

# ISD: Introduction Software Development

Tu Phung: Taking note.



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# ISD

## INTRODUCTION SOFTWARE DEVELOPMENT

- Content:
  1. HTML
  2. CSS
  3. Java
  4. ...

# HTML

- HTML is the standard markup language for Web pages.
- With HTML you can create your own Website.
- We need to know the format and syntax.

# Format HTML

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <link rel="stylesheet" href="file.css"> → link to file CSS.
    <title> Titles </title> → the Titles show on the TAB
  </head>
  <body>
     → add the image with class "Name"
    <a href="file.html"> Word/Image showed</a> → use for link to another html file
    <h1> </h1> → default heading (from h1...h6)
    <ul> → under list make the list, same with <ol> 'order list'
      <h2> <li> </li> </h2> → symbol for every rows.
    </ul>
    <section class="Name1"> → define the section for using different class
      <p> → paragraph default
        <br> → break the row.
      </p>
    </section>

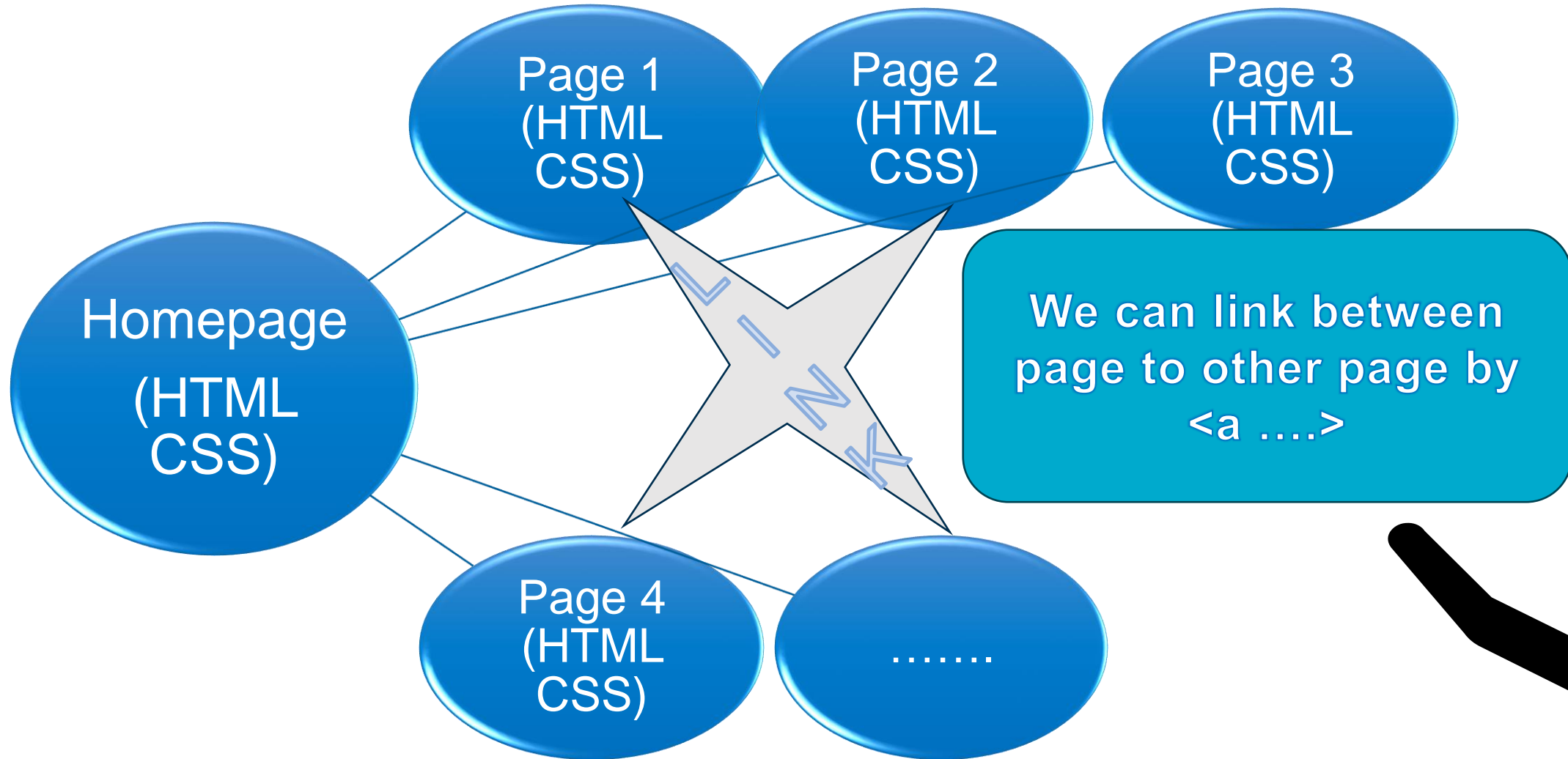
  </body>
</html>
```

# CSS: describes how HTML elements should be displayed.

```
abc {  
color: ...; background-color: ...; font-family: ...; font-size: ...px; width: ...px; height: ...px; text-align: ...; text-emphasis: ...; text-decoration: ...; border-radius: ...px; margin: ...px; margin-top: ...px; ...  
}  
We can choose the which one be suitable for the format
```

abc → can be body/ header/ h1/ h2/ h3/ p/ **.Name** → **.Name is we defined in html file (don't forget period)**

# Algorithms



# Java

## Variable (var ↔ let)

let a = 0; -> integer  
let b = 3.003; -> double  
const c = 3.14; -> constant  
let s = "string"; -> string  
let array d = [1,2,3];  
const array e = [1,2,3];  
\*When array declare as const, we can't assign the new value for array "e" => can't do e = [4,5,6];

## If else

```
If(condition 1){  
    operating 1;  
} else if (condition 2){  
    operating 2;  
} else {  
    operating 3;  
}
```

## Loop (for, while, do while)

```
for (let i =0; i<length; i++){  
    operating;  
}
```

**do {} while**(condition);

→ Use for checking input before continue.

```
while(condition){}
```

## Function declare Function Constructor

```
function product (a,b){  
    return a*b;  
}
```

**const product =**

**new Function**('a', 'b', 'return a \* b');

`console.log("sentence" + variable);` => print into console window.

`Math.floor(num).toFixed(2);` => round **down** and take 2 digits after colon.

`Math.ceil(num);` => round **up**.

`Math.round(num);` => round to the nearest integer number.

`Math.random(num);` => random from 0 to 1;

`alert('Please enter numeric values only');` => alert when match condition.

`isNaN(num);` => check input/variable is number or not.

`Number.isInteger(num);` => check num is Integer. - `Number.isFloat(num);`

`parseFloat(num);` => transform input to Float - `parseInt(num);`

`document.write("<table>");` //showing the table in HTML format - "<br>..."

`var Action = prompt("Are you human?");` => show input window on the screen

`var lowerAction = Action.toLowerCase();` => transform lowercase the input - `toUpperCase()`

`window.onload = todo;` => call function **todo** when the page is **load** fully.

`console.log(`"After" ${i} week ${original.toFixed(1)} kg<br>`);` => take **value into backtip**

`console.log(`\`"After\`" + i + "week" + original.toFixed(1) + "kg<br>"`);` => normal way.

`element = words.charAt(i);` => take the letter at i position of string **words**

## Popular Command



```
let encoded = window.btoa("Hello World!"); // transform to encodes a string in base-64.  
let decoded = window.atob(encoded); // method decodes a base-64 encoded string.
```

```
const myWin = window.open("", "", "left=100, top=350, width=500, height=900");
```

```
myWin.blur(); // allowing other windows or elements to become active.
```

```
myWin.focus(); // the active window in the browser
```

```
<button onclick="openWin()">Open "myWindow"</button>
```

```
<button onclick="closeWin()">Close "myWindow"</button>
```

```
let myWindow; function openWin() {myWindow = window.open("", "", "width=200,height=100");}
```

```
function closeWin() {myWindow.close();}
```

```
function myFunction() { let text = "Press a button!\nEither OK or Cancel.";
```

```
  if (confirm(text) == true) {text = "You pressed OK!";} else {text = "You canceled!";}
```

```
  document.getElementById("demo").innerHTML = text;}
```

```
let url = window.document.URL; //get the current url. - let url = document.URL;
```

```
localStorage.setItem(key, value); //Save Data to local Storage.
```

```
let lastname = localStorage.getItem(key); //Read Data from local Storage.
```

```
localStorage.removeItem(key); //Remove key only - localStorage.clear(); //Remove all
```

## Popular Command

```
<p><button onclick="clickCounter()" type="button">Click me!</button></p>
```

```
<p>Number of clicks:</p> <p id="demo"></p>
```

```
clickCounter();
```

```
function clickCounter() {
```

```
  if (localStorage.clickcount) {
```

```
    localStorage.clickcount = Number(localStorage.clickcount)+1;
```

```
  } else {localStorage.clickcount = 1;}
```

```
  document.getElementById("demo").innerHTML = localStorage.clickcount;}
```

```
pageVisitCounter();// Call pageVisitCounter function when the page loads
```

```
function pageVisitCounter() { // Check if localStorage contains visitCount
```

```
  if (localStorage.visitCount) { // Increment visitCount if it exists
```

```
    localStorage.visitCount = Number(localStorage.visitCount) + 1; } else {localStorage.visitCount = 1; }
```

```
document.getElementById("visitCount").innerHTML = localStorage.visitCount; } //Display.
```

```
<button onclick="myFunction()">Load new document</button> //load to the new page.
```

```
function myFunction() {location.assign("www./TuPhung/");} //add history.
```

```
location.reload() //reload the current document.
```

```
function myFunction() {location.replace("https://www.w3schools.com");} //don't add history
```

# Apply for count the click or summarize visiting.

## Move the window.

```
<button onclick="openWin()">Open "myWindow"</button>
<button onclick="moveWin()">Move "myWindow"</button>

let myWin;

function openWin(){myWin = window.open("", "", "width=400, height=400");}
function moveWin(){myWin.moveBy(250, 250); myWin.focus();} - myWin.moveTo(500, 100);
function myFunction() {window.open("https://www.w3schools.com");} //open new tab no history
function myFunction() {window.scrollBy(0, 500);} //scroll 500 vertical (y).
function myFunction() {parent.document.body.style.backgroundColor = "blue";} //parent page.
function myFunction() {location.href = "https://www.w3schools.com";} //go to link
function myFunction() {location.href = "mailto:someone@example.com";} //go to email
window.print(); //call to print as ctrl+P
location.pathname; //get the path of url. Protocol + domain (host) + pathname = URI
navigator.cookieEnabled;
navigator.geolocation.getCurrentPosition(function(position) {
    var latitude = position.coords.latitude; //vĩ độ
    var longitude = position.coords.longitude; });
let browserlang = window.navigator.language; let webLang = document.documentElement.lang;
```

document.activeElement.tagName;//last click on Element “body, head, button, select”

```
const att = document.createAttribute("class");
```

```
const comment = document.createComment("My personal comments");
```

```
const para = document.createElement("p");
```

```
TextNode = document.createTextNode("Hello World");
```

```
document.body.appendChild(para);
```

```
document.body.innerHTML = "Some new HTML content";
```

```
document.body.style.backgroundColor = "yellow";
```

```
document.designMode = "on";//can edit the document or webpage.
```

```
let uri = document.documentURI;// preferred over document.url more accuracy & reliable.
```

```
let myDomain = document.domain;//domain
```

```
let num = document.embeds.length;//calculate the total embeds.
```

```
document.designMode = "on"; // Execute command if user presses the SHIFT == 16, “bold “
```

```
function myFunction(event) { if (event.keyCode == 16) {document.execCommand("bold"); }}
```

```
let id = document.forms[index].id; //index form. - let id = document.forms.item(1).id;
```

```
document.getElementById("demo").style.color = "red";
```

```
const collection = document.getElementsByClassName("example color");
```

# HTML

```
const collection = document.getElementsByTagName("li")[0]; // element li. [0] for 1st index.
```

```
const collection = document.getElementsByTagName("*"); // all elements.
```

```
document.getElementsByTagName("p")[0].innerHTML = "Hello World!"; //the first <p>
```

```
document.images.length; //calculate the total images.
```

```
//Loop over all <img> elements, and output the URL (src) of each:
```

```
const myImages = document.images;
```

```
let text = "";
```

```
for (let i = 0; i < myImages.length; i++) {text += myImages[i].src + "<br>;}
```

```
let date = document.lastModified; - const date = new Date(document.lastModified);
```

```
let numblength = document.links.length;
```

```
let url = document.links[index].href; - let url = document.links.item(index).href;
```

```
document.open();document.write("<h1>write some text</h1>");document.close();
```

```
document.removeEventListener("mousemove", myFunction);
```

```
document.scripts.length; - document.scripts[0].text;
```

```
document.writeIn("Hello World!"); ⇔ document.write("Hello World!<br>");
```

```
let numattr = document.getElementById("myImg").attributes.length; //HTML include style
```

```
document.getElementById("demo").innerHTML = document.getElementById("myP").innerHTML;
```

```
document.getElementById("demo").innerHTML = document.getElementById("myP").innerText;
```

# HTML

```

<abbr title="World Health Organization">WHO</abbr> // mouseover show the full text.
<dfn><abbr title="HyperText Markup Language">HTML</abbr></dfn>
<video width="320" height="240" controls><source src="movie.mp4" type="video/mp4"></video>
<audio controls autoplay><source src="audio/1.mp3" type="audio/mpeg"></audio>
<p>Here is a quote from WWF's <a href="http://www.google.com">website</a>:</p>
<blockquote>For 50 years... </blockquote>
<table><caption>Subject Table</caption><tr><th>Month</th><th>Savings</th></tr></table>
<p><cite>The Scream</cite> by Edward Munch. Painted in 1893.</p>
<ul>
  <li><data value="21053">Cherry Tomato</data></li>
  <li><data value="21054">Beef Tomato</data></li>
  <li><data value="21055">Snack Tomato</data></li>
</ul>
<details> //Using for hidden the content, just show the title.
  <summary>Epcot Center</summary>
  <p>content will be hidden.</p>
</details>

```

HTML

```
<embed type="text/html" src="snippet.html" width="500" height="200"></embed>
<iframe src="snippet.html" width="500" height="200"></iframe>
<object type="text/html" data="snippet.html" width="500" height="200"></object>
```

//3 ways display the page as FRAME.

```
<form action="/action_page.php">
  <fieldset>
    <legend>Personalia:</legend>
    <label for="fname">First name:</label>
    <input type="text" id="fname" name="fname" required><br><br>
    <label for="lname">Last name:</label>
    <input type="text" id="lname" name="lname"><br><br>
    <label for="email">Email:</label>
    <input type="email" id="email" name="email"><br><br>
    <label for="birthday">Birthday:</label>
    <input type="date" id="birthday" name="birthday"><br><br>
    <input type="submit" value="Submit">
  </fieldset>
</form>
```

Alfreds Futterkiste	Berlin	Germany
Berglunds snabbköp	Luleå	Sweden
Centro comercial Moctezuma	México D.F.	Mexico
Ernst Handel	Graz	Austria
FISSA Fabrica Inter. Salchichas S.A.	Madrid	Spain
Galería del gastrónomo	Barcelona	Spain
Island Trading	Cowes	UK
Königlich Essen	Brandenburg	Germany
Laughing Bacchus Wine Cellars	Vancouver	Canada
Magazzini Alimentari Riuniti	Bergamo	Italy
North/South	London	UK
Paris spécialités	Paris	France
Rattlesnake Canyon Grocery	Albuquerque	USA
Simons bistro	København	Denmark
The Big Cheese	Portland	USA
Vaffeljernet	Århus	Denmark
Wolski Zajazd	Warszawa	Poland
Alfreds Futterkiste	Berlin	Germany
Berglunds snabbköp	Luleå	Sweden
Centro comercial Moctezuma	México D.F.	Mexico
Ernst Handel	Graz	Austria
FISSA Fabrica Inter. Salchichas S.A.	Madrid	Spain
Galería del gastrónomo	Barcelona	Spain
Island Trading	Cowes	UK
Königlich Essen	Brandenburg	Germany
Laughing Bacchus Wine Cellars	Vancouver	Canada

## The fieldset element

Personalia:

First name:

Last name:

Email:

Birthday:  ☐

```

<input type="text" id="myText" value="A text field">
<button type="button" onclick="getFocus()">Get focus</button>
<button type="button" onclick="loseFocus()">Lose focus</button>
function getFocus() {document.getElementById("myText").focus();} //got to active id.
function loseFocus() {document.getElementById("myText").blur();}
const collection = document.body.children;//all body's properties
document.getElementById("myP").contentEditable = true;// edit content at myP
const element = document.getElementById("myP").getAttribute("class");//return name class.

<button onclick="myFunction('myList1','myList2')">Compare List 1 and 2</button> //Return false
<button onclick="myFunction('myList1','myList3')">Compare List 1 and 3</button> //Return true
List 1: <ul id="myList1"><li>Water</li><li>Milk</li></ul>
List 2: <ul id="myList2"><li>Coffee</li><li>Tea</li></ul>
List 3: <ul id="myList3"><li>Water</li><li>Fire</li></ul>
<p id="demo"></p>
function myFunction(x,y) {
  var item1 = document.getElementById(x).firstChild; //1st property
  var item2 = document.getElementById(y).firstChild; //1st property
  var x = item1.isEqualNode(item2);
  document.getElementById("demo").innerHTML = x;}

```

Apply  
for go  
to  
search on  
fill the  
form



`array.push(name);` => add the name to the last row of array.

`var maxAge = Math.max(...ages); Math.max.apply(null, ages); - Math.min(... ages);`

`!lotteryNumbs.includes(randomNumb);` => check randomNumb belong to array lotteryNumbs.

`Numbs.sort(function(a, b) {return a - b;});` => sort by call function for Numerical value

`Numbs.sort();` => sort by Numerical or String.

`var NumbsString = Numbs.join(" ");` => transform from Array to String.

`bloodTypes.forEach(function(bloodType) {});` => forEach for array bloodTypes

`Object.keys(bloodTypeCounts).forEach(function(bloodType) {});` => get value from

`bloodTypeCounts[bloodType].count` → bloodTypeCounts is Object. => Viope-Chapter6 09.05

`bloodTypeCounts = {"A+": {count: 4, value: 123}, "O-": {count:2, value:323}, "AB+": {count:4,value:434}, "O+": {count:2,value:737}}; forEach(bloodType => {});`

\*\*\*If we define object like {"A+" : {count: {time1: 4, time2: 6}}, "O-"...} => we will call as `bloodTypecounts["A+"].count.time1`

`let paragraph = document.createElement("p");` // Create a new paragraph element wiht <p>

`paragraph.textContent = array[i];` // Set the text content of the paragraph

`document.body.appendChild(paragraph);` // Append the paragraph to the body of the document

## Popular Command

`array.push(name);` => add the name to the last row of array. `# array.pop();` => delete last.

`var maxAge = Math.max(...ages);` => max value of array ages. - `Math.min(...ages);`

`!lotteryNumbs.includes(randomNumb);` => check randomNumb belong to array lotteryNumbs.

`Numbs.sort(function(a, b) {return a - b;});` => sort by call function for Numerical value

`Numbs.sort();` => sort by Numerical or String.

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```
bloodTypeCounts = {"A+": {count: 4, value: 123}, "O-": {count:2, value:323}, "AB+":  
{count:4,value:434}, "O+": {count:2,value:737}};
```

\*\*\*If we define object like {"A+" : {count: {time1: 4, time2: 6}}, "O-"...} => we will call  
as `bloodTypecounts["A+"].count.time1`

```
let paragraph = document.createElement("p"); // Create a new paragraph element wiht <p>
```

```
paragraph.textContent = array[i]; // Set the text content of the paragraph
```

```
document.body.appendChild(paragraph); // Append the paragraph to the body of the document
```

## Popular Command

`array.reverse(); => array.sort()` just follow from a->z => so we use reverse for Z-A

`if (name.trim() !== ""){names.push(name.trim());}`//not empty => remove the spaces=>add last

`const image = document.createElement("img");`

`image.src= "https://upload.wikimedia.org/wikipedia/230px-Snow_flake.svg.png";`

`document.getElementById("images").appendChild(image);`

`let currentYear = new Date().getFullYear(); - getFMonth() - getDay - getDate...`

`var firstThreeCharacters = name.substring(0, 3);`→ start from index 0 with 3 steps

`dd.MM.yyyy var day = parseInt(dateText.substr(0, 2));` // start from index 0 with 2 steps

`var month = parseInt(dateText.substr(3, 2)) - 1;` // Jan is 0 so need to minus 1

`var year = parseInt(dateText.substr(6, 4));`

`var dayOfWeek = new Date(year, month, day).getDay();` =>dayOfWeek === 0 is Sunday

`var parts = dateText.split("."); parts[0] = dd, parts[1]-1 = MM, parts[2] = yyyy.`

`let jsonString = '{"name": "John", "age": 30, "city": "New York"}';`

`let jsonObject = JSON.parse(jsonString);`

## Popular Command

`string.at(0)` or `string.at[0]` or `string.charAt(0)` -> -1 == (string.length-1)

`string.charCodeAt(0)` or `string.codePointAt(0)` => Returns the Unicode value

`string.concat(string1, string2, ..., stringX)` => join strings together.

`string.endsWith("abc");` => check condition for ends of string -> return true or false.

`string.endsWith("abc",length);` => abc is end word at the **index length**, it means abc **is not** the end word of string,

`string.fromCharCode(72, 69, 76, 76, 79);` => HELLO, transform from Unicode value to Word.

`string.includes(searchvalue, start);` => check from index (start) of string. => True or False.

`string.indexOf(searchvalue, start);` => return the first match.

`string.lastIndexOf(searchvalue, start);` => return the last match.

`string1.localeCompare(string2);` => **string1** come **after** return -1, **before** return 1, same = 0

`string.match("abc");` or `string.match(/abc/)`; => return string "abc" if matched.

`string.match(/abc/g);` => return array abc,abc,abc... depend the times of matched.

`string.match(/abc/gi);` => return array abc, Abc, ABC... depend the times of matched.

`"01-07-2017".match(/^d{2}-d{2}-d{4}/);` => **/^** Start the searchvalue.

`/^d{2}.d{2}.d{4}/.test("31.07.2018");` => return to **true**.

**`string.padEnd(length, string);`** => ex: `5.padEnd(4,"x")` => 5xxx - **`string.padStart(length, string);`**

`string.repeat(count);` => just repeat the string.

`string.replace(searchValue, newValue);` => replace the first match.

`string.replaceAll(searchValue, newValue);` => replace all match.

`string.search(searchValue);` => return find index position at first match or -1 (not match)

`string.slice(start, end);` => return string **without** letter at end => `slice(-3)`; 3 last letters.

`string.startsWith(searchValue, start)` => search string from “start index”.

`string.substr(start, length)` or `string.substr(start)`; => take the string from index start.

`string.substring(start, end);` => take from start to end-1, same with slice

➔ but `string.substring(-5)`; means start from 0. `slice(-5)` take 5 last letters.

`string.toLocaleLowerCase(“language”);` -> BCP 47 language tags “en/tr/de/es/fr/it/pt/ru/zh/vi/th”

`string.toLowerCase();` => don’t care about the language.

`string.toString();` => **multiple or divide operators, Javascript understand as number.**

`string.trim(); string.trimEnd(); string.trimStart();` => space between 2 words don’t change.

`string.replace(/^\s+|\s+$/gm, “”);` ⇔ `string.trim()`; if we would like to keep 1 space only between two words, `(/\s{2,}/gm, ‘ ’)`

**`string.trim().replace (/s{2,}/gm, ‘ ’);` => keep 1 space between 2 words.**

```
const array = new Array(10); or Array(10); or array = []; (length = 0)
array.fill(value); => fill value to all of elements. - array.fill(value, start);
const words = ['spray', 'elite', 'exuberant', 'destruction', 'present', 'spray'];
words.filter((word) => word.length > 6); //return Array ["exuberant", "destruction", ...]
words.find((word) => word.length > 6); //return exuberant (1st element) - words.findLast
words.findIndex((word) => word.length > 6); //return 2 (1st index) - words.findLastIndex
words.flatMap((word) => (word.includes("eli") ? "Y" : word)); -> return new array new value.
words.Map((word) => (word.includes("eli") ? "Y" : word)); -> create array of array.
const array = [1, 2, 3];
const mappedArray = array.map(x => [x, x * 2]);
console.log(mappedArray); // [[1, 2], [2, 4], [3, 6]]
const flatMappedArray = array.flatMap(x => [x, x * 2]);
console.log(flatMappedArray); // [1, 2, 2, 4, 3, 6]
console.log(Array.from('TMM', (x) => x + 'a')); // Expected output: Array ["Ta", "Ma", "Ma"]
words.lastIndexOf('spray'); => return last index - words.indexOf('spray'); => return 1st index.
words.reverse(); => return the new reversed array. // words.shift(); delete 1st ⇔ words.slice(1);
```

```
// Creating an array-like object
const arrayLike = { 0: 'a', 1: 'b', 2: 'c', length: 3 };

// Using Array.from() with a mapping function to concatenate elements with 'a'
const concatenatedArray = Array.from(arrayLike, element => element + 'a');
console.log(concatenatedArray); // Output: ['aa', 'ba', 'ca']

let arr = [1, 30, 4, 21, 100000];arr.sort((a,b) => a-b);//sort by value, default string.
arr.some(element => {return element > 21});//return true. - arr.some(element => element>21);
```

```
const arrays = [ 11 , 22, 33];
for (const key of arrays.keys()) {
    console.log(`Index ${key} at Value ${arrays[key]}`);}
for (const [index, array] of arrays.entries()) {
    console.log(`Index: ${index}, Element: ${array}`);}
for (let i=0;i<arrays.length;i++){
    console.log(`Index ${i} at Value ${arrays[i]}`);}
arrays.forEach(function(array,index) { //can use any words: element, position...
    console.log(`Index ${index} at Value ${array}`);});
arrays.forEach((array,index) => { //2nd way.
    console.log(`Index ${index} at Value ${array}`);});
for (const element of arrays) {
    console.log(`Element: ${element}`);}
arrays.forEach(element => {
    console.log(`Element: ${element}`);});
```



# Java Script with HTML

## Get DATA from HTML

```
var element = document.getElementById("myElement");  
var valueele = element.value;  
valueele = parseFloat(valueele);//parseInt  
var elements = document.getElementsByClassName("myClass");  
var element = document.querySelector("#myElement");//1st  
var elements = document.querySelectorAll(".myClass");
```

## Output to HTML

```
var pOutput = document.getElementById("pOutput");  
pOutput.innerHTML = "Your email: " + txtGivenName +  
"." + txtSurname + "@myy.haaga-helia.fi";  
window.addEventListener("click", function(){  
document.getElementById("demo").innerHTML = "Hello World!";});  
element.style.color = "red"; => change to style of element.  
<button onclick="myFunction()">Open Window</button>  
function myFunction() {const myWin = window.open("", "", "left=100,  
top=350, width=500, height=900");}
```

```
function listCoursesUsingAppendChild() {
  let answerDiv = document.getElementById("answer");
  answerDiv.innerHTML = ""; // Clear previous content

  courses.forEach(function(course) {
    let courseInfo = document.createElement("p");
    courseInfo.innerHTML = `
      Code:</strong> ${course.code}<br>
      Name:</strong> ${course.name}<br>
      Extent:</strong> ${course.extent}<br>
      Timing:</strong> ${course.timing} `;
    answerDiv.appendChild(courseInfo); });}
```

Add the new line at ID "answer" not overwrite.  
 → createElement: create 1 paragraph **<p>**  
 → createTextNode: create the sentences only.

```
function listCoursesUsingInnerHTML() {
  let answerDiv = document.getElementById("answer");
  answerDiv.innerHTML = ""; // Clear previous content

  let coursesHTML = "";

  courses.forEach(course => {
    coursesHTML += `
      <p>
        Code:</strong> ${course.code}<br>
        Name:</strong> ${course.name}<br>
        Extent:</strong> ${course.extent}<br>
        Timing:</strong> ${course.timing}
      </p>
    `;
  });

  answerDiv.innerHTML = coursesHTML;}
```

Output at ID "answer" 1 time, because it overwrite

# constructor function

```
// Define the Country constructor function

function Country (countryName, countryPop, countryFinnish) {
    this.name = countryName;
    this.population = countryPop;
    this.finnish = countryFinnish; }

// Create instances for each country

var finland = new Country("Finland", 5501043, "Suomi");
var sweden = new Country("Sweden", 10367232, "Sverige");
var norway = new Country("Norway", 5367580, "Norge");
var denmark = new Country("Denmark", 5818553, "Danmark");
=> sweden.name -> Sweden / Sweden.population -> 10367232.
```

```
let str = "Mr Blue has a blue house, blue hat, blue shoes, blue car, blue sky,
blue ocean, and blue eyes.";

let replacedCount = 0;

let res = str.replace(/\bbblue\b/g, function(match) {

    replacedCount++;

    if (replacedCount === 1 || replacedCount === 4 || replacedCount === 7) {

        return "red"; }

    else { return match; } });

console.log(res);

Mr Blue has a red house, blue hat, blue shoes, red car,
blue sky, blue ocean, and red eyes.
```

# constructor function

```
function Person(first, last, age, eyecolor) {  
  this.firstName = first;  
  this.lastName = last;  
  this.eyeColor = eyecolor;  
}  
//add new properties to objects (constructor func)  
Person.prototype.nationality = "English";
```

```
let str = "Mr Blue has a blue house, blue hat, blue shoes, blue car, blue sky,  
blue ocean, and blue eyes.";
```

```
let replacedCount = 0;
```

```
let res = str.replace(/\bb\b/g, function(match) {  
  replacedCount++;  
  if (replacedCount === 1 || replacedCount === 4 || replacedCount === 7) {  
    return "red";  
  }  
  else { return match; }  
});
```

```
console.log(res);
```

Mr Blue has a red house, blue hat, blue shoes, red car, blue sky, blue ocean, and red eyes.

# Object (function into)

```
let person = {  
  firstName: "John",  
  lastName: "Doe",  
  age: 30,  
  howtodo: function() {  
    return `  
    ${this.firstName} ${this.lastName} with age ${this.age}  
    `;  
  }  
};  
  
let result = person.howtodo();  
console.log(result); // Output: John Doe with age 30
```

```
let str = "Mr Blue has a blue house, blue hat, blue shoes, blue car, blue sky,  
blue ocean, and blue eyes.";  
  
let replacedCount = 0;  
  
let res = str.replace(/\bb\b/g, function(match) {  
  replacedCount++;  
  
  if (replacedCount === 1 || replacedCount === 4 || replacedCount === 7) {  
    return "red";  
  }  
  
  else { return match; }  
});  
  
console.log(res);  
  
Mr Blue has a red house, blue hat, blue shoes, red car,  
blue sky, blue ocean, and red eyes.
```



**Thank you!**  
**Enjoying Coding like**  
**Playing Game!**