

**SOLUTIONS**

**Problem 1**

For this problem, we consider using *balanced binary trees* as dictionaries.

- a. What makes a tree a balanced binary tree?

A tree is a balanced binary tree if...

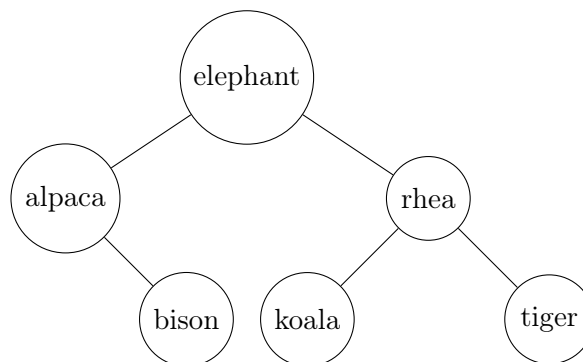
- each vertex has at most 2 children
- each vertex's children are all balanced binary trees
- the difference in height between any vertex's two child subtrees is at most 1

(source: [JournalDev](#))

- b. Arrange the following word list into an (alphabetically) sorted balanced binary tree (There are several possibilities, see how many you can find):

bison, tiger, elephant, alpaca, rhea, koala

One possible balanced binary tree is



- c. List some of the benefits of using a balanced binary tree. List some of the drawbacks. (with regard to a hash-based dictionary, or in general.)

Benefits:

Any given element is equally likely to hash into any of the  $m$  slots, independently of where any other element has hashed to. We call this the assumption of simple uniform hashing.

Given a hash table  $T$  with  $m$  slots that stores  $n$  elements, we define the **load factor**  $\alpha$  for  $T$  as  $n/m$ , that is, the average number of elements stored in a chain. Our analysis will be in terms of  $\alpha$ , which can be less than, equal to, or greater than 1.

CHAINED-HASH-INSERT( $T, x$ )

1 insert  $x$  at the head of list  $T[h(x.key)]$

CHAINED-HASH-SEARCH( $T, k$ )

1 search for an element with key  $k$  in list  $T[h(k)]$

CHAINED-HASH-DELETE( $T, x$ )

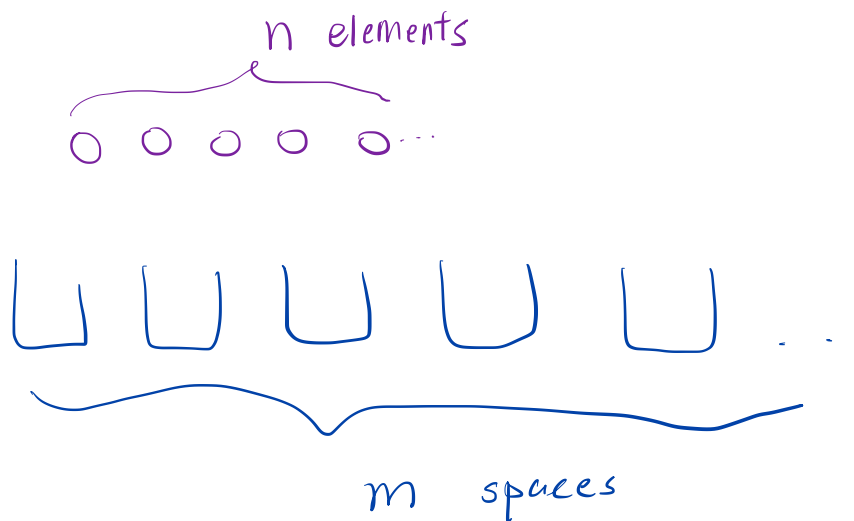
1 delete  $x$  from the list  $T[h(x.key)]$

**Theorem 11.1**

In a hash table in which collisions are resolved by chaining, an unsuccessful search takes average-case time  $\Theta(1 + \alpha)$ , under the assumption of simple uniform hashing.

**Theorem 11.2**

In a hash table in which collisions are resolved by chaining, a successful search takes average-case time  $\Theta(1 + \alpha)$ , under the assumption of simple uniform hashing.



With simple uniform assumption, if we solve the conflict by chaining,

$$E[\# \text{ of elements in a certain space}] = \frac{n}{m}$$

=  $\alpha$   
the load factor

- Guaranteed  $O(\log n)$  lookup time
- Easy to produce a sorted list of elements in the dictionary

Drawbacks:

- High cost for insertions and deletions ( $O(\log n)$ , even when it seems like it should be simple like deleting a leaf)
- $O(\log n)$  lookup time

## Problem 2

Find the average-case insertion, deletion, and lookup times for a hash table under the Simple Uniform Hashing Assumption, where the table has  $m$  buckets:

a.  $m = \Theta(n^2)$  buckets.

We first compute the load factor  $\alpha = n/m = \Theta(1/n)$ , and use the fact that lookup and deletion time are  $\Theta(1 + \alpha)$ .

*Insertion.*  $\Theta(1)$ , assuming we prepend the current element to our linked list at every collision.

*Lookup & Deletion.*  $\Theta(1 + 1/n)$ .

(source: [Levet Notes](#))

b.  $m = \Theta(\sqrt{n})$  buckets.

We first compute the load factor  $\alpha = n/m = \Theta(\sqrt{n})$ , and use the fact that lookup and deletion time are  $\Theta(1 + \alpha)$ .

*Insertion.*  $\Theta(1)$ , assuming we prepend the current element to our linked list at every collision.

*Lookup & Deletion.*  $\Theta(1 + \sqrt{n})$ .

(source: [Levet Notes](#))

c.  $m = \Theta(2^n)$  buckets.

We first compute the load factor  $\alpha = n/m = \Theta(n/(2^n))$ , and use the fact that lookup and deletion time are  $\Theta(1 + \alpha)$ .

*Insertion.*  $\Theta(1)$ , assuming we prepend the current element to our linked list at every collision.

*Lookup & Deletion.*  $\Theta(1 + n2^{-n})$ .

(source: [Levet Notes](#))