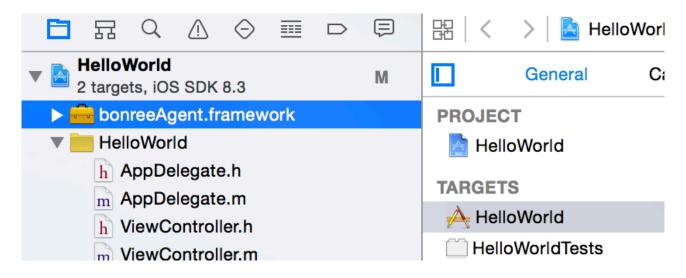
Bonree SDK_iOS 安装指南

1、解压bonreeAgent.framework.tar.gz,将bonreeAgent.framework加入到项目中



2、配置

在BuildPhass->Link Binary With Libraries中能看到

▼ Link Binary With Libraries (1 item)

Name	S
bonreeAgent.framework	
+ -	Drag to reorder frameworks

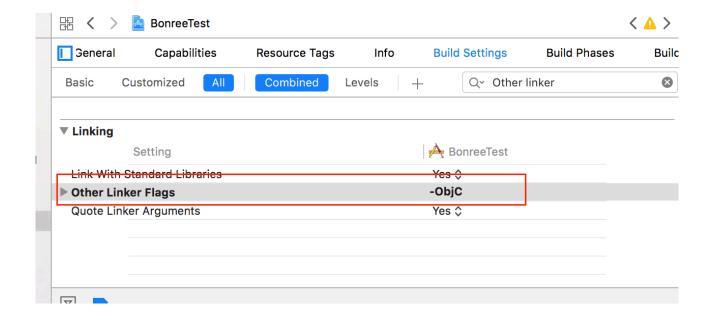
3、在项目中增加库

CoreLocation.framework
CoreTelephony.framework
Security.framework
SystemConfiguration.framework
libz.1.2.5.tbd
libresolv.9.tbd

Name		Status
Security.framework		Required 🗘
CoreLocation.framework		Required 💠
bonreeAgent.framework		Required 🗘
SystemConfiguration.framework		Required 🗘
CoreTelephony.framework		Required 🗘
libresolv.tbd		Required 🗘
libz.1.2.8.tbd		Required 🗘
+ -	Drag to reorder frameworks	

4、设置链接标志

选择Build Setting,搜索Other Linker Flags,增加编译标志-ObjC



5、嵌码

Objective-C

1) 引入头文件

#import <bonreeAgent/bonreeAgent.h>

- 2) 在main.m里加入
 - (1) 设置config地址

[BRSAgent setConfigAddress:@"https://sdkupload.bonree.com/config/"];

(2) 设置APPID [BRSAgent startWithAppID:@"40766f87-13a8-48d3-9c96-1ce7c3cde50f"]

如下图所示:

```
#import <UIKit/UIKit.h>
#import "AppDelegate.h"

#import <bonreeAgent/bonreeAgent.h>

int main(int argc, char * argv[]) {
    @autoreleasepool {

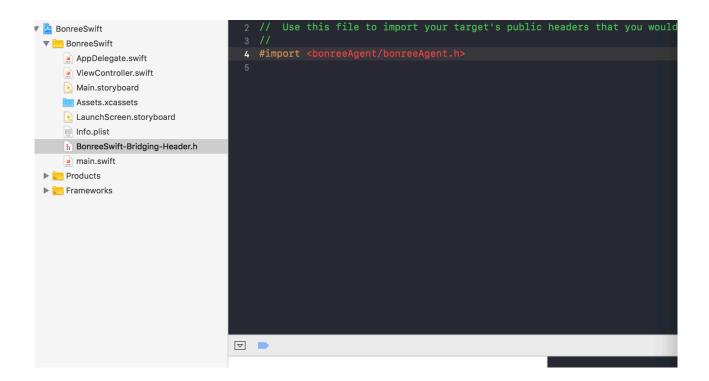
    [BRSAgent setConfigAddress:@"https://sdkupload.bonree.com/config/"];
    [BRSAgent startWithAppID:@"40766f87-13a8-48d3-9c96-1ce7c3cde50f"];

    return UIApplicationMain(argc, argv, nil, NSStringFromClass([AppDelegate class]));
}

return UIApplicationMain(argc, argv, nil, NSStringFromClass([AppDelegate class]));
```

Swift项目

1)在对应的桥接文件里bridging-header.h里导入头文件 #import <bonreeAgent/bonreeAgent.h>



2) 注释掉AppDelegate.swift里的默认的@UIApplicationMain 如下:

```
import UIKit
//@UIApplicationMain
class AppDelegate: UIResponder, UIApplicationDelegate {
   var window: UIWindow?
```

3) 创建一个main.swift文件,在main.swift里加入

BRSAgent.setConfigAddress("https://sdkupload.bonree.com/config/") BRSAgent.startWithAppID("40766f87-13a8-48d3-9c96-1ce7c3cde50f") 如下所示:

```
BonreeSwift
BonreeSwift
                                                     import UIKit import Foundation
    ViewController.swift
   Main.storyboard
                                                 12 class Main: UIApplication {
   Assets.xcassets
   LaunchScreen.storyboard
                                                 14
                                                                 BRSAgent.setConfigAddress("https://sdkupload.bonree.com/config/")
BRSAgent.start(withAppID: "40766f87-13a8-48d3-9c96-1ce7c3cde50f")
   Info.plist
    h BonreeSwift-Bridging-Header.h
main.swift
 Products
 Frameworks
                                                                CommandLine.argc,
UnsafeMutableRawPointer(CommandLine.unsafeArgy)
                                                                 capacity: Int(CommandLine.argc)),
NSStringFromClass(Main.self),
NSStringFromClass(AppDelegate.self)

abla
```

(参数字符串是在网站上得到的appid,现在临时用40766f87-13a8-48d3-9c96-1ce7c3cde50f) 运行后有日志 bonreeAgent config succeeded,即表示嵌码成功,如下图:

```
2016-07-19 18:31:42.179 test01[1060:397950] bonreeAgent(3.2.6) start, appid:e732447d-a7a5-4a6d-a674-73faf5a20a8a
2016-07-19 18:31:42.225 test01[1060:397985] bonreeAgent config address:https://sdkconfig.reedoun.com/config/
2016-07-19 18:31:42.563 test01[1060:397985] bonreeAgent config succeeded
```

行为相关接口口

//设置下载渠道名称

+ (void) setChannelName: (NSString*) channelName;

//自定义事件

+ (void) trackEvent: (NSString*) eventID name: (NSString*) eventName;

//自定义事件(客户可通过dictionary key, value)参数增加对事件的描述, key为NSString类型, val- ue为NSString或NSNumber类型)

+ (void) trackEvent: (NSString*) eventID name: (NSString*) eventName parameters: (NSDictionary*) dictionary;

/*

标记页面开始和结束,这两个接口需要成对调用. 在viewWillAppear或者viewDidAppear调用trackPageBegin方法 在viewWillDisappear或者viewDidDisappear调用trackPageEnd方法

*/

+ (void) trackPageBegin: (NSString *) pageId pageName: (NSString *) pageName; + (void) trackPageEnd: (NSString *) pageId pageName: (NSString*) pageName;

//设置会员id

+ (void) setMemberId: (NSString *) memberId;

//设置用用户信息(客户可通过kv<key,value>参数增加用户信息,key为NSString类型,value为 NSString或NSNumber类型)

+ (void) setUserInfo: (NSDictionary *) kv; 例:

NSDictionary *infoDic = @{@"br_test_number":@10086, @"brs_test_str":@"string"}; [BRSAgent setUserInfo:infoDic];

其它接口

//设置app版本(请在bonreeAgent启动之前设置) + (void)setAppVersion:(NSString *)appVersion;

//即时upload接口,客户调用该接口口,将sdk目前保存的数据及当前视图的信息直接上传,返回值为 YES表示上传成功,NO表示上传失败。(同步上传,建议客户启用新的线程调用)

+ (BOOL) upload; 其它:

cocoapods的配置:(cocoapods的版本只支持公有云)在工程Podfile文件中添加

pod 'bonreeAgent'

或者 pod 'bonreeAgent', '版本号' 即可

增加config地址接口(须在sdk初始化接口startWithAppID之前调用,否则私有云地址设置将无法生效):

私有云需要调用setConfigAddress,设置config地址,具体地址由技术提供例:

[BRSAgent setConfigAddress:@"https://sdkconfig.reedoun.com/config/"];

接口说明: 具体见bonreeAgent.h