

# Lập trình hướng đối tượng

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# Chapter 8: Generic Programming

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## 8.1 Why Generic Programming?

- Generic programming: writing code that can be reused for objects of many different types.
- The ArrayList class now has a **type parameter** that indicates the element type:

```
ArrayList<String> files = new ArrayList<String>();
```

```
ArrayList<String> files = new ArrayList<>();
```

## 8.2 Defining a Simple Generic Class

A generic class is a class with one or more type variables.

The type variables are used throughout the class definition to specify:

- method return types
- the types of fields and local variables.
- Instantiate the generic type by substituting types for the type variables

```
public class Pair<T>
{
    private T first;
    private T second;

    public Pair() { first = null; second = null; }
    public Pair(T first, T second) { this.first = first;
    this.second = second; }

    public T getFirst() { return first; }
    public T getSecond() { return second; }

    public void setFirst(T newValue) { first =
    newValue; }
    public void setSecond(T newValue) { second =
    newValue; }
}

Pair<String> mm;
```

## 8.3 Generic Methods

```
class ArrayAlg {  
    public static <T> T getMiddle(T... a) {  
        return a[a.length / 2];  
    }  
}
```

```
String middle = ArrayAlg.getMiddle("John", "Q.", "Public");
```

## 8.4 Bounds for Type Variables

```
public static <T> T min(T[] a)
{
    if (a == null || a.length == 0)
        return null;
    T smallest = a[0];
    for (int i = 1; i < a.length; i++)
        if (smallest.compareTo(a[i]) > 0)
            smallest = a[i];
    return smallest;
}
```

## 8.4 Bounds for Type Variables

```
public static <T extends Comparable> T min(T[] a) // almost correct
{
    if (a == null || a.length == 0)
        return null;
    T smallest = a[0];
    for (int i = 1; i < a.length; i++)
        if (smallest.compareTo(a[i]) > 0)
            smallest = a[i];
    return smallest;
}
```

## 8.5 Generic Code and the Virtual Machine

### 8.5.1 Type Erasure

- Whenever you define a generic type, a corresponding raw type is automatically provided.
- The raw type: the first bounding type (or **Object** for variables without bounds)

```
public class Pair {  
    private Object first;  
    private Object second;  
  
    public Pair(Object first, Object second)  
    {  
        this.first = first;  
        this.second = second;  
    }  
    public Object getFirst() {  
        return first;  
    }  
  
    public Object getSecond() {  
        return second;  
    }  
  
    public void setFirst(Object newValue) {  
        first = newValue;  
    }  
  
    public void setSecond(Object newValue) {  
        second = newValue;  
    }  
}
```



## 8.5.1 Type Erasure

```
public class Interval<T extends Comparable &
Serializable> implements Serializable {
    private T lower;
    private T upper;
    ...
    public Interval(T first, T second) {
        if (first.compareTo(second) <= 0) {
            lower = first;
            upper = second;
        }
        else {
            lower = second;
            upper = first;
        }
    }
}
```

```
public class Interval implements
Serializable {
    private Comparable lower;
    private Comparable upper;
    ...
    public Interval(Comparable first,
Comparable second) {
        . . .
    }
}
```

## 8.5.2 Translating Generic Expressions

- When you call to a generic method, the compiler inserts casts when the return type has been erased.

```
Pair<Employee> buddies = . . . ;  
Employee buddy = buddies.getFirst();
```

- A call to the raw method `Pair.getFirst`
- A cast of the returned `Object` to the type `Employee`

## 8.5.3 Translating Generic Methods

Before erasure:

```
public static <T extends Comparable> T
min(T[] a)

class DateInterval extends Pair<LocalDate> {
    public void setSecond(LocalDate second){
        if (second.compareTo(getFirst()) >= 0)
            super.setSecond(second);
    }
    ...
}
```

After erasure:

```
public static Comparable min(Comparable[] a)

class DateInterval extends Pair{
    public void setSecond(LocalDate
second){ . . . }
    ... }

public class Pair {
    public void setSecond(Object newValue){
        second = newValue;
    }
}
```

## 8.5.3 Translating Generic Methods

```
DateInterval interval = new DateInterval(. . .);  
Pair<LocalDate> pair = interval; // OK--assignment to superclass  
pair.setSecond(aDate); // which setSecond()?
```

How:

The compiler generates a bridge method in the DateInterval class:

```
    public void setSecond(Object second) { setSecond((LocalDate) second);  
}
```

## 8.6 Restrictions and Limitations

### 8.6.1 Type Parameters Cannot Be Instantiated with Primitive Types

- there is no Pair<double>, only Pair<Double>

### 8.6.2 Runtime Type Inquiry Only Works with Raw Types

```
if (a instanceof Pair<String>) // Error
```

```
if (a instanceof Pair<T>) // Error
```

```
if (a instanceof Pair<?>) // OK
```

```
Pair<String> stringPair = . . .;
```

```
Pair<Employee> employeePair = . . .;
```

```
if (stringPair.getClass() == employeePair.getClass())
```

```
// they are equal since getClass() return Pair.class
```

## 8.6 Restrictions and Limitations

### 8.6.3 You Cannot Create Arrays of Parameterized Types

```
Pair<String>[] table = new Pair<String>[10]; // Error
```

```
ArrayList<Pair<String>> list= new ArrayList<>();
```

### 8.6.5 You Cannot Instantiate Type Variables

```
public Pair() { first = new T(); second = new T(); } // Error
```

```
// define makePair()
```

```
public static <T> Pair<T> makePair(Supplier<T> constr) {  
    return new Pair<>(constr.get(), constr.get());  
}
```

```
// call makePair()
```

```
Pair<String> p = Pair.makePair(String::new);
```

## 8.6 Restrictions and Limitations

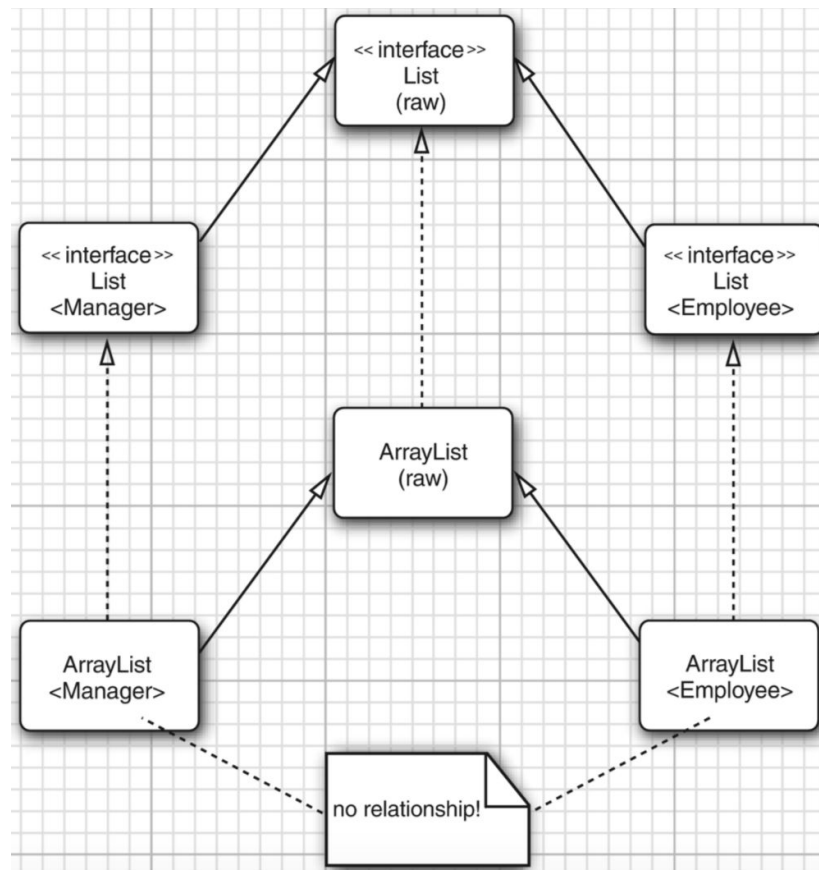
### 8.6.7 Type Variables Are Not Valid in Static Contexts of Generic Classes

```
public class Singleton<T> {  
    private static T singleInstance; // Error  
    public static T getSingleInstance() // Error { ...  
    }  
}
```

### 8.6.8 You Cannot Throw or Catch Instances of a Generic Class

## 8.7 Inheritance Rules for Generic Types

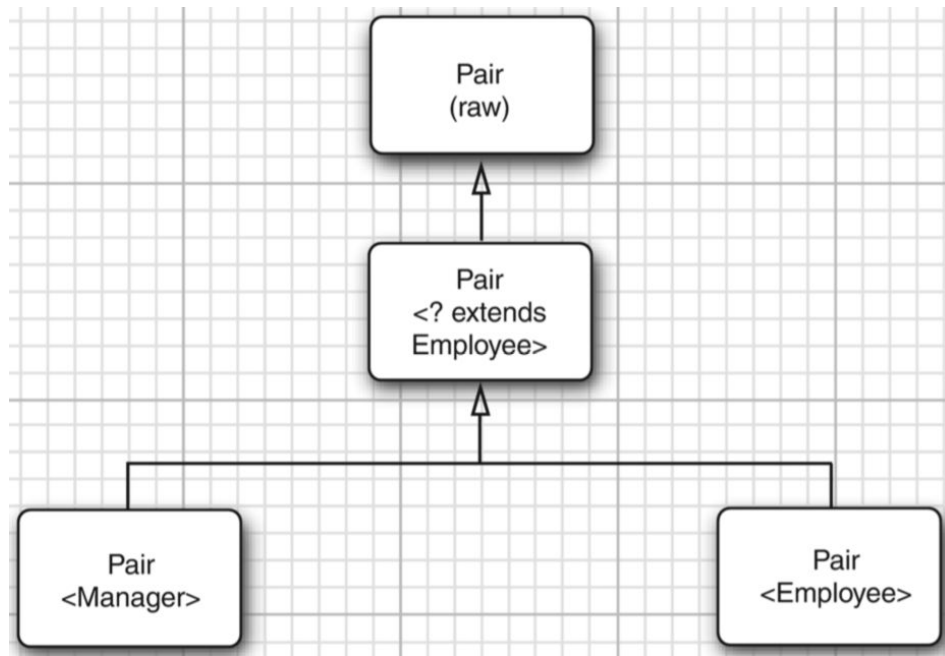
- no relationship between `Pair<S>` and `Pair<T>`, no matter how `S` and `T` are related.
- convert a parameterized type to a raw type.
  - `Pair<Employee>` is a subtype of the raw type `Pair`.
- generic classes can extend or implement other generic classes.
  - `ArrayList<T>` implements the interface `List<T>`





## 8.8 Wildcard Types

- `Pair<? extends Employee>`: any generic `Pair` type whose type parameter is a subclass of `Employee`, e.g., `Pair<Manager>`
- `Pair<Manager>` is a subtype of `Pair<? extends Employee>`

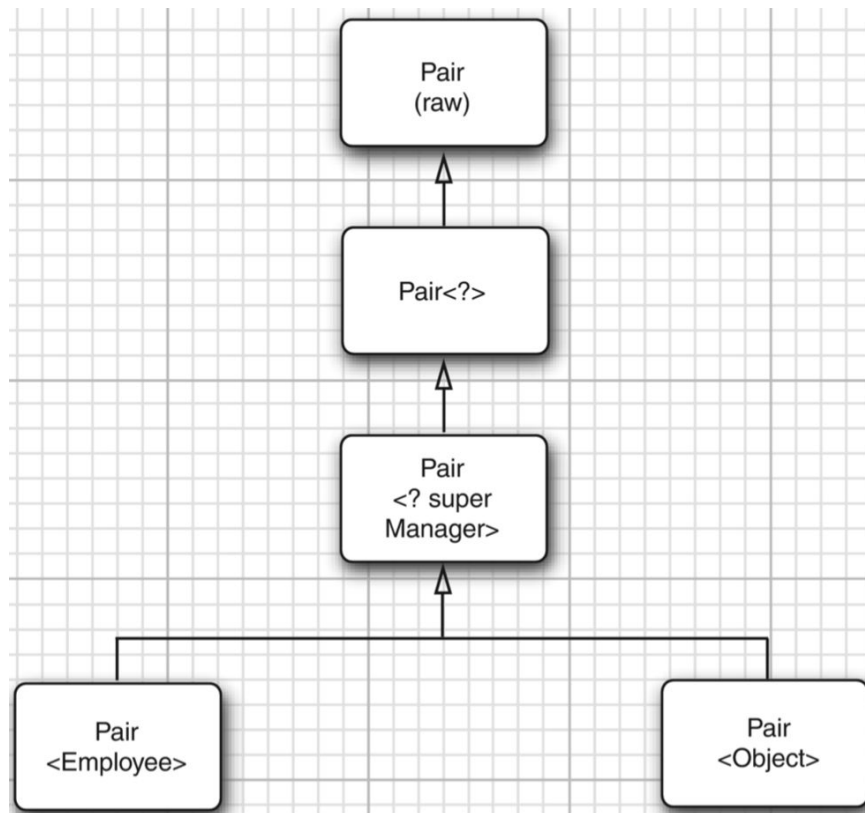


## 8.8 Wildcard Types

```
public static void printBuddies(Pair<? extends Employee> p) {  
    Employee first = p.getFirst();  
    Employee second = p.getSecond();  
    System.out.println(first.getName() + " and " + second.getName() + "  
are buddies.");  
}  
Pair<Manager> managerBuddies = new Pair<>(new Manager("CEO", 1500, 1999,  
1, 1), new Manager("CFO", 1500, 2000, 1, 1));  
printBuddies(managerBuddies);
```

## 8.8 Wildcard Types

```
public static void minmaxBonus(Manager[] a,  
                               Pair<? super Manager> result) {  
    if (a.length == 0)  
        return;  
    Manager min = a[0];  
    Manager max = a[0];  
    for (int i = 1; i < a.length; i++) {  
        if (min.getBonus() > a[i].getBonus())  
            min = a[i];  
        if (max.getBonus() < a[i].getBonus())  
            max = a[i];  
    }  
    result.setFirst(min);  
    result.setSecond(max);  
}
```



## 8.8 Wildcard Types

```
public static boolean hasNulls(Pair<?> p) {  
    return p.getFirst() == null || p.getSecond() == null;  
}
```

```
public static <T> boolean hasNulls(Pair<T> p){  
    return p.getFirst() == null || p.getSecond() == null;  
}
```