

## Task 01:

The code for naive broadcast is quite straightforward.

- We generate random integers in processor 0 ( rank==0 );
- Send them to other processors one by one with sequential message transfer;
- The other processors receive the messgae sent from processor 0 ( else ).

```
if (rank == 0) {
    srand(time(NULL));

    for (int i = 0; i < n; ++i) {
        numbers[i] = rand();
    }

    for (int i = 1; i < size; ++i) {
        MPI_Send(numbers, n, MPI_INT32_T, i, 0, MPI_COMM_WORLD);
    }
} else {
    MPI_Recv(numbers, n, MPI_INT32_T, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
}
```

Then we compute the checksum by for-loop in each processor:

```
long long sum = 0;
for (int i = 0; i < n; ++i) {
    sum += numbers[i] & 7;
}
```

The wall-time when we need to inform 3 processors and 7 processors are given below, respectively:

# of processes:	4	8
n = 10:	0.0003	0.0005
n = 100:	0.0003	0.0007
n = 1.000:	0.0005	0.0008
n = 10.000:	0.0009	0.0018
n = 100.000:	0.0017	0.0031
n = 1.000.000:	0.0209	0.0317

The relative speed-down is approx. 2x, which is reasonable for an  $O(p)$  broadcast algorithm.

## Task 02:

To execute a binomial tree broadcast to get the data from process 0 to every other location at first every other process is ordered to wait to receive data.

Since now process 0 is not the only thread sending out data the function `get_source` is used by every process to calculate which other process is expected to be sending the data to is using their rank. Afterward, a loop is started to send the data to the correct other processes according to the pseudocode provided in the lecture. \

The speedup of this order of operations can be observed in the runtimes measured for different values of n from 10 to 10.000.000 and using 4 and 8 processes respectively. It can be observed that the increase of the runtime from 4 to 8 processes is no longer with an approximate factor of 2 but much lower especially with larger values of n. Additionally, this broadcasting operation outperforms the previous naive implementation in each measured runtime.

## Task 04:

We will divide a for-loop over the array into  $n/(n/\log(n)) = \log(n)$  parts for the  $n/\log(n)$  processors.

Define an array  $B$  to store the minimum index of first nonzero entry in the  $k$ -th part.

1. iterate over the array:

```
for i from 0 to n dpar:
  if A[i] != 0:
    B[k] = i
    terminate for-loop for k-th processor
if no nonzero entry in k-th part:
  B[k] = undefined
```

$n$  operations using  $\frac{n}{\log(n)}$  processors for a runtime of  $O(\log(n))$ .

2. iterate over  $B$  to find the first non-undefined entry, which gives the answer. ( $O(\log(n))$ )

## Task 05:

See next page.

## Task 05

(Index of arrays starts from 1 as is given by the problem.)

We need an intermediate array  $C$  for this task, where

$$C[k] := \sum_{i=1}^k A[i].$$

As  $A[]$  is a boolean array consisting of 0s and 1s, it is easy to notice, if  $A[k] == 1$ ,  $B[C[k]]$  should be  $k$ .

Note that the LHS of the formula above is in a form of prefix sum, the main task becomes computing the prefix sum in  $O(\log n)$ .

### Prefix Sum Steps:

1. Fill  $B$  with undefined;
2. Split  $A$  into  $\log n$  parts.  $A_k := A[k \log n + 1, \dots, (k+1) \log n]$ ; Denote  $B_k, C_k$  in the same way;
3. Do in parallel  $C_k \leftarrow \text{sequential\_prefix\_sum}(A_k)$ ; ( $O(\log n)$ )
4. Let  $\text{last}(C_k) :=$  the last element of  $C_k$ ,  $\text{offset}_k := \sum_{i=1}^k \text{last}(C_i)$ ;
5. Do in parallel  $C_k \leftarrow C_k + \text{offset}_{k-1}$ ; ( $O(\log n)$ )

The total time complexity of Prefix Sum Steps is  $O(\log n)$ .

### Compute Final Solution:

Do in parallel  $B[C[j]] \leftarrow j$ , if  $A[j] == 1$ . ( $O(\log n)$ )

All in all, the overall time complexity is  $O(\log n)$ . ■

### An Example of How It Works:

$$A = \{0, 1, 1, 1, 0, 1\}, n = 6, p = n/(\log n) \approx 3.$$

1.  $A_1 = \{0, 1\}, A_2 = \{1, 1\}, A_3 = \{0, 1\}$ ;
2.  $C_1 = \{0, 1\}, C_2 = \{1, 2\}, C_3 = \{0, 1\}$ ;
3.  $\text{offset}_1 = 1, \text{offset}_2 = 1 + 2 = 3$ ;
4.  $C_2 \leftarrow C_2 + \text{offset}_1 = \{2, 3\}$ ;
5.  $C_3 \leftarrow C_3 + \text{offset}_2 = \{3, 4\}$ ;
6. The complete  $C$  is  $\{0, 1, 2, 3, 3, 4\}$ ;
7. Compute the final solution  $B \leftarrow \{2, 3, 4, 6, \text{undefined}, \dots\}$ .