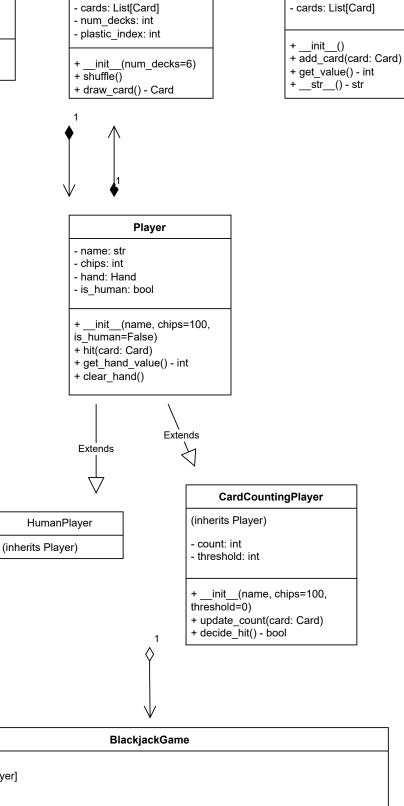
## Card - suit: str - rank: str + \_\_init\_\_(suit, rank) + \_\_str\_\_() - str



Deck

Hand

## BlackjackGame - deck: Deck - players: List[Player] - dealer: Player + \_\_init\_\_(num\_players=1, include\_human=False, include\_card\_counter=False, threshold=0) + initial\_deal() + play\_players() + play\_players() + play\_dealer() + play\_human(player: Player) + show\_hands(reveal\_dealer=False) + reset\_hands() + play\_round()