

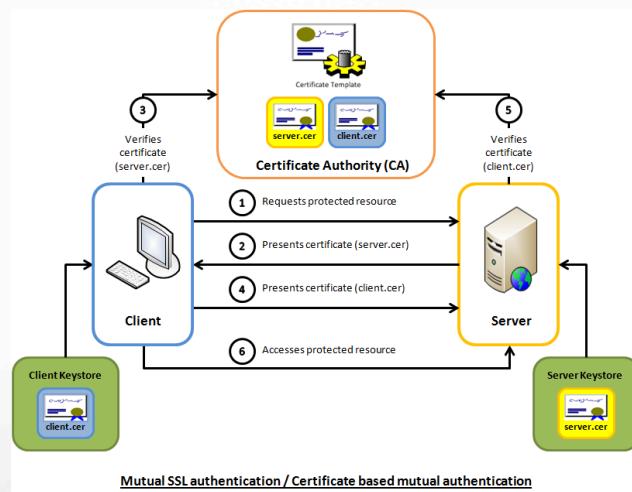
# Seeing through Network-Protocol Obfuscation

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Imagine a representative situation:

# SSL/TLS (HTTPS)



Imagine a representative situation:



1、Other Ways?

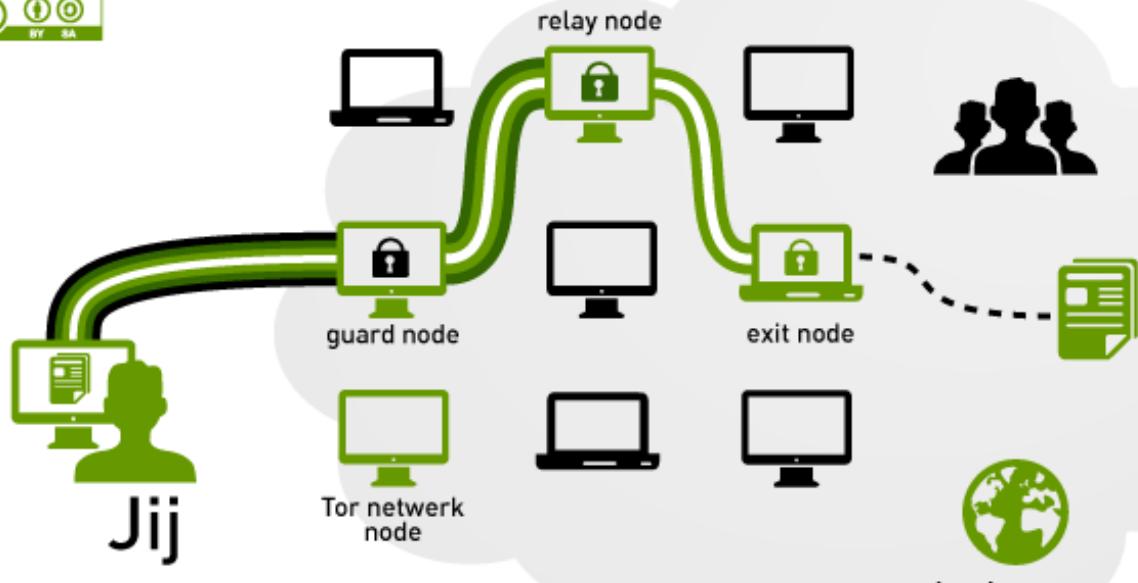
2、More Secure?

# Network protocol obfuscation

Researchers have proposed a large number of approaches for **obfuscating the network protocol being used.**

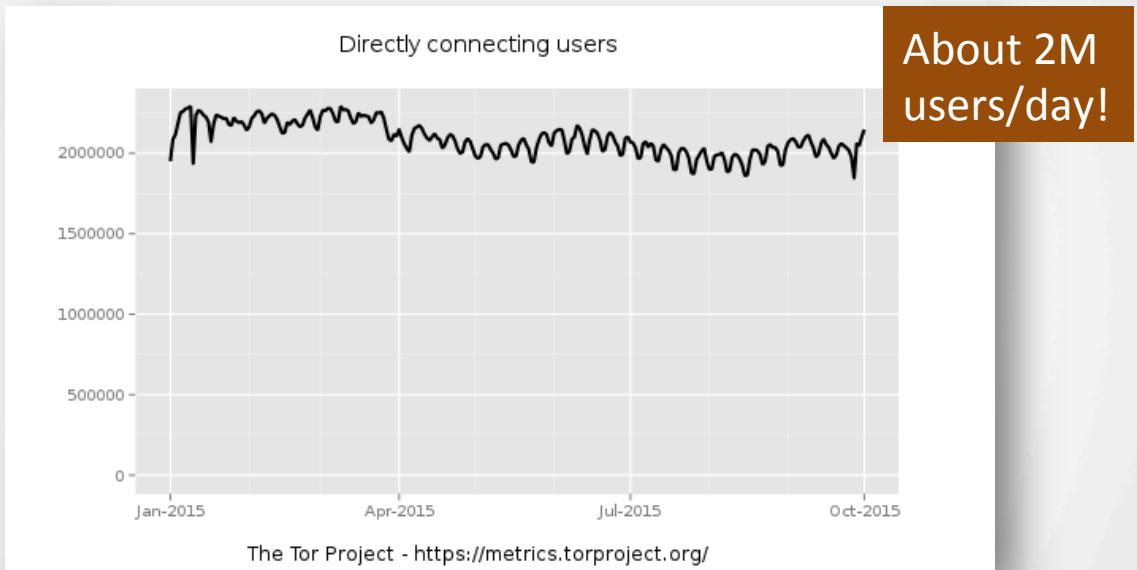
These obfuscation tools can be loosely categorized as either attempting to **randomize** all bytes sent on the wire, attempting to **look like (or mimic)** an unblocked protocol such as HTTP, or **tunneling** traffic over an implementation of an unblocked Protocol.

# Anonymous Communication



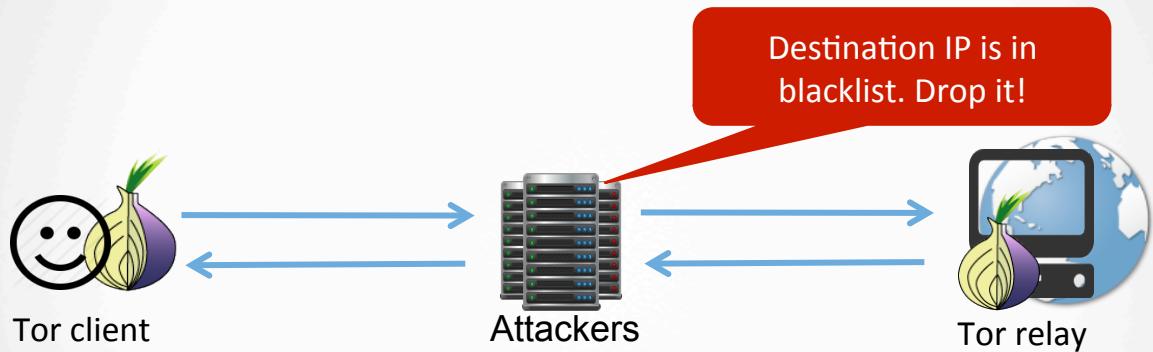
wat is **Tor**?

## Tor -- the most popular low-latency, anonymous network



However, Tor can be detected, and is blocked in some countries

# Approaches to attacked Tor



What attackers can do:

- IP filtering
- Deep packet inspection
- Active probing

What attackers can see:

- source address
- destination address/port
- application-level protocols
- keywords in payloads
- ...

# Approaches to attacking Tor

Cipher Suites (24 suites)

Cipher Suite: TLS\_ECDHE\_ECDSA\_WITH\_AES\_128\_GCM\_SHA256 (0xc02b)

Cipher Suite: TLS\_ECDHE\_RSA\_WITH\_AES\_128\_GCM\_SHA256 (0xc02f)

Cipher Suite: TLS\_ECDHE\_ECDSA\_WITH\_AES\_256\_CBC\_SHA (0xc00a)

Cipher Suite: TLS\_ECDHE\_ECDSA\_WITH\_AES\_128\_CBC\_SHA (0xc009)

.....



What attackers can do:

- IP filtering
- Deep packet inspection
- Active probing

What attackers can see:

- source address
- destination address/port
- application-level protocols
- keywords in payloads
- ...

# Attackers vs. anonymous communication



## Attackers

Identify the traffic from anonymous communication tools:

**HIGH** true-positive rate (TPR)

**LOW** false-positive rate (FPR)



## Anonymous communication tools

Prevent attackers from identifying its traffic effectively:

**LOW** true-positive rate

**HIGH** false-positive rate

**VS.**

protocol Attack label	Attacked	Not Attacked
Attacked	TP	FP

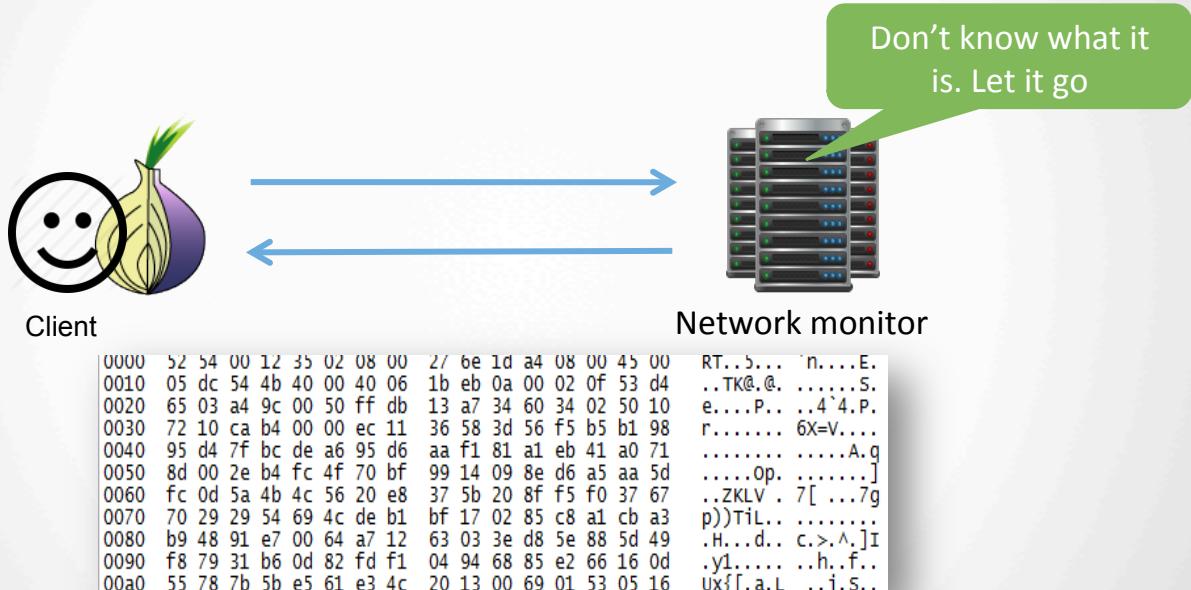
## Network Protocol Obfuscation

- Prevent attackers from recognizing the protocol
- Cause attackers to misidentify flows of an attacked protocol as a “benign” protocol

Types: ***Randomizer, Protocol mimicry, Tunneling***

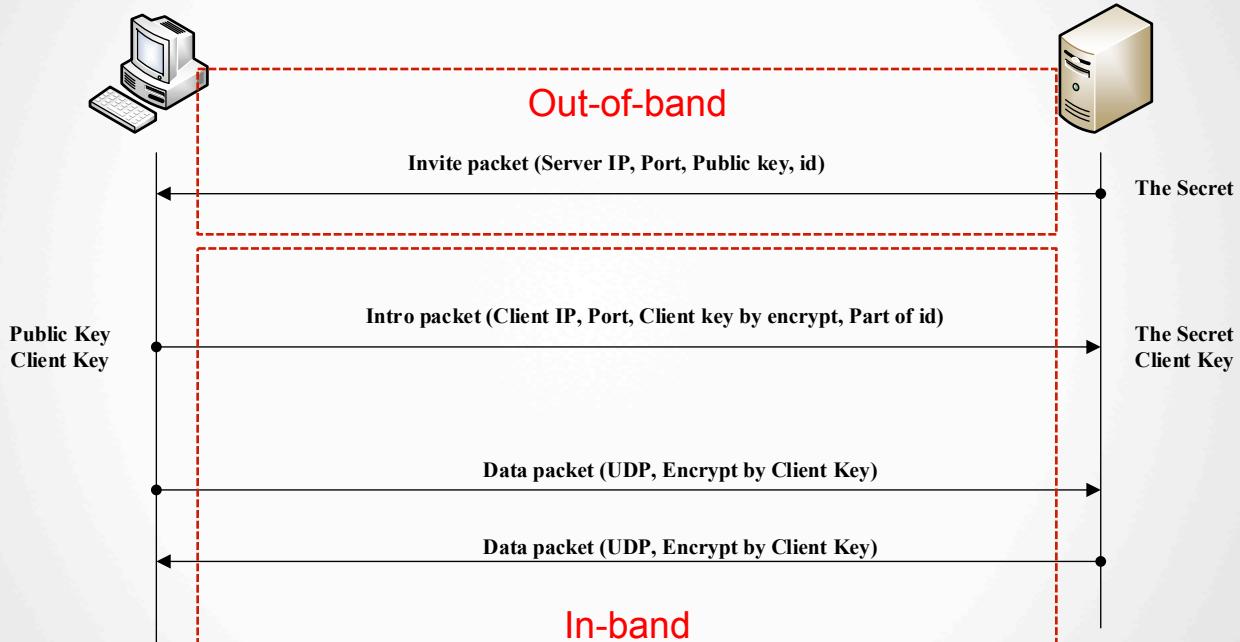
# Network protocol obfuscation

Randomizer: “Look like nothing”



# Network protocol obfuscation

Randomizer: Dust – “Look like nothing”



Wiley, Brandon. "Dust: A blocking-resistant internet transport protocol." 2014-03-26], <http://blanu.net/Dust.pdf> (2011).

# Network protocol obfuscation

## Randomizer: Obfsproxy3 – “Look like nothing”

### Diffie Hellman Key Exchange

	Alice	Evil Eve	Bob
	Alice and Bob exchange a Prime (P) and a Generator (G) in clear text, such that $P > G$ and G is Primitive Root of P $G = 7, P = 11$	Evil Eve sees $G = 7, P = 11$	Alice and Bob exchange a Prime (P) and a Generator (G) in clear text, such that $P > G$ and G is Primitive Root of P $G = 7, P = 11$
Step 1	Alice generates a random number: $X_A$ $X_A=6$ (Secret)		Bob generates a random number: $X_B$ $X_B=9$ (Secret)
Step 2	$Y_A=G^{X_A} \pmod{P}$ $Y_A = 7^6 \pmod{11}$ $Y_A = 4$		$Y_B=G^{X_B} \pmod{P}$ $Y_B = 7^9 \pmod{11}$ $Y_B = 8$
Step 3	Alice receives $Y_B = 8$ in clear-text	Evil Eve sees $Y_A = 4, Y_B = 8$	Bob receives $Y_A = 4$ in clear-text
Step 4	$\text{Secret Key} = Y_B^{X_A} \pmod{P}$ $\text{Secret Key} = 8^6 \pmod{11}$ ↙ Secret Key = 3		$\text{Secret Key} = Y_A^{X_B} \pmod{P}$ $\text{Secret Key} = 4^9 \pmod{11}$ ↙ Secret Key = 3

# Network protocol obfuscation

**Randomizer:** Ofsproxy4 – “Look like nothing”

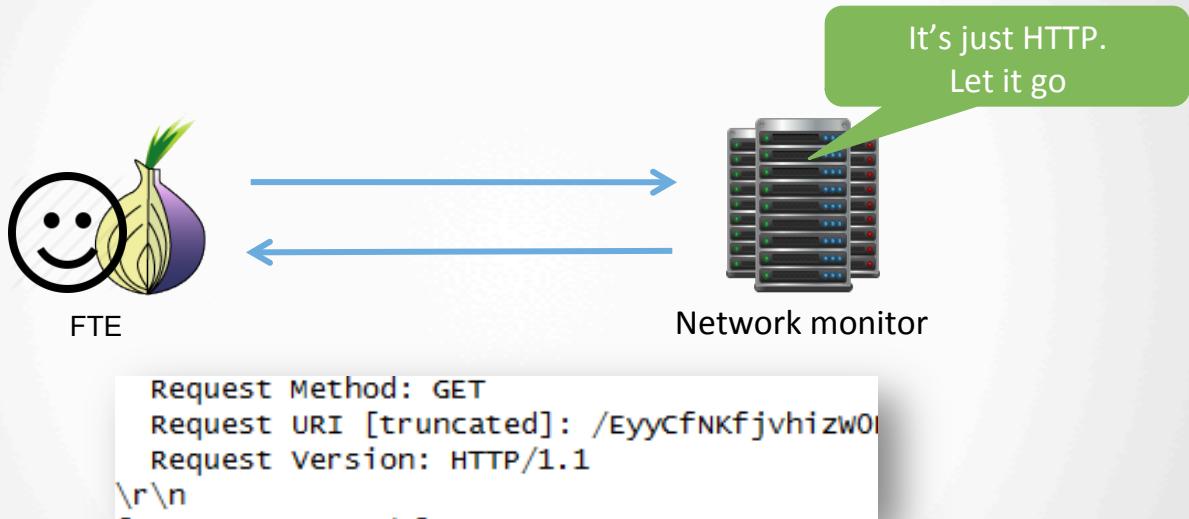
一是对于每个服务器都有属于自己的独特的协议形状（也就是说与不同的服务器建立连接后传输的数据包的长度，传输间隔，头部结构等信息），从而使得**Attackers**找不到明显特征；

二是使用伪随机算法进行填充，从而使得数据包长度和传输间隔变得分散，没有明显规律可循；

三是将数据包的长度与传输间隔向“正常”数据包靠拢（例如普通的HTTPS数据包），使得**Attackers**误判率飙升从而不敢进行封锁。

# Network protocol obfuscation

**Protocol Mimicry:** SkypeMorph, Stegotorus, FTE proxy

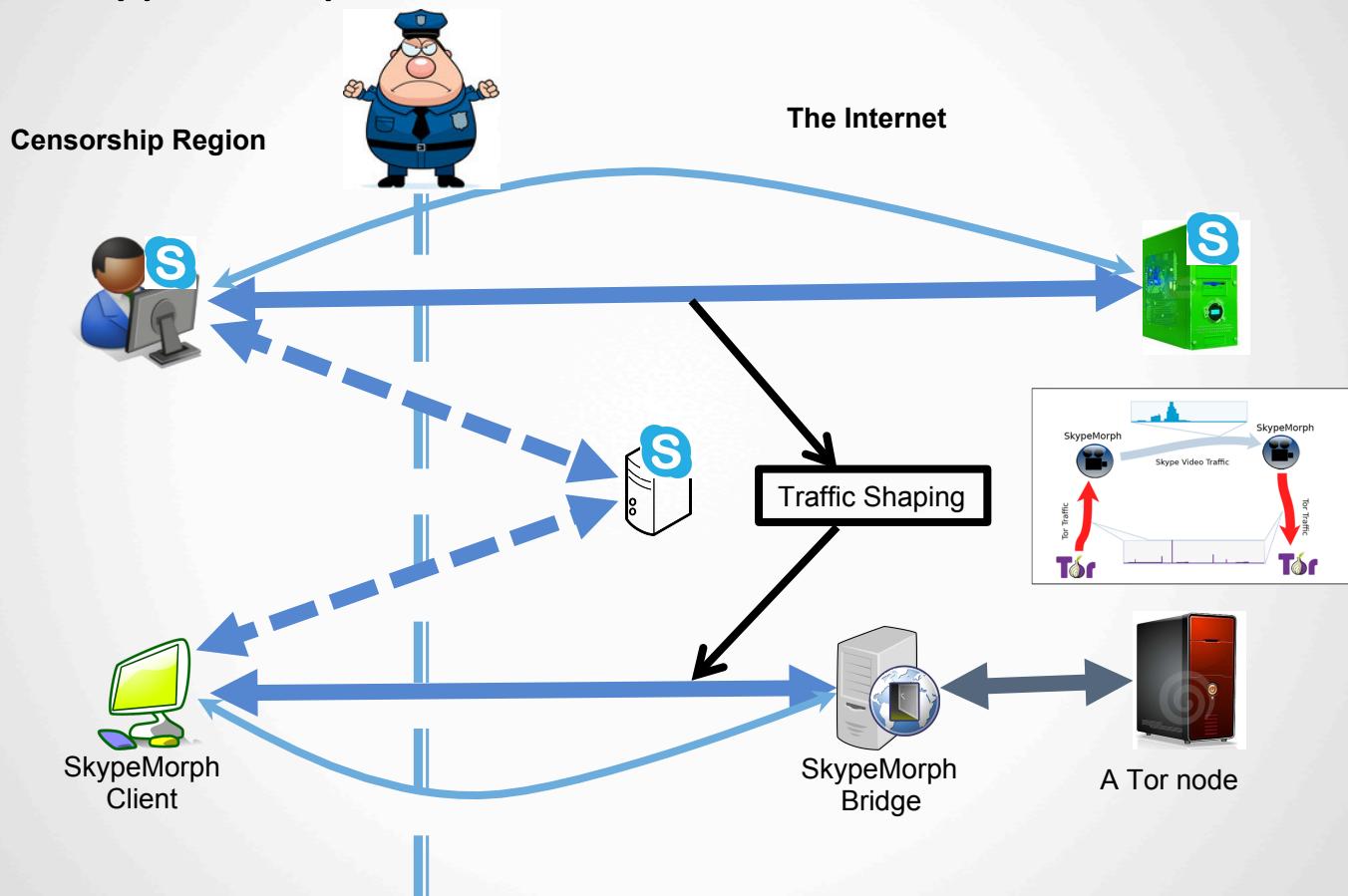


Weinberg, Zachary, et al. "StegoTorus: a camouflage proxy for the Tor anonymity system." CCS 2012

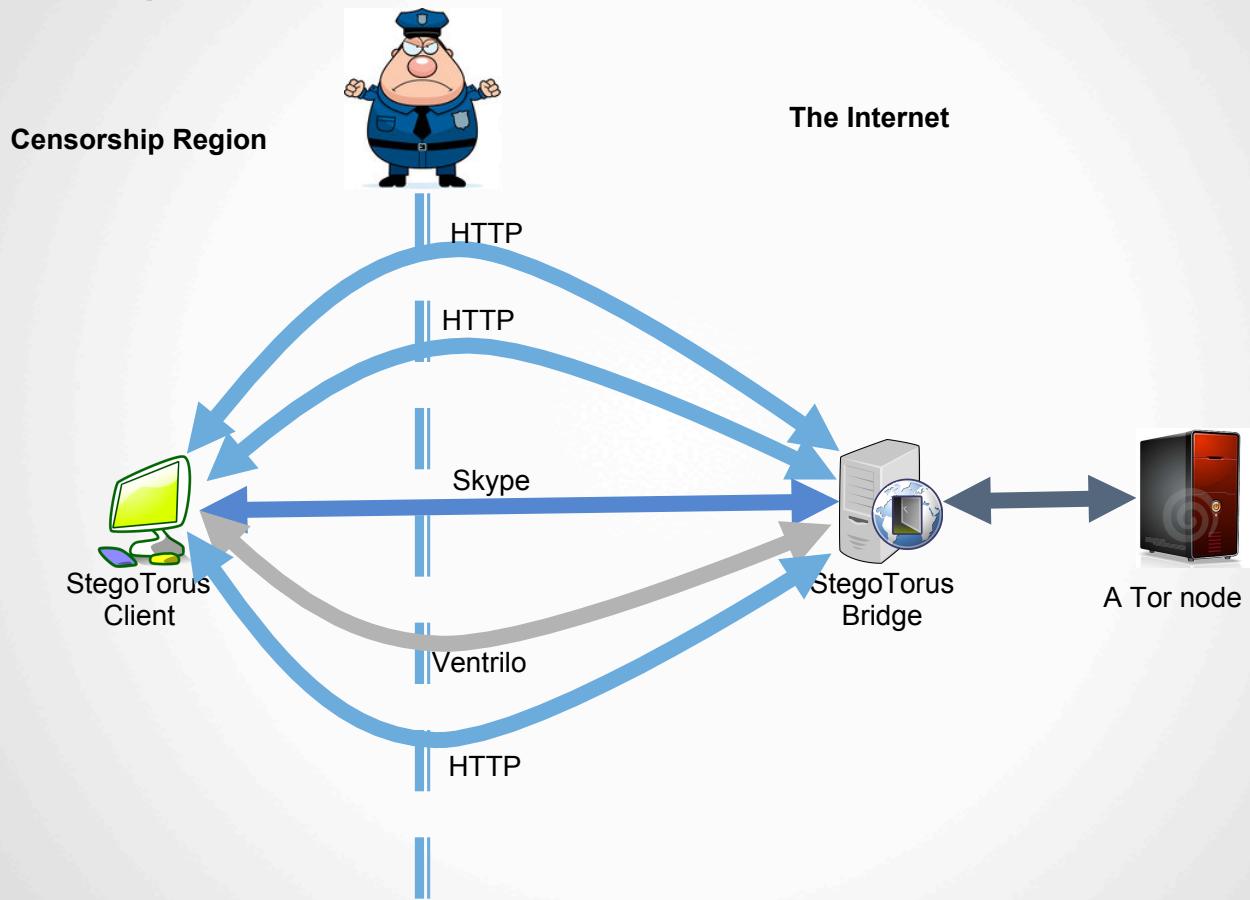
Mohajeri Moghaddam, Hooman, et al. "Skypemorph: Protocol obfuscation for tor bridges." CCS 2012

Dyer, Kevin P., et al. "Protocol misidentification made easy with format-transforming encryption." CCS 2013.

# SkypeMorph



# StegoTorus



# Let's Pretend

- Make Tor traffic look like HTTP

HTTP Request

GET ...  
Accept: text/html  
Connection: keep-alive  
Host: ...  
User-Agent: Mozilla/5.0  
Cookie:

Insert encoded fragments of TOR message here

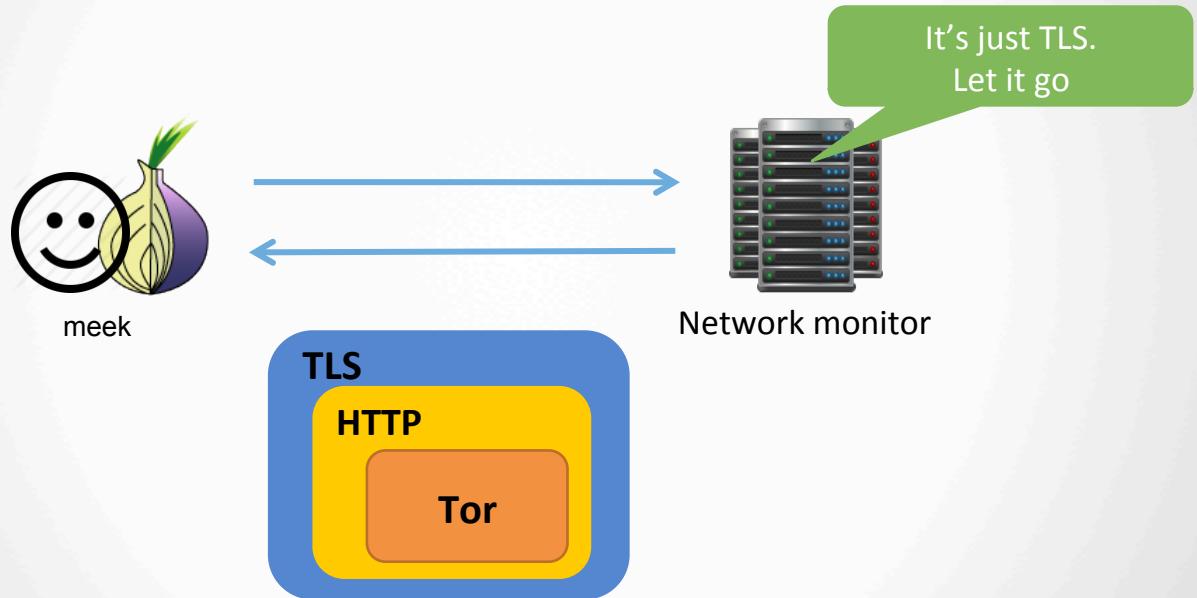
HTTP Response

PDF Flash  
Javascript

Sample files are mutated into carriers of encoded fragments of TOR message

# Network protocol obfuscation

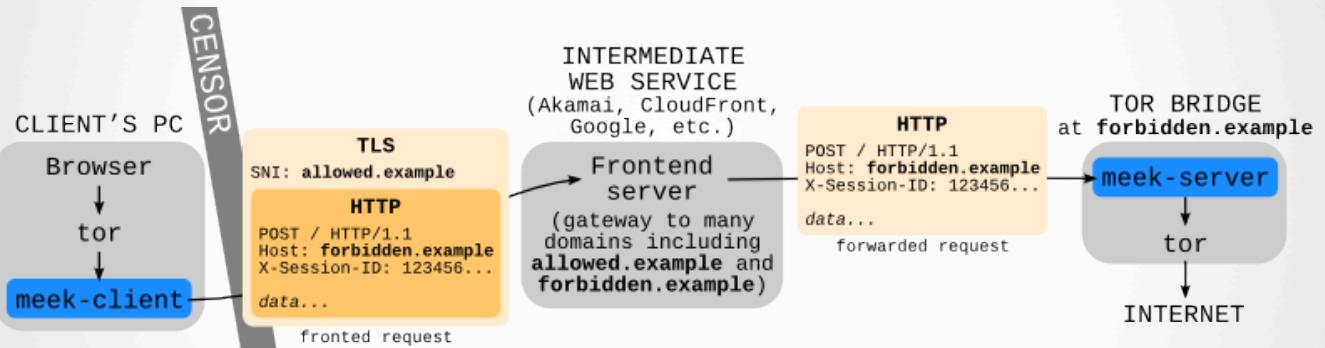
**Tunneling:** meek – leverage genuine TLS connection and Cloud



Fifield, David, et al. "Blocking-resistant communication through domain fronting." PETS 2015

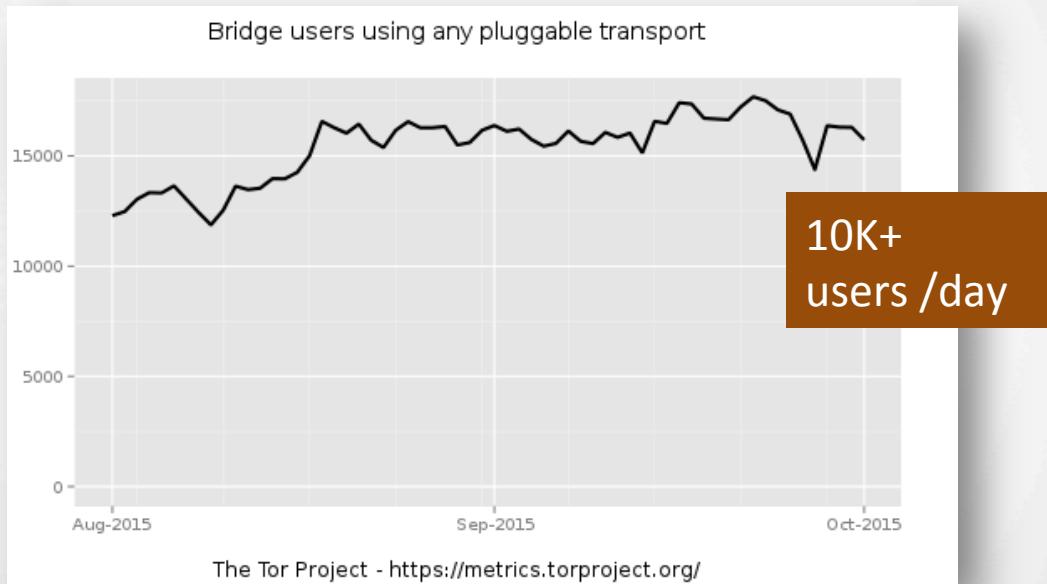
# Network protocol obfuscation

Tunneling: meek – leverage genuine TLS connection and Cloud



# Network protocol obfuscation

Some obfuscators such as **obfsproxy3**, **obfsproxy4**, **FTE** and **meek** are deployed in the Tor Browser Bundle as Tor Pluggable Transport (PT) and in use

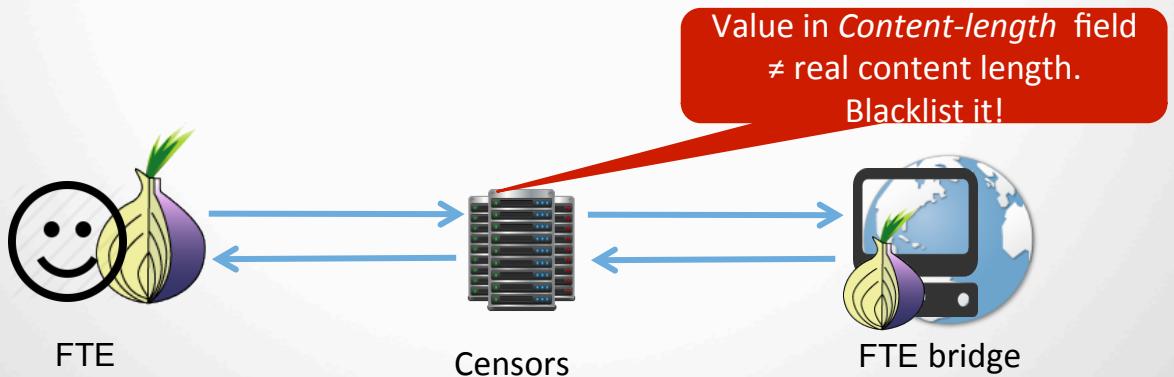


Can censors detect the obfuscators reliably?

# Proposed Attacks against Tor Pluggable Transports

Name	Type	Used in Tor?	Proposed Attack	Source
Obfsproxy3	Randomizer	Yes	NONE	
Obfsproxy4	Randomizer	Yes	NONE	
meek	Tunneling	Yes	NONE	
FTE	Mimicry	Yes	Semantics-based attacks	Dyer et al., 2013
SkypeMorph	Mimicry	No	Semantics-based attacks, traffic analysis	Houmansadr et al., 2013 J. Geddes et al., 2013
Stegotorus	Mimicry	No	Semantics-based attacks	Houmansadr et al., 2013

**Semantics-based attacks:** looking for the deviations of a target system from expected behaviors



# Proposed Attacks against Tor Pluggable Transports

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Proposed attacks have not been evaluated in terms of false positives  
No attacks against obfsproxy3, obfsproxy4 and meek!

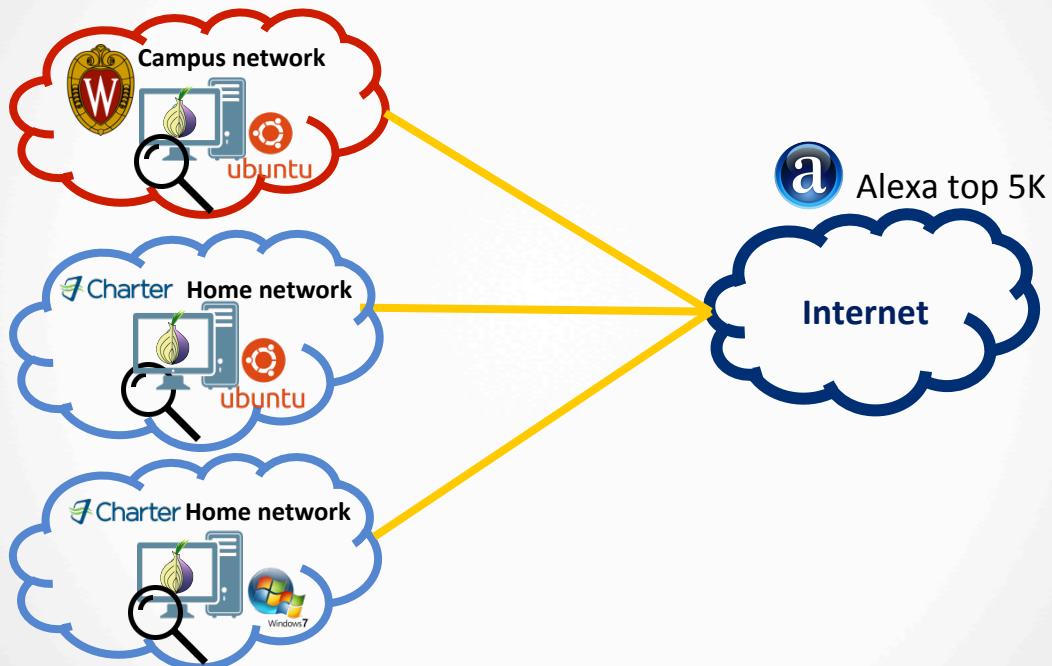
# Our contributions

- ◆ Analysis of false-positive rates of attacks on terabytes of network traces
  - Old attacks: Semantics-based
  - New attacks: **Entropy-based, ML-based**
- ◆ New attacks against deployed Tor PTs that achieve:
  - High true-positive rates
  - False-positive rates <= 0.2%

Obfuscator	TPR	FPR
Obfsproxy3	100%	0.2%
Obfsproxy4	100%	0.2%
FTE	100%	0.003%
meek-amazon	98%	0.02%
meek-google	98%	0.006%

# Synthetic dataset for TPR

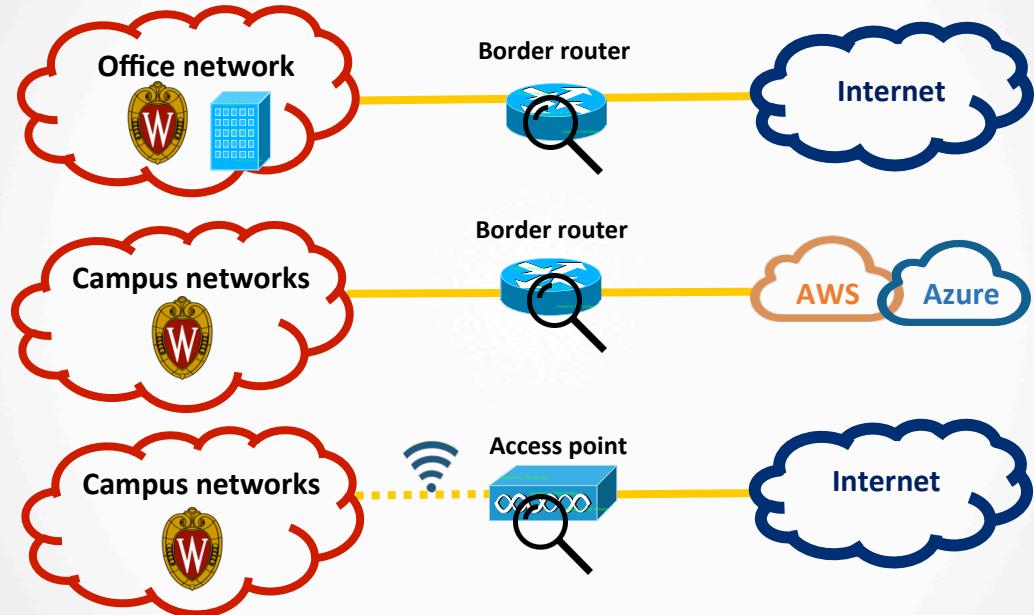
Tor Dataset:



15,000 traces of each of obfsproxy3, obfsproxy4, FTE,  
meek-google, meek-amazon

# Real network traces from UW-Madison for FPR

## Campus Dataset:



**Networks contains 320K hosts  
A total of 14M TCP flows**

# Proposed Attacks against Tor Pluggable Transports

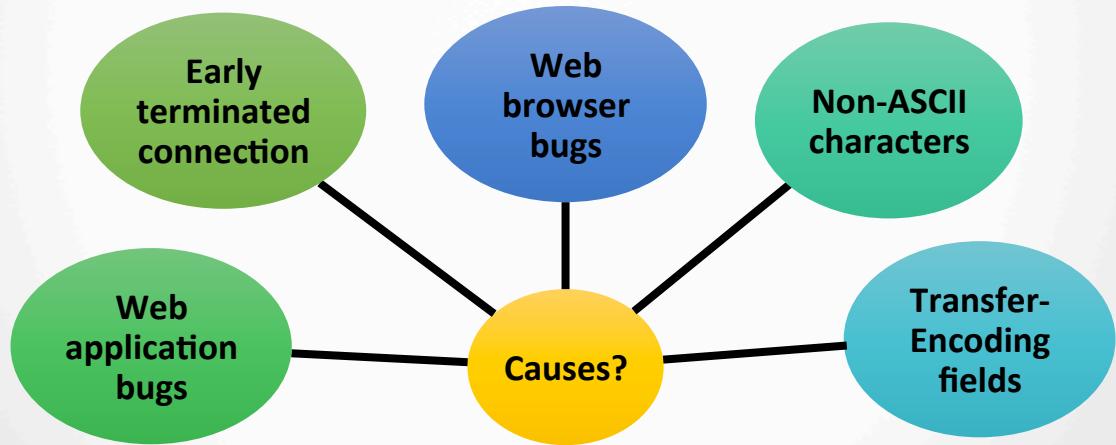
What are the false-positive rates of the proposed attacks?

Name	Type	Used in Tor?	Proposed Attack	Source
Obfsproxy3	Randomizer	Yes	NONE	
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meek	Tunneling	Yes	NONE	
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# Semantics-based attack against FTE

DPI test: value in *Content-Length* field  
≠ real content length → Block it.

**FPR = 1.4%:** 1.4% of HTTP messages from campus dataset have incorrect *Content-Length* fields

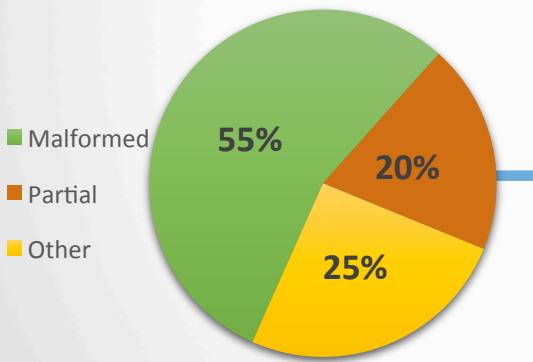


# Semantics-based attack against Stegotorus

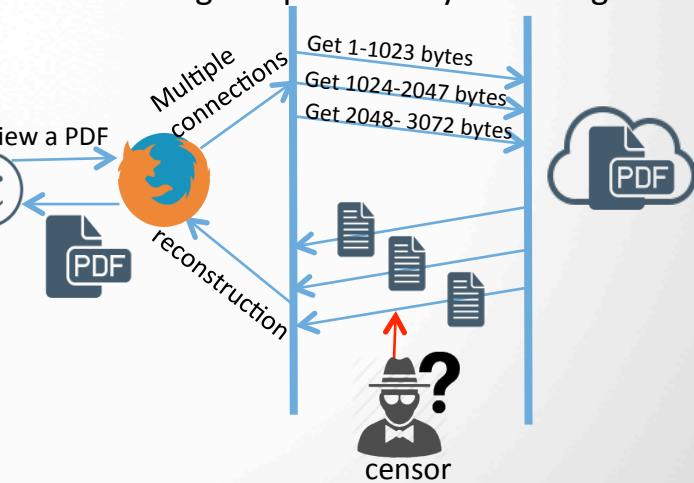
DPI test: a PDF has incorrect xref table → Block it

**FPR = 43%**: 43% of the 10,847 PDFs from campus datasets have incorrect **xref** tables

A breakdown of false positives



HTTP range requests or byte-serving



Semantics-based attacks may be hard to deploy, so...

## We develop new attacks!

- **High true-positive rate**
- **Low false-positive rate**
- **Good performance**

# Overview of new attacks

Obfuscator	Attack	TPR	FPR
Obfsproxy3	entropy + length	100%	0.2%
Obfsproxy4	entropy + length	100%	0.2%
FTE	URI entropy + length	100%	0.003%
meek-amazon	decision tree	98%	0.02%
meek-google	decision tree	98%	0.006%

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# Entropy-based attacks

Inspect the handshake message (the first message sent)

**Conventional encryption protocols**  
(e.g, TLS): plaintext + random bytes

```
SSLv2 Record Layer: Client Hello
[Version: SSL 2.0 (0x0002)]
Length: 103
Handshake Message Type: Client Hello (1)
Version: SSL 3.0 (0x0300)
Cipher Spec Length: 78
Session ID Length: 0
Challenge Length: 16
Cipher Specs (26 specs)
Challenge
```

VS.

**Obfsproxy3/4:**  
encrypted, a random string

0000	52 34 00 12 35 02 08 00	27 6e 1d a4 08 00 45 00	RT...).	n....E.
0010	05 dc 54 4b 40 00 40 06	1b eb 0a 00 02 0f 53 d4	..TKB@.	.....S.
0020	65 03 a4 9c 00 50 ff db	13 a7 34 60 34 02 50 10	e....P.	..,4.P.
0030	72 10 ca b4 00 00 ec 11	36 58 3d 56 f5 b5 b1 98	r.....	6xV....
0040	95 d4 7f b2 de a6 95 d6	aa f1 81 a1 eb 41 a0 71	.....	....A.q
0050	8d 00 2e b4 fc 4f 70 bf	99 14 09 8e d6 a5 aa 5d	.....Op.	.....]
0060	fc 0d 5a 4b 4c 56 20 e8	37 58 20 8f f5 fo 37 67	.ZKLV.	7 .....7g
0070	70 29 29 54 69 4c de b1	bf 17 02 85 c8 a1 cb a3	p)Til..	.....
0080	b9 48 91 e7 00 64 a7 12	63 03 3e d8 5e 88 5d 49	.H...d..	C...A,jI
0090	f8 79 31 b6 0d 82 fd f1	04 94 68 85 e2 66 16 0d	.y1.....	.h..f..
00a0	55 78 7b 5b e5 61 e3 16	20 13 00 69 01 53 05 16	Ux{[a.l.	i.S..
00b0	67 e5 06 d8 41 bb 1e 2c	03 c1 9e c2 dd 52 1d 3c	g...A..	....R.<
00c0	cf a5 05 e5 71 6a 18 bb	ba 1a 33 78 5d e3 df 4b	....O..	..3x).K
00d0	ba 3c 97 d6 b2 ae 96 73	ed 66 32 45 02 d9 fe 74	<....s.	f2E..t
00e0	51 b1 1c 9e 14 bc 8d 8f	84 16 3e 10 c7 85 1f 02	Q.....	....>....
00f0	d6 8c 1f 13 24 3f 64 ae	68 72 8b 25 a8 d2 c2 f6	\$?d. hr %....	
0100	35 fd 53 e1 00 ec a7 ab	34 6d bb aa 23 04 6a f6	S.S....	4m.#.j.

Length of handshake  
message: >= 146 bytes

# Entropy-based attack for Obfsproxy3/4

## Possible tests

- Shannon entropy
- Kolmogorov-Smirnov two sample test (KS-2) on blocks
- KS-2 test on bytes
- Sequential probability ratio test (SPRT)

**Winner = KS-2 test on 8-byte blocks + payload length check**

*White, Andrew M., et al. "Clear and Present Data: Opaque Traffic and its Security Implications for the Future." NDSS 2013*

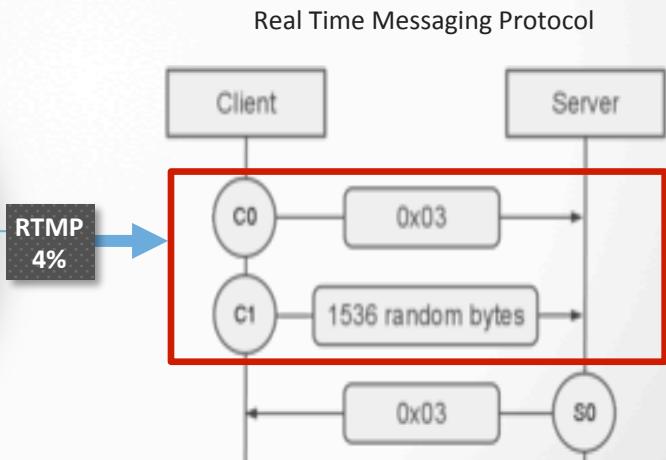
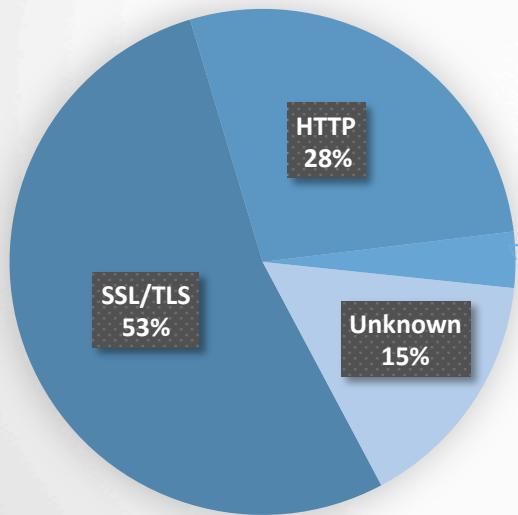
*Everspaugh, Adam, et al. "Not-so-random numbers in virtualized Linux and the Whirlwind RNG." IEEE SP 2014.*

# Entropy-based attack for Obfsproxy3/4

DPI test: message length  $\geq 146 +$   
(obfs3 193bytes, obfs4 149bytes)

Pass KS-2 test on 8-byte blocks → Block it

FPR = 0.2%: 36 K (0.2%) false positives out of 14 M flows



# Entropy-based attacks

Inspect the handshake message (the first message sent)

HTTP

GET /docs/pluggable-transports.html.en

GET /ccs/CCS2015/

GET /download

.....

VS.

FTE: the URI is an encrypted and encoded message, more random than ordinary URIs

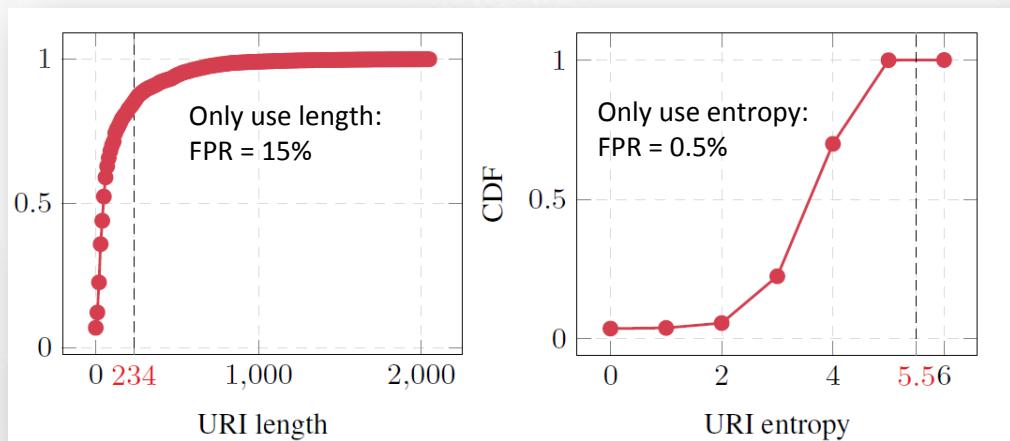
GET /  
GPK9Rtx58CWMO.H07vbaCA2JlmpfpXfbwplQ  
HpRWfQGKvTjx4Q/kBIYNOY4YCR5fua/sq.  
2SONRQ8VC6ID9R0pcmsRbuXHlkil.d0b.sspZ  
bb0Int87a8bwUVsZXD7KA9UU.AVz8cesOlyjl  
HOHhQWyyLzz2hMtsrMH62LlzWrSi3VMIqAV  
1JdOQZX.Y.k1YAPL.pjXg8czol.YPFrfZRVVmE  
z/lx8ZM5MyFveEY5I

Length of URI =  
234 bytes

# Entropy-based attack for FTE

DPI test: URI length = 234 +  
URI Shannon entropy > 5.5 → Block it

FPR = 0. 003%: 264 (0.003%) false positives out of 10 M URIs



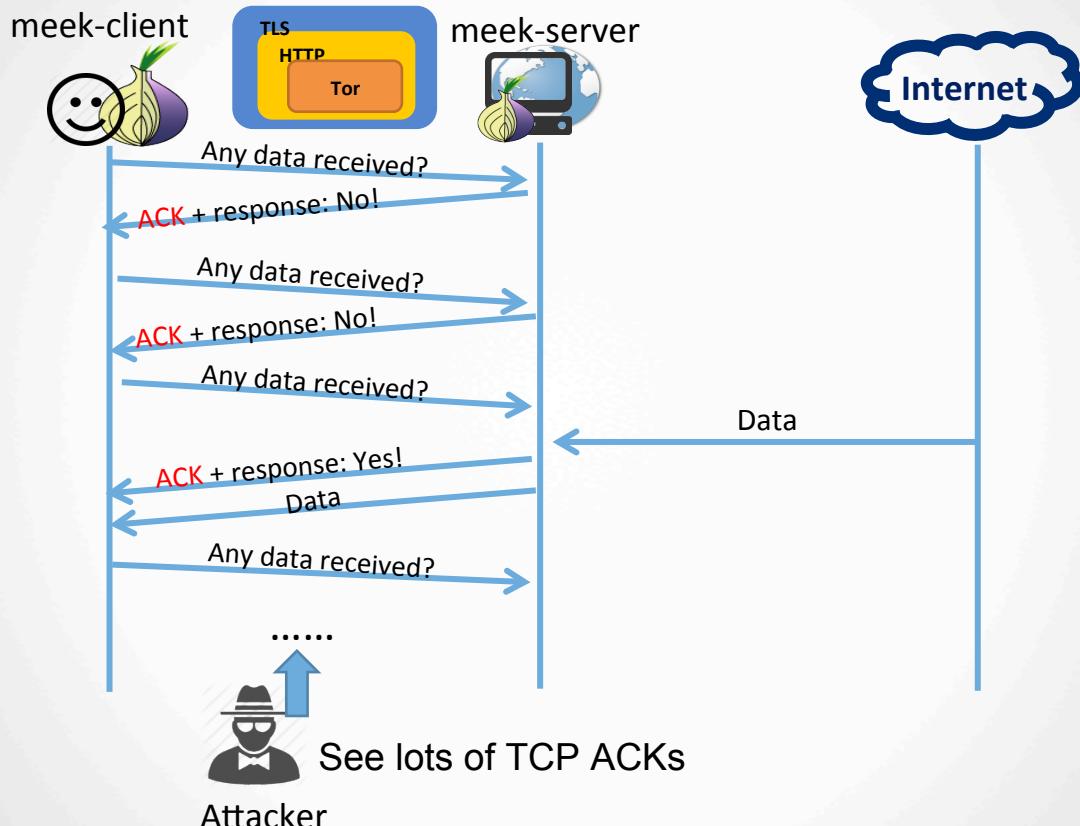
CDF of length and entropy distribution of the 10M URIs from the campus dataset

# Overview of new attacks

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meek-amazon	decision tree	98%	0.02%
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?

# Meek client will poll meek server periodically



# Traffic analysis via ML

**How many packets of a flow are used for feature extractions?**

- Time-based or Packet-count

Timing-based : {2,3,4, ..., 10}; Packet-count : {30,35,40,...,300}

**What features are used?**

- Timing-based, Entropy-based, or Packet-header

(0,1](1,2](2,3](3,4](4,5](5,6](6,7](7,8](8,9](9,10]  
(10,20](20,30](30,40](40,50](50,60](60,70](70,80](80,90](90,100]  
(100,200](200,300](300,400](400,500](500,600](600,700](700,800](800,900](900,1000]  
(1000, $\infty$ ]

**A total of about 1.3K possible combinations**

# Performance of ML attacks on Tor datasets

**Winner = Decision tree + features based on entropy and packet header + first 30 packets for feature extraction**

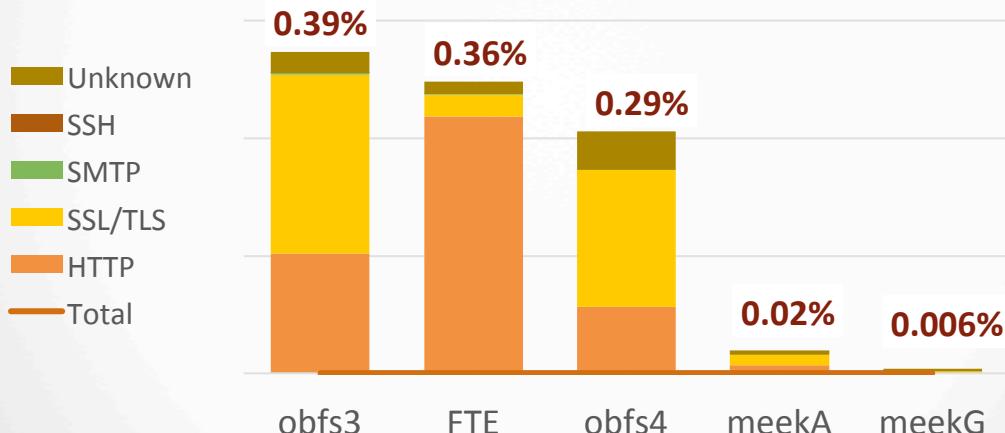
Average TPR: 97.6%

Decision tree complexity: 6 – 13 comparisons

# False positives of ML attacks on campus datasets

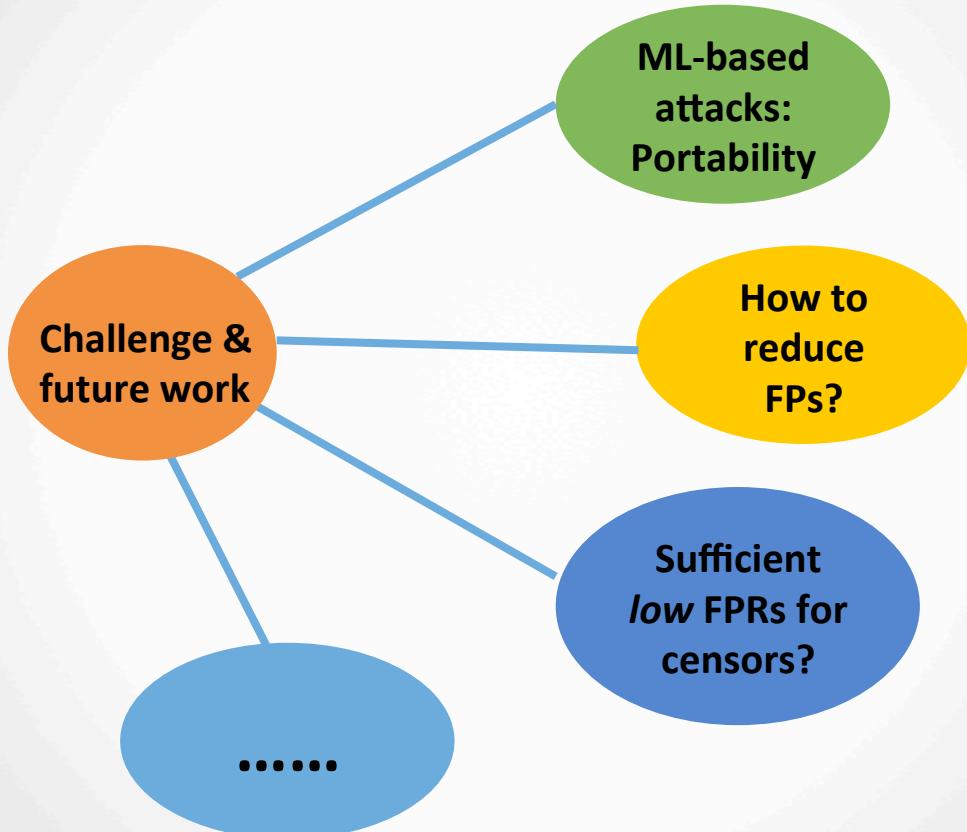
Decision tree + features based on entropy and packet header + first 30 packets for feature extraction

False-positive rate (out of **14 M** TCP flows) for each target:



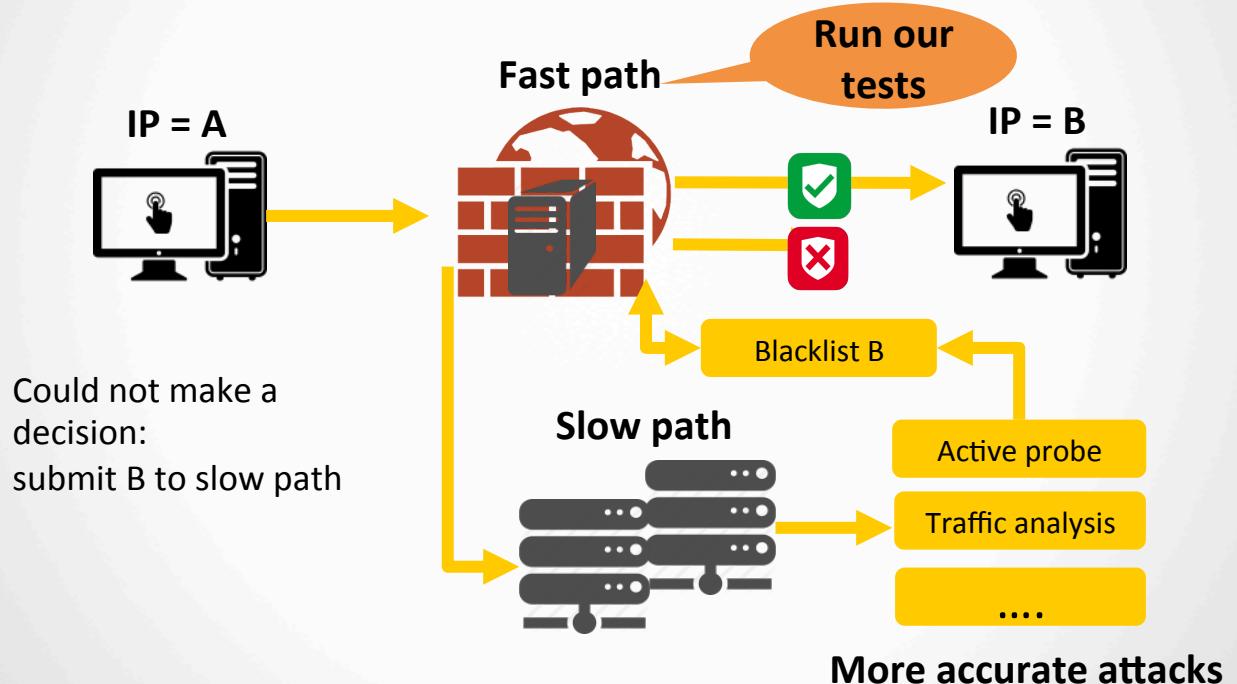
The *aggregated* false-positive rate across all targets is **0.98%**

# Challenge and future work



# Are the false positives too many for censors?

Censors could use a two-stage detection pipeline (as the *Great Firewall of China*) to reduce false positives



# Conclusion

Obfuscators used in Tor can be detected by DPI-based censors reliably with high TPRs and low FPRs

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First false-positive rate analysis of DPI-based Tor-obfuscator attacks  
Open questions: portability of ML attacks, lower FPs?

## Questions?

