CFLAGS_common = -linclude # Debug build configuration debug: CFLAGS = -g -O0

debug: build

Release build configuration release: CFLAGS = -O2 release:

build

Common build rules build:

main.o utils.o

\$(CC) \$(CFLAGS) \$(CFLAGS_common) \$^ -o my_program

main.o: src/main.c include/utils.h

\$(CC) \$(CFLAGS) \$(CFLAGS_common) -c \$< -o \$@

utils.o: src/utils.c include/utils.h

\$(CC) \$(CFLAGS) \$(CFLAGS_common) -c \$< -o \$@

.PHONY: clean clean:

rm -f *.o my_program

Q2:

Makefile for Library (libmylibrary.a):

CC = gcc

CFLAGS = -Wall -Werror -linclude

Source files for the library

LIB_SRC = src/utils.c src/math_operations.c

Object files corresponding to source files

 $LIB_OBJ = (LIB_SRC:.c=.o) #$ Library name LIB_NAME = libmylibrary.a .PHONY: all clean all: \$(LIB NAME) \$(LIB_NAME): \$(LIB_OBJ)

ar rcs \$@ \$^

%.o: %.c

\$(CC) \$(CFLAGS) -c \$< -o \$@

```
clean:
```

rm -f \$(LIB_OBJ) \$(LIB_NAME)

Makefile for Main Program:

CC = gcc

CFLAGS = -Wall -Werror -linclude

LDFLAGS = -L. -lmylibrary

Source files for the main program

MAIN SRC = src/main.c

Object files corresponding to source files

MAIN_OBJ = \$(MAIN_SRC:.c=.o)

Executable name

EXECUTABLE = my_program

.PHONY: all clean all:

\$(EXECUTABLE)

\$(EXECUTABLE):

\$(MAIN_OBJ)

libmylibrary.a

\$(CC) \$(CFLAGS) \$^ -o \$@ \$(LDFLAGS)

%.o: %.c

\$(CC) \$(CFLAGS) -c \$< -o \$@

clean:

rm -f \$(MAIN_OBJ) \$(EXECUTABLE)

Q13

Determine the operating system

UNAME := \$(shell uname)

Compiler and flags

CC := gcc

CFLAGS := -Wall

CS-22021

```
# Platform-specific adjustments ifeq
($(UNAME), Linux)
  # Linux-specific flags or commands
CFLAGS += -DLINUX else ifeq
($(UNAME), Darwin)
  # macOS-specific flags or commands
CFLAGS += -DMACOS else ifeq ($(OS),
Windows_NT)
  # Windows-specific flags or commands
  CC := gcc
  CFLAGS += -DWINDOWS
else
  $(error Unsupported operating system: $(UNAME)) endif
# Source files
SRC := main.c
# Output executable
TARGET := my_program all:
$(TARGET)
$(TARGET): $(SRC)
       $(CC) $(CFLAGS) $^ -o $@
clean:
       rm -f $(TARGET)
```