

# DSP LAB-29

- Generating elementary signals like Unit Step, Ramp, Exponential, Sine, and Cosine sequences.
- Demonstrates the effect of sampling, aliasing.
- Show that the highest rate of oscillation in a discrete-time sinusoidal is obtained when  $\omega=\pi$ .
- Consider the analog signal  $x_a(t) = 3\cos(100\pi t)$ .  
⇒ Sampling it at 200 Hz and 75 Hz. Show the discrete-time signal after sampling. -> realization.
- Consider the analog signal:  $x_a(t) = 3\cos(2000\pi t) + 5\sin(6000\pi t) + 10\cos(12000\pi t)$ . Show the effect of sampling rate.
- The impulse response of a discrete-time LTI system is  $h(n)=\{u(n)-u(n-5)\}$ .  
⇒ Determine the output of the system for the input  $x[n]=u(n)$ , using the convolution sum.
- Given  $x(n)=[1,3,-2,4]$   $y(n)=[2,3,-1,3]$ ,  $z(n)=[2,-1,4,-2]$   
⇒ Find the correlation between  $x(n)$  &  $y(n)$  and  $y(n)$  &  $z(n)$ . ⇒ observe the realization.
- Filter realization using 6-point averaging, 6-point differencing equations.
- DFT of  $x_n(t) = \sin(2\pi \cdot 1000t) + 0.5\sin(2\pi \cdot 2000t + \frac{3\pi}{4})$ .  
⇒ Also DFT with window + window function realization.
- Design a low pass FIR filter to remove high-frequency noise from a signal using convolution.