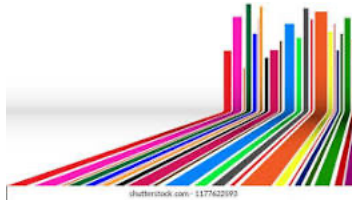


## C. Minimizing Penalty on a Colored Strip

**Constraint: Time Limit: 2 seconds, Memory: 512MB**



### Problem description

You are given a strip of  $n$  consecutive cells, all initially colored **red**. In one operation, you may select a contiguous segment of cells and **paint it blue**. The selected segment may contain cells of any color (either red or blue). However, once a cell becomes blue, it can **never be repainted red**. You are allowed to perform **at most  $k$  operations** (possibly none at all).

For each cell, a **desired final color** is given — either red or blue. Since it may not always be possible to achieve this desired pattern within  $k$  operations, each cell  $i$  has an associated **penalty value  $a_i$** , which applies if the cell's final color does not match its desired color.

The total penalty of a final coloring is defined as the **maximum penalty value** among all incorrectly colored cells. If every cell matches its desired color, the penalty is **0**.

Your task is to determine the **minimum possible penalty** that can be achieved after performing at most  $k$  painting operations.

INPUT	OUTPUT
<p>The first line contains an integer <math>t</math> (<math>1 \leq t \leq 10^4</math>): the number of test cases.</p> <p>The first line of each test case contains two integers <math>n</math> (<math>1 \leq n \leq 3 \times 10^5</math>) and <math>k</math> (<math>0 \leq k \leq n</math>) — the length of the strip and the maximum number of operations.</p> <p>The second line contains a string <math>s</math>, consisting of <math>n</math> characters 'R' and/or 'B'.</p> <p>'R' means that the cell should be painted red.</p> <p>'B' means that the cell should be painted blue.</p> <p>The third line contains <math>n</math> integers <math>a_1, a_2, \dots, a_n</math> (<math>1 \leq a_i \leq 10^9</math>) — the penalty for each cell.</p> <p>The sum of <math>n</math> over all test cases does not exceed <math>3 \times 10^5</math>.</p>	<p>For each test case, print a single integer — the minimum penalty of the final painting.</p>

Example 1:

INPUT	OUTPUT
1	2
5 1	
BRBRR	
5 2 7 9 9	

Example 2:

INPUT	OUTPUT
1	0
6 2	
RBBBRR	
3 5 1 4 2 6	

Example 3:

INPUT	OUTPUT
5	3
4 1	3
BRBR	0
9 3 5 4	4
4 1	0
BRBR	
9 5 3 4	
4 2	
BRBR	
9 3 5 4	
10 2	
BRBRBBRRBR	
5 1 2 4 5 3 6 1 5 4	
5 5	
RRRRR	
5 3 1 2 4	