

Today

- Finish counting path in DAG
- 2D Dyn. Prog.

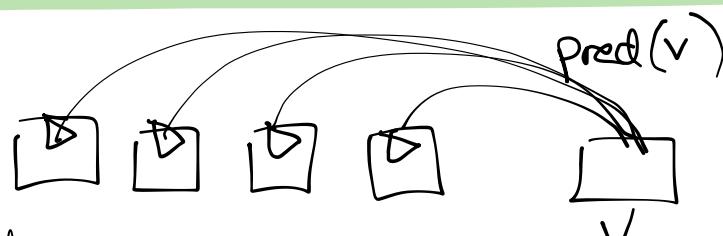
Input: Directed Acyclic Graph G

Output: # paths $\underset{\text{no in-edges}}{\underbrace{\text{Sources}}$ } $\rightarrow \underset{\text{no out-edges}}{\underbrace{\text{sinks}}}$

$$\text{pred}(v) = \{ u \mid (u, v) \in E \}$$

Key recurrence:

$$\text{paths}(v) = \begin{cases} 1 & v \text{ source} \\ \sum_{u \in \text{pred}(v)} \text{paths}(u) & v \text{ not source} \end{cases}$$

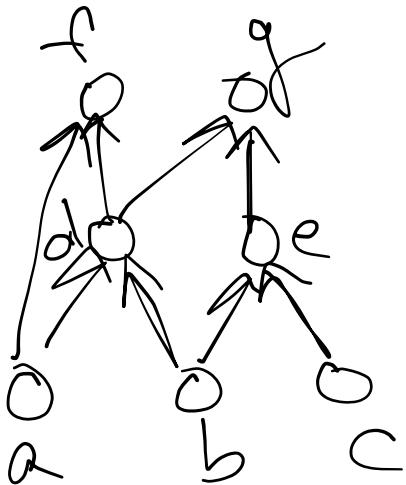


Topological sort (of a DAG)

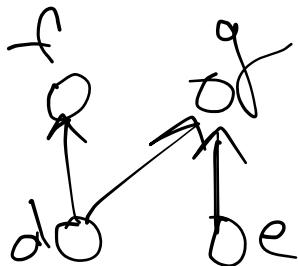
Order vertices v_1, \dots, v_n such that
 if \exists directed path $v_i \rightarrow v_j$
 then $i < j$.

Can be found in

- $O(E \log V)$ by sorting
- $O(V + E)$ \leftarrow ^{by modified DFS}
_{Kahn '60s "peel off sources"}



a, b, c, d, e, f, g
any any any
order order order



f
o
g

Paths in DAG(G)

$$L = \text{TopoSort}(V(G))$$

stillSource = True

for $i=1$ to $|V|$

if $\text{in_deg}(L[i]) = 0$ // source

$$\text{paths}(v_i) = 1$$

else

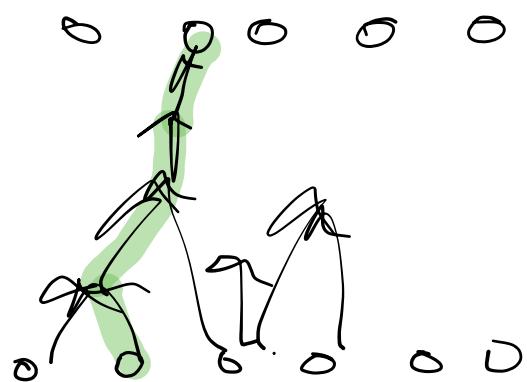
$$\text{paths}(i) = \sum_{j \in \text{pred}(L[i])} (\text{paths}(j))$$

return paths

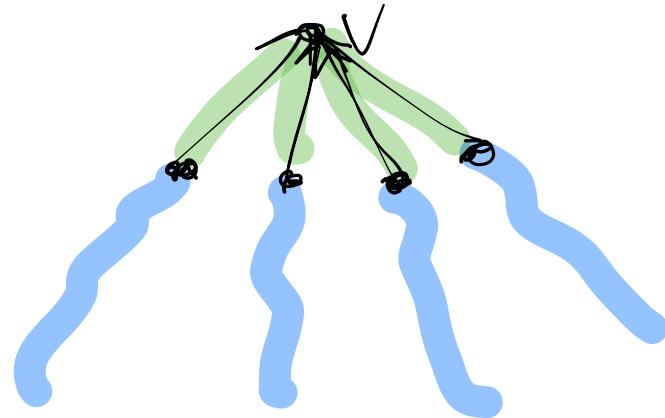
Largest Path in DAG

Input: DAG G

Output: Length of the longest directed path in G



Longest Path(v) = $\begin{cases} \infty & v \text{ source} \\ 1 + \max\{\text{LP}(u) : u \in \text{pred}(v)\} \end{cases}$



Largest Path in DAG(G)

$L = \text{TopoSort}(V(G))$

for $i=1$ to $|V|$

if $\text{in-deg}(L[i]) = 0$ //source

$\text{LP}[i] = 0$

else

$\text{LP}[i] = 1 + \max(\text{LP}[j] : j \in \text{pred}(L[i]))$

return LP

2D Dyn. Prog.

Longest Common Subsequence

Input: Two strings x, y

A subsequence of a string x

is $x_{i_1} x_{i_2} \dots x_{i_k}$

$i_1 \leq i_2 \leq \dots \leq i_k$

e.g.
 $x = A B C D E$

ACD

BAD

Output: Length of the longest subsequence appearing in both x and y .

e.g.

$x = \underline{A} B C D E \underline{\quad}$

$y = \underline{A} G A P E \underline{\quad} \rightarrow 2$

e.g.

$x = \underline{A} B \underline{C} D \underline{E}$

$y = \underline{A} D \underline{C} \underline{E} B \rightarrow 3$

Recurrence

Decide about last letter

Chop it off, recurse on shorter strings

$\text{LCS}(x, y) := \text{length of the longest common subseq.}$

$n = \text{len}(x)$ $m = \text{len}(y)$

$$\text{LCS}(x, y) = \begin{cases} 1 + \text{LCS}(x[1..n-1], y[1..m-1]) & x_n = y_m \\ \max(\text{LCS}(x, y[1..m-1]), \\ \quad \text{LCS}(x[1..n-1], y)) & x_n \neq y_m \end{cases}$$

↑
Recurrence \rightarrow Recursive Algorithm Memoize \rightarrow Figure out order
in which to solve iteratively
(instead of recursively)

recursive



$\text{LCSR}(x, y)$

$n = \text{len}(x)$

$m = \text{len}(y)$

$\therefore n = 0 \text{ or } m = 0$

return 0

else

if $x[n] = y[m]$

return

$1 + \text{LCSR}(x[1..n-1], y[1..m-1])$

else

return

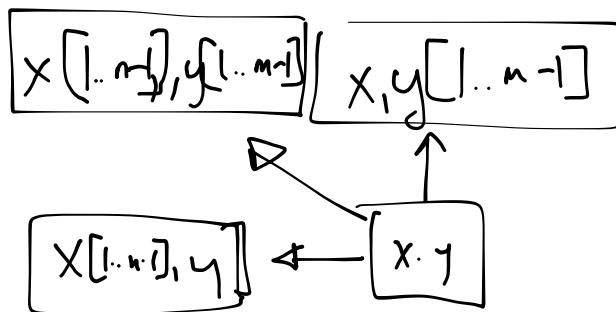
$\max(\text{LCSR}(x, y[1..m-1]),$
 $\text{LCSR}(x[1..n-1], y))$

$n+m$

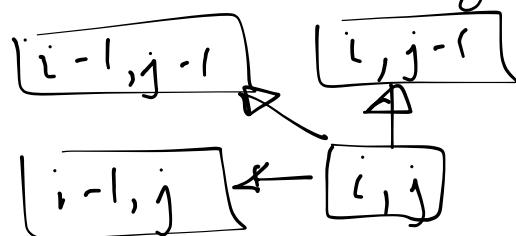


$T(l) \leq 2T(l-1) + \Theta(1) \rightarrow T(l) \leq O(2^{l+m})$

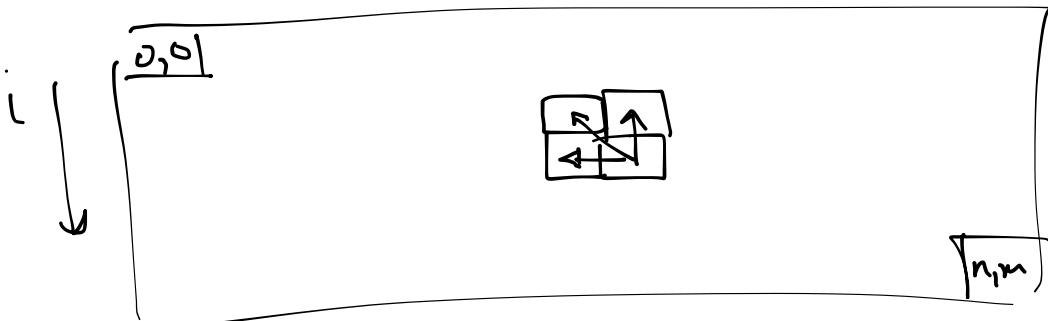
Dependency Diagram



$$T[i..j] := \text{LCS}(x[1..i], y[1..j])$$



\rightarrow



Fill in table top \rightarrow bottom (i increasing)
 left \rightarrow right (j increasing)

LCS(x, y)

T = new array [n+1][m+1]

// base cases

for i = 0 to n
 T[i, 0] = 0

Runtime $\Theta(nm)$

$\} \Theta(n)$

for $j=0$ to m
 $T[0, j] = 0$

$\} \Theta(m)$

// fill rest of table

for $i=1$ to n

for $j=1$ to m

if $x[i] = y[j]$

$$T[i, j] = 1 + T[i-1, j-1]$$

else

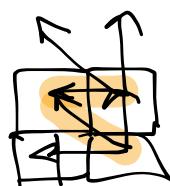
$$T[i, j] = \max(T[i-1, j], T[i, j-1])$$

return $T[n, m]$.

$O(nm)$

$G(i)$

$\Theta(nm)$



Runtime of recursive algo

When $x_n \neq y_m$

$$\text{LSSR}(x, y) = \max (\text{LCSR}(x[1 \dots n-1], y), \\ \text{LCSR}(x, y[1 \dots m-1]))$$

$$l = \text{len}(x) + \text{len}(y)$$

$$T(l) \leq 2T(l-1) + O(1)$$

$$\leq 4T(l-2) + \dots$$

$$\Rightarrow O(2^l)$$

LCS+Subseq(x,y)

T = new array [m][m+1]

B = new array [n+1][m+1] // "backpointers"

for i = 0 to n

T[i, 0] = 0

B[i, 0] = null

for j = 0 to m

T[0, j] = 0

B[0, j] = null

for i = 1 to n

for j = 1 to m

x[i] = y[j]

T[i, j] = 1 + T[i-1, j-1]

B[i, j] = (i-1, j-1)

else

if T[i-1, j] > T[i, j-1]

T[i, j] = T[i-1, j]

B[i, j] = (i-1, j) // T[i-1, j] = max

else

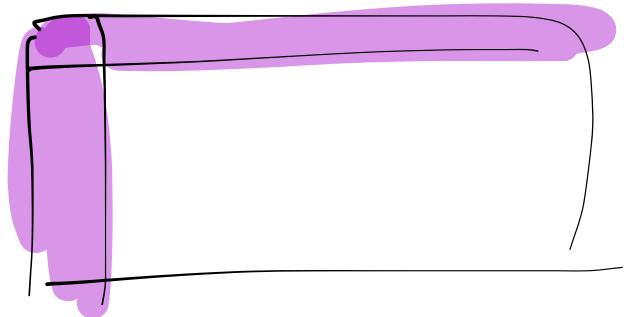
T[i, j] = T[i, j-1]

B[i, j] = (i, j-1)

// Backtrace thru B

Subseq = ""

cur = (n, m)



```

while B[cur] ≠ null
    if B[cur] = (cur1-1, cur2-1)
        subseq.append(x[cur1])
    else
        cur = B[cur]
return subseq.reverse()

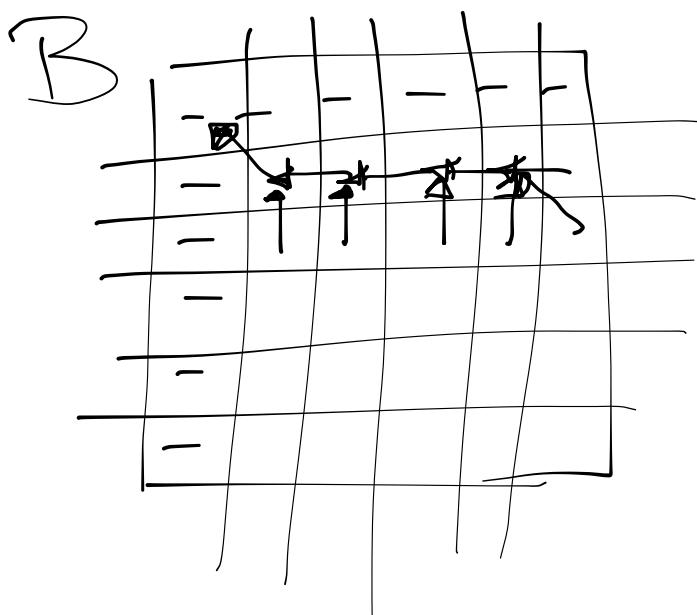
```

eg

$x = \underline{A} \underline{B} \underline{C} \underline{D} \underline{E}$

$y = \underline{A} \underline{D} \underline{C} \underline{E} \underline{B}$

| T | - | A | D | C | E | B |
|---|---|---|---|---|---|---|
| - | 0 | 0 | 0 | 0 | 0 | 0 |
| A | 0 | 1 | 1 | 1 | 1 | 1 |
| B | 0 | 1 | 1 | 1 | 1 | 2 |
| C | 0 | | | | | |
| D | 0 | | | | | |
| E | 0 | | | | | |



Today:

- Finish Longest Common Subsequence
- More 2 D examples
 - knapsack
 - String Alignment / Edit Distance

Longest Common Subsequence

Input: Two strings X, Y

A subsequence of a string X

is $x_{i_1} x_{i_2} \dots x_{i_k}$

$i_1 \leq i_2 \leq \dots \leq i_k$

e.g.

$X = A B C D E$

ACD



BAD



Output: Length of the longest subsequence appearing in both X and Y .

e.g.

$X = \underline{A} B C \underline{D} E$

$Y = \underline{A} G \underline{A} P \underline{E}$ → 2

e.g.

$X = \underline{A} B \underline{C} \underline{D} \underline{E}$

$Y = \underline{A} \underline{D} \underline{C} \underline{E} \underline{B}$ → 3

Recurrence

Decide about last letter

Chop it off, recurse on shorter strings

$\text{LCS}(x, y) := \text{length of the longest common subseq.}$

$n = \text{len}(x)$ $m = \text{len}(y)$

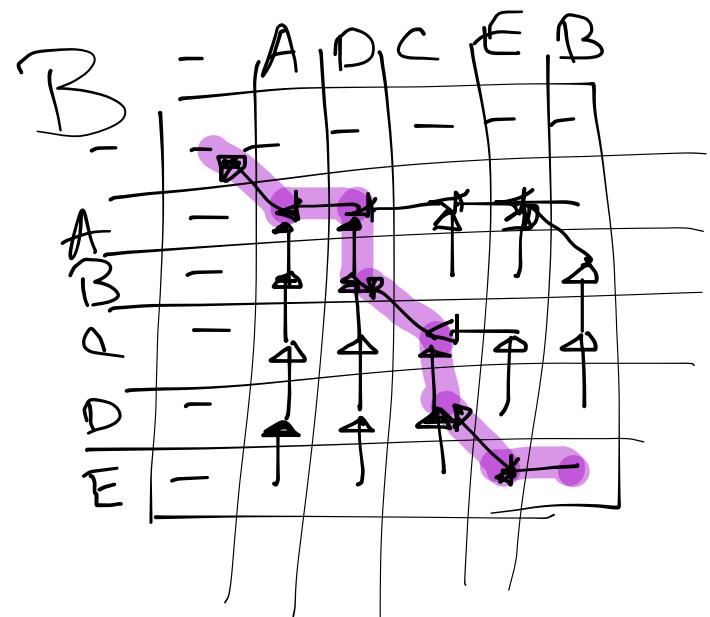
$$\text{LCS}(x, y) = \begin{cases} 1 + \text{LCS}(x[1..n-1], y[1..m-1]) & x_n = y_m \\ \max(\text{LCS}(x, y[1..m-1]), \text{LCS}(x[1..n-1], y)) & x_n \neq y_m \end{cases}$$

e.g.

$x = \underline{\underline{A}} \underline{B} \underline{C} \underline{D} \underline{E}$

$y = \underline{\underline{A}} \underline{\underline{D}} \underline{C} \underline{E} \underline{B}$

| T | - | A | D | C | E | B |
|---|---|---|---|---|---|---|
| - | 0 | 0 | 0 | 0 | 0 | 0 |
| A | 0 | 1 | 1 | 1 | 1 | 1 |
| B | 0 | 1 | 1 | 1 | 1 | 2 |
| C | 0 | 1 | 1 | 2 | 2 | 2 |
| D | 0 | 1 | 1 | 2 | 2 | 2 |
| E | 0 | 1 | 1 | 2 | 3 | 3 |



ACE

Knapsack

Input: $[(v_1, w_1), \dots, (v_n, w_n)]$, W

Value weight
of item of item
1 1 val weight
 of item "...
 n

Assume all
 $v_i, w_i, W \in \mathbb{N}$

Output: $S \subseteq \{1, \dots, n\}$ such that

$$(1) \sum_{i \in S} w_i \leq W$$

$$(2) \text{maximize } \sum_{i \in S} v_i \quad (\text{subject to (1)})$$

e.g.

$$[(10, 10), \underline{(7, 5)}, \underline{(7, 5)}] \quad W = 10$$

Rec Knapsack($\underbrace{[(v_1, w_1), \dots, (v_n, w_n)]}_{L}, W$)

if $n=0$
return

else

if $w_n > W$

return RecKnapsack($L[1..n-1], W$)

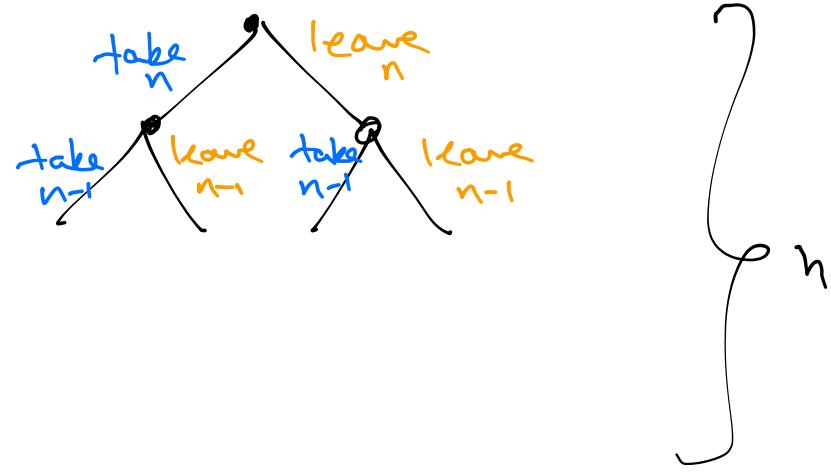
else

return $\max(V_n + \text{RecKnapsack}(L[1..n-1], W - w_n),$

Take n

$\text{RecKnapsack}(L[1..n-1], W))$

Leave n



\rightarrow runtime $\Theta(2^n)$

$$T[i, w] \stackrel{\text{def}}{=} \text{Knapsack}(L[1 \dots i], w)$$

$$T[i, w] = \begin{cases} T[i-1, w] & \text{if } w_i > w \\ \max(v_i + T[i-1, w-w_i], T[i-1, w]) & \text{if } w_i \leq w \end{cases}$$

Want $T[n, W]$
 ↗
 whole list original weight + threshold
 ↗

Dependency Diagram



→ Fill in row $i-1$ before row i

→ Fill the table row by row,
start w/ row $\textcircled{1}$ up to row n .

e.g.

$$L = [(10, 2), (7, 1), (7, 1)], W = 2$$

| T _i | 0 | 1 | 2 |
|----------------|---|---|----|
| 0 | 0 | 0 | 0 |
| (10, 2) | 0 | 0 | 10 |
| (7, 1) | 0 | 7 | 10 |
| (7, 1) | 0 | 7 | 14 |

| B | 0 | 1 | 2 |
|---|---|---|---|
| 0 | 0 | - | - |
| 1 | - | - | - |
| 2 | - | - | - |
| 3 | - | - | - |

item 3

item 2

(not item 1)

Filling in one entry

→ $\Theta(1)$ steps

⇒ runtime = $\Theta(\text{size of table})$
= $\Theta(nW)$

Knapsack(L, w)

$n = \text{len}(L)$

T = new array [n+1][w+1] //ints

B = new array [n+1][w+1] //pointers

//base cases

for w = 0 to W

$$T[0, w] = 0$$

$$B[0, w] = \text{null}$$

for i = 1 to n

for w ∈ [0..W]

if $w_i > w$

$$T[i, w] = T[i-1, w]$$

$$B[i, w] = (i-1, w)$$

else

$$\text{take} = v_i + T[i-1, w - w_i]$$

$$\text{leave} = T[i-1, w]$$

if take > leave

$$T[i, w] = \text{take}$$

$$B[i, w] = (i-1, w-w_i)$$

else

$$T[i, w] = \text{leave}$$

$$B[i, w] = (i-1, w)$$

// Backtrace to get sol

$$\text{out} = \{\}$$

$$\text{cur} = (n, w)$$

while $B[\text{wr}] \neq \text{null}$

; if $B[\text{cur}] = (\text{cur}_1, -1, \text{cur}_2)$

continue

"in item"

else

out.append(cur_1)

return out

weight
threshold
unchanged

Dynamic Prog. Outline

Recursive algo (that tries all possibilities)

Memorize

→ Recognize repeated "sub-problems"/recursive calls

Recurrence + dependency diagram

→ order to fill in table

Iterative table-based algo

Backtracking to find solution

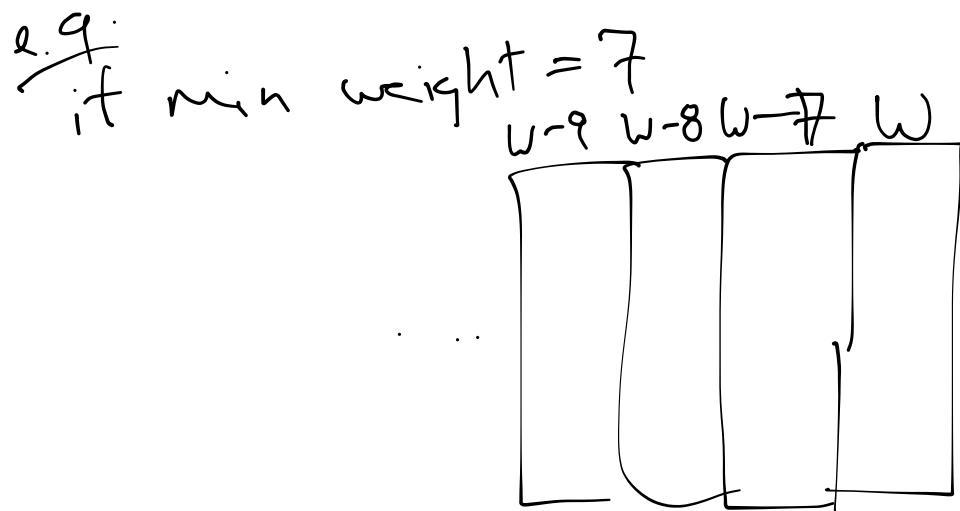
Extra Optimizations

Do we need all W cols?

e.g. $\left[(10,10), (7,5), (7,5)\right] \quad W=10$

note: the only w that will occur are: 10, 5, 0

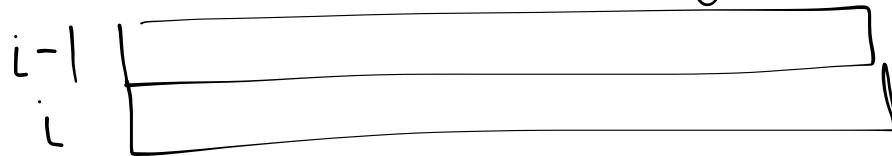
0 5 10
0
1
2
3



Saving Space

If you just want value of the opt
(no backtracing)

Haven — only need to keep two rows in memory @ a time



→ space $\Theta(W)$ vs. whole table $\Theta(nW)$

Memoization? Dyn. prog. is a way to trade
Space for time.

Brute force
time $\Theta(2^n)$
space $\Theta(n)$
↑
keep track
of call stack
 $= \Theta(\text{height of call tree})$

Dyn Prog.
 $\Theta(nW)$
 $\Theta(nW)$

(or $\Theta(W)$
w/ trick)