MLE25 sheet01

May 3, 2025

1 Machine Learning Essentials SS25 - Exercise Sheet 1

1.1 Instructions

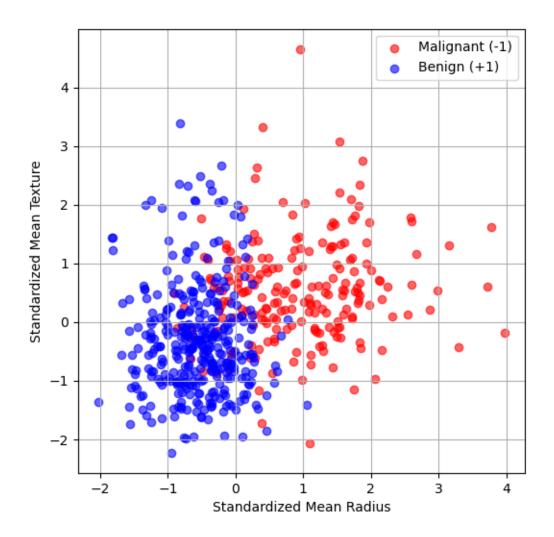
- $\bullet\,$ TODO's indicate where you need to complete the implementations.
- You may use external resources, but write your own solutions.
- Provide concise, but comprehensible comments to explain what your code does.
- Code that's unnecessarily extensive and/or not well commented will not be scored.

1.2 Exercise 2: The Perceptron Algorithm

```
[1]: import numpy as np
  import matplotlib.pyplot as plt
  from sklearn.datasets import load_breast_cancer
  from sklearn.model_selection import train_test_split
  from sklearn.preprocessing import StandardScaler
  from sklearn.metrics import accuracy_score
```

Feature Names:

```
['mean radius' 'mean texture' 'mean perimeter' 'mean area'
'mean smoothness' 'mean compactness' 'mean concavity'
'mean concave points' 'mean symmetry' 'mean fractal dimension'
'radius error' 'texture error' 'perimeter error' 'area error'
'smoothness error' 'compactness error' 'concavity error'
'concave points error' 'symmetry error' 'fractal dimension error'
'worst radius' 'worst texture' 'worst perimeter' 'worst area'
'worst smoothness' 'worst compactness' 'worst concavity'
'worst concave points' 'worst symmetry' 'worst fractal dimension']
```



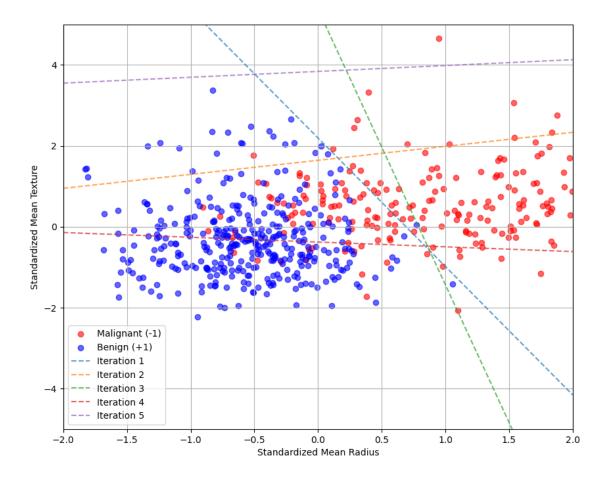
```
# TODO: Initialize weights and bias
       self.w = np.zeros(n_features)
      self.b = 0
       # Train for num_epochs iterations
      for _ in range(self.num_epochs):
          for i in range(n_samples):
               X_i = X[i]
               # TODO: Implement the update rule
               if y[i] != self.predict(X_i):
                   self.w = self.learning_rate * y[i] * X_i
                   self.b = self.learning_rate * y[i]
                   self.history.append((self.w,self.b)) # Save state for_
\rightarrow visualization
  def predict(self, X):
       """Predict the label of a sample."""
      linear_output = np.dot(X, self.w) + self.b
      return np.sign(linear_output)
```

```
# 3. Train the Perceptron & Evaluate Performance
    # =============
    #TODO: Split the data into training and test set
    X_train, X_test, y_train, y_test = train_test_split(
        X_std, y, test_size=0.2, random_state=42
    )
    #TODO: Initialize the Perceptron and train it on the training set
    perceptron = Perceptron(learning_rate=0.1, num_epochs=100)
    perceptron.train(X train, y train)
    y_train_pred = perceptron.predict(X_train)
    y_test_pred = perceptron.predict(X_test)
    \#TODO: Use the trained Perceptron to compute the accuracy on the training set \Box
     →and on the test set
    train_acc = accuracy_score(y_train, y_train_pred)
    test_acc = accuracy_score(y_test, y_test_pred)
    print(f"Training Accuracy: {train_acc:.3f}")
    print(f"Test Accuracy: {test acc:.3f}")
```

Training Accuracy: 0.668 Test Accuracy: 0.649

```
[5]: # ===========
     # 4. Plot decision boundary evolution
     # ===========
     print(f"Total updates in history: {len(perceptron.history)}")
     # Visualize the first 5 consecutive decision boundaries for data
     decision_boundaries = perceptron.history[:5] # Get the parameters of the first
     →5 decision boundaries used during training
     # TODO: Plot decision boundaries for iterations 1-5
     plt.figure(figsize=(10, 8))
     # Plot the data points
     plt.scatter(X_std[y == -1, 0], X_std[y == -1, 1], color='red', label='Malignantu
     \hookrightarrow(-1)', alpha=0.6)
     plt.scatter(X_std[y == 1, 0], X_std[y == 1, 1], color='blue', label='Benign_L'
      \hookrightarrow(+1)', alpha=0.6)
     # Plot the first 5 decision boundaries
     for i, (w, b) in enumerate(perceptron.history[:5]):
         x_plot = np.linspace(-2, 2, 100)
         y_plot = (-w[0] * x_plot - b) / w[1]
         plt.plot(x_plot, y_plot, label=f'Iteration {i+1}', linestyle='--', alpha=0.
      →7)
     plt.xlabel('Standardized Mean Radius')
     plt.ylabel('Standardized Mean Texture')
    plt.legend()
     plt.grid(True)
     plt.xlim(-2, 2)
    plt.ylim(-5, 5)
    plt.show()
```

Total updates in history: 16094

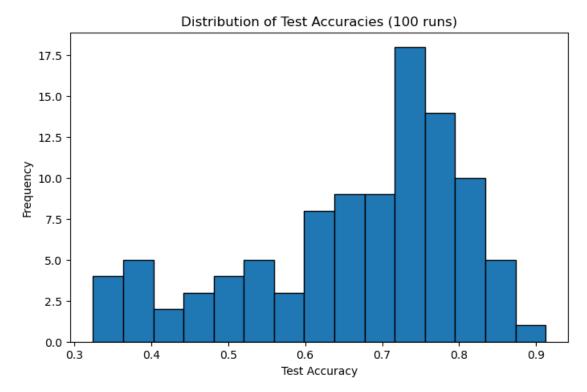


1.2.1 5.

TODO: How many updates do you need until convergence (i.e. until no more model updates occur)? Explain why.

It depends on the linear separability and the learning rate. For seperable data, the perceptron will converge after a finite amount of updates and stops when there are no more mistakes in the training data. We can check it using len(percepton.history).

```
for _ in range(num_runs):
   X_train, X_test, y_train, y_test = train_test_split(
   X_std, y, test_size=0.2
)
   perceptron = Perceptron(learning_rate=0.1, num_epochs=1000)
   perceptron.train(X_train, y_train)
    # Test accuracy
   y_test_pred = perceptron.predict(X_test)
   test_acc = accuracy_score(y_test, y_test_pred)
   test_accuracies.append(test_acc)
plt.figure(figsize=(8, 5))
plt.hist(test_accuracies, bins=15, edgecolor='black')
plt.xlabel('Test Accuracy')
plt.ylabel('Frequency')
plt.title('Distribution of Test Accuracies (100 runs)')
plt.show()
```



1.2.2 (a)

TODO: What does the shape of the histogram tell you?

The histogram gives us insight about the models behavior and the dataset. The higher the peak the more consistent is the accuracy. A wide histogram indicates that the model is sensitive to the training data. If it is left-skewed than our data is more problematic to separate.

```
[17]: # (b)
#TODO: Compute the sample mean and standard deviation of the test accuracy
mean_acc = np.mean(test_accuracies)
std_acc = np.std(test_accuracies)
print(f"Mean Test Accuracy: {mean_acc:.3f}")
print(f"Standard Deviation: {std_acc:.3f}")
```

Mean Test Accuracy: 0.665 Standard Deviation: 0.142

1.2.3 (c)

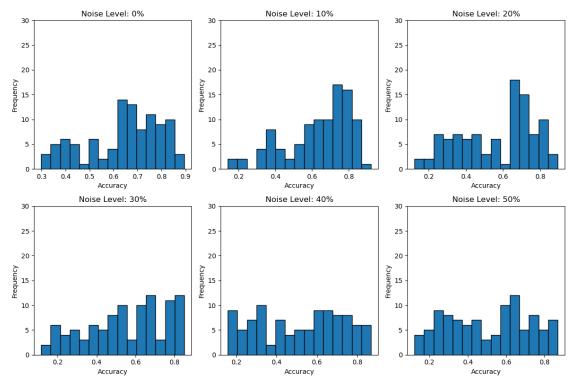
TODO: Given enough data points and for many training runs, what type of probability distribution would the histogram approximate and what is the reason for that?

It would approximate a right-skewed normal-distirbution. This is due to the Centreal Limit Theorem, as the test accuracy is the average of many independent preditions with noise.

```
[8]: # (d)
     p values = [0, 10, 20, 30, 40, 50] # % of flipped training labels
     #TODO: Add noise by flipping p% of labels. Visualize the effect using
     \hookrightarrowhistograms for each p.
     num runs = 100
     results = {p: [] for p in p_values}
     for p in p_values:
         for _ in range(num_runs):
             # Split data
             X_train, X_test, y_train, y_test = train_test_split(X_std, y,_
      →test_size=0.2)
             # Add noise
             if p > 0:
                 n_noise = int(len(y_train) * p/100)
                 noise_indices = np.random.choice(len(y_train), n_noise,_
      →replace=False)
                 y_train[noise_indices] *= -1 # Flip labels
             # Train and test
             perceptron = Perceptron(learning_rate=0.1, num_epochs=100)
             perceptron.train(X_train, y_train)
```

```
y_test_pred = perceptron.predict(X_test)
    test_acc = accuracy_score(y_test, y_test_pred)
    results[p].append(test_acc)

# Plot histograms
plt.figure(figsize=(12, 8))
for i, p in enumerate(p_values):
    plt.subplot(2, 3, i+1)
    plt.hist(results[p], bins=15, edgecolor='black')
    plt.title(f'Noise Level: {p}%')
    plt.xlabel('Accuracy')
    plt.ylabel('Frequency')
    plt.ylim(0, 30)
plt.tight_layout()
plt.show()
```



TODO: Interpret the results

As noise increases, the test becomes less accurate (left-skewed) and the variance will become wider, because the variance increases. The perceptron assumes perfect linear separability, which deteriorates when the lables flip.

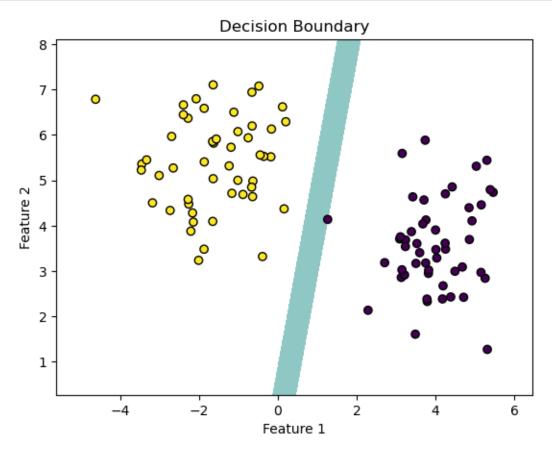
```
self.sv_X = None # Support vectors
    self.sv_y = None # Support vector labels
    self.w = None # Weights
    self.b = None # Bias
def linear_kernel(self, X1, X2):
    #TODO: Implement linear kernel
    return np.dot(X1, X2.T)
def rbf kernel(self, X1, X2):
    #TODO: Implement RBF kernel
    X1_{sq} = np.sum(X1**2, axis=1).reshape(-1, 1)
    X2_{sq} = np.sum(X2**2, axis=1).reshape(1, -1)
    dist_sq = X1_sq - 2 * np.dot(X1, X2.T) + X2_sq
    return np.exp(-self.gamma * dist_sq)
def compute_kernel(self, X1, X2):
    if self.kernel == "linear":
        return self.linear_kernel(X1, X2)
    elif self.kernel == "rbf":
        return self.rbf_kernel(X1, X2)
    else:
        raise ValueError("Unknown kernel type.")
def fit(self, X, y):
    n_samples, n_features = X.shape
    # Compute kernel matrix K: K[i,j] = K(x_i, x_j)
    K = self.compute_kernel(X, X)
```

```
The dual objective is:
           max sum i alpha i - 1/2 sum i sum j alpha i alpha j y i y j K(x i, \sqcup
\hookrightarrow x_{j}
       subject to:
           sum_i \ alpha_i \ y_i = 0 and 0 \le alpha_i \le C \ for \ all \ i.
       In QP formulation:
           P = (y_i \ y_j \ K(x_i, x_j))_{i,j}, \quad q = -1 \ (vector),
           A = y^T, b = 0, and G, h implement O \iff alpha_i \iff C.
       # TODO: Use the matrix function of coxopt to define the QP parameters
      P = matrix(np.outer(y, y) * K, tc='d') # Use "d" flag to make sure that
→ the matrix is in double precision format
       q = matrix([-1.0] * n_samples, (n_samples, 1), "d") # Use "d" flag to_\square
→make sure that the matrix is in double precision format
       A = matrix(y, (1, n samples), "d") # Use "d" flag to make sure that the
→matrix is in double precision format (labels are integers)
       b = matrix(0., (1, 1), "d") # Use "d" flag to make sure that the matrix
⇒is in double precision format
       # TODO: Implement inequality constraints by defining G and h
       G = matrix(np.vstack((-np.eye(n_samples), np.eye(n_samples))), tc='d')
# Use "d" flag to make sure that the matrix is in double precision format
      h = matrix(np.hstack((np.zeros(n_samples), np.ones(n_samples) * self.
GO), tc='d') # Use "d" flag to make sure that the matrix is in double
⇔precision format
       # Solve the QP problem using cvxopt
       solvers.options["show_progress"] = False
       solution = solvers.qp(P, q, G, h, A, b)
       alphas = np.ravel(solution["x"]) # Get optimal alphas
       # Get support vectors (i.e. data points with non-zero lagrange,
→multipliers, that are on the margin)
       sv = alphas > 1e-5 \# alpha > 1e-5 to account for numerical errors
      self.alpha = alphas[sv]
      self.sv_X = X[sv]
      self.sv_y = y[sv]
       # The bias corresponds to the average error over all support vectors:
       # Why does the bias corresponds to the average error over all support
⇒vectors?
       # The answer is that the bias is the average of the differences between
→ the true labels and the predicted labels
```

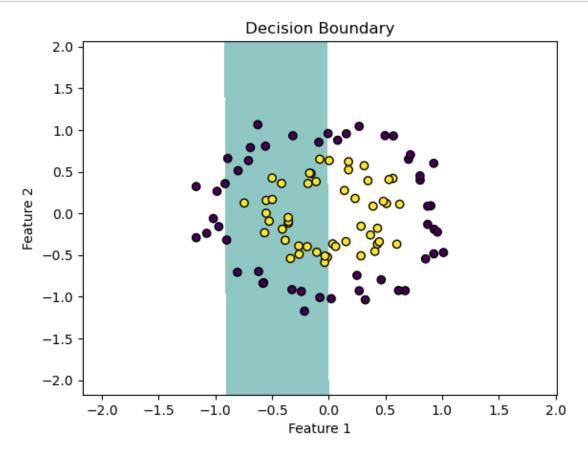
```
# TODO: Generate blobs dataset
      X_linear, y_linear = make_blobs(n_samples=100, n_features=2, centers=2, __
      →random_state=114514)
      # Convert labels from {0,1} to {-1,1}
      y_linear = 2 * (y_linear - 0.5)
      #TODO: Train SVM with linear kernel
      svm linear = DualSVM(C=2.5, kernel="linear")
      svm_linear.fit(X_linear, y_linear)
      #TODO: Plot decision boundary
      def plot_decision_boundary(svm, X, y, title="Decision Boundary"):
         # Create a grid to plot the decision boundary
         x_{min}, x_{max} = X[:, 0].min() - 1, X[:, 0].max() + 1
         y_{min}, y_{max} = X[:, 1].min() - 1, X[:, 1].max() + 1
         xx, yy = np.meshgrid(np.linspace(x_min, x_max, 100), np.linspace(y_min,__
       \rightarrowy_max, 100))
          # Compute the decision function for each point in the grid
         # .ravel(): [[], [], ..., []] |-> [...] create a flattened array
          # np.c_() concatenates the two arrays along the second axis (i.e. columns)
         # after doing this we get 100x100 pairs of points and feed it to the SVM
         Z = svm.predict(np.c_[xx.ravel(), yy.ravel()])
         Z = Z.reshape(xx.shape)
         # Plot the decision boundary and the data points
         plt.contourf(xx, yy, Z, levels=[-1, 0], alpha=0.5)
         plt.scatter(X[:, 0], X[:, 1], c=y, edgecolors='k', marker='o')
```

```
plt.title(title)
  plt.xlabel("Feature 1")
  plt.ylabel("Feature 2")
  plt.show()

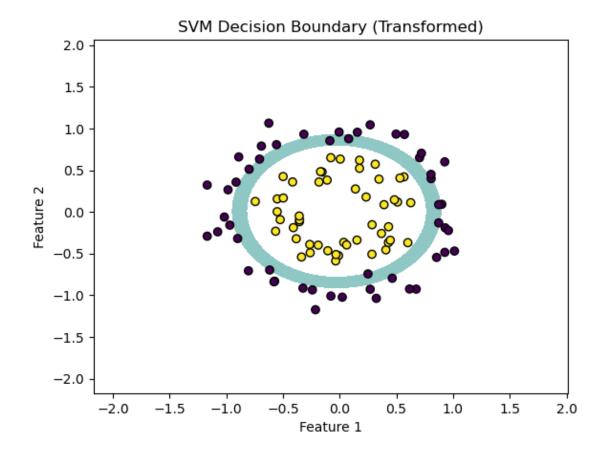
plot_decision_boundary(svm_linear, X_linear, y_linear)
```

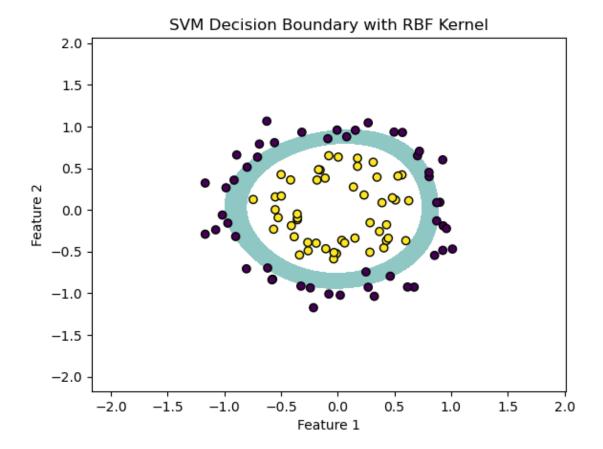


```
#TODO: Plot decision boundary
plot_decision_boundary(svm, X_circles, y_circles)
```



```
def plot_decision_boundary_transformed(X, y, model, title="SVM Decision_∪
 ⇔Boundary (Transformed)"):
    # TODO: Implement plotting function for decision boundary in the
 ⇔transformed feature space
    # Hint: You could do this by creating a 2D meshgrid which you transform
 ⇔using the feature mapping.
    # Then, after evaluating the model on it, you can plot the result as a_
 ⇔contour plot (plt.contourf).
    x_{min}, x_{max} = X[:, 0].min() - 1, X[:, 0].max() + 1
    y_{min}, y_{max} = X[:, 1].min() - 1, X[:, 1].max() + 1
    xx, yy = np.meshgrid(np.linspace(x_min, x_max, 100), np.linspace(y_min,__
 \rightarrowy_max, 100))
    Z = model.predict(transform_features(np.c_[xx.ravel(), yy.ravel()]))
    Z = Z.reshape(xx.shape)
    plt.contourf(xx, yy, Z, levels=[-1, 0], alpha=0.5)
    plt.scatter(X[:, 0], X[:, 1], c=y, edgecolors='k', marker='o')
    plt.title(title)
    plt.xlabel("Feature 1")
    plt.ylabel("Feature 2")
    plt.show()
#TODO: Plot decision boundary in the transformed feature space
plot_decision_boundary_transformed(X_circles, y_circles, svm_transformed)
```





1.3.1 6.

TODO: Compare the decision boundaries from Tasks 3, 4, and 5. How does feature transformation differ from using an RBF kernel? When would one approach be preferable to the other?

The decision boundary of transformation looks smoother (rounder?) than radial basis function.

When we use transformation, we don't necessarily know how we could transform the data to make them separable by some hyperplanes. At the same time, we have full control and interpretability.

RBF kernel can adapt to different kind of boundaries automagically, whereas sometimes we need to tune the parameter γ .

1.3.2 7.

TODO: Besides the dual formulation, SVMs also have an equivalent primal formulation. The key factor in choosing which one to use as the optimization criterion is the dimensionality of the features. Explain why.

In high-dimensional spaces (i.e., when d is large), the primal problem becomes computationally expensive because it involves directly manipulating a high-dimensional weight vector \mathbf{w} , and the number of operations required scales with d.

On the other hand, the dual problem only involves the kernel matrix, which is $n \times n$, where n is the number of samples. Since the kernel matrix doesn't directly depend on the feature dimension d, the dual formulation can be more efficient when d is large and n is smaller.