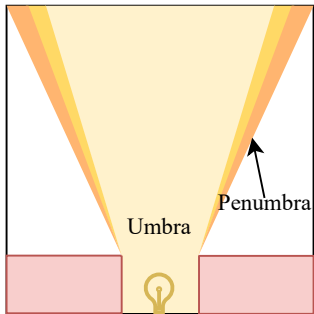
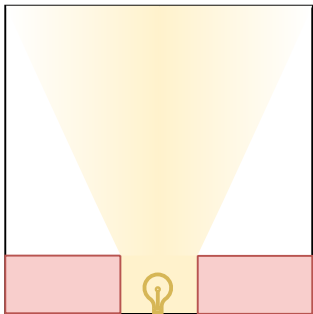


Step 1



Depth map sampled from multiple angles (shown as different colours)

Steps 2 & 3



Summed and blurred to create soft shadows