CSCI 3104 Fall 2021 Instructors: Profs. Chen and Layer

Problem Set 10

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- The solutions **must be typed**, using proper mathematical notation. We cannot accept hand-written solutions. Here's a short intro to LATEX.
- You should submit your work through the **class Canvas page** only. Please submit one PDF file, compiled using this LATEX template.
- You may not need a full page for your solutions; pagebreaks are there to help Gradescope automatically find where each problem is. Even if you do not attempt every problem, please submit this document with no fewer pages than the blank template (or Gradescope has issues with it).
- You are welcome and encouraged to collaborate with your classmates, as well as consult outside resources. You must cite your sources in this document. Copying from any source is an Honor Code violation. Furthermore, all submissions must be in your own words and reflect your understanding of the material. If there is any confusion about this policy, it is your responsibility to clarify before the due date.
- Posting to any service including, but not limited to Chegg, Reddit, StackExchange, etc., for help on an assignment is a violation of the Honor Code.

2 Standard 26 - Showing problems belong to P

Problem 1. Consider the Shortest Path problem that takes as input a graph G = (V, E) and two vertices $v, t \in V$ and returns the shortest path from v to t. The shortest path decision problem takes as input a graph G = (V, E), two a vertices $v, t \in V$, and a value k, and returns True if there is a path from v to t that is at most k edges and False otherwise. Show that the shortest path decision problem is in P. You are welcome and encouraged to cite algorithms we have previously covered in class, including known facts about their runtime. [Note: To gauge the level of detail, we expect your solutions to this problem will be 2-4 sentences. We are not asking you to analyze an algorithm in great detail.]

Answer. \Box

1. Apply bellman Ford to find the shortest puth

2. Check it the path is oit mgot kedges.

Step 1 and 2 are both in polynomial time

=) Its in P.

A path is simple if all vertices in the parth one distinct.

3 Standard 27 - Showing problems belong to NP

Problem 2. Consider the Simple Shortest Path decision problem that takes as input a directed graph G = (V, E), a cost function $c(e) \in \mathbb{Z}$ for $e \in E$, and two vertices $v, t \in V$. The problem returns True if there is a simple path from v to t with edge weights that sum to at most k, and False otherwise. Show this problem is in NP.

Answer.

1. Check the given sequence of vartices is a path from $V to t = 0 (V^2)$

?. Check the total cost of path is = k

3. Check if the path is a simple path

sort the sequire of Vertices and

look for identiful adjacency valves.

O(VlyV).

Problem 3. Indiana Jones is gathering n artifacts from a tomb, which is about to crumble and needs to fit them into 5 cases. Each case can carry up to W kilograms, where W is fixed. Suppose the weight of artifact i is the positive integer w_i . Indiana Jones needs to decide if he is able to pack all the artifacts. We formalize the Indiana Jones decision problem as follows.

- Instance: The weights of our n items, $w_1, \ldots, w_n > 0$.
- Decision: Is there a way to place the *n* items into different cases, such that each case is carrying weight at most *W*?

Show that Indiana Jones $\in NP$.

Answer. \Box

4 Standard 27 - NP-compelteness: Reduction

Problem 4. A student has a decision problem L which they know is in the class NP. This student wishes to show that L is NP-complete. They attempt to do so by constructing a polynomial time reduction from L to SAT, a known NP-complete problem. That is, the student attempts to show that $L \leq_p \mathsf{SAT}$. Determine if this student's approach is correct and justify your answer.

Answer. \Box

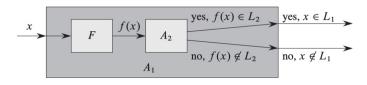


Figure 34.5 The proof of Lemma 34.3. The algorithm F is a reduction algorithm that computes the reduction function f from L_1 to L_2 in polynomial time, and A_2 is a polynomial-time algorithm that decides L_2 . Algorithm A_1 decides whether $x \in L_1$ by using F to transform any input x into f(x) and then using A_2 to decide whether $f(x) \in L_2$.

time complexity of solution for Li

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Problem 5. Consider the Simple Shortest Path decision problem that takes as input a directed graph G = (V, E), a cost function $c(e) \in \mathbb{Z}$ for $e \in E$, and two vertices $v, t \in V$. The problem returns True if there is a simple path from v to t with edge weights that sum to at most k, and False otherwise. Show this problem is NP-compelte.

Answer. SSP is NP as what we did in problem 2 Reduce Hamitanian path problem to @ transform the undirected graph to be a directed graph by making two directed edge with a neight -1". Olu) (b) Find the shortest path for each pairs. If any of them return a with length |V|-1. Then a Hamiltonian path.