# AppSealer:

Automatic Generation of Vulnerability-Specific Patches for Preventing Component Hijacking Attacks in Android Applications

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### Motivation: Component Hijacking Attacks in Android

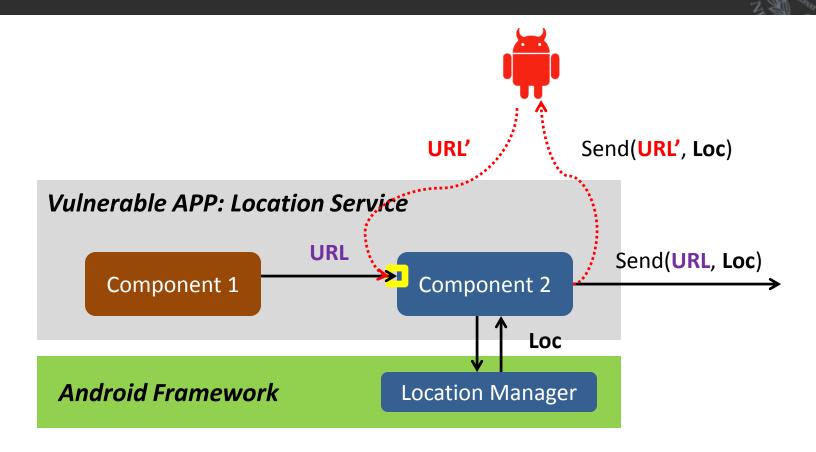
"A class of attacks that seek to

gain <u>unauthorized access</u> to protected or private resources

through <u>exported components</u> in vulnerable Android apps."

(L. Lu et al. CHEX, CCS'12)

### Motivation: Component Hijacking Attacks in Android



#### **Motivation:** Current Countermeasures



- Detection: Static Dataflow Analysis
  - Conservative
- Fix: Manual Effort
  - Inexperienced
  - Not easy to confirm vulnerability

16 Reported in Oct. 201213 Not fixed until Aug. 2013

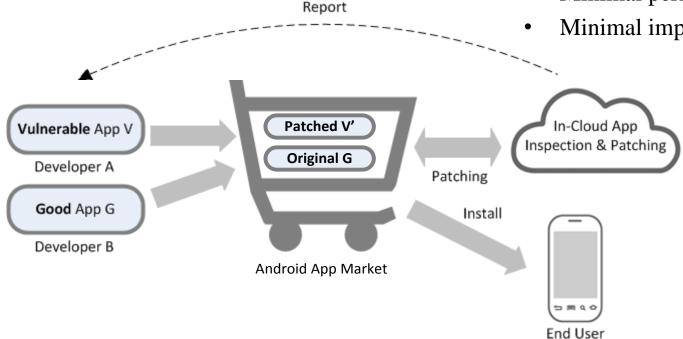
### **AppSealer:** Automatic Patch Generation



• Goal: to automatically generate a patch that is specific to the discovered component hijacking vulnerability.

#### **Design Requirements:**

- No source code access.
- Vulnerability-specific patching.
- Minimal performance overhead.
- Minimal impact on usability.



#### Related Work: Automatic Patch Generation



#### Data Patch

- W. Cui et al. ShieldGen, Oakland'07
- D. Brumley et al. Oakland'06
- M. Costa et al. Vigilante, SOSP'05
- M. Costa et al. Bouncer, SOSP'07
- J. Caballero et al. *RAID* '09

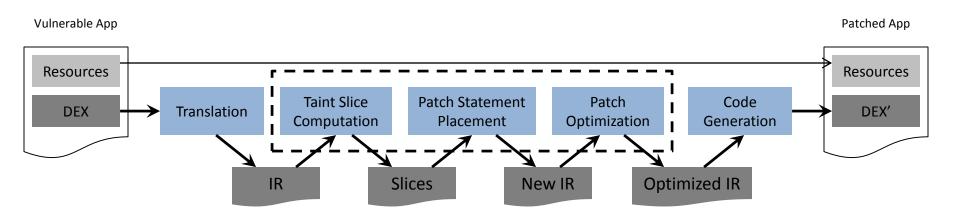
#### Code Patch

- Z. Lin et al. AutoPaG, ASIACCS'07
- C. Zhang et al. IntPatch, ESORICS'10
- Sidiroglou and Keromytis, IEEE Security and Privacy
- J. Newsome et al. VSEF, NDSS'06

### **Technical Approach**



• Key: to place *minimally* required code into the vulnerable program to *accurately* keep track of dangerous information.



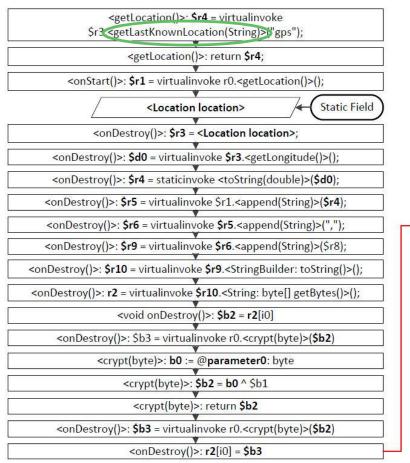
## A Running Example



```
public class VulActivity extends Activity{
                                                              32
      private String DEFAULT ADDR = "http://default.url";
 2
                                                              33
                                                                    public byte crypt(byte plain){
 3
      private byte DEFAULT KEY = 127;
                                                              34
                                                                      return (byte)(plain ^ key);
 4
                                                              35
 5
      private String addr;
                                                              36
                                                                    public Location getLocation(){
 6
      private static Location location;
                                                              37
                                                                      Location location = null;
 7
     private byte key;
                                                              38
                                                                      LocationManager locationManager = (LocationManager)
 8
                                                              39
                                                                        getSystemService(Context.LOCATION SERVICE);
9
     /* Entry point of this Activity */
10
      public void onCreate(Bundle savedInstanceState){
                                                              40
                                                                      location = locationManager.getLastKnownLocation
                                                                        (LocationManager.GPS PROVIDER);
       this.key = DEFAULT KEY;
11
                                                                      return location;
12
                                                              41
                                                              42
       this.addr = getIntent().getExtras().getString("url")
13
                                                              43
       if(this.addr == null){
14
                                                              44
                                                                    public void post(String addr, byte[] bytes){
          this.addr = DEFAULT ADDR;
15
                                                                      URL url = new URL(addr);
                                                              45
16
                                                                      HttpURLConnection conn =
17
      }
                                                              46
                                                                        (HttpURLConnection)url.openConnection();
18
                                                              47
19
      public void onStart(){
                                                              48
                                                                      OutputStream output = conn.getOutputStream();
       VulActivity.Location = getLocation();
20
                                                                      output.write(bytes, 0, bytes.length);
                                                              49
     }
21
                                                              50
22
                                                              51
23
     public void onDestroy(){
                                                              52
        String location =
24
          Double.toString(location.getLongitude())
25
          + "," + Double.toString(Location.getLatitude());
       byte[] bytes = location.getBytes();
26
       for(int i=0; i<bytes.length; i++)</pre>
27
28
          bytes[i] = crypt(bytes[i]);
       String url = this.addr;
29
       post(url, bytes);
30
31
```

## Taint Slice Computation





```
<onCreate(Bundle)>: $r2 = virtualinvoke r0.<Intent getIntent()>)
                           <onCreate(Bundle)>:
          $r3 = virtualinvoke $r2.<Intent: Bundle getExtras()>();
       <onCreate(Bundle)>: $r4 = virtualinvoke $r3.<Bundle: String</pre>
                         getString(String)>("url");
                                                                 Instance Field
                               <String addr>
                  <onDestroy()>: $r11 = r0.<String addr>;
      <onDestroy()>: virtualinvoke r0.<post(String,byte[])>($r11, r2);
                   <post()>: r1 := @parameter0: String;
                   <post()>: r2 := @parameter1: byte[];
        <post()>: specialinvoke $r3.<URL: void <init>(String)>(r1);
       <post()>: $r4 = virtualinvoke $r3.<URL: openConnection()>();
             <post()>: r5 = (java.net.HttpURLConnection) $r4;
<post()>: r6 = virtualinvoke r5.<HttpURLConnection: getOutputStream()>();
 <post(String,byte[])>: virtualinvoke r6.<write(byte[],int,int)>(r2, 0, $i0);
```

#### Patch Statement Placement



```
public class VulActivity extends Activity{
      private String addr;
      public boolean addr_s0_t;
      private static Location location;
      public static boolean location_s1 t;
      public void onCreate(Bundle savedInstanceState){
10
       this.addr=getIntent().getExtras().getString("url");
        if(isExternalIntent()){
          this.addr s0 t = true;
        }eLse{
          this.addr s0 t = false;
14
        if(this.addr == null){
          this.addr = DEFAULT ADDR;
15
          this.addr s0 t = false;
16
19
      public void onStart(){
       VulActivity.location = getLocation();
20
        VulActivity.location s1 t = true;
21
```

22

```
public void onDestroy(){
       String url = this.addr;
29
       BoolWrapper bytes s1 w = new BoolWrapper();
       bytes s1 w.b = VulActivity.location s1 t;
       BoolWrapper url_s0_w = new BoolWrapper();
       url s0 w.b = this.addr s0 t;
       post(url, bytes, url s0 w, bytes s1 w);
30
31
44
      public void post(String addr, byte[] bytes,
       BoolWrapper addr s0 w, BoolWrapper bytes s1 w){
        boolean output s0 t = addr s0 w.b;
        boolean bytes s1 t = bytes s1 w.b;
       OutputStream output = conn.getOutputStream();
48
        if(output s0 t == true && bytes s1 t == true)
         promptForUserDecision();
       output.write(bytes, 0, bytes.length);
```

## Patch Optimization



```
public byte crypt(byte, BoolWrapper, BoolWrapper) {
   r0 := @this: VulActivity;
   b0 := @parameter0: byte;
   w p0 := @parameter1: BoolWrapper;
   w t := @parameter2: BoolWrapper;
   w r := @parameter3: BoolWrapper;
   r0 t = w t.<BoolWrapper: boolean b>;
   b0 t = w p0.<BoolWrapper: boolean b>;
   $b2 t = w r.<BoolWrapper: boolean b>;
   $b1 = r0.<VulActivity: byte key>;
   b2 = b0 ^ $b1;
   b2 t = b0 t | 0;
   w_t.<BoolWrapper: boolean b> = r0_t;
   w p0.<BoolWrapper: boolean b> = b0 t;
   w r.<BoolWrapper: boolean b> = $b2 t;
   return $b2;
```

**O1**: Removing Redundant BoolWrapper Statements

**O2**: Removing Redundant Function Parameters

## Patch Optimization



```
public byte crypt(byte, BoolWrapper, BoolWrapper) {
    r0 := @this: VulActivity;
    b0 := @parameter0: byte;
    w_p0 := @parameter1: BoolWrapper;

    wbb3 := v@ipatuanleimvoke BroolWvulpAcetrivity: byte crypt(byte)>($b2);

    btOnpt21= *v_$ttO2_<BoolWrapper: boolean b>;

    $b1 = r0.<VulActivity: byte key>;

    $b2 = b0 ^ $b1;

    #thD218 == tBnD21 | 0.0;

    wbb3_<Boolthinp20per: boolean b> = $b2_t;
    return $b2;
}
```

O3: Inlining Instrumentation Code

**O4**: Soot Built-in Optimizations

### **Evaluation:** Overview



• 16 real-world apps with component hijacking

vulnerabilities

Increase of Program Size

Performance of Patch Generatio

Runtime Overhead

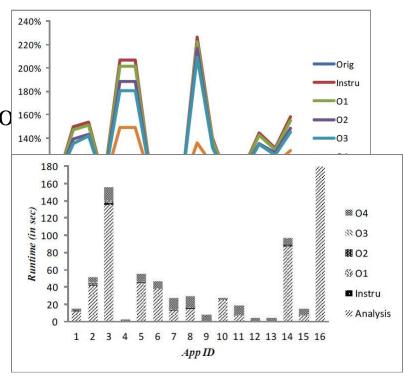
• Average: 2%

• Worst Case: 9.6%

Effectiveness

• Benign Context: No Interruption

• Under Attack: Warning



## **Evaluation:** Case Study



- 6 apps with **Pop-up Dialogs**
- 3 apps with Selection Views
- 3 apps with Multiple Threads

#### **Related Work**



- [1] W. Cui, M. Peinado, and H. J. Wang, "ShieldGen: Automatic Data Patch Generation for Unknown Vulnerabilities with Informed Probing," in Proceedings of Oakland'07.
- [2] D. Brumley, J. Newsome, D. Song, H. Wang, and S. Jha, "Towards Automatic Generation of Vulnerability-Based Signatures," in Proceedings of Oakland'06.
- [3] M. Costa, J. Crowcroft, M. Castro, A. Rowstron, L. Zhou, L. Zhang, and P. Barham, "Vigilante: End-to-End Containment of Internet Worms," in Proceedings of SOSP'05.
- [4] M. Costa, M. Castro, L. Zhou, L. Zhang, and M. Peinado, "Bouncer: Securing Software by Blocking Bad Input," in Proceedings of SOSP'07.
- [5] J. Caballero, Z. Liang, Poosankam, and D. Song, "Towards Generating High Coverage Vulnerability-Based Signatures with Protocol-Level Constraint-Guided Exploration," in Proceedings of RAID'09.
- [6] Z. Lin, X. Jiang, D. Xu, B. Mao, and L. Xie, "AutoPaG: Towards automated Software Patch Generation with Source Code Root Cause Identification and Repair," in Proceedings of ASIACCS'07.
- [7] C. Zhang, T. Wang, T. Wei, Y. Chen, and W. Zou, "IntPatch: Automatically Fix Integer-Overflow-to-Buffer-Overflow Vulnerability at Compile-Time," in Proceedings of ESORICS'10.
- [8] S. Sidiroglou and A. D. Keromytis, "Countering Network Worms Through Automatic Patch Generation," IEEE Security and Privacy, vol. 3, no. 6, pp. 41–49, Nov. 2005.
- [9] J. Newsome, D. Brumley, and D. Song, "Vulnerability-specific execution filtering for exploit prevention on commodity software," in Proceedings of NDSS'06.

### Conclusion



- We developed a technique to *automatically* generate patch for Android applications with **component hijacking** vulnerability.
- The key is to place *minimally* required code into the vulnerable program to *accurately* keep track of dangerous information and effectively block the attack at the security sensitive APIs.



## **Questions?**

#### **Discussion**



#### Soundness of Patch Generation

- Static analysis: standard, FP
- Taint tracking: taint policy of TaintDroid, FP
- Optimization: compiler algorithms
- In theory, FP; In practice, no FP observed.