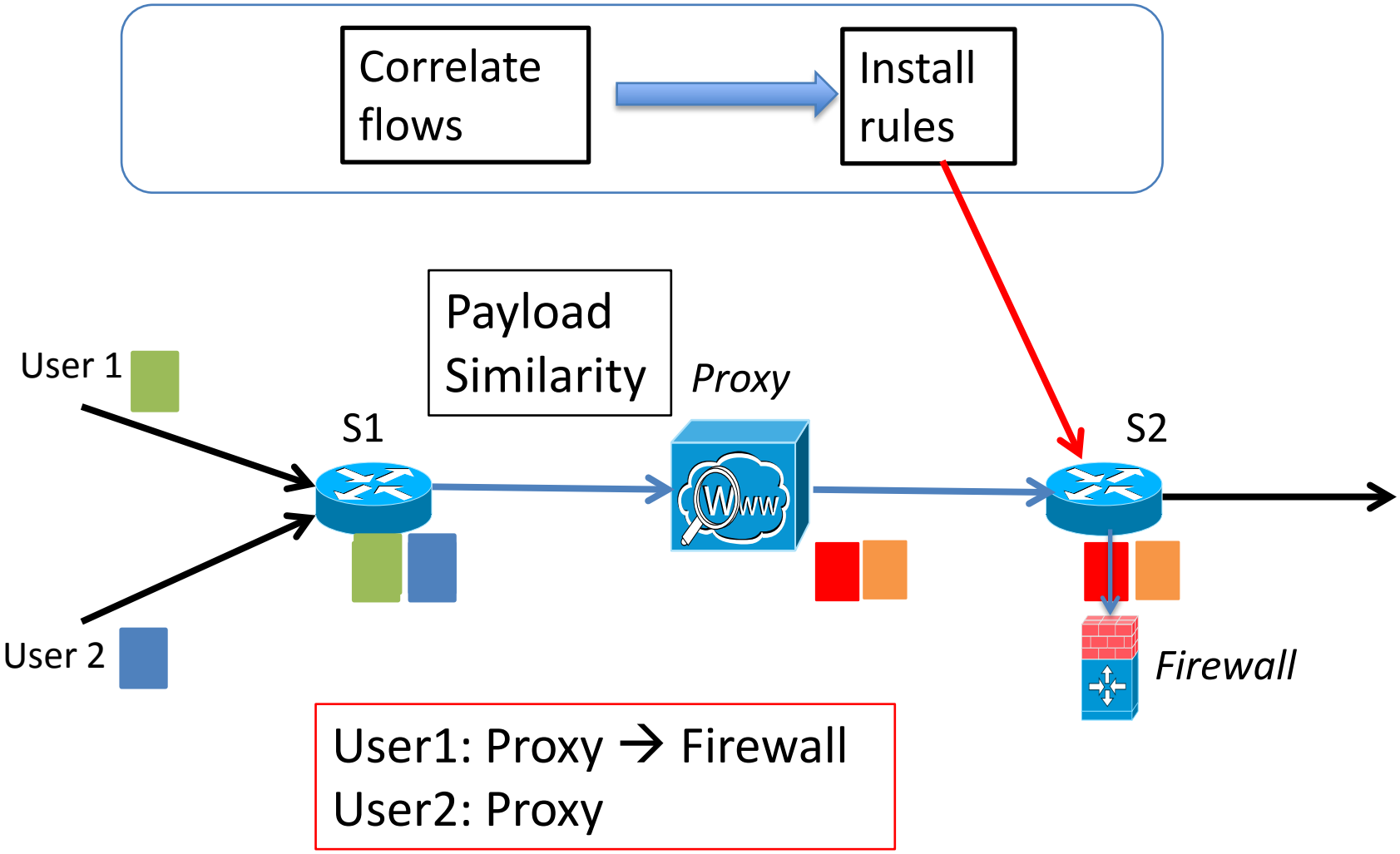
| Flow | Action |
|---|---|
| … | … |

| Flow | Action |
|---|---|
| … | … |

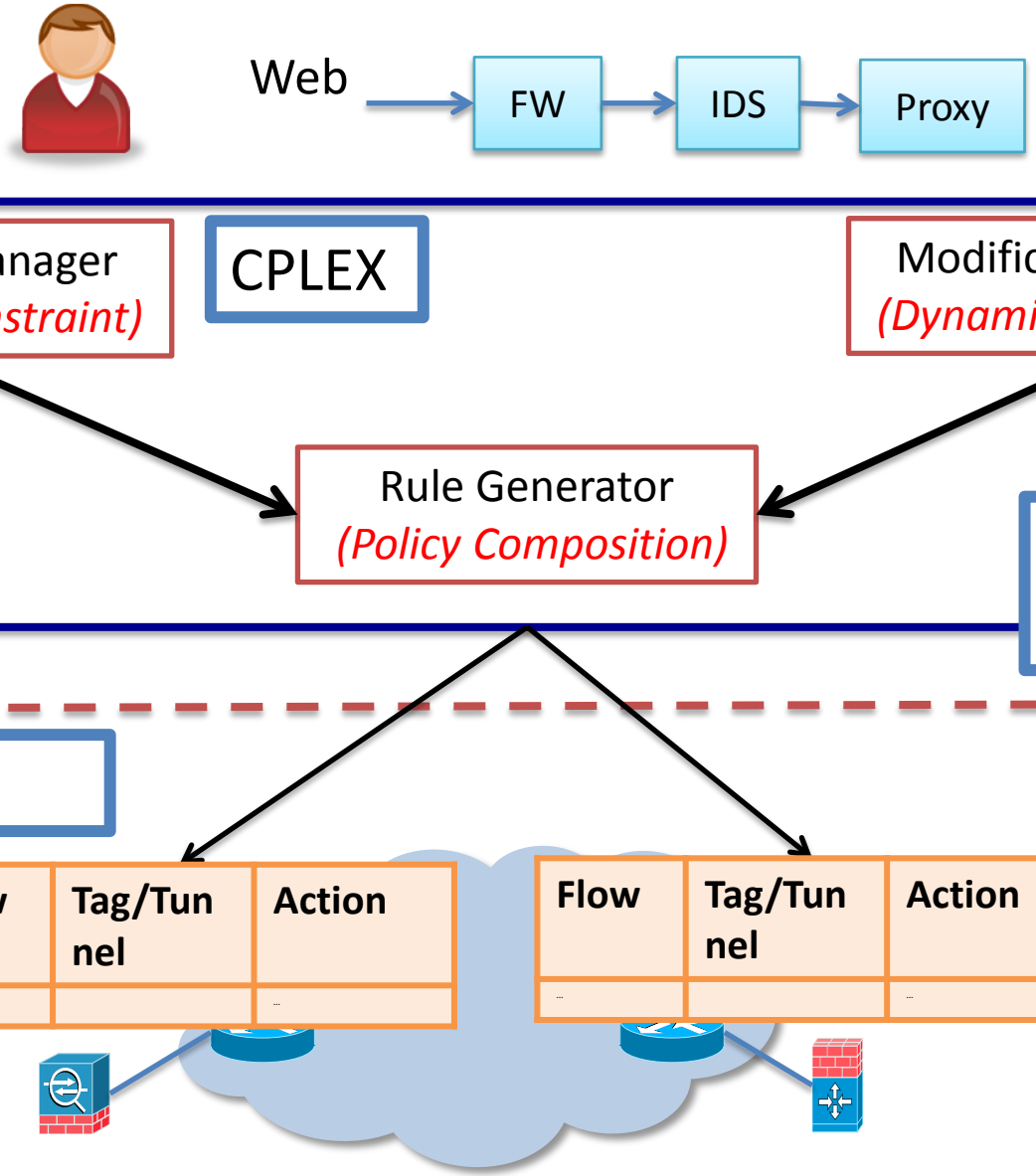
*Legacy Middleboxes*

*OpenFlow capable*

# Modifications → Infer flow correlations



# SIMPLE Implementation



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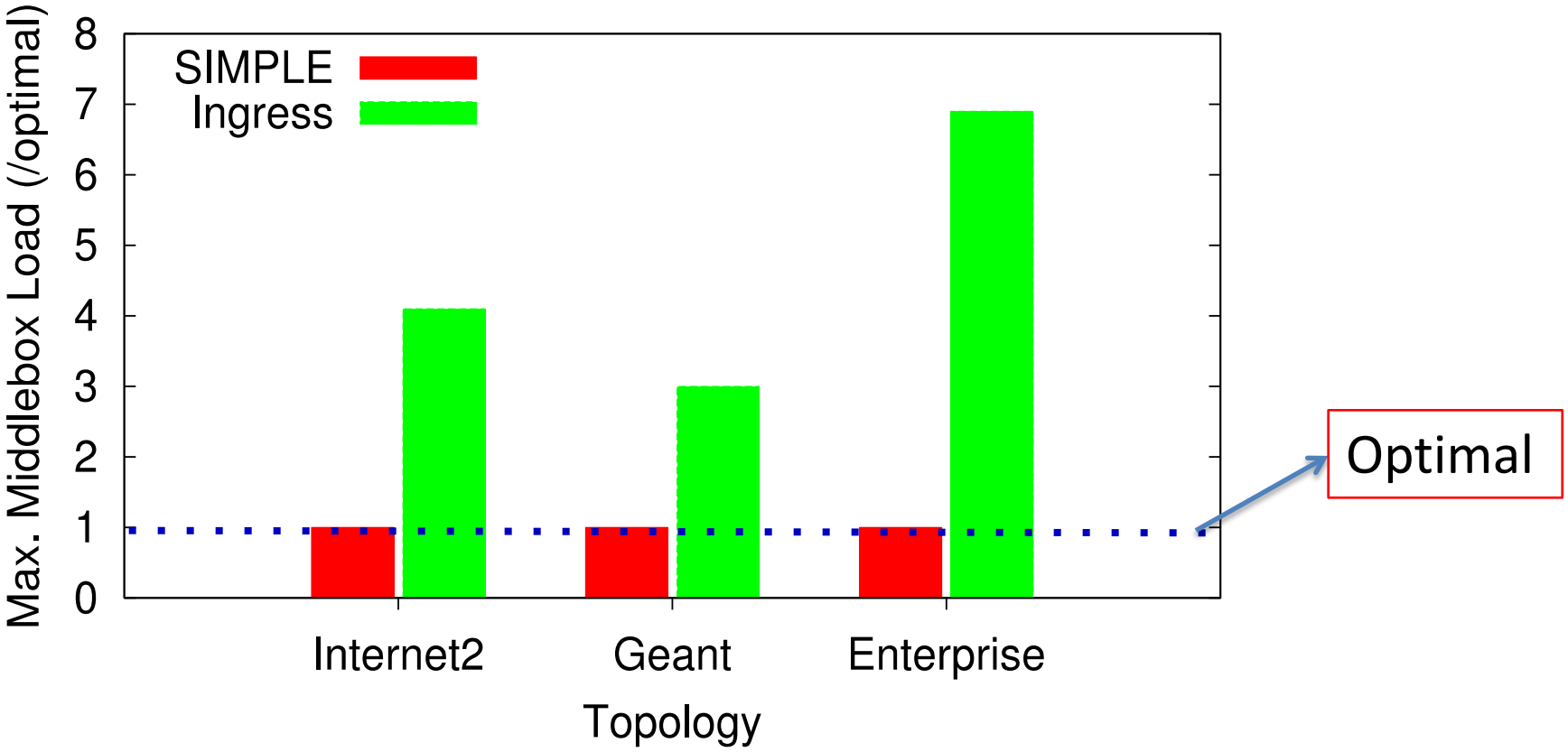
# Evaluation and Methodology

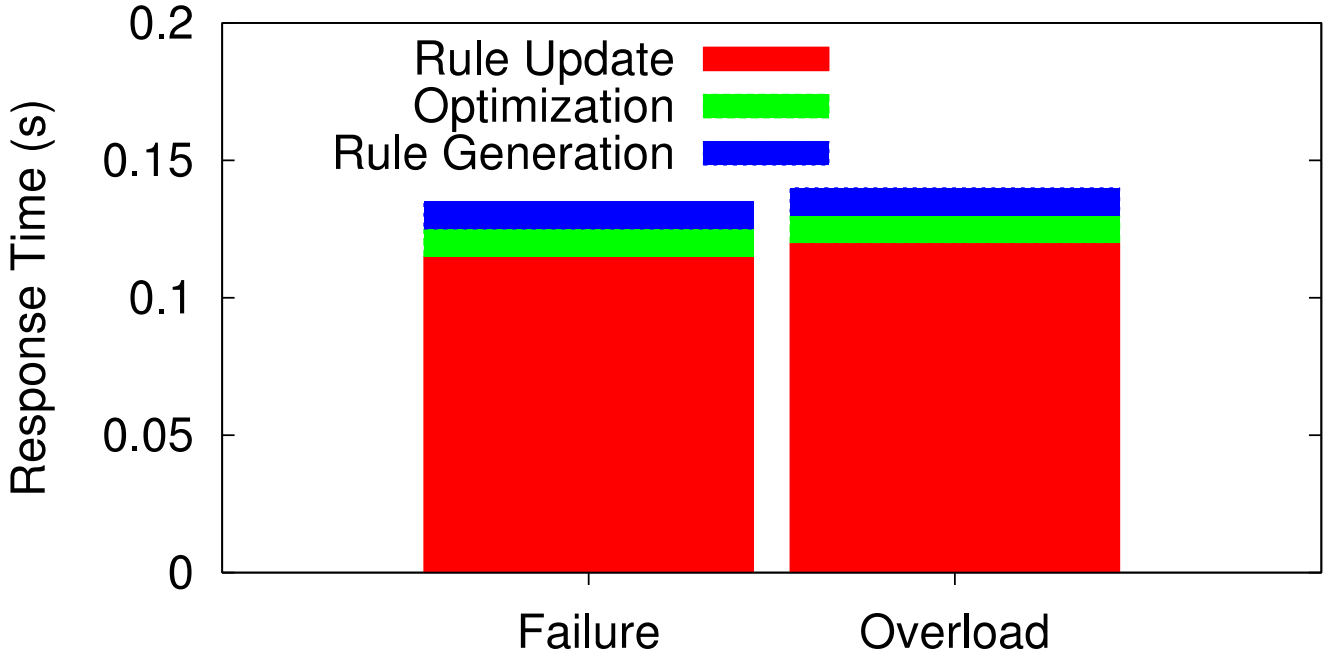
- What benefits SIMPLE offers? load balancing?
- How scalable is the SIMPLE optimizer?
- How close is the SIMPLE optimizer to the optimal?
- How accurate is the dynamic inference?
- Methodology
  - Small-scale real test bed experiments (Emulab)
  - Evaluation over Mininet (with up to 60 nodes)
  - Large-scale trace driven simulations (for convergence times)

# Benefits: Load balancing




4-7X better load balancing and near optimal

# Overhead: Reconfiguration Time




33 node topology including 11 switches

Around 125 ms to reconfigure, most time spent in pushing rules

# Other Key Results

- LP solving takes 1s for a 252 node topology
  - 4-5 orders of magnitude faster than strawman
- 95 % accuracy in inferring flow correlations
- Scalability of pruning: 1800s → 110s

# Conclusions

- Middleboxes: Necessity and opportunity for SDN
- Goal: Simplify middlebox-specific policy enforcement
- Challenges: Composition, resource constraints, modifications
- SIMPLE: policy enforcement layer
  - Does not modify middleboxes
  - No changes to SDN APIs
  - No visibility required into the internal of middleboxes
- Scalable and offers 4-7X improvement in load balancing