

You are a townsfolk.  
You have no special  
abilities.



PEASANT

After nominating a  
player, if that player  
makes you laugh, the  
execution will not kill them.



LAUGHINGSTOCK

Once per day, bake a  
loaf of bread.



BAKER

You are mad that you  
are not the mystic.  
During the first night, you  
may look at the grimoire.



MYSTIC

Once per game, at  
night, you may guess the  
peasant. If you guess correctly,  
they become another townsfolk.



TUTOR

Once per game, you  
may reject another  
player's thesis.



DEAN

Each day you may  
publicly declare a player to  
be your 'friend'. If they accept,  
you wake with them at night.



VILLAGER

You know one of the  
minions. [+1 Minion]



WHINER

Choose a player. If  
that player nominates  
you, they die.



TIYANAK

You register as a  
demon.



ASWANG

Each night, choose two  
players. At evening, the first  
player must nominate the second, if  
possible, or die during the night.



KULAM

Each night\*, choose a  
player: they die. Each night you  
choose a player to guard your torso.

They register as the demon.



MANA NANGAL