目录

1 快读

```
inline int read(){//如果是long long,这行和下面一行int改ll
1
       int x=0, f=1;
2
       char ch=getchar();
3
       while(ch<'0'||ch>'9'){
4
           if(ch=='-')
5
               f=-1;
6
           ch=getchar();
7
8
       while(ch>='0'&&ch<='9'){</pre>
9
           x=(x<<1)+(x<<3)+(ch^48);
10
           ch=getchar();
11
12
       return x*f;
13
  }//打死我都不用!!!!
```

2 int128

```
inline __int128 read()
1
   {
2
        __int128 x=0, f=1;
3
        char ch=getchar();
        while(ch<'0'||ch>'9')
5
        {
6
            if(ch=='-')
                 f=-1;
8
            ch=getchar();
9
10
        while(ch>='0'&&ch<='9')</pre>
11
        {
12
            x=x*10+ch-'0';
13
            ch=getchar();
14
15
        return x*f;
16
   }
17
18
   inline void write(__int128 x)
```

```
{
20
        if(x<0)
21
22
             putchar('-');
23
             X=-X;
24
25
        }
        if(x>9)
26
            write(x/10);
27
        putchar(x%10+'0');
28
  }
29
```

3 对拍

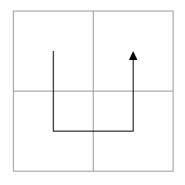
```
---data.cpp-
   int main()
   {
       freopen("in","w",stdout);
       srand(time(0));
5
       int n,m,q;
6
       n = rand()%100000;
7
       m = rand()%100000;
8
       q = rand()\%100000;
       printf("%d %d %d\n",n,m,q);
10
       for(int i = 1; i <= q; i++){
11
            int a = rand()%n+1;
12
            int b = rand()%n+1;
13
            int c = rand()\%2;
14
            printf("%d %d %d\n",a,b,c);
15
16
       return 0;
17
   }
18
19
                    ——1.cpp&&2.cpp–
20
   int main()
21
   {
22
       freopen("in","r",stdin);
23
       freopen("1.out", "w", stdout);
24
       //freopen("2.out","w",stdout);
        . . . . .
26
   }
27
28
                     —duipai.cpp-
29
   int main()//Windows
30
   {
31
       int cases = 0;
32
       do{
33
            if(cases) printf("#%d AC\n",cases);
```

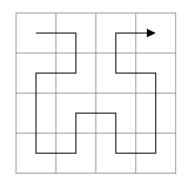
```
cases++;
35
            system("data.exe > data.txt");
36
            system("1.exe < data.txt > 1.txt");
37
            system("2.exe < data.txt > 2.txt");
38
       }while(!system("fc 1.txt 2.txt"));
39
       printf("#%d WA",cases);
40
       return 0;
41
42
   int main()//Linux
43
   {
44
       int i;
45
       for (i=1;i<=1000;i++)
46
            {
47
                system("./data");
48
                system("./1");
49
                system("./2");
50
                printf("%d : ",i);
51
                if (system("diff 1.out 2.out"))
52
                     {
53
                         printf("WA\n");
54
                         return 0;
55
                     }
56
                else printf("AC\n");
57
58
59
       return 0;
  }
60
```

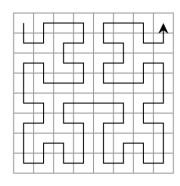
4 华容道

```
//判断是否有解
   int map[16],ans=0;
   for(int i=0;i<16;i++){</pre>
3
        scanf("%d",&map[i]);
4
        if(!map[i])
5
            ans+=6-i\%4-i/4;
        for(int j=0; j<i; j++)</pre>
7
            if(map[j]>map[i])
8
                ans++;
10
   if(ans&1)
11
        printf("Yes\n");
12
   else
13
        printf("No\n");
14
```

5 希尔伯特曲线







```
#define ll long long
1
   int two[50];//2的次方
   ll f(int n, int x, int y) {//返回第几位
       if (n == 0) return 1;
4
       int m = two[n-1];//1 << (n-1);//2的n-1次方
5
       if (x \le m \&\& y \le m) \{
6
           return f(n - 1, y, x);
8
       if (x > m \&\& y <= m) {
9
           return 3LL * m * m + f(n - 1, m-y+ 1, m * 2 - x + 1); // 3LL表示ll 类型的3
10
11
       if (x \le m \&\& y > m) {
12
           return 1LL * m * m + f(n - 1, x, y - m);
13
14
       if (x > m \&\& y > m) {
15
           return 2LL * m * m + f(n - 1, x - m, y - m);
16
       }
17
18
   const int SIZE=1e6+50;
19
   struct node{
                                                 //用于存点
20
       int x,y;
21
       11 no;
22
   }p[SIZE];
23
   int main() {
24
       int n;int k;
25
       scanf("%d%d",&n,&k);
26
       two[0]=1;
                                                 //tow[1]=2;
27
       for(int i=1;i<=32;i++){</pre>
28
           two[i]=2*two[i-1];
29
30
       for(int i=1;i<=n;i++){</pre>
31
           scanf("%d%d",&p[i].y,&p[i].x); //注意y,x的读入顺序!
32
           p[i].no=f(k,p[i].x,p[i].y);
                                                 //用于存点的编号
33
       }
34
35 }
```

6 约瑟夫环

6.1 一般方法

```
/** n个 人(编号 1...n), 先去掉第m个数, 然后从m+1个开始报1, *
     报到k的退出,剩下的 人继续从1开始报数.求胜利利者的编号. */
  int main(int argc, const char *argv[])
   {
4
       int n, k, m;
5
       while (cin \gg n \gg k \gg m, n || k || m)
6
7
           int i, d, s = 0;
8
           for (i = 2; i \le n; i++)
9
10
               s = (s + k) \% i;
11
12
           k = k \% n;
13
           if (k == 0)
14
           {
15
               k = n;
16
17
           d = (s + 1) + (m - k);
18
           if (d >= 1 \&\& d <= n)
19
20
               cout << d << '\n';
21
           }
22
           else if (d < 1)
23
           {
24
               cout << n + d << '\n';
25
26
           else if (d > n)
27
28
               cout << d % n << '\n';
29
           }
30
       }
31
       return 0;
32
33 }
```

6.2 函数图像解

```
long long z1 = y, z2 = x;
8
       while (x \ll n)
9
       {
10
           z1 = y;
11
           z2 = x;
12
           t = (x - y) / (k - 1);
13
           if (t == 0)
14
15
                t++;
16
17
           y = y + t * k - ((y + t * k) / (x + t)) * (x + t);
18
           x += t;
19
20
       cout << (z1 + (n - z2) * k) % n + 1 << endl;
21
       return 0;
22
23 }
```